## Wednesday November 7<sup>th</sup>, 2007

08:30	
_	Registration
08:50	registration
08:50	
09:00	Opening
09:00	Invited Speaker
10:00	Thomas Vetter Morphable Models for Faces, Skulls and Cars
10:00	Coffee Break
10:30	Collee Bleak
10:30	Visualization
12:10	Surface Glyphs for Visualizing Multimodal Volume Data
	Illustrative Rendering of Seismic Data
	Visualizing large-scale IP traffic flows Image-Space GPU Metaballs for Time-
	Dependent Particle Data Sets
12:10	Lunah Draak
13:30	Lunch Break
13:30	GPU
- 15:10	Sequential Data Compression of Very Large Data in Volume Rendering
15:10	Data in Volume Rendering GPU Rendering of Secondary Effects
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15:10	Data in Volume Rendering GPU Rendering of Secondary Effects Frame-to-frame coherent GPU ray-casting for
15:10	Data in Volume Rendering GPU Rendering of Secondary Effects Frame-to-frame coherent GPU ray-casting for time-varying volume data Using Quadtrees for Energy Minimization Via Graph Cuts
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15:10 _ 15:40	Data in Volume Rendering GPU Rendering of Secondary Effects Frame-to-frame coherent GPU ray-casting for time-varying volume data Using Quadtrees for Energy Minimization Via Graph Cuts  Coffee Break  3D Acquisition and Processing Improving the Data Quality of PMD-based 3D Cameras
15:10 - 15:40 15:40	Data in Volume Rendering GPU Rendering of Secondary Effects Frame-to-frame coherent GPU ray-casting for time-varying volume data Using Quadtrees for Energy Minimization Via Graph Cuts  Coffee Break  3D Acquisition and Processing Improving the Data Quality of PMD-based 3D Cameras A Direct Numerical Approach to Perspective Shape-from-Shading
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## Thursday November 8<sup>th</sup>, 2007

08:30	Do vietnetie v
09:00	Registration
09:00	Invited Speaker
10:00	Michael Goesele
10.00	Images, Images, Billions of Images
10:00	0 "
10:30	Coffee Break
10:30	2D/3D Image Processing
12:10	Filtered Blending: A new, minimal Reconstruction Filter for Ghosting-Free Projective Texturing with Multiple Images
	Freehand HDR photography with motion compensation
	Sketch Based Image Deformation
	Non-iterative Camera Calibration Procedure
	Using A Virtual Camera
12:10	
12:20	Lunch Break
13:30	
13:30	Mesh Processing
15:10	Accurate Computation of Geodesic Distance Fields for Polygonal Curves on Triangle Meshes
	Distance Calculation between a Point and a Subdivision Surface
	Partial Differential Equations on Very Large Implicit Surfaces
	ACUT: Out-Of-Core Delaunay Triangulation of Large Terrain Data Sets
15:10	
-	Coffee Break
15:40	
15:40	Special Session
18:00	Gigapixel-Displays, a Challenge or Visualization?
from 19:30	Conference Dinner

**Friday** November 9<sup>th</sup>, 2007

08:30	Destate the control of the control o
09:00	Registration
09:00	Invited Speaker
10:00	Ramesh Raskar
	Less is More: Coded Computational Photography
10:00	Coffee Break
10:30	Collee Bleak
10:30	Medical Visualization
12:10	A Method to Detect and Mark False Branches of a Vessel Graph
	Internal Labels as Shape Cues for Medical Illustration
	Interactive Model-based Image Registration
	Nonlinear Diffusion vs. Wavelet Based Noise Reduction in CT Using Correlation Analysis
12:10 - 13:30	Lunch Break
13:30	Learning And Recognition
15:10	Estimating Natural Activity by Fitting 3D Models via Learned Objective Functions
	Qualitative Portrait Classification
	Exemplar based Parametric Hidden Markov Models for Recognition and Synthesis of Movements
15:10	
- 15:20	Closing Remarks
15:20	
-	Coffee Break
15:50	