# Sequential Bayesian Model Update under Structured Scene Prior for Semantic Road Scenes Labeling



MAX-PLANCK-GESELLSCHAFT

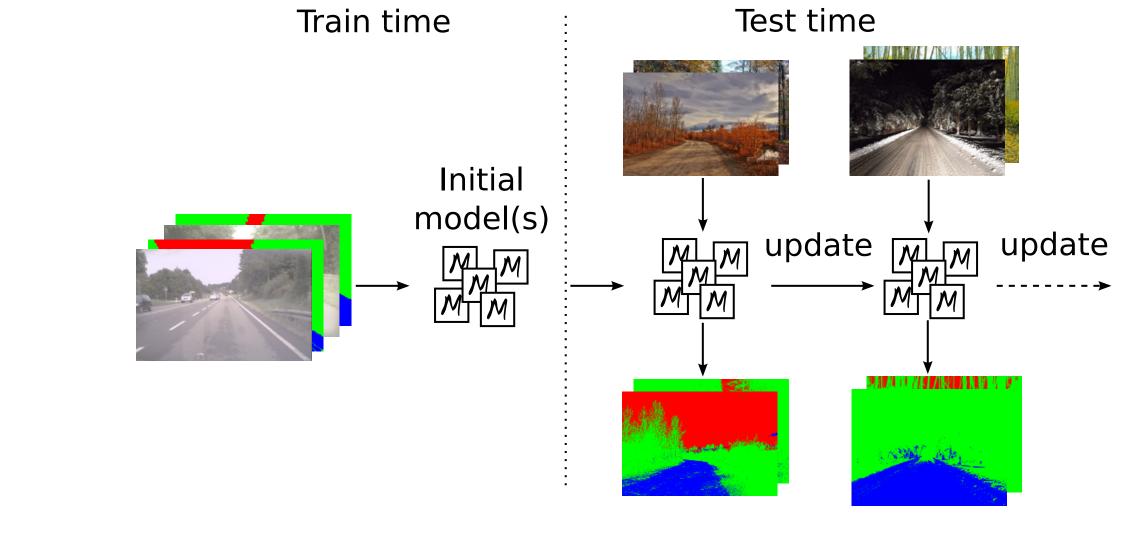
### Motivation

We aim for vision systems that continuously operate in the real-world, where unforeseen conditions not represented in the training set are likely to occur. In order to equip systems with the ability to cope with such situations, we would like to enable adaptation to such new situations and conditions under certain assumptions. Existing approaches:

- Non-adaptive approaches cannot account for changing feature distribution
- Domain adaptation techniques require at least some sample instances with ground truth labels from the target domain
- Global adaptive methods [1] cannot operate in continuous mode

### Approach

In order to robustly integrate new information at test time we propose a new Sequential Bayesian Model Update, which maintains a set of models via Particle Filter under the assumption of stationary label distribution



### New Diverse Road Scenes Dataset

- We collected a new dataset of 220 images with road scenes representing wider range of visual conditions than before
- We used freely available images from Flickr<sup>(R)</sup>

New Diverse Road Scene Dataset Road Scenes [3]

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- We use data set from [3] to train the initial model(s) on
- Comparison of Krähenbühl and Koltun [2] semantic image labeling algorithm on the old and the new test test

Test set	Fully connected CRF error, %RoadBackgroundSkyAverage			
	Road	Background	Sky	Average
Old	0.7	2.2	2.7	1.9
New	52.7	6.5	35	31.4

- Adaptation is necessary!
- Dataset and code for our method is available on-line

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Naïve Model Update

- Add new samples which confidence is higher than some threshold
- Label each lately arrived image using current model as  $c^* = \operatorname{argmax}_{c \in \mathcal{Y}} P(x_{(i,j)} = c)$  for each pixel (i,j)
- Take features of only those pixels, for which  $P(x_{(i,j)} = c^*) > \lambda$  holds, where  $\lambda$  is some predefined acceptance threshold parameter
- Retrain the model after a certain number of new images has been processed.

### Naïve Model Update under Scene Prior

- Add new samples which confidence is higher than some threshold w.r.t. the scene prior • Compute histogram for each pixel on the training set and after per-pixel  $L_1$ -normalization get a prior  $P_{pr}^{(i,j)}$  for each pixel  $(i, j), i = 1, ..., W_{pr}, j = 1, ..., H_{pr}$
- At test time for an image with dimensions  $W \times H$  compute  $\tilde{P}(x_{(i,j)}) \propto P(x_{(i,j)}) P_{pr}^{(\lfloor i \frac{H_{pr}}{H} \rfloor, \lfloor j \frac{W_{pr}}{W} \rfloor)}$
- Take features of only those pixels, for which  $\tilde{P}(x_{(i,j)} = c^*) > \lambda$  holds.

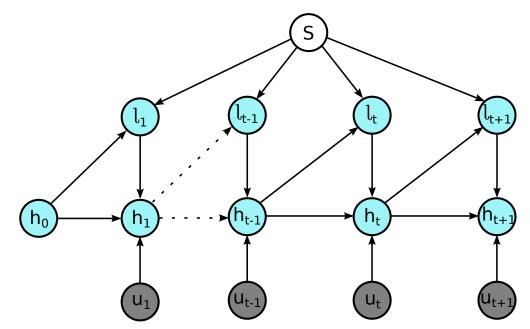
### Sequential Bayesian Model Update under Structured Scene Prior

Maintain a set of particles with different characteristics, which evolve through time

- We maintain a population of models (particles  $s_t^{(N)}$  with weights  $\pi_t^{(N)}$ ) that approximate the distribution over the model-space  $p(h_t|L_t)$
- Labeling *X* of a test image is done by marginalization over the model distribution

 $p(X|L_t) = \int p(X|h_t)p(h_t|L_t) \,\mathrm{d}h_t,$ 

Bayesian Model Update - we are interested in modeling an evolving target distribution over models in order to account for the uncertainty in the unobserved scene labels. Therefore, we model the unobserved scene labels  $l_t$  of the unlabeled data  $u_t$  at time step t as a latent variable.



We describe the incorporation of the unlabeled examples in a Bayesian framework by integrating over all model hypothesis

$$p(h_t | L_{t-1}) = \int p(h_t | h_{t-1}, u_t) p(h_t)$$

In the measurement step, we apply the Bayes' rule in order to get the updated distribution

$$p(h_t|L_t) = \frac{p(l_t|h_{t-1}, S)p(h_t)}{p(l_t|L_{t-1})}$$

with

 $p(l_t|h_{t-1}, S) = p(l_t|h_{t-1})p(l_t|S),$ where  $p(l_t|h_{t-1})$  is the probability of a certain scene labeling prediction given a model hypothesis  $h_{t-1}$ and  $p(l_t|S)$  is a scene labeling prior.

**Sampling** - we propose to do model propagation by randomly choosing a subset of images which are provided to a particular classifier to retrain. For each particle *i* out of *N*:

1. Pick a particle  $s_t^i$  from  $s_t^{(N)}$ , which represents  $p(h_t|L_t)$ , according to the weights  $\pi_t^{(N)}$ 

2. Sub-sample set of unlabeled images  $u_t$  to  $\hat{u}_t$ 

- 3. Predict labels  $\hat{l}_t = \operatorname{argmax}_l p(l|h_t)$  for subset  $\hat{u}_t$
- 4. Accept or reject samples based on some threshold  $\lambda$
- 5. Retrain model using  $(\hat{u}_t, \hat{l}_t)$  and  $L_{t-1}$
- Directly normalize the weights of the particles  $\pi_t^{(N)}$  to sum to 1.



 $t_{t-1}|L_{t-1}) \,\mathrm{d}h_{t-1}.$ 

 $S)_{\mathcal{D}}(h_t | \underline{L_{t-1}})$ 

Results Setup and features: • We performed training on the old set and testing on the new one • For sequential adaptive algorithms we set the size of the batch to 10 images • The order of images was randomly permuted and fixed for all tests • We used features from [3] (Walsh-Hadamard transform, CIE-Lab color, .etc) • As particles we used a Random Forest classifier consisting of 10 trees each having depth of at most 15 with 20% bagging Numerical results of non-adaptive algorithms: Method Random Forest Random Forest + FC Structured class-labe Numerical results of adaptive algorithms: Update type Method global Alvarez *et a* Naïve Naïve + Sce sequential Bayesian M Some visual results: labeling evolutions groundtruth [1] input Acknowledgements We would like to cordially thank Christian Wojek for advices and providing us with his code for feature extraction and José M. Álvarez for agreeing to run his method [1] on our new dataset. References [1] J. M. Álvarez, T. Gevers, Y. LeCun, and A. M. López. Road scene segmentation from a single

image. In *ECCV*, 2012.

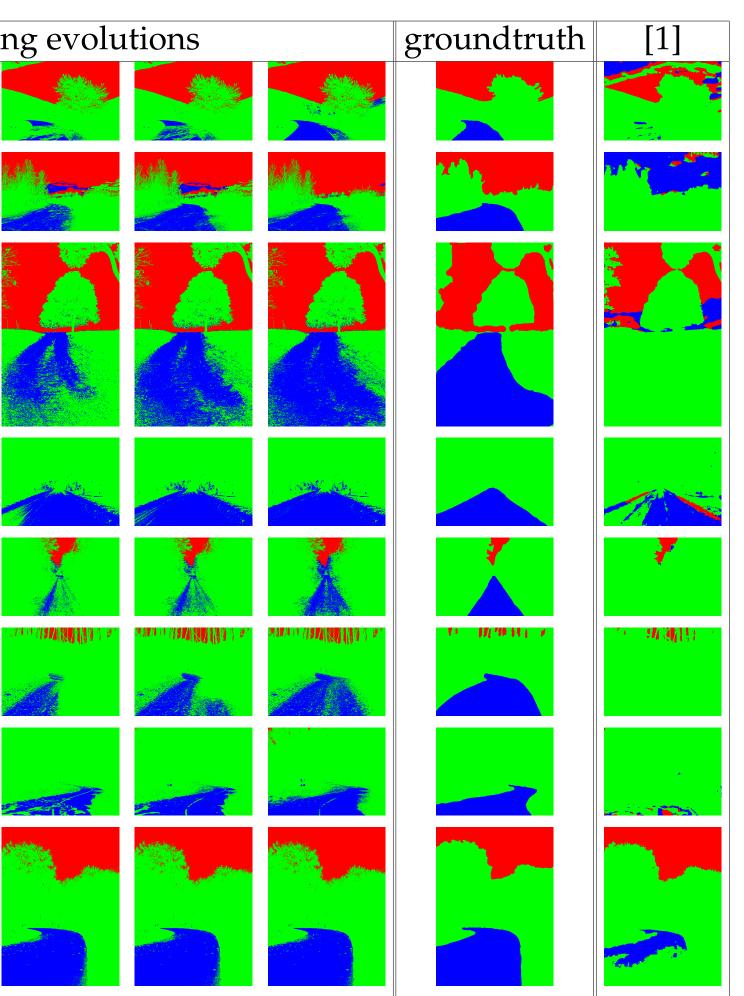
potentials. In NIPS, 2011.

[3] C. Wojek and B. Schiele. A dynamic conditional random field model for joint labeling of object and scene classes. In ECCV, 2008.



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	Error, %			
	Road	Background	Sky	Average
	43.8	10.5	29.1	27.7
C-CRF [2]	40.8	11.0	22.2	24.7
els	38.6	11.1	33.1	27.6

	Error, %			
	Road	Background	Sky	Average
al. [1]	76.2	12.7	25.5	38.2
	$26 \pm 1.4$	15.4±0.4	9.3±1.4	$17 \pm 0.7$
ene Prior	21±2.7	$18.5\pm0.6$	6.5±0.9	$15.5 \pm 1.4$
lodel	19±0.6	$18.3 \pm 0.6$	4.5±0.4	13.9±0.3



[2] P. Krähenbühl and V. Koltun. Efficient inference in fully connected crfs with gaussian edge