

### 2.9.5 Definition (Reasonable CDCL Strategy)

A CDCL strategy is *reasonable* if the rules Conflict and Propagate are always preferred over all other rules.



## 2.9.6 Proposition (CDCL Basic Properties)

Consider CDCL run deriving  $(M; N; U; k; C)$  by any strategy but without Restart and Forget. Then the following properties hold:

1.  $M$  is consistent.
2. All learned clauses are entailed by  $N$ .
3. If  $C \notin \{\top, \perp\}$  then  $M \models \neg C$ .
4. If  $C = \top$  and  $M$  contains only propagated literals then for each valuation  $\mathcal{A}$  with  $\mathcal{A} \models N$  it holds that  $\mathcal{A} \models M$ .
5. If  $C = \top$ ,  $M$  contains only propagated literals and  $M \models \neg D$  for some  $D \in (N \cup U)$  then  $N$  is unsatisfiable.
6. If  $C = \perp$  then CDCL terminates and  $N$  is unsatisfiable.
7.  $k$  is the maximal level of a literal in  $M$ .
8. Each infinite derivation contains an infinite number of Backtrack applications.

## 2.9.7 Lemma (CDCL Redundancy)

Consider a CDCL derivation by a reasonable strategy. Then CDCL never learns a clause contained in  $N \cup U$ .

## 2.9.9 Lemma (CDCL Soundness)

In a reasonable CDCL derivation, CDCL can only terminate in two different types of final states:  $(M; N; U; k; \top)$  where  $M \models N$  and  $(M; N; U; k; \perp)$  where  $N$  is unsatisfiable.

### 2.9.10 Proposition (CDCL Soundness)

The rules of the CDCL algorithm are sound: (i) if CDCL terminates from  $(\epsilon; N; \emptyset; 0; \top)$  in the state  $(M; N; U; k; \top)$ , then  $N$  is satisfiable, (ii) if CDCL terminates from  $(\epsilon; N; \emptyset; 0; \top)$  in the state  $(M; N; U; k; \perp)$ , then  $N$  is unsatisfiable.

### 2.9.11 Proposition (CDCL Strong Completeness)

The CDCL rule set is complete: for any valuation  $M$  with  $M \models N$  there is a reasonable sequence of rule applications generating  $(M'; N; U; k; \top)$  as a final state, where  $M$  and  $M'$  only differ in the order of literals.

## 2.9.12 Proposition (CDCL Termination)

Assume the algorithm CDCL with all rules except Restart and Forget is applied using a reasonable strategy. Then it terminates in a state  $(M; N; U; k; D)$  with  $D \in \{\top, \perp\}$ .

