

# **Tutorial:**

# **Probabilistic Model Checking**

Christel Baier  
Technische Universität Dresden

# Tutorial: Probabilistic Model Checking

## Discrete-time Markov chains (DTMC)

- \* basic definitions
- \* probabilistic computation tree logic PCTL/PCTL\*
- \* rewards, cost-utility ratios, weights
- \* conditional probabilities

## Markov decision processes (MDP)

- \* basic definitions
- \* PCTL/PCTL\* model checking
- \* fairness
- \* conditional probabilities
- \* rewards, quantiles
- \* mean-payoff
- \* expected accumulated weights

# Markov decision processes (MDP)

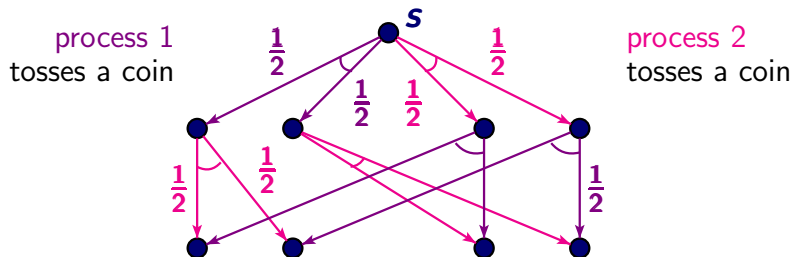
# Markov decision processes (MDP)

extend Markov chains by **nondeterminism**

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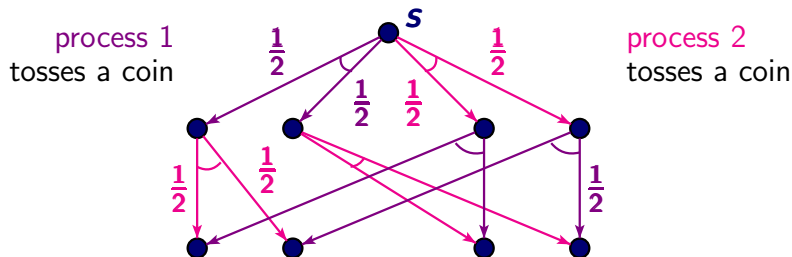
- modeling asynchronous distributed systems by interleaving



# Markov decision processes (MDP)

extend Markov chains by **nondeterminism**

- modeling asynchronous distributed systems by interleaving
- useful for **abstraction** purposes
- representation of the **interface** with an unpredictable environment, e.g., human user



# From TS and MC to MDP

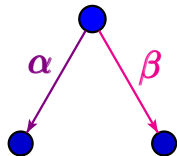
TS: transition system

MC: Markov chain

MDP: Markov decision process

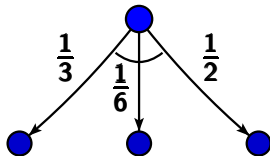
# From TS and MC to MDP

transition system  
purely nondeterministic



$\alpha, \beta$  are action names

Markov chain  
purely probabilistic

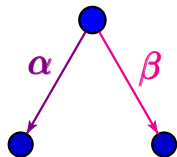


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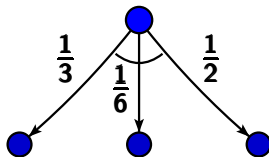


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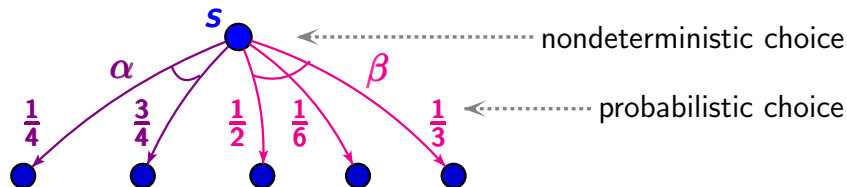
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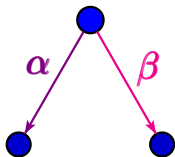


Markov decision process (MDP)

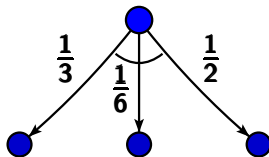


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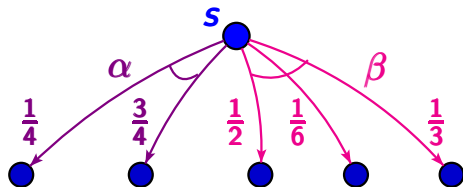
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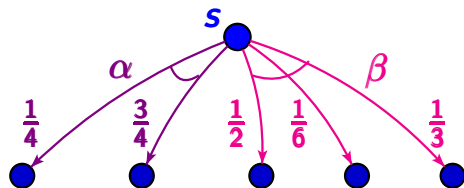


integer weights  
 $wgt(s, \alpha) \in \mathbb{Z}$

# Markov decision process (MDP)

$$\mathcal{M} = (\mathcal{S}, \text{Act}, P, \dots)$$

- finite state space  $\mathcal{S}$
- $\text{Act}$  finite set of actions



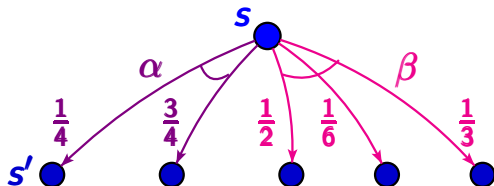
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- finite state space  $\mathcal{S}$
- $\mathit{Act}$  finite set of actions
- transition probability fct.  $P : \mathcal{S} \times \mathit{Act} \times \mathcal{S} \rightarrow [0, 1]$

$$\forall s \in \mathcal{S} \quad \forall \alpha \in \mathit{Act}. \quad \sum_{s' \in \mathcal{S}} P(s, \alpha, s') \in \{0, 1\}$$

$$\begin{array}{c} \nearrow \quad \nwarrow \\ \alpha \notin \mathit{Act}(s) \quad \alpha \in \mathit{Act}(s) \end{array}$$



nondeterministic choice  
between enabled actions

$$\mathit{Act}(s) = \{\alpha, \beta\}$$

# Markov decision process (MDP)

$$\mathcal{M} = (\mathcal{S}, \mathcal{Act}, P, \text{rew}_1, \text{rew}_2, \dots)$$

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- reward functions  $\text{rew}_1, \text{rew}_2, \dots : \mathcal{S} \times \mathcal{Act} \rightarrow \mathbb{N}$



# Weighted MDP

$$\mathcal{M} = (S, Act, P, wgt_1, wgt_2, \dots)$$

- finite state space  $S$
- $Act$  finite set of actions
- transition probability fct.  $P : S \times Act \times S \rightarrow [0, 1]$


$$\forall s \in S \quad \forall \alpha \in Act. \quad \sum_{s' \in S} P(s, \alpha, s') \in \{0, 1\}$$

- weight functions  $wgt_1, wgt_2, \dots : S \times Act \rightarrow \mathbb{Z}$

energy level  
of a battery



win and loss  
of a share at the  
stock market



# Weighted MDP

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- weight functions  $\text{wgt}_1, \text{wgt}_2, \dots : \mathcal{S} \times \mathcal{Act} \rightarrow \mathbb{Z}$

accumulated weight of finite paths:

$$\text{wgt}_1(s_0 \xrightarrow{\alpha_1} \dots \xrightarrow{\alpha_n} s_n) = \sum_{i=0}^{n-1} \text{wgt}_1(s_i, \alpha_{i+1})$$

# Weighted MDP

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ratios of accumulated weights:

$$\mathit{ratio} = \frac{\mathit{cost}}{\mathit{util}} : \mathit{FinPaths} \rightarrow \mathbb{Q}$$

$$\mathit{cost} = \mathit{wgt}_1$$

$$\mathit{util} = \mathit{wgt}_2$$



# Probability measure

$$\mathcal{M} = (\mathcal{S}, \mathit{Act}, P, \mathit{wgt}_1, \mathit{wgt}_2, \dots)$$

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---

probabilities measure  $\Pr_s^\sigma$  for given state  $s \in \mathcal{S}$  and scheduler  $\sigma : \underbrace{\mathit{FinPaths}}_{\text{history}} \rightarrow \underbrace{\mathit{Distr}(\mathit{Act})}_{\text{probabilities for next actions}}$

# Classification of schedulers

randomized vs deterministic schedulers:

randomized (R): select a distribution of actions

deterministic (D): select a unique action

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memory requirements:

consider schedulers as triples  $(Mem, \mu, \nu)$

- $Mem$  is a set of memory cells
- $\mu : Mem \times S \rightarrow Distr(Act)$  decision function
- $\nu : Mem \times S \rightarrow Mem$  memory-update function

no restriction (H): possibly infinitely many memory cells

finite-memory (FM): finitely many memory cells

memoryless (M): decisions only depend on the current state

# Randomized mutual exclusion protocol

## Randomized mutual exclusion protocol

- 2 concurrent processes  $P_1, P_2$  with 3 phases:

$n_i$  noncritical actions of process  $P_i$

$w_i$  waiting phase of process  $P_i$

$c_i$  critical section of process  $P_i$

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- **competition** if both processes are waiting

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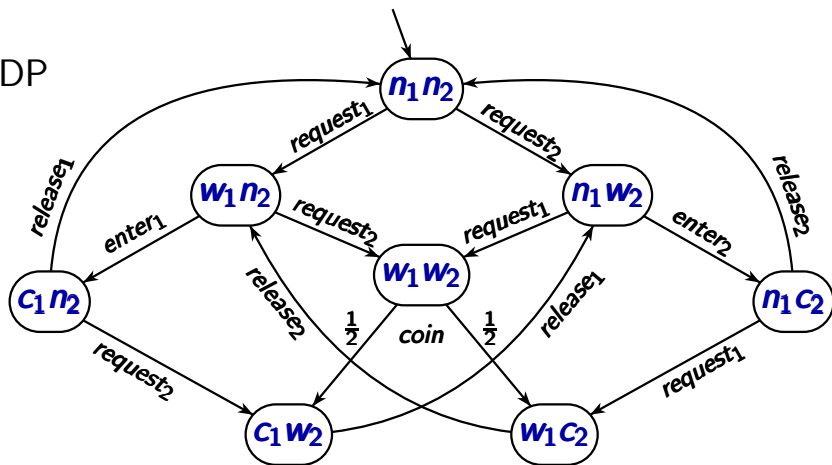
$w_i$  waiting phase of process  $P_i$

$c_i$  critical section of process  $P_i$

- competition if both processes are waiting
- resolved by a **randomized arbiter** who tosses a coin

# Randomized mutual exclusion protocol

MDP

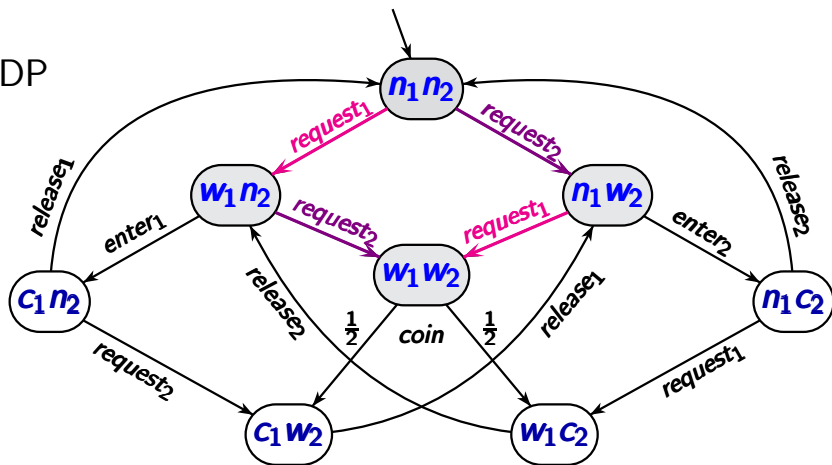


- interleaving of the request operations
- competition if both processes are waiting
- randomized arbiter tosses a coin if both are waiting



# Randomized mutual exclusion protocol

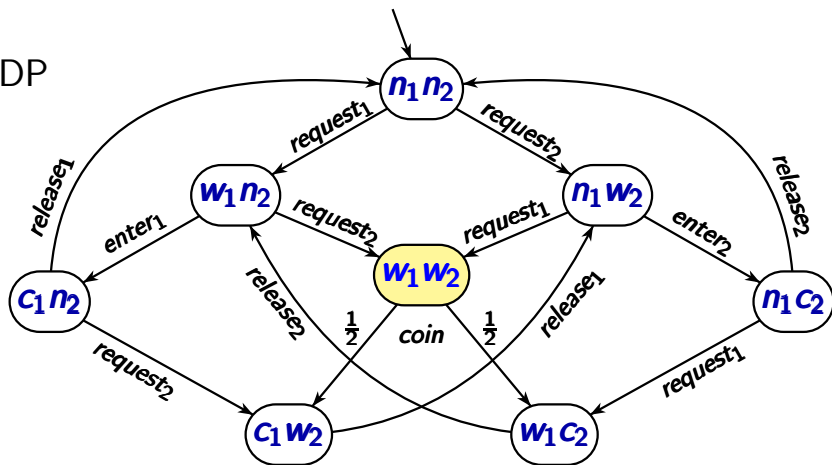
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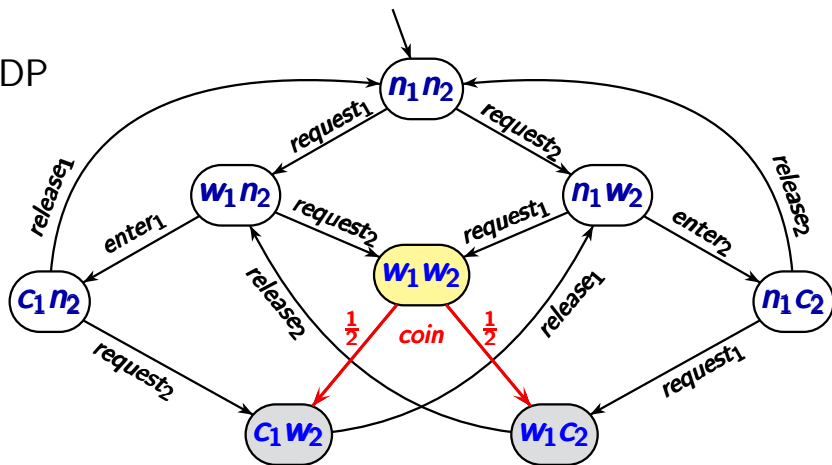
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- interleaving of the request operations
- **competition** if both processes are **waiting**
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# Randomized mutual exclusion protocol

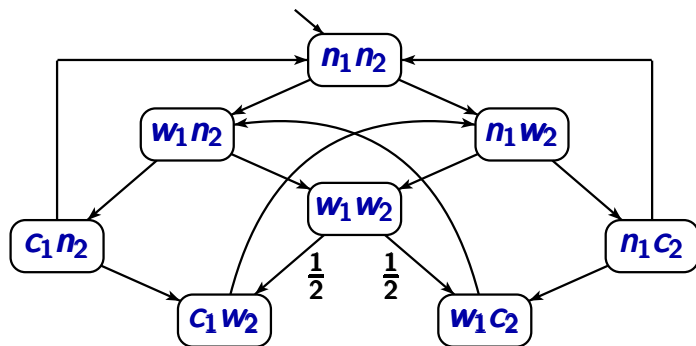
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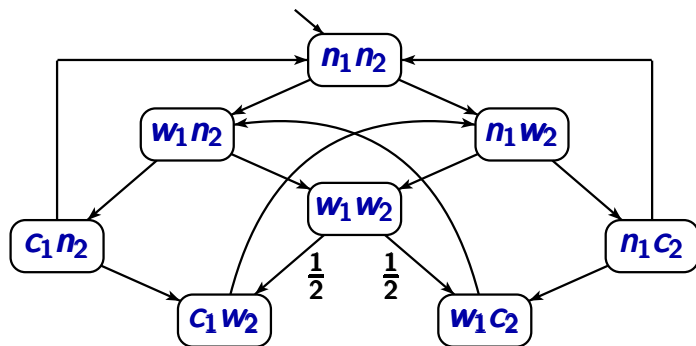
# Properties of the randomized MUTEX

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*safety*: the processes are never simultaneously in their critical section

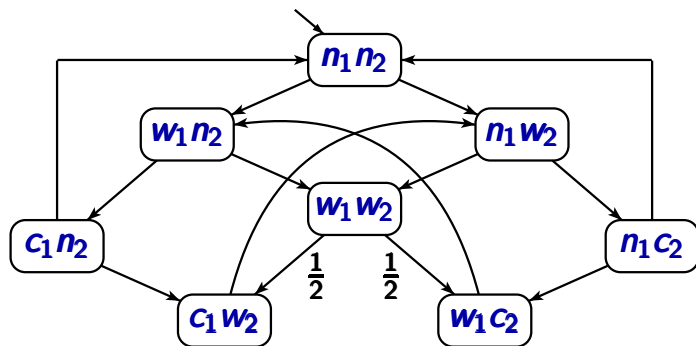
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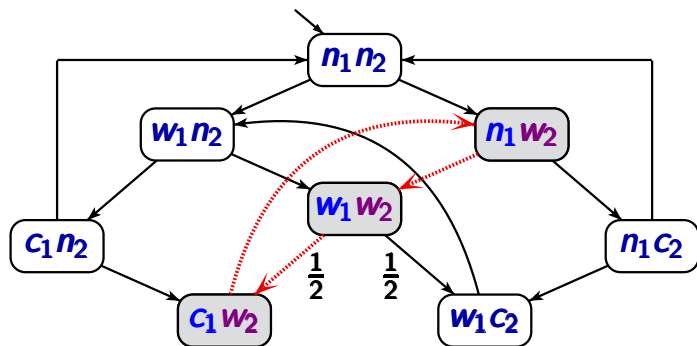
holds on all paths as state  $\langle c_1, c_2 \rangle$  is unreachable

# Properties of the randomized MUTEX



*liveness:* each waiting process will eventually enter its critical section

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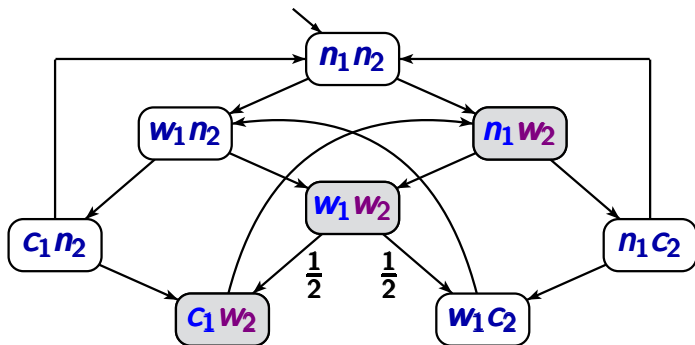


*liveness*: each waiting process will eventually enter its critical section

does not hold on all paths, but **almost surely**



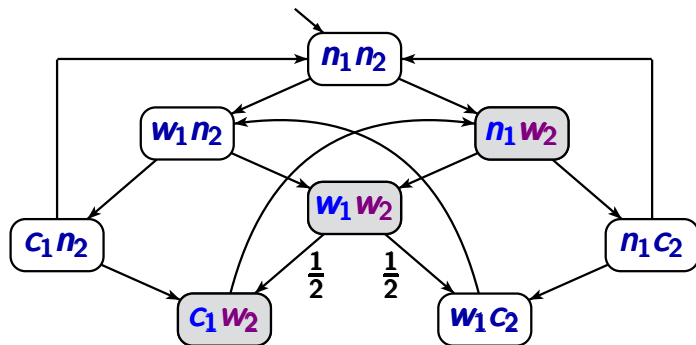
# Properties of the randomized MUTEX



Suppose process **2** is **waiting**.

What is the **probability** that process **2** enters its critical section within the next **3** steps ?

# Properties of the randomized MUTEX

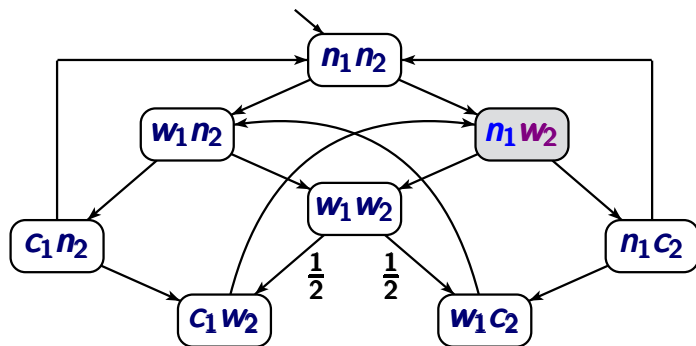


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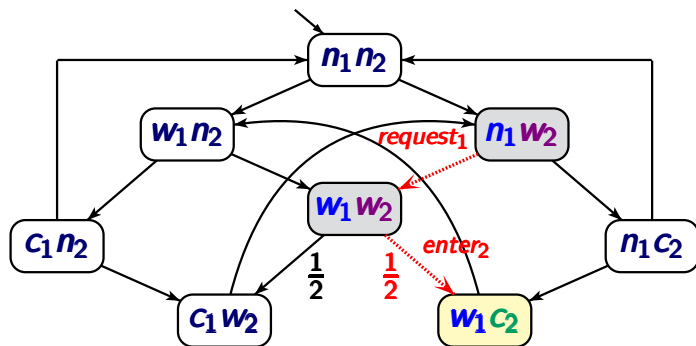
... **depends** ...

# Randomized mutual exclusion protocol



Suppose the current state is  $\langle n_1, w_2 \rangle$ .

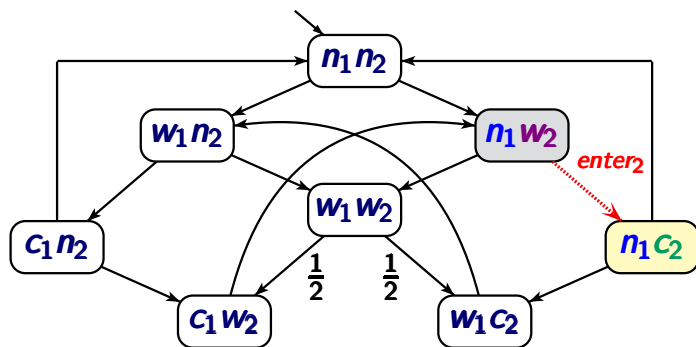
# Randomized mutual exclusion protocol



The probability that process 2 enters its critical section within the next 3 steps is:

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# Randomized mutual exclusion protocol



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- 1** if process 2 is scheduled in state  $\langle n_1, w_2 \rangle$

# Probabilistic model checking

probabilistic  
reactive system

quantitative  
requirements

probabilistic model  
MDP  $\mathcal{M}$

temporal formula  $\varphi$   
e.g. LTL formula

probabilistic model checking

best- or worst-case probability:  $\Pr^{\min}(\varphi)$  or  $\Pr^{\max}(\varphi)$

# Probabilistic model checking

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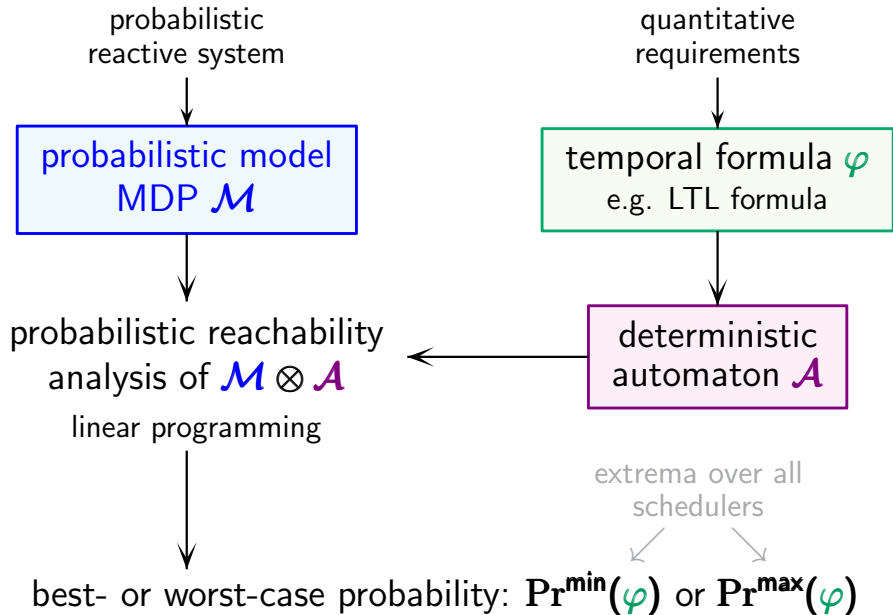
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probabilistic model checking

extrema over all  
schedulers

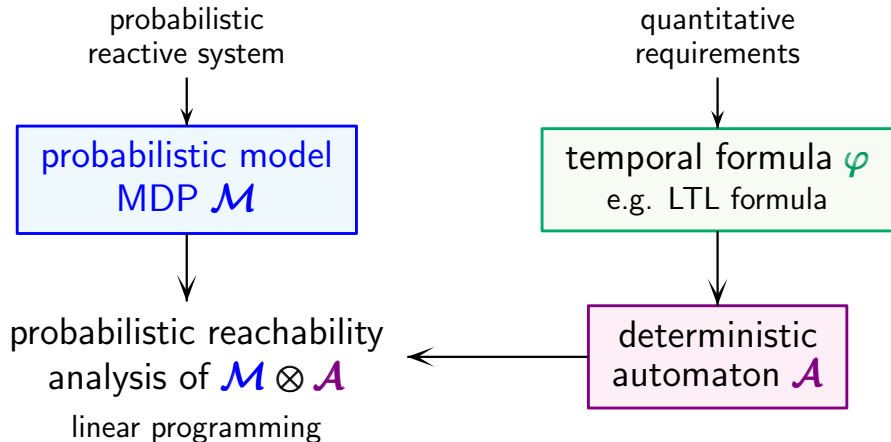
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# Probabilistic model checking





# Probabilistic model checking



$$\Pr_{\mathcal{M},s}^{\max}(\varphi) = \Pr_{\mathcal{M} \otimes \mathcal{A},s'}^{\max}(\diamond accEC)$$

maximal probability  
to reach an accepting  
end component



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An *end component* of  $\mathcal{M}$  is a strongly connected sub-MDP

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(1) ...

(2) ...

(3) ...

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(1) enabledness of selected actions:

$$\emptyset \neq \mathcal{A}(t) \subseteq \text{Act}(t) \quad \text{for all } t \in \mathcal{T}$$

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$$\forall t \in \mathcal{T} \forall \alpha \in \mathcal{A}(t). (P(t, \alpha, u) > 0 \implies u \in \mathcal{T})$$

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(3) the underlying graph is strongly connected

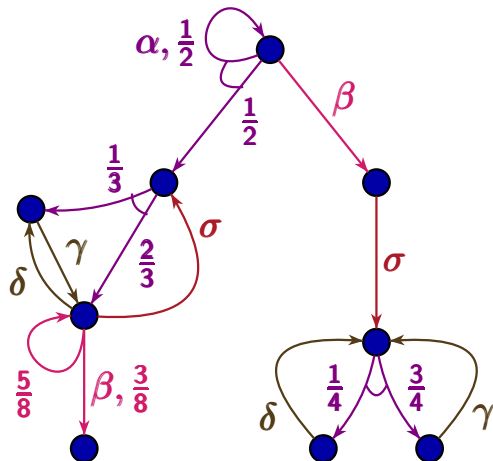
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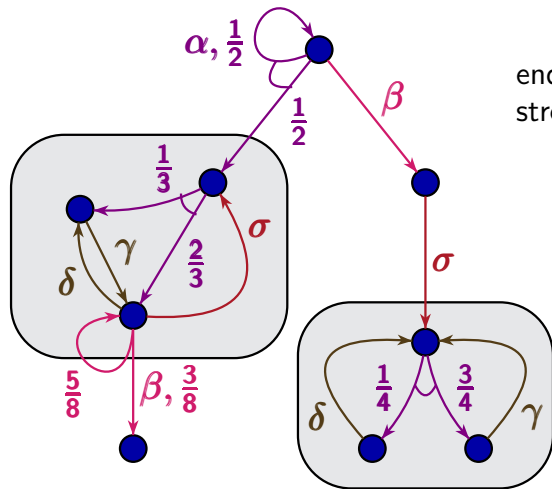
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Often viewed as a set of state-action pairs:

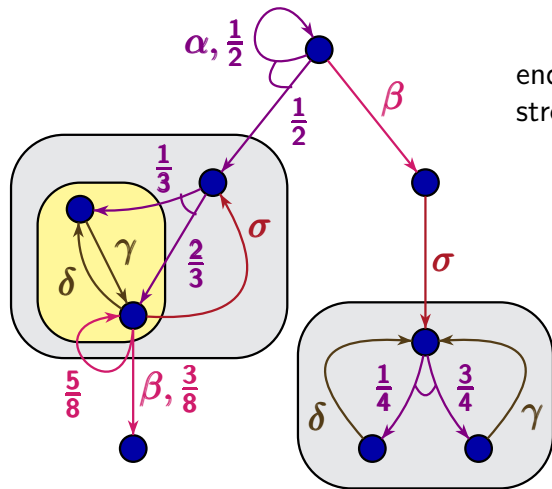
$$\mathcal{E} = \{ (s, \alpha) : s \in \mathcal{T}, \alpha \in \mathcal{A}(s) \}$$







end component (EC):  
strongly connected sub-MDP

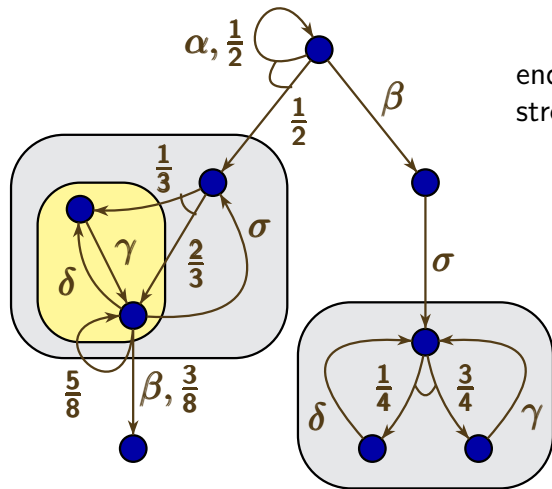


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# End components (EC)

[DE ALFARO'96]

For all schedulers: **almost all** infinite paths eventually enter an EC and visit all its states infinitely often.



end component (EC):  
strongly connected sub-MDP

## End components (EC) ... for MDPs without traps

For all schedulers: almost all infinite paths eventually enter an EC and visit all its states infinitely often.

More precisely, for all schedulers  $\sigma$  and states  $s$ :

$$\Pr^\sigma \left\{ \pi \in \text{Paths}(s) : \text{limit}(\pi) \text{ is an end component} \right\} = 1$$

limit of an infinite path  $\pi$ :

$$\text{limit}(\pi) = \left\{ \begin{array}{l} \text{set of state-action pairs that} \\ \text{appear infinitely often in } \pi \end{array} \right.$$

trap: state without actions

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Let  $E$  be a limit property and  $T_1, \dots, T_k \subseteq S$  s.t.

$$\pi \models E \quad \text{iff} \quad \exists i \geq 0. \text{inf}(\pi) = T_i$$

↑  
set of states that appear infinitely often in  $\pi$

## End components (EC) ... for MDPs without traps

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$$\pi \models E \quad \text{iff} \quad \exists i \geq 0. \inf(\pi) = T_i$$

Then:  $\Pr_s^{\max}(E) = \Pr_s^{\max}(\diamond T)$  where

$$T = \bigcup \{ T_i : T_i \text{ constitutes an end component} \}$$

# Quantitative analysis of Rabin conditions



## Quantitative analysis of Rabin conditions

Let  $E$  be a Rabin condition  $\bigvee_{1 \leq i \leq k} (\diamond \square \neg L_i \wedge \square \diamond U_i)$ .

$\diamond$  eventually

$\square$  always

$\diamond \square$  almost forever

$\square \diamond$  infinitely often

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$$\Pr_s^{\max}(E) = \Pr_s^{\max}(\diamond \text{acc}EC)$$

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$$\Pr_s^{\max}(E) = \Pr_s^{\max}(\diamond \text{acc}EC)$$



union of all end components  $T$  that “meet  $E$ ”, i.e.,  
 $\exists i \in \{1, \dots, k\}. T \cap L_i = \emptyset$  and  $T \cap U_i \neq \emptyset$

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$\square$  always

$\diamond \square$  almost forever

$\square \diamond$  infinitely often

## Quantitative analysis of Rabin conditions

Let  $E$  be a Rabin condition  $\bigvee_{1 \leq i \leq k} (\diamond \square \neg L_i \wedge \square \diamond U_i)$ .

$$\begin{aligned} \Pr_s^{\max}(E) &= \Pr_s^{\max}(\diamond \text{accEC}) \\ &= \Pr_s^{\max}(\diamond \text{accMEC}) \end{aligned}$$

$\bigcup_{1 \leq i \leq k}$  union of all maximal end components  $T$   
in  $\mathcal{M} \setminus L_i$  s.t.  $T \cap U_i \neq \emptyset$

$\diamond$  eventually

$\square$  always

$\diamond \square$  almost forever

$\square \diamond$  infinitely often

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analogous approach for generalized Rabin conditions:

$$\bigvee_{1 \leq i \leq k} (\diamond \Box \neg L_i \wedge \Box \diamond U_{i,1} \wedge \dots \wedge \Box \diamond U_{i,k_i})$$

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end component that is not contained in any other end component



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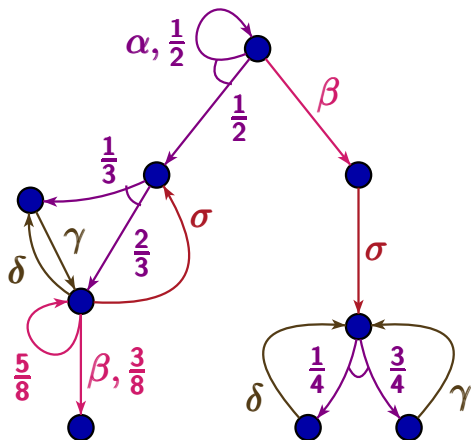
time complexity:

$$\mathcal{O}(\text{size}(\mathcal{M})^2)$$

Idea: The MEC-quotient is the MDP  $\text{MEC}(\mathcal{M})$  resulting from  $\mathcal{M}$  by collapsing all MECs into a single state.

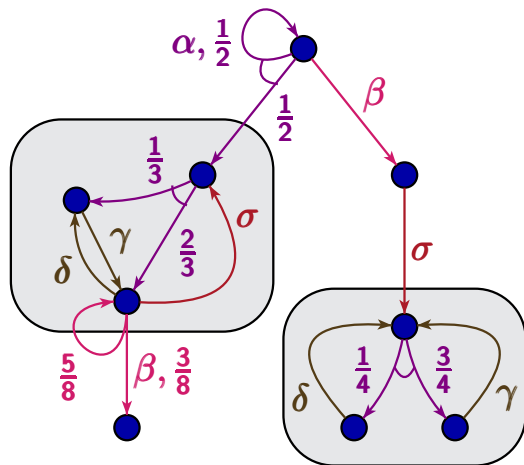


# MEC-quotient



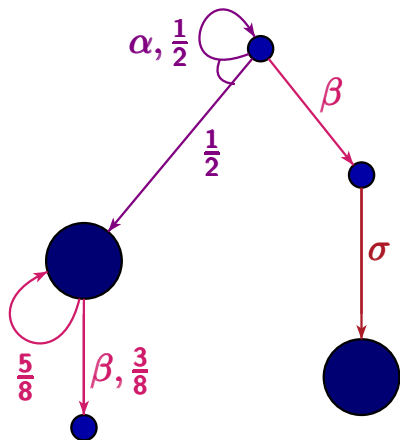
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enabled actions:

for  $s \in \mathcal{S} \setminus T$ : as in  $\mathcal{M}$

for state  $\mathcal{E}_i$ : all actions in  $\bigcup_{s \in T_i} \text{Act}(s) \setminus A_i(s)$

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transition probabilities, e.g., if  $s \in \mathcal{S} \setminus T$ ,  $\alpha \in \text{Act}(s)$ :

$$P'(s, \alpha, s') = P(s, \alpha, s') \quad \text{if } s' \in \mathcal{S} \setminus T$$

$$P'(s, \alpha, \mathcal{E}_i) = \sum_{t \in T_i} P(s, \alpha, t)$$



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# Properties of the MECs and the MEC-quotient

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For all states  $s, t$  that belong to the same MEC:

$$\Pr_s^{\max}(\varphi) = \Pr_t^{\max}(\varphi)$$

for each prefix-independent path property  $\varphi$ .

Examples:  $\varphi = \diamond G$  or  $\varphi = \diamond \square G$  or ...

The same holds for minimal probabilities for prefix-independent properties and min/max expectations of long-run objectives.

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↑  
set of states  $t$  with  $\text{Act}(t) = \emptyset$

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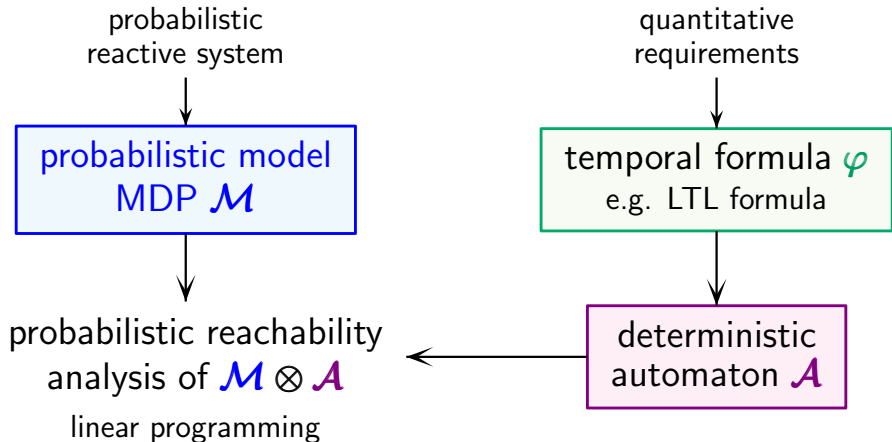
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... transition probability matrix is **contracting** ...

# Probabilistic model checking



$$\Pr_{\mathcal{M},s}^{\max}(\varphi) = \Pr_{\mathcal{M} \otimes \mathcal{A},s'}^{\max}(\diamond accEC)$$

maximal probability  
to reach an accepting  
end component



# Maximal reachability probabilities

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given: MDP  $\mathcal{M}$  with state space  $S$   
set  $G \subseteq S$  of goal states

task: compute  $x_s = \Pr_s^{\max}(\diamond G) = \max_{\sigma} \Pr_s^{\sigma}(\diamond G)$

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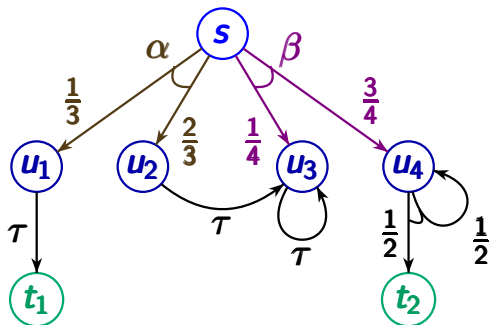
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The vector  $(x_s)_{s \in S}$  is the least solution in  $[0, 1]^S$   
of the equation system:

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$\alpha$  ranges over all actions in  $Act(s)$

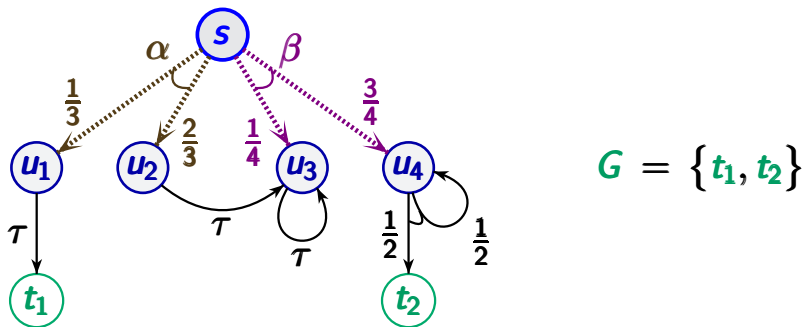


$$G = \{t_1, t_2\}$$

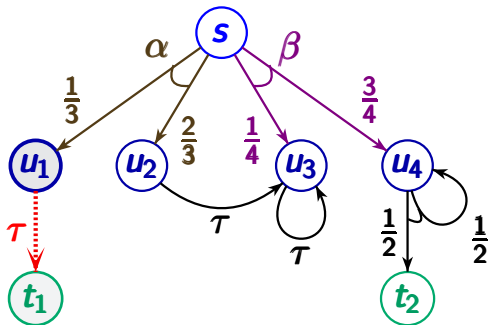
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$$x_s = \max \left\{ \underbrace{\frac{1}{3}x_{u_1} + \frac{2}{3}x_{u_2}}_{\text{action } \alpha}, \underbrace{\frac{1}{4}x_{u_3} + \frac{3}{4}x_{u_4}}_{\text{action } \beta} \right\}$$

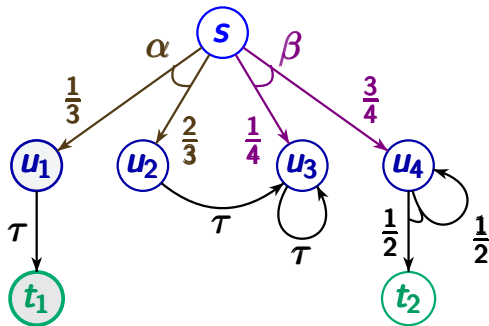


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$$x_{u_1} = x_{t_1}$$

↑  
unique  
successor  
of  $u_1$

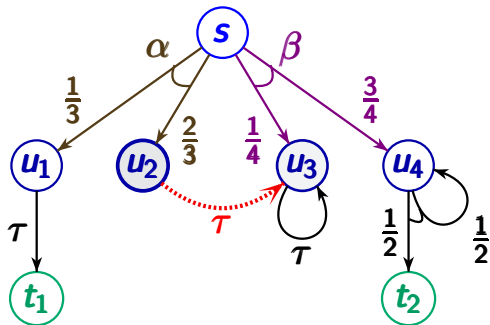


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$$x_{u_1} = x_{t_1} = 1$$

$\uparrow$   
 goal state  
 $t_1 \in G$



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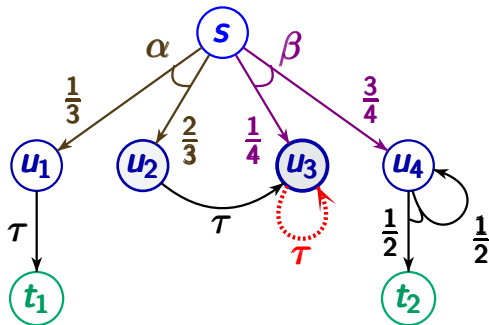
$$x_{u_1} = x_{t_1} = 1$$

$$x_{u_2} = x_{u_3}$$



unique successor  
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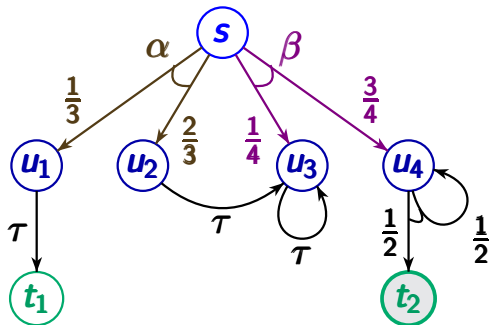
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$$x_{u_1} = x_{t_1} = 1$$

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least solution of  $x_{u_3} = x_{u_3}$

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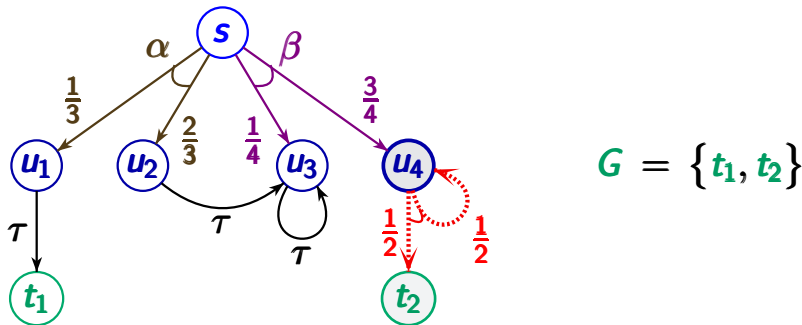
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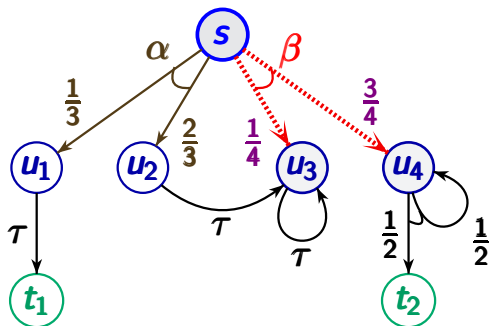
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“Bellman equations”

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... induces an optimal MD-scheduler ...

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The vector  $(x_s)_{s \in S}$  is the least solution in  $[0, 1]^S$  of the equation system:

$$\begin{aligned} x_s &= 1 && \text{if } s \in G^* \\ x_s &= 0 && \text{if } s \not\in \exists \diamond G \\ x_s &= \max_{\alpha} \sum_{t \in S} P(s, \alpha, t) \cdot x_t && \text{otherwise} \end{aligned}$$

pre-analysis:  $G^* = \{ s \in S : x_s = 1 \}$

## Maximal reachability probabilities

given: MDP  $\mathcal{M}$  with state space  $S$  and  $G \subseteq S$

task: compute  $x_s = \Pr_s^{\max}(\diamond G) = \max_{\sigma} \Pr_s^{\sigma}(\diamond G)$

The vector  $(x_s)_{s \in S}$  is the **unique** solution in  $[0, 1]^S$  of the equation system:

$$\begin{aligned} x_s &= 1 && \text{if } s \in G^* \\ x_s &= 0 && \text{if } s \not\in \exists \diamond G \\ x_s &= \max_{\alpha} \sum_{t \in S} P(s, \alpha, t) \cdot x_t && \text{otherwise} \end{aligned}$$

if  $\mathcal{M}$  has **no end components**

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value iteration:  $x_s = \lim_{n \rightarrow \infty} x_s^{(n)}$

$$\begin{aligned} x_s^{(n)} &= 1 && \text{if } s \in G^* \\ x_s^{(n)} &= 0 && \text{if } s \not\models \exists \diamond G \\ x_s^{(n)} &= \max_{\alpha} \sum_{t \in S} P(s, \alpha, t) \cdot x_t^{(n-1)} && \text{else} \end{aligned}$$

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if  $\mathcal{M}$  has no end components or if  $x_s^{(0)} \leq x_s$

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... termination condition ?

given: MDP  $\mathcal{M}$  with state space  $S$  and  $G \subseteq S$

task: compute  $x_s = \Pr_s^{\max}(\diamond G) = \max_{\sigma} \Pr_s^{\sigma}(\diamond G)$

value iteration:  $x_s = \lim_{n \rightarrow \infty} x_s^{(n)}$

$$\begin{aligned}x_s^{(n)} &= 1 && \text{if } s \in G^* \\x_s^{(n)} &= 0 && \text{if } s \notin \exists \diamond G \\x_s^{(n)} &= \max_{\alpha} \sum_{t \in S} P(s, \alpha, t) \cdot x_t^{(n-1)} && \text{else}\end{aligned}$$

... use **lower** and **upper iteration** in the MEC-quotient ...



## Maximal reachability probabilities via LP

given: MDP  $\mathcal{M}$  with state space  $S$  and  $G \subseteq S$

task: compute  $x_s = \Pr_s^{\max}(\diamond G) = \max_{\sigma} \Pr_s^{\sigma}(\diamond G)$

The vector  $(x_s)_{s \in S}$  is the least solution in  $[0, 1]^S$  of the **linear constraints**:

$$\begin{aligned}x_s &= 1 && \text{if } s \in G^* \\x_s &= 0 && \text{if } s \notin \exists \diamond G \\x_s &\geq \sum_{t \in S} P(s, \alpha, t) \cdot x_t && \text{for } \alpha \in \text{Act}(s)\end{aligned}$$

## Maximal reachability probabilities via LP

given: MDP  $\mathcal{M}$  with state space  $S$  and  $G \subseteq S$

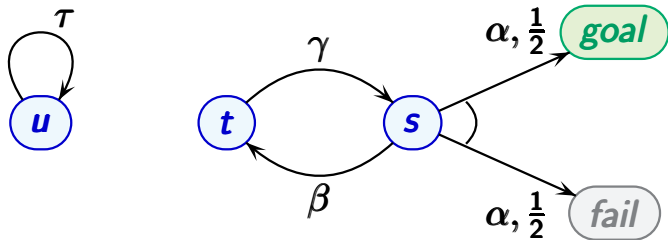
task: compute  $x_s = \Pr_s^{\max}(\diamond G) = \max_{\sigma} \Pr_s^{\sigma}(\diamond G)$

The vector  $(x_s)_{s \in S}$  is the unique solution in  $\mathbb{R}^S$  of the **linear program**:

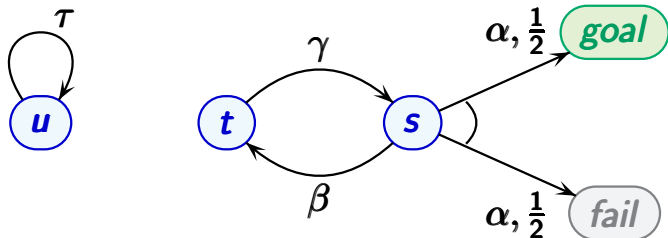
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where  $\sum_{s \in S} x_s$  is minimal

# Least vs unique solution



## Least vs unique solution



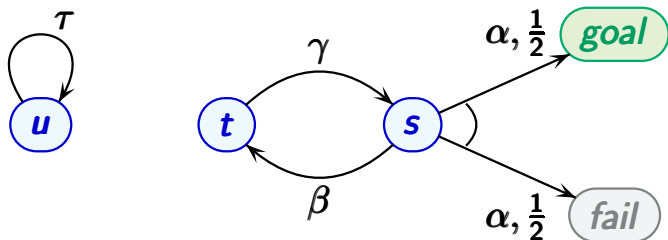
Bellmann equations:

$$x_u = x_u$$

$$x_s = \max \left\{ x_t, \frac{1}{2} \right\}$$

$$x_t = x_s$$

# Least vs unique solution



Bellmann equations:

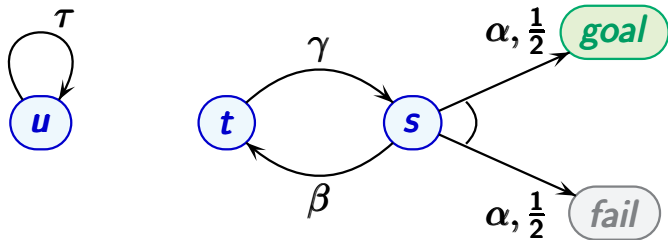
$$x_u = 0$$

as  $u \not\models \exists \diamond goal$

$$x_s = \max \left\{ x_t, \frac{1}{2} \right\}$$

$$x_t = x_s$$

# Least vs unique solution



Bellmann equations:

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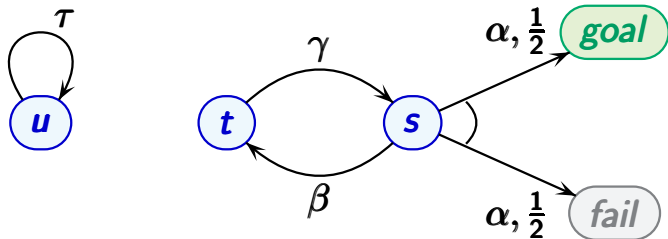
$$x_s = \max \left\{ x_t, \frac{1}{2} \right\}$$

$$x_t = x_s$$

solutions:

$$x_t = x_s \geq \frac{1}{2}$$

# Least vs unique solution



Bellmann equations:

$$x_u = 0$$

as  $u \not\equiv \exists \diamond \text{goal}$

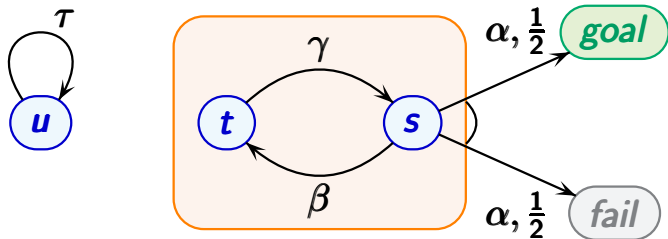
$$x_s = \max \left\{ x_t, \frac{1}{2} \right\}$$

$$x_t = x_s$$

least solution:

$$x_t = x_s = \frac{1}{2}$$

# Least vs unique solution



Bellmann equations:

$$x_u = 0$$

as  $u \not\equiv \exists \diamond goal$

$$x_s = \max \left\{ x_t, \frac{1}{2} \right\}$$

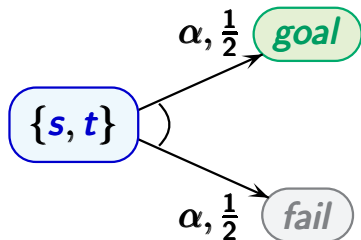
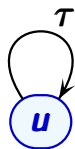
$$x_t = x_s$$

least solution:

$$x_t = x_s = \frac{1}{2}$$



# Least vs unique solution



Bellmann equations:

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as  $u \not\equiv \exists \diamond \text{goal}$

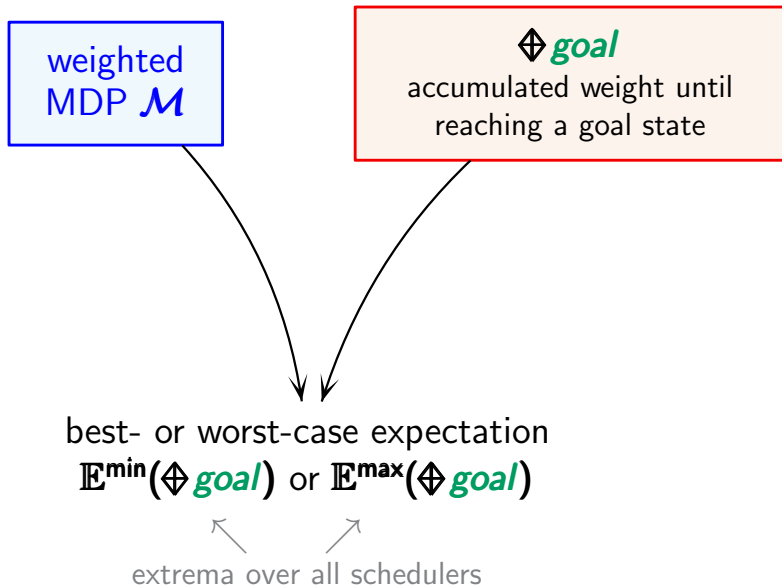
$$x_s = \max \left\{ x_t, \frac{1}{2} \right\}$$

$$x_t = x_s$$

unique solution:

$$x_{\{s,t\}} = \frac{1}{2}$$

# Stochastic shortest/longest path problem



# Stochastic shortest/longest path problem

weighted  
MDP  $\mathcal{M}$

$\diamond$  *goal*

accumulated weight until  
reaching a goal state

requirement for  $\mathcal{M}$ :

$$\Pr^{\min}(\diamond \textit{goal}) = 1$$

best- or worst-case expectation

$$\mathbb{E}^{\min}(\diamond \textit{goal}) \text{ or } \mathbb{E}^{\max}(\diamond \textit{goal})$$

extrema over all schedulers

## Maximal expected accumulated weight

given: MDP  $\mathcal{M} = (S, Act, P, wgt)$  and  $G \subseteq S$  s.t.  
 $\Pr_s^{\min}(\diamond G) = 1$  for all states  $s$

task: compute  $x_s = \mathbb{E}_s^{\max}(\diamond G)$

“stochastic longest path”

## Maximal expected accumulated weight

given: MDP  $\mathcal{M} = (S, Act, P, wgt)$  and  $G \subseteq S$  s.t.  
 $\Pr_s^{\min}(\diamond G) = 1$  for all states  $s$

task: compute  $x_s = \mathbb{E}_s^{\max}(\diamond G)$

“stochastic longest path”

random variable  $\diamond G : \text{MaxPaths} \rightarrow \mathbb{Z}$

if  $\pi = s_0 \xrightarrow{\alpha_1} s_1 \xrightarrow{\alpha_2} \dots$  where  $s_n \in G$ ,  $s_0, \dots, s_{n-1} \notin G$ :

$$(\diamond G)(\pi) = wgt(s_0 \xrightarrow{\alpha_0} \dots \xrightarrow{\alpha_n} s_n)$$

if  $\pi \not\models \diamond G$  then  $(\diamond G)(\pi) = \perp$  “undefined”

## Maximal expected accumulated weight

given: MDP  $\mathcal{M} = (S, Act, P, wgt)$  and  $G \subseteq S$  s.t.  
 $\Pr_s^{\min}(\diamond G) = 1$  for all states  $s$

task: compute  $x_s = \mathbb{E}_s^{\max}(\diamond G)$

The vector  $(x_s)_{s \in S}$  is the unique solution in  $\mathbb{R}^S$  of:

If  $s \in G$  then  $x_s = 0$ . Otherwise:

$$x_s = \max_{\alpha \in Act(s)} \left( wgt(s, \alpha) + \sum_{t \in S} P(s, \alpha, t) \cdot x_t \right)$$

“Bellman equations”

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... fixpoint operator is a **contracting** map ...

## Maximal expected accumulated weight

given: MDP  $\mathcal{M} = (S, Act, P, wgt)$  and  $G \subseteq S$  s.t.  
 $\Pr_s^{\min}(\Diamond G) = 1$  for all states  $s$

task: compute  $x_s = \mathbb{E}_s^{\max}(\Diamond G)$

The vector  $(x_s)_{s \in S}$  is the unique solution in  $\mathbb{R}^S$  of:

If  $s \in G$  then  $x_s = 0$ . Otherwise:

$$x_s = \max_{\alpha \in Act(s)} \left( wgt(s, \alpha) + \sum_{t \in S} P(s, \alpha, t) \cdot x_t \right)$$

... induces an optimal MD-scheduler ...



## Maximal expected accumulated weight

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 $\Pr_s^{\min}(\diamond G) = 1$  for all states  $s$

task: compute  $x_s = \mathbb{E}_s^{\max}(\diamond G)$

The vector  $(x_s)_{s \in \mathcal{S}}$  is the unique solution in  $\mathbb{R}^{\mathcal{S}}$  of:

If  $s \in G$  then  $x_s^{(n)} = 0$ . Otherwise:

$$x_s^{(n)} = \max_{\alpha \in \text{Act}(s)} \left( \text{wgt}(s, \alpha) + \sum_{t \in \mathcal{S}} P(s, \alpha, t) \cdot x_t^{(n-1)} \right)$$

value iteration (arbitrary starting vector)

## Maximal expected accumulated weight

given: MDP  $\mathcal{M} = (\mathcal{S}, \text{Act}, P, \text{wgt})$  and  $G \subseteq \mathcal{S}$  s.t.  
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The vector  $(x_s)_{s \in \mathcal{S}}$  is the unique solution in  $\mathbb{R}^{\mathcal{S}}$  of:

If  $s \in G$  then  $x_s = 0$ . Otherwise, for  $\alpha \in \text{Act}(s)$ :

$$x_s \geq \text{wgt}(s, \alpha) + \sum_{t \in \mathcal{S}} P(s, \alpha, t) \cdot x_t$$

where  $\sum_{s \in \mathcal{S}} x_s$  is minimal

# Tutorial: Probabilistic Model Checking

## Discrete-time Markov chains (DTMC)

- \* basic definitions
- \* probabilistic computation tree logic PCTL/PCTL\*
- \* rewards, cost-utility ratios, weights
- \* conditional probabilities

## Markov decision processes (MDP)

- \* basic definitions
- \* PCTL/PCTL\* model checking
- \* fairness
- \* conditional probabilities
- \* rewards, quantiles
- \* mean-payoff
- \* expected accumulated weights

- syntax of state and path formulas as for PCTL\* over Markov chains
- probability operator  $\mathbb{P}_I(\dots)$  ranges over all schedulers

state formulas:

$$\Phi ::= \mathit{true} \mid a \mid \Phi_1 \wedge \Phi_2 \mid \neg\Phi \mid \mathbb{P}_I(\varphi)$$

path formulas:

$$\varphi ::= \Phi \mid \varphi_1 \wedge \varphi_2 \mid \neg\varphi \mid \bigcirc\varphi \mid \varphi_1 \mathbf{U} \varphi_2$$

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given an MDP  $\mathcal{M}$ , define by structural induction:

- a satisfaction relation  $\models$  for states  $s$  in  $\mathcal{M}$  and PCTL\* state formulas  $\Phi$
- a satisfaction relation  $\models$  for infinite paths  $\pi$  in  $\mathcal{M}$  and PCTL\* path formulas  $\varphi$

## Satisfaction relation for PCTL\* state formulas

$s \models \text{true}$

$s \models a$       iff    $a \in L(s)$

$s \models \Phi_1 \wedge \Phi_2$     iff    $s \models \Phi_1$  and  $s \models \Phi_2$

$s \models \neg\Phi$       iff    $s \not\models \Phi$

$s \models \mathbb{P}_I(\varphi)$       iff   for all schedulers  $\sigma$ :

$\Pr^\sigma \{ \pi \in \text{Paths}(s) : \pi \models \varphi \} \in I$

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$s \models \mathbb{P}_I(\varphi)$  iff for all schedulers  $\sigma$ :

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↑  
probability measure in the  
Markov chain induced by  $\sigma$



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probability measure in the  
Markov chain induced by  $\sigma$

semantics of **path formulas** as for Markov chains

# PCTL\* model checking for MDP

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given: MDP  $\mathcal{M} = (S, Act, P, AP, L, s_0)$

PCTL\* state formula  $\phi$

task: check whether  $s_0 \models \phi$

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main procedure as for PCTL\* over Markov chains:

recursively compute the satisfaction sets

$$Sat(\Psi) = \{s \in \mathcal{S} : s \models \Psi\}$$

for all state subformulas  $\Psi$  of  $\phi$

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treatment of the propositional logic fragment: ✓

# Treatment of probability operator

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upper probability bounds  $\mathbb{P}_{\leq p}(\varphi)$  or  $\mathbb{P}_{< p}(\varphi)$

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- compute the maximal probabilities for  $\varphi$

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for all states  $s$



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↑  
there exists optimal  
finite-memory schedulers

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for all states  $s$

- return  $\{ s \in S : \Pr_s^{\max}(\varphi) \leq p \}$

lower probability bounds  $\mathbb{P}_{\geq p}(\varphi)$  or  $\mathbb{P}_{> p}(\varphi)$

analogous, but minimal probabilities for  $\varphi$

## Treatment of probability operator

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special case:  $\varphi = \diamond \psi$

↑  
reachability  
condition

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compute  $\Pr_s^{\max}(\diamond \psi)$  by solving a linear program

↑  
maximal  
reachability  
probabilities

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special case:  $\varphi = \diamond \psi$

compute  $\Pr_s^{\max}(\diamond \psi)$  by solving a linear program

general case:

via deterministic automaton  $\mathcal{A}$  for  $\varphi$  and  
maximal reachability probabilities in  $\mathcal{M} \times \mathcal{A}$

## PCTL\* model checking for MDP

given: MDP  $\mathcal{M} = (\mathcal{S}, Act, P, \dots)$   
PCTL\* state formula  $\mathbb{P}_{\leq p}(\varphi)$

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method: compute  $x_s = \Pr_s^{\max}(\varphi)$  via a reduction  
to the probabilistic reachability problem



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task: compute  $\text{Sat}(\mathbb{P}_{\leq p}(\varphi))$

method: compute  $x_s = \text{Pr}_s^{\max}(\varphi)$  via a reduction  
to the probabilistic reachability problem

using DRA  $\mathcal{A}$  for  $\varphi$  and  
linear program for  $\mathcal{M} \times \mathcal{A}$

DRA: deterministic Rabin automaton

MDP  $\mathcal{M}$

PCTL\* path formula  $\varphi$

MDP  $\mathcal{M}$

PCTL\* path formula  $\varphi$



LTL formula  $\varphi'$

MDP  $\mathcal{M}$

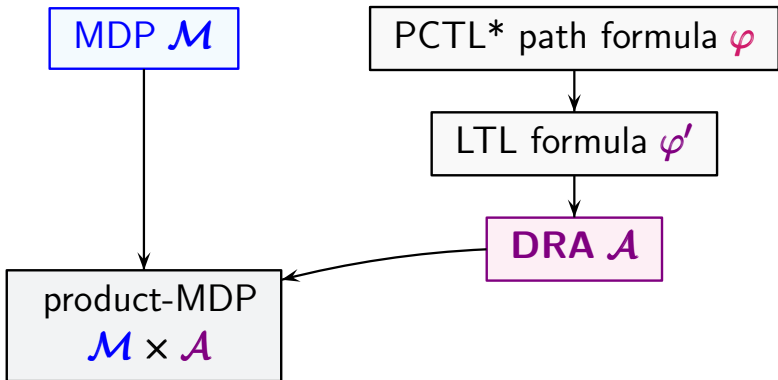
PCTL\* path formula  $\varphi$

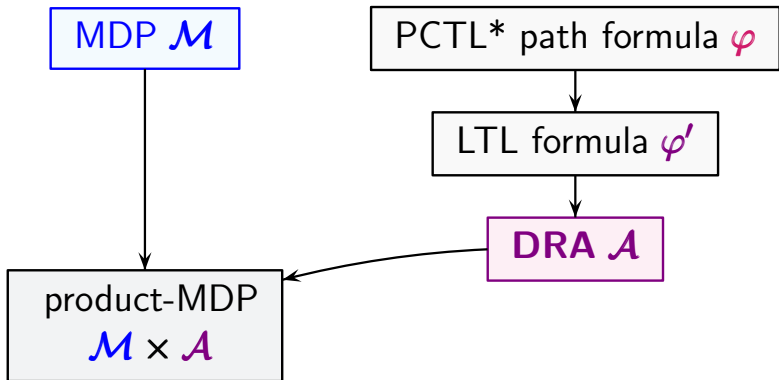


LTL formula  $\varphi'$



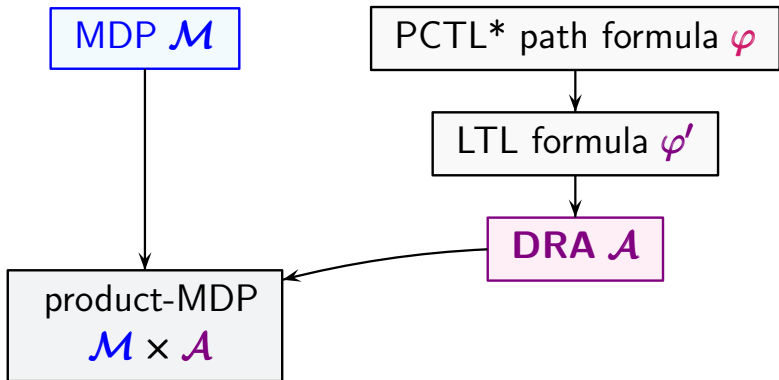
DRA  $\mathcal{A}$





$$\Pr_{\mathcal{M}}^{\max}(\varphi) = \Pr_{\mathcal{M} \times \mathcal{A}}^{\max} \left( \underbrace{\bigvee_i (\diamond \square \neg L_i \wedge \square \diamond U_i)}_{\text{acceptance condition of } \mathcal{A}} \right)$$

acceptance condition of  $\mathcal{A}$



$$\begin{aligned}
 \Pr_{\mathcal{M}}^{\max}(\varphi) &= \Pr_{\mathcal{M} \times \mathcal{A}}^{\max} \left( \bigvee_i (\diamond \square \neg L_i \wedge \square \diamond U_i) \right) \\
 &= \Pr_{\mathcal{M} \times \mathcal{A}}^{\max} (\diamond \text{accMEC})
 \end{aligned}$$

## Lower probability bounds

given: MDP  $\mathcal{M} = (\mathcal{S}, Act, P, \dots)$

PCTL\* formula  $\mathbb{P}_{\geq p}(\varphi)$

task: compute  $Sat(\mathbb{P}_{\geq p}(\varphi))$



## Lower probability bounds

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PCTL\* formula  $\mathbb{P}_{\geq p}(\varphi)$

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*simple fact:* for each scheduler  $D$  and state  $s$ :

$$\Pr_s^D(\varphi) = 1 - \Pr_s^D(\neg\varphi)$$

... duality of lower and upper probability bounds

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... duality of lower and upper probability bounds

For each state  $s$  and PCTL\* path formula  $\varphi$ :

$$\Pr_s^{\min}(\varphi) = 1 - \Pr_s^{\max}(\neg\varphi)$$

# Complexity of PCTL/PCTL\* model checking

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	PCTL	PCTL*
Markov chain	<i><b>PTIME</b></i> [HANSSON/JONSSON'94]	<i><b>PSPACE</b></i> -complete [VARDI/WOLPER'86]
Markov decision process	<i><b>PTIME</b></i> [BIANCO/DEALFARO'95]	<i><b>2EXP</b></i> -complete [COURCOUBETIS/YANNAKAKIS'88]

# Tutorial: Probabilistic Model Checking

## Discrete-time Markov chains (DTMC)

- \* basic definitions
- \* probabilistic computation tree logic PCTL/PCTL\*
- \* rewards, cost-utility ratios, weights
- \* conditional probabilities

## Markov decision processes (MDP)

- \* basic definitions
- \* PCTL/PCTL\* model checking
- \* fairness
- \* conditional probabilities
- \* rewards, quantiles
- \* mean-payoff
- \* expected accumulated weights

## Conditional probabilities for MDP

for Markov decision processes:

$$\Pr_{\mathcal{M},s}^{\max}(\varphi \mid \psi) = \max_{\sigma} \frac{\Pr_s^{\sigma}(\varphi \wedge \psi)}{\Pr_s^{\sigma}(\psi)}$$

↑  
all schedulers  $\sigma$   
with  $\Pr_s^{\sigma}(\psi) > 0$

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exponential-time procedure for PCTL [ANDRÉS/ROSSUM'08]  
even for reachability  $\varphi = \diamond F$ ,  $\psi = \diamond G$

PCTL probabilistic computation tree logic

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---

transformation-based approach for LTL

MDP  $\mathcal{M} \rightsquigarrow$  MDP  $\mathcal{M}_{\varphi \mid \psi}$  of linear size for reachability

$$\Pr_{\mathcal{M},s}^{\max}(\varphi \mid \psi) = \Pr_{\mathcal{M}_{\varphi \mid \psi},s}^{\max}(\varphi')$$

[BAIER/KLEIN/KLÜPPELHOLZ/MÄRCKER'14]



## Transformation-based approach for MDP

given: MDP  $\mathcal{M} = (S, P)$  and  $F, G \subseteq S$

objective  $\varphi = \diamond F$ , condition  $\psi = \diamond G$

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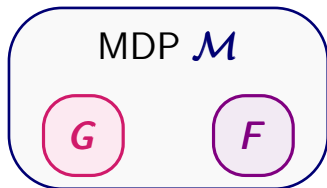
step 1: generate a normal form MDP  $\mathcal{M}'$

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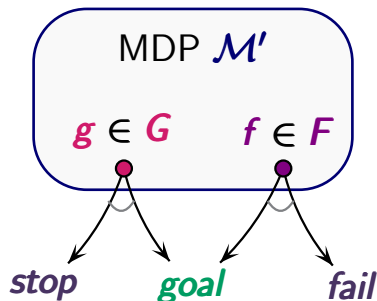
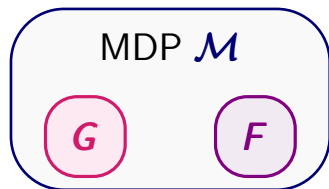


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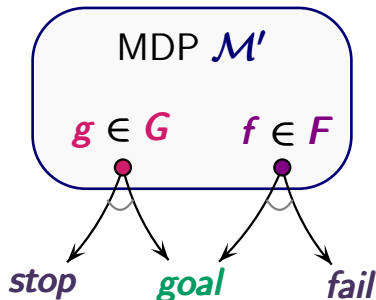
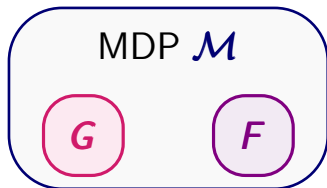
three fresh trap states

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objective  $\varphi = \diamond F$ , condition  $\psi = \diamond G$

step 1: generate a normal form MDP  $\mathcal{M}'$



$$P'(g, \text{goal}) = \Pr_{\mathcal{M}, g}^{\max}(\diamond F)$$

$$P'(g, \text{stop}) = 1 - \Pr_{\mathcal{M}, g}^{\max}(\diamond F)$$

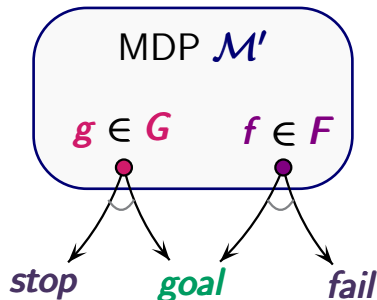
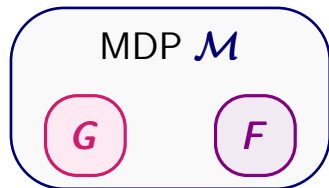
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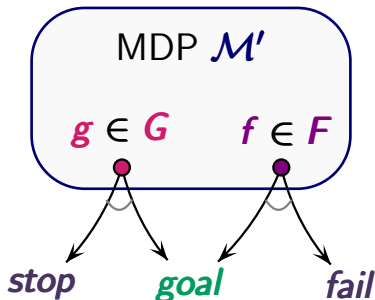
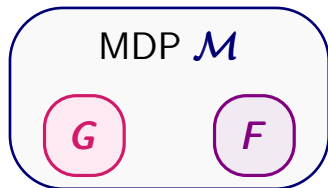
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soundness:

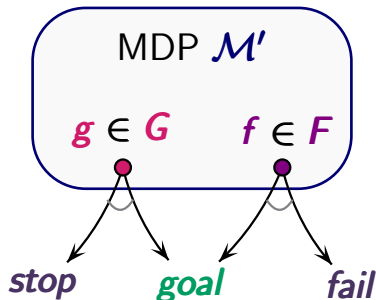
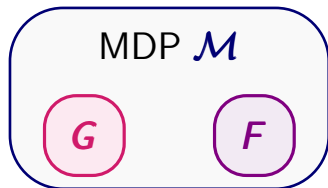
$$\Pr_{\mathcal{M},s}^{\max}(\diamond F \mid \diamond G) = \Pr_{\mathcal{M}',s}^{\max}(\diamond \text{goal} \mid \diamond(\text{goal} \vee \text{stop}))$$

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step 2: normal form MDP  $\mathcal{M}' \rightsquigarrow$  MDP  $\mathcal{M}''$  s.t. ...



## Transformation-based approach for MDP

step 2: normal form MDP  $\mathcal{M}' \rightsquigarrow$  MDP  $\mathcal{M}''$  s.t.

$$\Pr_{\mathcal{M}', s_{init}}^{\max} ( \diamond goal \mid \diamond(goal \vee stop) ) = \Pr_{\mathcal{M}'', s_{init}}^{\max} ( \diamond goal )$$

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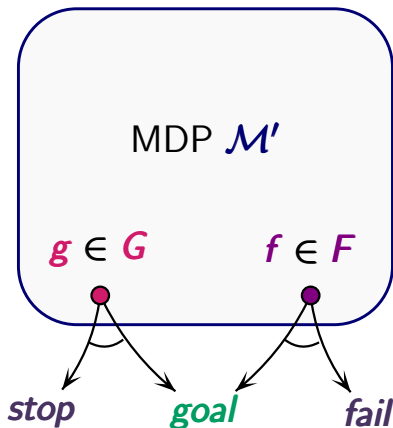
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idea:  $\mathcal{M}''$  redistributes the probabilities of the paths  $\pi$  with  $\pi \not\models \diamond(\text{goal} \vee \text{stop})$

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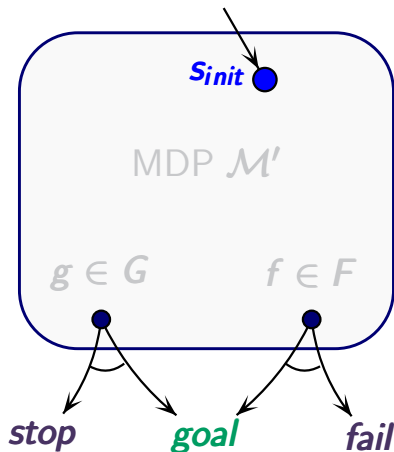
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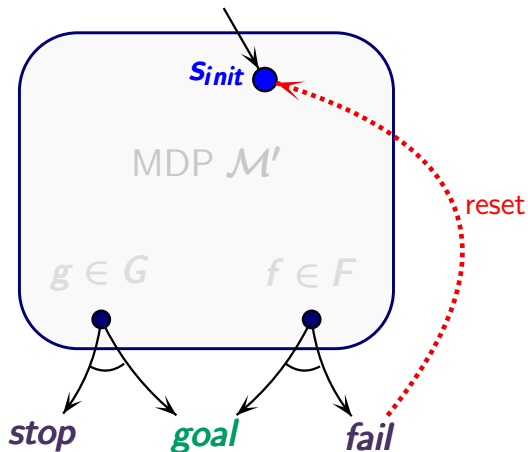
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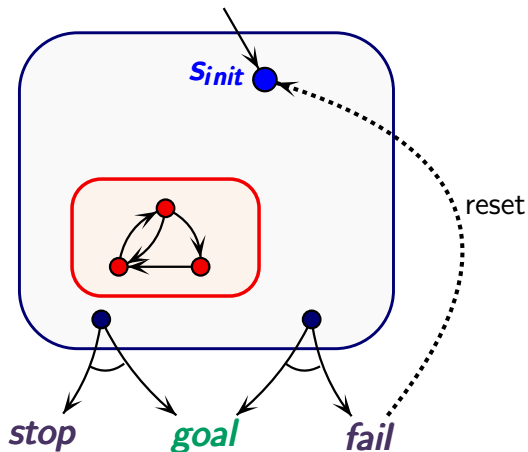


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How to deal with states that might never reach one of the trap states?

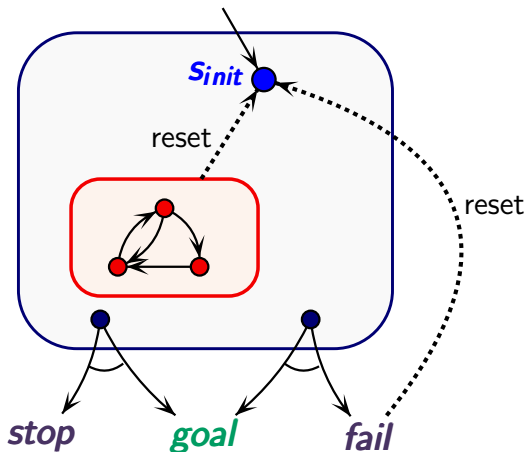


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add reset-transitions  
from all end components  
that do not contain  
a trap state



## Summary: conditional probabilities for MDP

for Markov decision processes:

$$\Pr_{\mathcal{M},s}^{\max}(\varphi \mid \psi) = \max_{\sigma} \frac{\Pr_s^{\sigma}(\varphi \wedge \psi)}{\Pr_s^{\sigma}(\psi)}$$

computation by reduction to unconditional probabilities

- \* reset-mechanism for reachability objective and condition
- \* generalization for LTL objectives/conditions via  $\omega$ -automata



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- \* reset-mechanism for reachability objective and condition
- \* generalization for LTL objectives/conditions via  $\omega$ -automata

complexity-theoretic results ... as for unconditional probabilities

- model-checking problem for **conditional PCTL** in P
- threshold problem for **LTL objectives/conditions** is 2EXPTIME-complete

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# Quantiles

well-known in statistics:

If  $f$  is a real-valued random variable and  $q \in [0, 1[$  a probability threshold then

$$\inf \{ r \in \mathbb{R} : \Pr\{f \leq r\} > q \}$$

is the  $q$ -quantile of  $f$ .

note: the fct.  $\mathbb{R} \rightarrow [0, 1], r \mapsto \Pr\{f \leq r\}$  is increasing

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... can be very useful for the [analysis](#) of systems ...

## Examples for quantiles in Markov chains

energy-aware job scheduling:

$$\Pr_s \left( \underbrace{\diamond}_{\substack{\leq e \\ \geq u}} \text{goal} \right)$$

probability to reach the goal,  
when the energy consumption is at most  $e$   
and the gained utility is at least  $u$

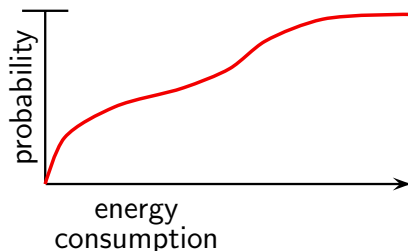
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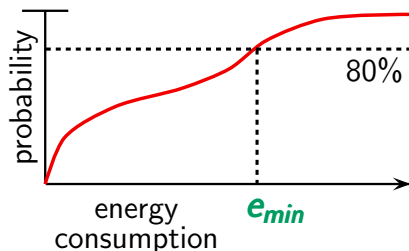
# Examples for quantiles in Markov chains

energy-aware job scheduling:

$$\min \left\{ e \in \mathbb{N} : \Pr_s \left( \underbrace{\diamond_{\geq u}^{\leq e} \text{goal}} \right) > 0.8 \right\}$$

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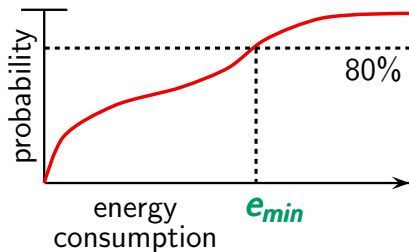
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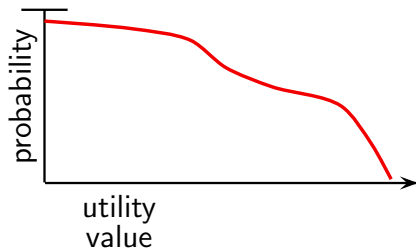
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for fixed utility value  $u$



for fixed energy budget  $e$





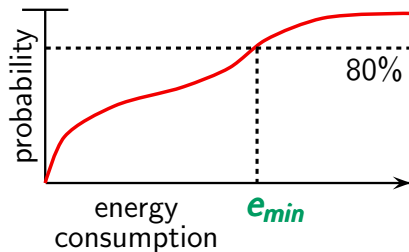
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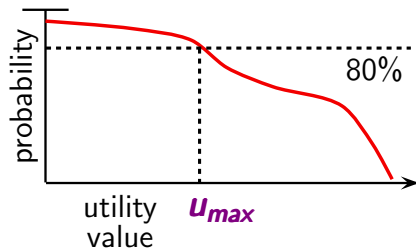
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$$\max \{ u \in \mathbb{N} : \Pr_s(\diamond_{\geq u}^{\leq e} \text{goal}) > 0.8 \}$$

for fixed utility value  $u$



for fixed energy budget  $e$



## Quantiles in Markovian models

Markov chains:

$$\min \{ r \in \mathbb{N} : \Pr_s(\diamond^{\leq r} \text{goal}) > 0.8 \}$$

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Markov decision processes:

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$$\max \{ r \in \mathbb{N} : \Pr_s^{\max}(\diamond^{\geq r} \text{goal}) > 0.8 \}$$

$$\max \{ r \in \mathbb{N} : \Pr_s^{\min}(\diamond^{\geq r} \text{goal}) > 0.8 \}$$

# Computing quantiles in MDP

## Computing quantiles in MDP

e.g., existential quantiles

$$\min \{ r \in \mathbb{N} : \Pr_s^{\max}(\diamond^{\leq r} G) > q \}$$

$$\max \{ r \in \mathbb{N} : \Pr_s^{\max}(\diamond^{\geq r} G) > q \}$$

---

results on the computation of quantiles:

- qualitative quantiles in poly-time
- EXP-compl. for quantitative quantiles
- iterative LP-approach for quantitative quantiles

# Computing quantiles in MDP

e.g., existential quantiles

$$\min \{ r \in \mathbb{N} : \Pr_s^{\max}(\diamond^{\leq r} G) = 1 \}$$

$$\max \{ r \in \mathbb{N} : \Pr_s^{\max}(\diamond^{\geq r} G) > 0 \}$$

---

results on the computation of quantiles:

- qualitative quantiles in poly-time [UMMELS/BAIER'13]
- EXP-compl. for quantitative quantiles
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results on the computation of quantiles:

- qualitative quantiles in poly-time [UMMELS/BAIER'13]
- EXP-compl. for quantitative quantiles [HAASE/KIEFER'15]
- **iterative LP-approach** for **quantitative quantiles**

[UMMELS/BAIER'13] [BAIER/DAUM/DUBSLAFF/KLEIN/KLÜPPELHOLZ'14]



## Computing quantitative quantiles

$$\text{qu}(s_0) = \min \{ r \in \mathbb{N} : \Pr_{s_0}^{\max}(\diamond^{\leq r} G) > q \}$$

existential quantile for

- upper reward-bounded reachability
- lower probability bound

$$\Pr_s^{\max}(\varphi) > p \quad \text{iff} \quad \left\{ \begin{array}{l} \text{there exists a scheduler } \sigma \\ \text{with } \Pr_s^{\sigma}(\varphi) > p \end{array} \right.$$

## Computing quantitative quantiles

$$\text{qu}(s_0) = \min \{ r \in \mathbb{N} : \Pr_{s_0}^{\max}(\diamond^{\leq r} G) > q \}$$

1. compute  $p = \Pr_{s_0}^{\max}(\diamond G)$
2. return  $\text{qu}(s_0) = \infty$  if  $p \leq q$
3. ...

## Computing quantitative quantiles

$$\text{qu}(s_0) = \min \left\{ r \in \mathbb{N} : \underbrace{\Pr_{s_0}^{\max}(\diamond^{\leq r} G)}_{p_{s_0,r}} > q \right\}$$

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**exponential bound** on the number of required iterations  
(in practice much faster)

## Computing quantitative quantiles

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computation of  $p_{s,r}$  by an iterative **linear-programming** approach with back propagation

linear program for the values  $p_{s,r} = \Pr_s^{\max}(\diamond^{\leq r} G)$

$$x_{s,r} = 0 \quad \text{if } s \not\models \exists \diamond G$$

$$x_{s,r} = 1 \quad \text{if } s \in G$$

If  $s \notin G$ ,  $s \models \exists \diamond G$  and  $\alpha \in \text{Act}(s)$  then:

$$x_{s,r} \geq \sum_{t \in S} P(s, \alpha, t) \cdot x_{t,r} \quad \text{if } \text{rew}(s, \alpha) = 0$$

$$x_{s,r} \geq \sum_{t \in S} P(s, \alpha, t) \cdot x_{t,r-\ell} \quad \text{if } \ell = \text{rew}(s, \alpha) > 0$$

solution:  $x_{s,r} = p_{s,r} = \Pr_s^{\max}(\diamond^{\leq r} G)$

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unique solution:  $x_{s,r} = p_{s,r} = \Pr_s^{\max}(\diamond^{\leq r} G)$

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$$x_{s,r} \geq \sum_{t \in S} P(s, \alpha, t) \cdot x_{t,r-\ell} \quad \text{if } \ell = \text{rew}(s, \alpha) > 0$$

use the solutions  $p_{t,i} = \Pr_s^{\max}(\diamond^{\leq i} G)$  for  $i < r$   
computed in previous iterations



linear program for the values  $p_{s,r} = \Pr_s^{\max}(\diamond^{\leq r} G)$

$$x_{s,r} = 0 \quad \text{if } s \not\models \exists \diamond G$$

$$x_{s,r} = 1 \quad \text{if } s \in G$$

$$\text{minimize } \sum_s x_{s,r}$$

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linear in the  
size of the MDP

linear program to be solved in the  $r$ -th iteration

# Expectation quantiles

## Expectation quantiles: example

$$\mathcal{M} = (S, Act, P, \text{energy}, \text{utility}, s_0)$$

MDP with two  
reward functions

expectation quantile for utility threshold  $u \in \mathbb{Q}$ :

$$\min \{ e \in \mathbb{N} : \text{ExpUtil}_{s_0}^{\max}[\text{energy} \leq e] > u \}$$

minimal energy budget  $e$  required to ensure  
that the expected utility is larger than  $u$   
(under some scheduler)

## Expectation quantiles: example

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minimal energy budget  $e$  required to ensure  
that the expected utility is larger than  $u$

computation of expectation quantiles:

iterative **linear programming** approach  
(with back propagation as for probabilistic quantiles)

# Tutorial: Probabilistic Model Checking

## Discrete-time Markov chains (DTMC)

- \* basic definitions
- \* probabilistic computation tree logic PCTL/PCTL\*
- \* rewards, cost-utility ratios, weights
- \* conditional probabilities

## Markov decision processes (MDP)

- \* basic definitions
- \* PCTL/PCTL\* model checking
- \* fairness
- \* conditional probabilities
- \* rewards, quantiles
- \* **mean-payoff**
- \* expected accumulated weights

# Mean-payoff

# Mean-payoff

given: a weighted graph without trap states

mean-payoff functions  $\overline{\text{MP}}$ ,  $\underline{\text{MP}}$  :  $\text{InfPaths} \rightarrow \mathbb{R}$ :

$$\overline{\text{MP}}(s_0 s_1 s_2 \dots) = \limsup_{n \rightarrow \infty} \frac{1}{n+1} \cdot \sum_{i=0}^n \text{wgt}(s_i)$$

$$\underline{\text{MP}}(s_0 s_1 s_2 \dots) = \liminf_{n \rightarrow \infty} \frac{1}{n+1} \cdot \sum_{i=0}^n \text{wgt}(s_i)$$



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if  $\text{wgt}(s) = +1$ ,  $\text{wgt}(t) = -1$  then there exists  $n_1, n_2, \dots$   
and  $k_1, k_2, \dots \in \mathbb{N}$  s.t. for  $\pi = s^{n_1} t^{k_1} s^{n_2} t^{k_2} \dots$ :

$$\underline{\text{MP}}(\pi) < 0 < \overline{\text{MP}}(\pi)$$

## Expected mean-payoff in finite MC or MDP

fundamental results:

$$\text{in finite MC: } \mathbb{E}_s(\underline{\text{MP}}) = \mathbb{E}_s(\overline{\text{MP}})$$

$$\text{in finite MDP: } \mathbb{E}_s^{\max}(\underline{\text{MP}}) = \mathbb{E}_s^{\max}(\overline{\text{MP}})$$

$$\mathbb{E}_s^{\min}(\underline{\text{MP}}) = \mathbb{E}_s^{\min}(\overline{\text{MP}})$$

and optimal MD-scheduler exist

notation:  $\mathbb{E}_s^*(\text{MP})$  rather than  $\mathbb{E}_s^*(\underline{\text{MP}})$  resp.  $\mathbb{E}_s^*(\overline{\text{MP}})$

## Expected mean-payoff in finite MC

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for finite MC without traps:

Almost all paths eventually enter a BSCC and visit all its states infinitely often.

BSCC: bottom strongly connected component

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for finite MC without traps:

Almost all paths eventually enter a BSCC and visit all its states infinitely often ...

... with the **same long-run frequencies** ...

BSCC: bottom strongly connected component

## Long-run frequencies in finite MC

steady-state probabilities in BSCC  $B$  of a finite MC:

$$\theta^B(\mathbf{s}) = \lim_{n \rightarrow \infty} \frac{1}{n} \cdot \sum_{i=1}^n \Pr_t(\bigcirc^i \mathbf{s}) \quad \text{for each } t \in B$$

for almost all paths  $\pi = s_0 s_1 s_2 \dots$  with  $\pi \models \Diamond B$ :

$$\theta^B(\mathbf{s}) = \lim_{n \rightarrow \infty} \underbrace{\frac{1}{n+1} \cdot \text{freq}(\mathbf{s}, s_0 s_1 \dots s_n)}_{\text{long-run frequency of state } \mathbf{s} \text{ in path } \pi}$$

... limit exists for almost all paths ...

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$$\text{freq}(\mathbf{s}, \mathbf{s}_0 \mathbf{s}_1 \dots \mathbf{s}_n) = \begin{cases} \text{number of occurrences of } \mathbf{s} \\ \text{in the sequence } \mathbf{s}_0 \mathbf{s}_1 \dots \mathbf{s}_n \end{cases}$$

## Mean-payoff in finite weighted MC

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if  $\pi \models \diamond B$  where  $B$  is a BSCC then almost surely

$$\text{MP}(\pi) = \sum_{s \in B} \theta^B(s) \cdot \text{wgt}(s)$$

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only depends on  $B$

## Mean-payoff in finite weighted MC

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if  $\pi \models \Diamond B$  where  $B$  is a BSCC then almost surely

$$\text{MP}(\pi) = \sum_{s \in B} \theta^B(s) \cdot \text{wgt}(s) \stackrel{\text{def}}{=} \text{MP}(B)$$

expected mean-payoff:  $\sum_B \Pr_{s_0}(\Diamond B) \cdot \text{MP}(B)$

# Mean-payoff in MDPs

random variable  $\overline{\text{MP}}$  : *InfPaths*  $\rightarrow \mathbb{R}$  defined by

$$\overline{\text{MP}}(s_0 s_1 s_2 \dots) = \limsup_{n \rightarrow \infty} \frac{1}{n+1} \cdot \sum_{i=0}^n \text{wgt}(s_i)$$

## Mean-payoff in MDPs

Given MDP with weight function  $wgt : \mathcal{S} \rightarrow \mathbb{Q}$ , find a scheduler maximizing the expected mean-payoff.

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Given MDP with weight function  $wgt : S \rightarrow \mathbb{Q}$ , find a scheduler maximizing the expected mean-payoff.

Results: [HOWARD'60], [DERNAN'66], [KALLENBERG'80] ...

- optimal MD-scheduler exist
- computable in polynomial-time via linear program to encode the long-run frequencies of MR-scheduler
- value and policy iteration algorithms
- extensions for multiple mean-payoff constraints

[BRAZDIL/BROZEK/CHATTERJEE/FOREIJT/KUCERA'14]

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# Mean-payoff in strongly connected MDPs

## Mean-payoff in strongly connected MDPs

linear program for the maximal expected mean-payoff:

- ... uses variables  $x_{s,\alpha}$  for  $s \in S$ ,  $\alpha \in Act(s)$  to encode the long-run frequencies of the state-action pairs  $(s, \alpha)$  in MR-schedulers



## Mean-payoff in strongly connected MDPs

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Given the values  $x_{s,\alpha}$ , a corresponding MR-scheduler  $\sigma$  can be defined by:

- if  $x_s \stackrel{\text{def}}{=} \sum_{\alpha \in Act(s)} x_{s,\alpha} > 0$  then:  $\sigma(s)(\alpha) = x_{s,\alpha}/x_s$

## Mean-payoff in strongly connected MDPs

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- if  $x_s = 0$  then  $\sigma$  behaves an MD-scheduler that reaches a state  $t$  with  $x_t = 1$  with probability 1

## Mean-payoff in strongly connected MDPs

linear program for the maximal expected mean-payoff:

maximize  $\sum_{s,\alpha} x_{s,\alpha} \cdot \text{wgt}(s, \alpha)$  subject to:

↑  
variables for the  
long-run frequencies of  
state-action pairs

## Mean-payoff in strongly connected MDPs

linear program for the maximal expected mean-payoff:

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$\underbrace{\hspace{10em}}$   
mean-payoff of  
MR-scheduler  $\sigma$  given by

$$\sigma(s)(\alpha) = x_{s,\alpha} / x_s$$

for each state  $s$  with  $x_s \stackrel{\text{def}}{=} \sum_{\alpha \in \text{Act}(s)} x_{s,\alpha} > 0$

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balance equation  
for state  $t$

$$x_t = \sum_{\beta \in \text{Act}(t)} x_{t,\beta}$$

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$$x_{s,\alpha} \geq 0 \quad \text{for } s \in S \text{ and } \alpha \in \text{Act}(s)$$

long-run frequencies  
are non-negative

$$x_t = \sum_{\beta \in \text{Act}(t)} x_{t,\beta}$$

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$$\sum_{s,\alpha} x_{s,\alpha} = 1$$

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↑  
long-run frequencies yield a distribution

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Each solution induces an optimal MR-scheduler.



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Each solution induces an optimal MR-scheduler.  
But how to obtain an optimal MD-scheduler ?

## Mean-payoff in strongly connected MDPs

linear program for the maximal expected mean-payoff:

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$$x_{s,\alpha} \geq 0 \quad \text{for } s \in S \text{ and } \alpha \in \text{Act}(s)$$

$$\sum_{s,\alpha} x_{s,\alpha} = 1 \qquad x_s = \sum_{\alpha \in \text{Act}(s)} x_{s,\alpha}$$

optimal MD-scheduler: for each state  $s$  with  $x_s > 0$   
pick an action  $\alpha$  with  $x_{s,\alpha} > 0$

## Mean-payoff in MDPs: general case

given: weighted MDP  $\mathcal{M}$  without trap states

task: find a scheduler that maximizes the expected mean-payoff

State  $s$  is called a trap if  $Act(s) = \emptyset$ .

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method 1:

[KALLENBERG'80]

use an LP with two variables for each state-action pair

$x_{s,\alpha}$  long-run frequency

$y_{s,\alpha}$  frequency in the transient part

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$x_{s,\alpha}$  long-run frequency

$y_{s,\alpha}$  frequency in the transient part

method 2:

compute the maximal expected mean-payoff of the MECs and “compose” the result for the full MDP

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$\mathcal{M}'$  arises from  $\text{MEC}(\mathcal{M})$  by adding

- a fresh trap state *goal*
- a new action symbol  $\tau$
- transitions  $\mathcal{E}_i \xrightarrow{\tau} \text{goal}$  for  $i, \dots, k$

## Mean-payoff in MDPs: general case

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step 3: construct the modified MEC-quotient  $\mathcal{M}'$   
with weight  $mp_i$  for the transitions  $\mathcal{E}_i \xrightarrow{\tau} goal$   
and weight 0 for all other states

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in  $\mathcal{M}'$

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with weight  $mp_i$  for the transitions  $\mathcal{E}_i \xrightarrow{\tau} goal$   
and weight 0 for all other states

step 4: compute the maximal expected total weight

$$\Pr_{\mathcal{M}'}^{\min}(\diamond goal) = 1 \quad \text{maximal expected total weight and optimal MD-scheduler exist}$$

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step 4: compute the maximal expected total weight  
in  $\mathcal{M}'$

$$\mathbb{E}_{\mathcal{M}'}^{\max}(\text{"total weight"}) = \mathbb{E}_{\mathcal{M}}^{\max}(\text{MP})$$

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question: how to compute an optimal scheduler ?

## Mean-payoff in MDPs: general case

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... and an optimal MD-scheduler  $\sigma_i$

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and weight 0 for all other states

step 4: compute the maximal expected total weight  
in  $\mathcal{M}'$  ... and an optimal MD-scheduler  $\nu$

optimal MD-scheduler arises by combining  $\nu, \sigma_1, \dots, \sigma_k$

# Expected long-run ratios

$ratio = \frac{cost}{util}$  where  $cost$ ,  $util$  are reward functions



## Expected long-run ratios

for Markov chains:

trivially computable in each BSCC as the quotient of the mean-payoff of both reward functions

$$\sum_B \Pr_s(\diamond B) \cdot \frac{\text{MP}[\textit{cost}](B)}{\text{MP}[\textit{util}](B)}$$

$B$  ranges over all  
BSCCs of the MC

$\textit{ratio} = \frac{\textit{cost}}{\textit{util}}$  where  $\textit{cost}$ ,  $\textit{util}$  are reward functions

## Expected long-run ratios

for Markov chains:

trivially computable in each BSCC as the quotient of the mean-payoff of both reward functions

for MDPs:

- optimal MD-schedulers exist [GIMBERT'07]
- LP-based approach [DE ALFARO'98]

$ratio = \frac{cost}{util}$  where *cost*, *util* are reward functions

## Expected long-run ratios

for Markov chains:

trivially computable in each BSCC as the quotient of the mean-payoff of both reward functions

for MDPs:

- optimal MD-schedulers exist [GIMBERT'07]
- LP-based approach [DE ALFARO'98]

minimize  $y$  subject to

$$x_s \geq \text{cost}(s, \alpha) - y \cdot \text{util}(s, \alpha) + \sum_{t \in S} P(s, \alpha, t) \cdot x_t$$

for all states  $s$  and  $\alpha \in \text{Act}(s)$

## Expected long-run ratios

for Markov chains:

trivially computable in each BSCC as the quotient of the mean-payoff of both reward functions

for MDPs:

- optimal MD-schedulers exist [GIMBERT'07]
- LP-based approach [DE ALFARO'98]
- fractional LP for uni-chain MDPs [ESSEN/JOBSTMANN'11]  
using an encoding of MR-scheduler as for mean-payoff;  
synthesis of an MD-scheduler maximizing the long-run ratio

# Tutorial: Probabilistic Model Checking

## Discrete-time Markov chains (DTMC)

- \* basic definitions
- \* probabilistic computation tree logic PCTL/PCTL\*
- \* rewards, cost-utility ratios, weights
- \* conditional probabilities

## Markov decision processes (MDP)

- \* basic definitions
- \* PCTL/PCTL\* model checking
- \* fairness
- \* conditional probabilities
- \* rewards, quantiles
- \* mean-payoff
- \* **expected accumulated weights**

# Stochastic shortest/longest path problem

weighted  
MDP  $\mathcal{M}$

$\diamond$  *goal*  
accumulated weight until  
reaching a goal state

requirement for  $\mathcal{M}$ :  
 $\Pr^{\min}(\diamond \textit{goal}) = 1$

best- or worst-case expectation  
 $\mathbb{E}^{\min}(\diamond \textit{goal})$  or  $\mathbb{E}^{\max}(\diamond \textit{goal})$

extrema over all schedulers

# Stochastic shortest/longest path problem

weighted  
MDP  $\mathcal{M}$

$\diamond$  *goal*  
accumulated weight until  
reaching a goal state

relaxed requirement:

$$\Pr^{\max}(\diamond \textit{goal}) = 1$$

BERTSEKAS/TSITSIKLIS'91  
DE ALFARO'99

best- or worst-case expectation

$$\mathbb{E}^{\min}(\diamond \textit{goal}) \text{ or } \mathbb{E}^{\max}(\diamond \textit{goal})$$

extrema over all proper schedulers

## Maximal expected accumulated weight

given: MDP  $\mathcal{M} = (\mathcal{S}, \text{Act}, P, \text{wgt})$  and  $G \subseteq \mathcal{S}$  s.t.

$$T = \{s \in \mathcal{S} : \Pr_s^{\max}(\diamond G) = 1\} \neq \emptyset$$

task: compute  $x_s = \mathbb{E}_s^{\max}(\diamond G)$  for  $s \in T$

maximum over all  
proper schedulers

$\sigma$  is proper iff  $\Pr_s^\sigma(\diamond G) = 1$  for all  $s \in T$



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W.l.o.g.  $T = \mathcal{S}$ .

$\sigma$  is proper iff  $\Pr_s^\sigma(\diamond G) = 1$  for all  $s \in T$

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W.l.o.g.  $T = \mathcal{S}$ .

replace  $\mathcal{M}$  with the sub-MDP consisting of

- the states in  $T$  and
- the state-action pairs  $(s, \alpha)$  where  $s \in T \setminus G$ ,  $\alpha \in \text{Act}(s)$  and

$$\Pr_s^{\max}(\diamond G) = \sum_{t \in \mathcal{S}} P(s, \alpha, t) \cdot \Pr_t^{\max}(\diamond G)$$

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task: compute  $x_s = \mathbb{E}_s^{\max}(\diamond G)$  for  $s \in T$

W.l.o.g.  $T = \mathcal{S}$ . In particular,  $s \models \exists \diamond G$  for all  $s \in \mathcal{S}$ .

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## Maximal expected accumulated weight

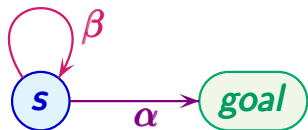
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W.l.o.g.  $T = \mathcal{S}$ . In particular,  $s \models \exists \diamond G$  for all  $s \in \mathcal{S}$ .

$\mathbb{E}_s^{\max}(\diamond \text{goal})$  can be infinite !

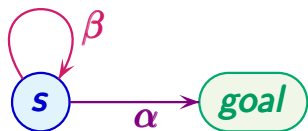
# Maximal expected accumulated weight



$$\text{wgt}(s, \alpha) = 0$$

$$\text{wgt}(s, \beta) = 1$$

## Maximal expected accumulated weight



$$\text{wgt}(s, \alpha) = 0$$

$$\text{wgt}(s, \beta) = 1$$

maximal expected accumulated weight:

$$\mathbb{E}_s^{\max}(\diamond \text{goal}) = +\infty$$

note that  $\mathbb{E}_s^{\sigma_n}(\diamond \text{goal}) = n$  where  $\sigma_n$  schedules

- $\beta$  for the first  $n$  visits of  $s$
- $\alpha$  for the  $(n+1)$ -st visit of  $s$

## Maximal expected accumulated weight

given: MDP  $\mathcal{M} = (\mathcal{S}, \text{Act}, P, \text{wgt})$  and  $G \subseteq \mathcal{S}$  s.t.  
 $\Pr_s^{\max}(\Diamond G) = 1$  for all  $s \in \mathcal{S}$

task: compute  $x_s = \mathbb{E}_s^{\max}(\Diamond G)$  for  $s \in \mathcal{S}$

If  $\mathbb{E}_s^\sigma$  (“total weight”) =  $-\infty$  for each improper scheduler  $\sigma$  then:

[BERTSEKAS/TSITSIKLIS'91]

$$x_s < +\infty \text{ for all } s \in \mathcal{S}$$

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If  $s \in G$  then  $x_s = 0$ . Otherwise:

$$x_s = \max_{\alpha \in \text{Act}(s)} \left( \text{wgt}(s, \alpha) + \sum_{t \in \mathcal{S}} P(s, \alpha, t) \cdot x_t \right)$$

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... unique fixpoint

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... unique fixpoint, optimal MD-scheduler exist ...

## Maximal expected accumulated weight

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unique solution where  $\sum_{s \in \mathcal{S}} x_s$  is minimal

## Maximal expected accumulated weight

given: MDP  $\mathcal{M} = (\mathcal{S}, \text{Act}, P, \text{wgt})$  and  $G \subseteq \mathcal{S}$  s.t.  
 $\Pr_s^{\max}(\Diamond G) = 1$  for all  $s \in \mathcal{S}$

task: compute  $x_s = \mathbb{E}_s^{\max}(\Diamond G)$  for  $s \in \mathcal{S}$

If  $\mathbb{E}_s^\sigma$  (“total weight”) =  $-\infty$  for each improper scheduler  $\sigma$  then:

[BERTSEKAS/TSITSIKLIS'91]

If  $s \in G$  then  $x_s^{(n)} = 0$ . Otherwise:

$$x_s^{(n)} = \max_{\alpha \in \text{Act}(s)} \left( \text{wgt}(s, \alpha) + \sum_{t \in \mathcal{S}} P(s, \alpha, t) \cdot x_t^{(n-1)} \right)$$

value iteration (arbitrary starting vector)

## Maximal expected accumulated weight

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If  $\mathbb{E}_s^\sigma$  (“total weight”) =  $-\infty$  for each improper scheduler  $\sigma$  then:

[BERTSEKAS/TSITSIKLIS'91]

- $x_s < +\infty$  for all  $s \in \mathcal{S}$
- the vector  $(x_s)_{s \in \mathcal{S}}$  is computable via the Bellman equations

How to compute  $x_s$  if  $\mathbb{E}_s^\sigma$  (“total weight”)  $> -\infty$  for some improper scheduler  $\sigma$  ?

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If  $\mathbb{E}_s^\sigma(\text{"total weight"}) = -\infty$  for each improper scheduler  $\sigma$  then:

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- $x_s < +\infty$  for all  $s \in \mathcal{S}$
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How to compute  $x_s$  if  $\mathbb{E}_s^\sigma(\text{"total weight"}) > -\infty$  for some improper scheduler  $\sigma$ ? How to check **finiteness**?

## Non-negative weights

given: MDP  $\mathcal{M} = (\mathcal{S}, \text{Act}, P, \text{wgt})$  and  $G \subseteq \mathcal{S}$  s.t.  
 $\Pr_s^{\max}(\diamond G) = 1$  for all  $s \in \mathcal{S}$

task: compute  $x_s = \mathbb{E}_s^{\max}(\blacklozenge G)$  for  $s \in \mathcal{S}$

consider the case of non-negative weights,  
i.e.,  $\text{wgt}(s, \alpha) \geq 0$  for all state-action pairs



## Non-negative weights

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 $\Pr_s^{\max}(\Diamond G) = 1$  for all  $s \in \mathcal{S}$

task: compute  $x_s = \mathbb{E}_s^{\max}(\Diamond G)$  for  $s \in \mathcal{S}$

results:

[DE ALFARO'99]

- $\mathbb{E}_s^{\max}(\Diamond G) = \infty$  iff  $s$  can reach a positive EC

  
end component that  
contains a state-action pair  
with positive weight

## Non-negative weights

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results:

[DE ALFARO'99]

- $\mathbb{E}_s^{\max}(\diamond G) = \infty$  iff  $s$  can reach a positive EC
- if  $\mathcal{M}$  has no positive ECs and  $\mathcal{N} = \text{MEC}(\mathcal{M})$  then:

$$\mathbb{E}_{\mathcal{M},s}^{\max}(\diamond G) = \mathbb{E}_{\mathcal{N},s}^{\max}(\diamond G)$$

The MEC-quotient has no end components and maximal expected accumulated weights are computable using the Bellman equations.

## Non-negative weights

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Hence:  $\mathbb{E}_{\mathcal{M},s}^{\max}(\Diamond G)$  is computable in **polynomial time**.

## Non-positive weights

given: MDP  $\mathcal{M} = (\mathcal{S}, \text{Act}, P, \text{wgt})$  and  $G \subseteq \mathcal{S}$  s.t.  
 $\Pr_s^{\max}(\Diamond G) = 1$  for all  $s \in \mathcal{S}$

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[DE ALFARO'99]

- $\mathbb{E}_s^{\max}(\Diamond G)$  is finite ... and non-positive

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results:

[DE ALFARO'99]

- $\mathbb{E}_s^{\max}(\diamond G)$  is finite ... and non-positive
- if  $\mathcal{N}$  is the MDP arising from  $\mathcal{M}$  by collapsing all zero-ECs then ...



end component  $\mathcal{E}$  with  $\text{wgt}(s, \alpha) = 0$   
for all state-action pairs  $(s, \alpha)$  in  $\mathcal{E}$

## Non-positive weights

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computable as the MECs of the MDP  $\mathcal{M}_0$  consisting of the state-action pairs in  $\mathcal{M}$  with weight  $0$

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- $\mathbb{E}_{\mathcal{N},s}^{\max}(\diamond G)$  computable via Bellman equations  
... expected total weight of each improper scheduler is  $-\infty$



## Maximal expected accumulated weight

given: MDP  $\mathcal{M} = (\mathcal{S}, \text{Act}, P, \text{wgt})$  and  $G \subseteq \mathcal{S}$  s.t.  
 $\Pr_s^{\max}(\Diamond G) = 1$  for all  $s \in \mathcal{S}$

task: compute  $x_s = \mathbb{E}_s^{\max}(\Diamond G)$  for  $s \in \mathcal{S}$

If  $\mathbb{E}_s^\sigma$  (“total weight”) =  $-\infty$  for each improper scheduler  $\sigma$  then:

[BERTSEKAS/TSITSIKLIS'91]

- $x_s < +\infty$  for all  $s \in \mathcal{S}$
- $(x_s)_{s \in \mathcal{S}}$  is computable via the Bellman equations

Treatment of non-negative or non-positive weights: ✓

General case: ???

## Maximal expected accumulated weight

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- $(x_s)_{s \in \mathcal{S}}$  is computable via the Bellman equations

Treatment of non-negative or non-positive weights: ✓

General case: ... consider the MECs separately ...

Let  $\mathcal{E}$  be an end component of  $\mathcal{M}$ .

$$\mathbb{E}_{\mathcal{E}}^{\max}(\blacklozenge G) = \infty$$

iff ...

Let  $\mathcal{E}$  be an end component of  $\mathcal{M}$ .

$$\mathbb{E}_{\mathcal{E}}^{\max}(\blacklozenge G) = \infty$$

iff  $\mathcal{E}$  is weight-divergent

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$$\mathbb{E}_{\mathcal{E}}^{\max}(\diamond G) = \infty$$

iff  $\mathcal{E}$  is weight-divergent, i.e., for all states  $s$  in  $\mathcal{E}$ :

$$\sup \{ r \in \mathbb{N} : \Pr_{\mathcal{E},s}^{\max}(\diamond(\text{wgt} \geq r)) = 1 \} = \infty$$

Let  $\mathcal{E}$  be an end component of  $\mathcal{M}$ .

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iff  $\Pr_{\mathcal{E}}^{\max} \{ \pi : \limsup_{n \rightarrow \infty} \mathit{wgt}(\mathit{pref}(\pi, n)) = \infty \} = 1$

$\mathit{pref}(\pi, n) =$  prefix of  $\pi$  of length  $n$

Let  $\mathcal{E}$  be an end component of  $\mathcal{M}$ .

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iff  $\mathbb{E}_{\mathcal{E}}^{\max}(\mathbf{MP}) > 0$  or ...

$\mathit{pref}(\pi, n) =$  prefix of  $\pi$  of length  $n$

Let  $\mathcal{E}$  be an end component of  $\mathcal{M}$ .

$$\mathbb{E}_{\mathcal{E}}^{\max}(\blacklozenge G) = \infty$$

iff  $\mathcal{E}$  is weight-divergent, i.e., for all states  $s$  in  $\mathcal{E}$ :

$$\sup \{ r \in \mathbb{N} : \Pr_{\mathcal{E},s}^{\max}(\blacklozenge(\mathit{wgt} \geq r)) = 1 \} = \infty$$

iff  $\Pr_{\mathcal{E}}^{\max} \{ \pi : \limsup_{n \rightarrow \infty} \mathit{wgt}(\mathit{pref}(\pi, n)) = \infty \} = 1$

iff  $\mathbb{E}_{\mathcal{E}}^{\max}(\mathbf{MP}) > 0$  or  $\mathbb{E}_{\mathcal{E}}^{\max}(\mathbf{MP}) = 0$  &  $\mathcal{E}$  is gambling

$\mathit{pref}(\pi, n)$  = prefix of  $\pi$  of length  $n$



Let  $\mathcal{E}$  be an end component of  $\mathcal{M}$ .

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iff  $\mathbb{E}_{\mathcal{E}}^{\max}(\text{MP}) > 0$  or  $\mathbb{E}_{\mathcal{E}}^{\max}(\text{MP}) = 0$  &  $\mathcal{E}$  is **gambling**

there exists scheduler s.t. almost surely:

$$\limsup_{n \rightarrow \infty} \text{wgt}(\text{pref}(\pi, n)) = +\infty$$

$$\liminf_{n \rightarrow \infty} \text{wgt}(\text{pref}(\pi, n)) = -\infty$$

Let  $\mathcal{E}$  be an end component of  $\mathcal{M}$ .

$$\mathbb{E}_{\mathcal{E}}^{\max}(\blacklozenge G) = \infty$$

iff  $\mathcal{E}$  is weight-divergent, i.e., for all states  $s$  in  $\mathcal{E}$ :

$$\sup \{ r \in \mathbb{N} : \Pr_s^{\max}(\blacklozenge(\mathit{wgt} \geq r)) = 1 \} = \infty$$

iff  $\Pr_{\mathcal{E}}^{\max} \{ \pi : \limsup_{n \rightarrow \infty} \mathit{wgt}(\mathit{pref}(\pi, n)) = \infty \} = 1$

iff  $\mathbb{E}_{\mathcal{E}}^{\max}(\mathbf{MP}) > 0$  or  $\mathbb{E}_{\mathcal{E}}^{\max}(\mathbf{MP}) = 0$  &  $\mathcal{E}$  is gambling

can be checked in  
polynomial time

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how to check  
whether an EC  
is gambling?

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The problem to check whether a given EC is gambling  
is **NP-hard**

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The problem to check whether a given EC is gambling

- is NP-hard
- solvable in **polynomial-time** if  $\mathbb{E}_{\mathcal{E}}^{\max}(\mathbf{MP}) = 0$

## Non-gambling EC with zero mean-payoff

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$\mathcal{E}'$  is a finite strongly connected Markov chain



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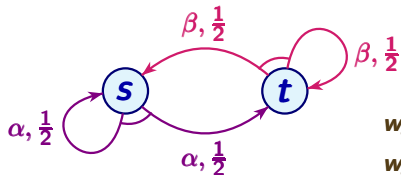
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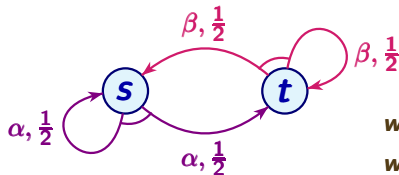
gambling

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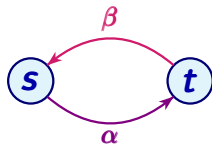
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$$w(s, t) = \text{wgt}(\pi) \text{ for all paths } \pi \text{ from } s \text{ to } t$$

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... remove  $\mathcal{E}$  from  $\mathcal{M}$  ...



## Spider construction ... for removing zero-ECs

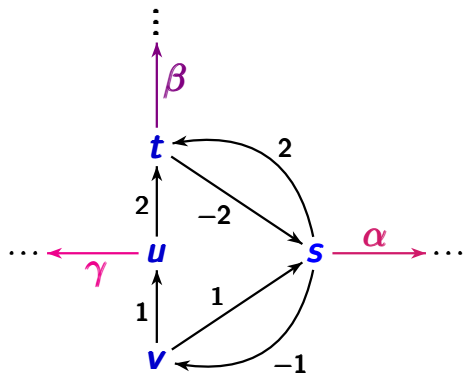
given: MDP  $\mathcal{M}$  and a zero-EC  $\mathcal{E}$  of  $\mathcal{M}$

task: construct an MDP  $\mathcal{N}$  with the same non-zero ECs  
and where  $\mathcal{E}$  is no longer a zero-EC

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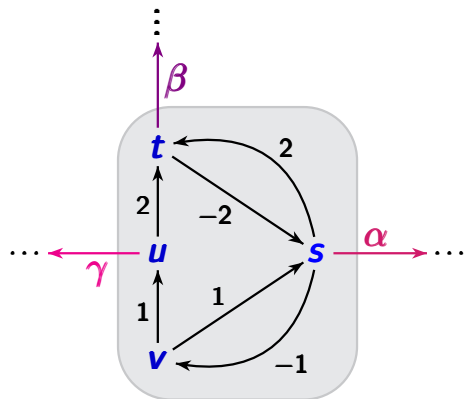
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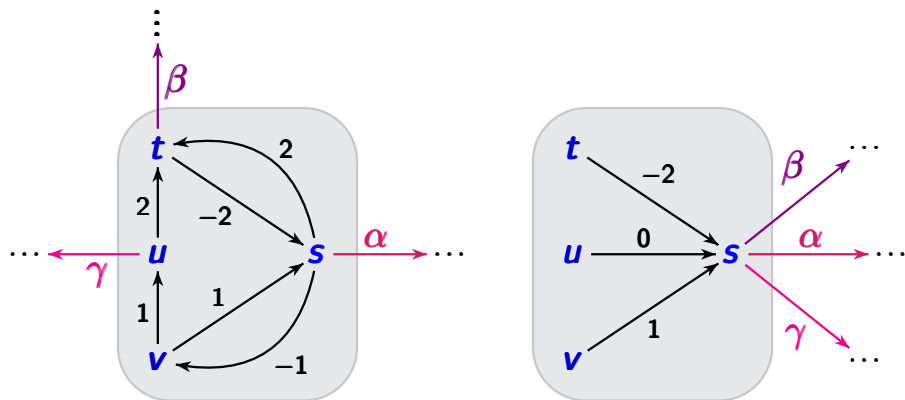
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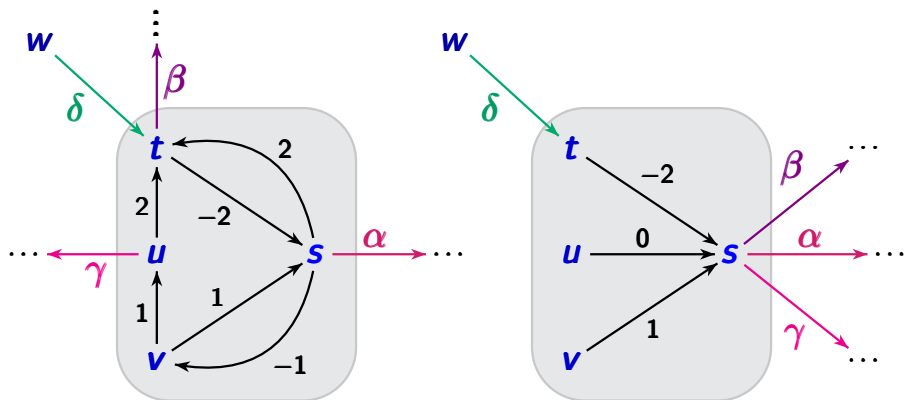
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W.l.o.g:  $Act(s) \cap Act(t) = \emptyset$  if  $s \neq t$ .

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given: MDP  $\mathcal{M}$  and a zero-EC  $\mathcal{E}$  of  $\mathcal{M}$

1. pick a state  $s$  in  $\mathcal{E}$

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given: MDP  $\mathcal{M}$  and a zero-EC  $\mathcal{E}$  of  $\mathcal{M}$

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2. remove all state-action pairs in  $\mathcal{E}$



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3. for each state  $t$  in  $\mathcal{E}$  with  $t \neq s$ :  
add transition  $t \xrightarrow{\tau} s$  with  $wgt(t, \tau) = \underbrace{-w(s, t)}_{w(t, s)}$

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4. replace each state-action pair  $(t, \beta)$  in  $\mathcal{M} \setminus \mathcal{E}$   
where  $t \neq s$  with the pair  $(s, \beta)$

$$s \xrightarrow{\text{in } \mathcal{E}} t \xrightarrow{\beta} \dots$$

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$$wgt(s, \beta) = w(s, t) + wgt(t, \beta)$$

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where  $t \neq s$  with the pair  $(s, \beta)$ :

$$wgt(s, \beta) = w(s, t) + wgt(t, \beta)$$

$$P(s, \beta, u) = P(t, \beta, u) \text{ for all states } u \text{ in } \mathcal{M}$$

## Spider construction ... for removing zero-ECs

given: MDP  $\mathcal{M}$  and a zero-EC  $\mathcal{E}$  of  $\mathcal{M}$

spider construction yields a new MDP  $\mathcal{N} = \mathcal{M}_{\setminus \mathcal{E}}$

$\mathcal{M}$  is weight-divergent iff  $\mathcal{N}$  is weight-divergent

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- $\|\mathcal{N}\| \leq \|\mathcal{M}\| - 1$

where  $\|\mathcal{M}\| =$  number of state-action pairs in  $\mathcal{M}$

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idea: apply the spider construction recursively to check weight-divergence of strongly connected MDPs



## Checking weight-divergence

given: strongly connected MDP  $\mathcal{M}$  with  $\mathbb{E}_{\mathcal{M}}^{\max}(\text{MP}) \leq 0$

task: check if  $\mathcal{M}$  is weight-divergent

## Checking weight-divergence

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1. compute  $\mathbb{E}_{\mathcal{M}}^{\max}(\text{MP})$  and an optimal MD-scheduler  $\sigma$

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$\mathcal{M}$  is not weight-divergent


as the total weight of almost all paths tends to  $-\infty$

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2. if  $\mathbb{E}_{\mathcal{M}}^{\max}(\text{MP}) < 0$  then return “no”
3. pick a BSCC  $\mathcal{E}$  of the MC induced by  $\sigma$

  
strongly connected MC with  
expected mean-payoff 0

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↑  
spider construction

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Otherwise ...  $\mathcal{E}$  is gambling

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If  $\mathcal{M}$  is not weight-divergent then the algorithm has generated an MDP  $\mathcal{N}$  with  $\mathbb{E}_{\mathcal{M},s}^{\max}(\diamond G) = \mathbb{E}_{\mathcal{N},s}^{\max}(\diamond G)$

recursively to the MDP  $\mathcal{M}_{\setminus \varepsilon}$ .

Otherwise return “yes,  $\mathcal{M}$  is weight-divergent”.



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1. compute  $\mathbb{E}_{\mathcal{M}}^{\max}(\mathbf{MP})$  and an optimal MD-scheduler  $\sigma$
2. if  $\mathbb{E}_{\mathcal{M}}^{\max}(\mathbf{MP}) < 0$  then return “no”

If  $\mathcal{M}$  is not weight-divergent then the algorithm has generated an MDP  $\mathcal{N}$  with  $\mathbb{E}_{\mathcal{M},s}^{\max}(\diamond G) = \mathbb{E}_{\mathcal{N},s}^{\max}(\diamond G)$  and  $\mathbb{E}_{\mathcal{N},s}^{\sigma}$ (“total weight”) =  $-\infty$  for each improper scheduler  $\sigma$ .

...  $\mathbb{E}_{\mathcal{N},s}^{\max}(\diamond G)$  computable via Bellman equations ...

## Maximal expected accumulated weight

given: MDP  $\mathcal{M} = (\mathcal{S}, \text{Act}, P, \text{wgt})$  and  $G \subseteq \mathcal{S}$   
s.t.  $\Pr_s^{\max}(\diamond G) = 1$  for all  $s \in \mathcal{S}$

task: compute  $x_s = \mathbb{E}_s^{\max}(\diamond G)$  for  $s \in \mathcal{S}$

If  $\mathbb{E}_s^\sigma(\text{"total weight"}) = -\infty$  for each improper scheduler  $\sigma$  then:

[BERTSEKAS/TSITSIKLIS'91]

- $x_s < +\infty$  for all  $s \in \mathcal{S}$
- $(x_s)_{s \in \mathcal{S}}$  is computable via the Bellman equations

## Maximal expected accumulated weight

given: MDP  $\mathcal{M} = (\mathcal{S}, \text{Act}, P, \text{wgt})$  and  $G \subseteq \mathcal{S}$   
s.t.  $\Pr_s^{\max}(\Diamond G) = 1$  for all  $s \in \mathcal{S}$

task: compute  $x_s = \mathbb{E}_s^{\max}(\Diamond G)$  for  $s \in \mathcal{S}$

If  $\mathbb{E}_s^\sigma$  (“total weight”) =  $-\infty$  for each improper scheduler  $\sigma$  then:

[BERTSEKAS/TSITSIKLIS'91]

- $x_s < +\infty$  for all  $s \in \mathcal{S}$
- $(x_s)_{s \in \mathcal{S}}$  is computable via the Bellman equations

Recursive application of the spider construction ...

- to check that there is no weight-divergent MEC

[BAIER/BERTRAND/DUBSLAFF/GBUREK/SANKUR'17]

## Maximal expected accumulated weight

given: MDP  $\mathcal{M} = (\mathcal{S}, \text{Act}, P, \text{wgt})$  and  $G \subseteq \mathcal{S}$   
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If  $\mathbb{E}_s^\sigma$  ("total weight") =  $-\infty$  for each improper scheduler  $\sigma$  then:

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- $x_s < +\infty$  for all  $s \in \mathcal{S}$
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Recursive application of the spider construction ...

- to check that there is no weight-divergent MEC
- to generate a new MDP  $\mathcal{N}$  where  $x_s = \mathbb{E}_{\mathcal{N},s}^{\max}(\diamond G)$  and the above criterion applies

# Tutorial: Probabilistic Model Checking

## Discrete-time Markov chains (DTMC)

- \* basic definitions
- \* probabilistic computation tree logic PCTL/PCTL\*
- \* rewards, cost-utility ratios, weights
- \* conditional probabilities

## Markov decision processes (MDP)

- \* basic definitions
- \* PCTL/PCTL\* model checking
- \* fairness
- \* conditional probabilities
- \* rewards, quantiles, mean-payoff
- \* expected accumulated weights
- \* conditional expected accumulated rewards

# Stochastic longest path problem

weighted  
MDP  $\mathcal{M}$

$\diamond$  *goal*  
accumulated weight until  
reaching a goal state

relaxed requirement:

$$\Pr^{\max}(\diamond \textit{goal}) = 1$$

BERTSEKAS/TSITSIKLIS'91  
DE ALFARO'99

maximal expectation

$$\mathbb{E}^{\max}(\diamond \textit{goal})$$

maximum over all proper schedulers

# Maximal conditional expectations

weighted  
MDP  $\mathcal{M}$

$\blacklozenge$  *goal*  
accumulated weight until  
reaching a goal state

relaxed requirement:

$$\Pr^{\max}(\blacklozenge \textit{goal}) > 0$$

BAIER/KLEIN/  
KLÜPPELHOLZ/  
WUNDERLICH'17

maximal conditional expectation

$$\mathbb{E}^{\max}(\blacklozenge \textit{green} \mid \blacklozenge \textit{goal})$$

maximum over all positive schedulers



# Maximal conditional expectations

weighted  
MDP  $\mathcal{M}$

$\diamond$  *goal*  
accumulated weight until  
reaching a goal state

relaxed requirement:

$$\Pr^{\max}(\diamond \textit{goal}) > 0$$

assumption:  
non-negative  
weights

maximal conditional expectation

$$\mathbb{E}^{\max}(\diamond \textit{green} \mid \diamond \textit{goal})$$

maximum over all positive schedulers

# Why should we be interested in ..?

## Why should we be interested in ..?

- termination time of probabilistic programs  
conditional expected number of steps until termination,  
under the condition that the program terminates
- failure diagnosis and resilience analysis  
e.g. cost of repair protocols for a certain failure scenario
- various forms of multi-objective reasoning  
e.g., expected utility level, assuming a fixed energy budget
- conditional value-at-risk  
expected loss in worst case scenarios, under the assumption  
that these scenarios indeed occur

# Why is it more difficult ...?

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unconditional expected accumulated rewards

- optimal memoryless schedulers exists that maximize the expected reward from every state
- computable via linear programs with one variable per state

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- optimal schedulers require memory
- local reasoning not sufficient

## Why is it more difficult ...?

unconditional expected accumulated rewards

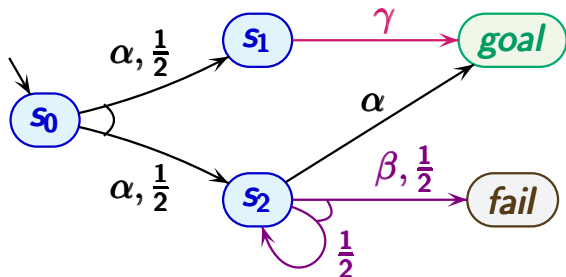
- optimal memoryless schedulers exists that maximize the expected reward from every state
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conditional expected accumulated rewards

- optimal schedulers require memory
- local reasoning not sufficient

... let's have a look at an example ...

# Maximal conditional expected reward



$$\text{rew}(s_1, \gamma) = r$$

$$\text{rew}(s_2, \beta) = 1$$

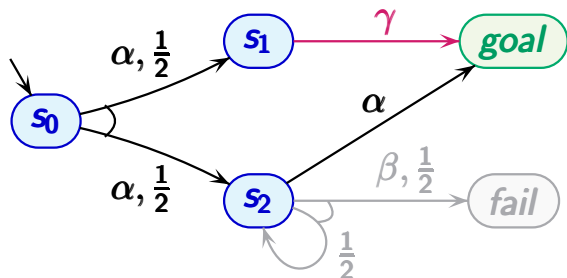
$$\text{rew}(s_i, \alpha) = 0$$

maximal conditional expected reward:

$$\mathbb{E}^{\max}(\blacklozenge \text{goal} \mid \blacklozenge \text{goal}) = ???$$



# Maximal conditional expected reward



$$\text{rew}(s_1, \gamma) = r$$

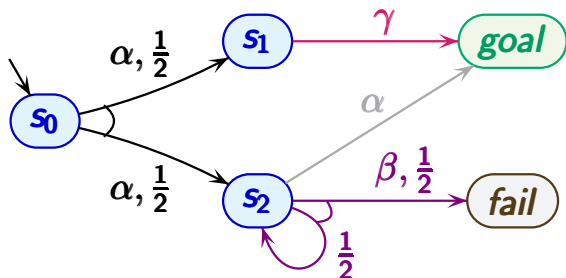
$$\text{rew}(s_2, \beta) = 1$$

$$\text{rew}(s_i, \alpha) = 0$$

“choose always  $\alpha$  in state  $s_2$ ”:

$$\frac{\frac{1}{2} \cdot r + \frac{1}{2} \cdot 0}{\frac{1}{2} + \frac{1}{2}} = \frac{r}{2}$$

# Maximal conditional expected reward



$$\text{rew}(s_1, \gamma) = r$$

$$\text{rew}(s_2, \beta) = 1$$

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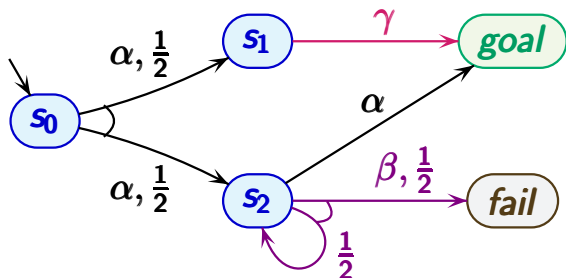
“choose always  $\alpha$  in state  $s_2$ ”:

$$\frac{\frac{1}{2} \cdot r + \frac{1}{2} \cdot 0}{\frac{1}{2} + \frac{1}{2}} = \frac{r}{2}$$

“choose always  $\beta$  in state  $s_2$ ”:

$$\frac{\frac{1}{2} \cdot r + 0}{\frac{1}{2} + 0} = r$$

# Maximal conditional expected reward



$$\text{rew}(s_1, \gamma) = r$$

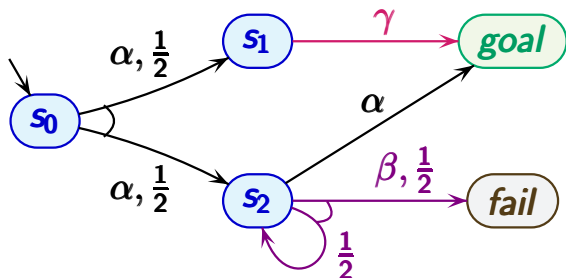
$$\text{rew}(s_2, \beta) = 1$$

$$\text{rew}(s_i, \alpha) = 0$$

“choose  $\beta$  exactly for the first  $n$  visits of  $s_2$ ”

$$\frac{\frac{1}{2} \cdot r + \frac{1}{2} \cdot \frac{1}{2^n} \cdot n}{\frac{1}{2} + \frac{1}{2} \cdot \frac{1}{2^n}}$$

# Maximal conditional expected reward



$$\text{rew}(s_1, \gamma) = r$$

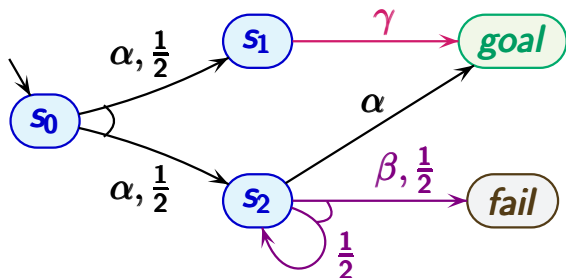
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$$\frac{\frac{1}{2} \cdot r + \frac{1}{2} \cdot \frac{1}{2^n} \cdot n}{\frac{1}{2} + \frac{1}{2} \cdot \frac{1}{2^n}} = r + \frac{n - r}{2^n + 1}$$

# Maximal conditional expected reward



$$\text{rew}(s_1, \gamma) = r$$

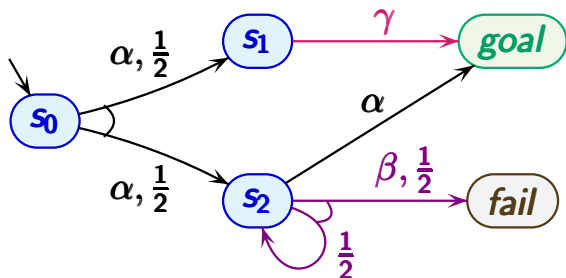
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# Maximal conditional expected reward



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$$\text{rew}(s_2, \beta) = 1$$

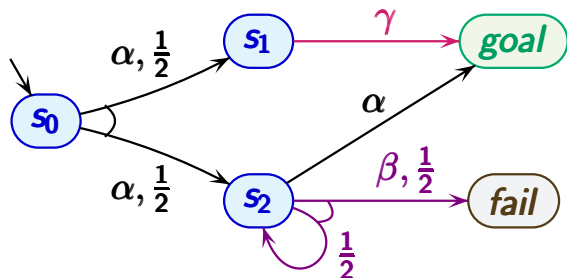
$$\text{rew}(s_i, \alpha) = 0$$

“choose  $\beta$  exactly for the first  $n$  visits of  $s_2$ ”

$$\frac{\frac{1}{2} \cdot r + \frac{1}{2} \cdot \frac{1}{2^n} \cdot n}{\frac{1}{2} + \frac{1}{2} \cdot \frac{1}{2^n}} = r + \frac{n-r}{2^n+1} > r \quad \text{iff} \quad n > r$$

optimal value is achieved for  $n = r+2$

# Maximal conditional expected reward



$$\text{rew}(s_1, \gamma) = r$$

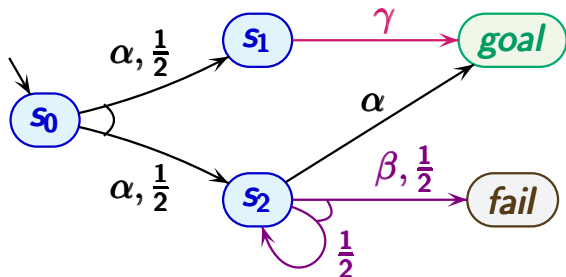
$$\text{rew}(s_2, \beta) = 1$$

$$\text{rew}(s_i, \alpha) = 0$$

maximal conditional reward until *goal*:

- \* memory required for optimal schedulers  
optimal scheduler needs counter for the number of visits in  $s_2$
- \* local reasoning not sufficient  
... as optimal decisions in  $s_2$  depend on  $r$

# Maximal conditional expected reward



$$\text{rew}(s_1, \gamma) = r$$

$$\text{rew}(s_2, \beta) = 1$$

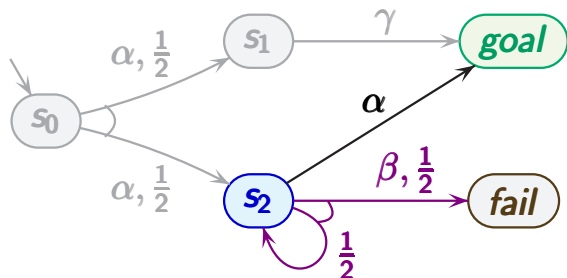
$$\text{rew}(s_i, \alpha) = 0$$

maximal conditional reward until *goal*

... is finite for state  $s_0$ , namely  $r + \frac{2}{2^{r+2}+1}$



# Maximal conditional expected reward



$$\text{rew}(s_1, \gamma) = r$$

$$\text{rew}(s_2, \beta) = 1$$

$$\text{rew}(s_i, \alpha) = 0$$

maximal conditional reward until *goal*

... is finite for state  $s_0$ , namely  $r + \frac{2}{2^{r+2}+1}$

... but infinite for  $s_2$

$$\sup_{n \in \mathbb{N}} \frac{\frac{n}{2^n}}{\frac{1}{2^n}} = \infty$$

## Problem statement

given: MDP  $\mathcal{M} = (\mathcal{S}, \text{Act}, P, \text{rew}, s_0)$  and  $F, G \subseteq \mathcal{S}$   
such that  $\Pr_{s_0}^{\max}(\diamond F \mid \diamond G) = 1$

task: ...

$\Pr_{s_0}^{\max}(\diamond F \mid \diamond G) = 1$  iff there is scheduler  $\sigma$  s.t.

1.  $\Pr_{s_0}^{\sigma}(\diamond G) > 0$  and
2.  $\Pr_{s_0}^{\sigma}(\diamond F \mid \diamond G) = 1$

## Problem statement

given: MDP  $\mathcal{M} = (\mathcal{S}, \text{Act}, P, \text{rew}, s_0)$  and  $F, G \subseteq \mathcal{S}$   
such that  $\Pr_{s_0}^{\max}(\diamond F \mid \diamond G) = 1$

task: compute  $\mathbb{E}_{s_0}^{\max}(\blacklozenge F \mid \blacklozenge G)$



maximal conditional accumulated reward to reach  $F$

under all schedulers  $\sigma$  where  $\Pr_{s_0}^{\sigma}(\blacklozenge G) > 0$

and  $\Pr_{s_0}^{\sigma}(\blacklozenge F \mid \blacklozenge G) = 1$

## Problem statement

given: MDP  $\mathcal{M} = (\mathcal{S}, \text{Act}, P, \text{rew}, s_0)$  and  $F, G \subseteq \mathcal{S}$   
such that  $\Pr_{s_0}^{\max}(\diamond F \mid \diamond G) = 1$

task: compute  $\mathbb{E}_{s_0}^{\max}(\diamond F \mid \diamond G)$

---

after some preprocessing and cleaning-up:

1. all states are reachable from  $s_0$
2.  $F = G = \{\text{goal}\}$  for a trap state  $\text{goal}$
3. there is another trap state  $\text{fail}$  with  $\Pr_s^{\min}(\diamond(\text{goal} \vee \text{fail})) = 1$  for all states  $s$

## Shortform notation used in the sequel

Given a scheduler  $\sigma$  with  $\Pr_{s_0}^{\sigma}(\diamond goal) > 0$ , let:

$$\mathbf{CE}^{\sigma} = \mathbf{E}_{s_0}^{\sigma}(\blacklozenge goal \mid \diamond goal)$$

Maximal conditional expectation:

$$\mathbf{CE}^{\max} = \sup_{\sigma} \mathbf{CE}^{\sigma}$$

ranging over all schedulers  $\sigma$   
with  $\Pr_{s_0}^{\sigma}(\diamond goal) > 0$

## Shortform notation used in the sequel

Given a scheduler  $\sigma$  with  $\Pr_{s_0}^{\sigma}(\diamond goal) > 0$ , let:

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Maximal conditional expectation:

$$\mathbf{CE}^{\max} = \sup_{\sigma} \mathbf{CE}^{\sigma}$$



supremum over all  
deterministic reward-based schedulers

$$\sigma : S \times \mathbb{N} \rightarrow Act$$

## Checking finiteness

Given a scheduler  $\sigma$  with  $\Pr_{s_0}^\sigma(\diamond \text{goal}) > 0$ , let:

$$\mathbf{CE}^\sigma = \mathbf{E}_{s_0}^\sigma(\blacklozenge \text{goal} \mid \diamond \text{goal})$$

Maximal conditional expectation:

$$\mathbf{CE}^{\max} = \sup_{\sigma} \mathbf{CE}^\sigma$$

Checking finiteness in polynomial time:

$$\mathbf{CE}^{\max} < \infty \text{ iff } \left\{ \begin{array}{l} \text{there is no scheduler } \sigma \text{ s.t.} \\ \Pr_{s_0}^\sigma(\diamond \text{goal}) = 0 \text{ and there is a} \\ \text{reachable positive } \sigma\text{-cycle} \end{array} \right.$$

If  $CE^{\max} < \infty$  then ...



## If $CE^{\max} < \infty$ then ...

- pseudo-polynomial algorithm to compute an upper bound  $CE^{\text{ub}}$  for  $CE^{\max}$

pseudo-polynomial: time complexity is polynomial in the

- \* size of the graph structure and
- \* length of an unary encoding of the probability/reward values

## If $\text{CE}^{\max} < \infty$ then ...

- pseudo-polynomial algorithm to compute an upper bound  $\text{CE}^{\text{ub}}$  for  $\text{CE}^{\max}$
- threshold problem “is  $\text{CE}^{\max} \underset{\geq}{\succeq} \vartheta$ ?” is PSPACE-hard, and PSPACE-complete for acyclic MDPs

... same for upper bounds by duality ...

threshold problem:

given: MDP  $\mathcal{M}$ ,  $\vartheta \in \mathbb{Q}$  and  $\underset{\geq}{\succeq} \in \{>, \geq\}$

task: check whether  $\text{CE}^{\max} \underset{\geq}{\succeq} \vartheta$

## If $CE^{\max} < \infty$ then ...

- pseudo-polynomial algorithm to compute an upper bound  $CE^{\text{ub}}$  for  $CE^{\max}$
- threshold problem “is  $CE^{\max} \geq \vartheta$ ?” is PSPACE-hard, and PSPACE-complete for acyclic MDPs
- there exists a **saturation point**  $\wp$  such that optimal schedulers behave memoryless from reward  $\wp$  on  
... and maximize the probability to reach the goal state

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- threshold problem “is  $CE^{\max} \geq \vartheta$ ?” is PSPACE-hard, and PSPACE-complete for acyclic MDPs
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- pseudo-polynomial threshold algorithm

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- threshold problem “is  $\mathbf{CE}^{\max} \geq \nu$ ?” is PSPACE-hard, and PSPACE-complete for acyclic MDPs
- there exists a saturation point  $\rho$  such that optimal schedulers behave memoryless from reward  $\rho$  on
- pseudo-polynomial threshold algorithm: generates a scheduler  $\sigma$  s.t.  $\mathbf{CE}^{\sigma} > \nu$  or  $\mathbf{CE}^{\max} = \mathbf{CE}^{\sigma} = \nu$  (if existent)

## If $\mathbf{CE}^{\max} < \infty$ then ...

- pseudo-polynomial algorithm to compute an upper bound  $\mathbf{CE}^{\text{ub}}$  for  $\mathbf{CE}^{\max}$
- threshold problem “is  $\mathbf{CE}^{\max} \geq \vartheta$ ?” is PSPACE-hard, and PSPACE-complete for acyclic MDPs
- there exists a saturation point  $\wp$  such that optimal schedulers behave memoryless from reward  $\wp$  on
- pseudo-polynomial threshold algorithm: generates a scheduler  $\sigma$  s.t.  $\mathbf{CE}^{\sigma} > \vartheta$  or  $\mathbf{CE}^{\max} = \mathbf{CE}^{\sigma} = \vartheta$
- exponential-time algorithm to compute  $\mathbf{CE}^{\max}$   
interleaves scheduler-improvement steps with threshold algorithm

# Computing an upper bound

## Computing an upper bound

unconditional total expected reward in a new MDP



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unconditional total expected reward in a new MDP  $\mathcal{N}$   
that simulates  $\mathcal{M}$  under the condition  $\diamond goal$

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unconditional total expected reward in a new MDP  $\mathcal{N}$  that simulates  $\mathcal{M}$  under the condition  $\diamond \text{goal}$

*first mode:*

- \* augments states with the reward accumulated so far up to  $R^{\max} = \sum_s \max_{\alpha} \text{rew}(s, \alpha)$
- \* reward 0 for all state-actions in the first mode
- \* mode switch from  $(s, r)$  via action  $\alpha$  with reward  $r'$  if  $r' \stackrel{\text{def}}{=} r + \text{rew}(s, \alpha) > R^{\max}$

*second mode:* simulation of  $\mathcal{M}$  (without reward-annotations)

## Computing an upper bound

unconditional total expected reward in a new MDP  $\mathcal{N}$  that simulates  $\mathcal{M}$  under the condition  $\diamond \text{goal}$

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- \* mode switch from  $(s, r)$  via action  $\alpha$  with reward  $r'$  if  $r' \stackrel{\text{def}}{=} r + \text{rew}(s, \alpha) > R^{\max}$

*second mode:* simulation of  $\mathcal{M}$  (without reward-annotations)

*reset transitions:*

from all fail states to  $\mathcal{N}$ 's initial state  $(s_0, 0)$

## Sketch of the threshold algorithm

compute the saturation point  $\wp$  and optimal decisions for state-reward pairs  $(s, r)$  with  $r \geq \wp$

FOR  $r = \wp - 1, \wp - 2, \dots, 0$  DO

compute most feasible actions for the state-reward pairs  $(s, r)$  using

- decisions for  $(s', r')$  with  $r' > r$
- a linear program to treat zero-reward actions

OD

check if  $\mathbf{CE}^\sigma \succeq \wp$  for the generated scheduler  $\sigma$

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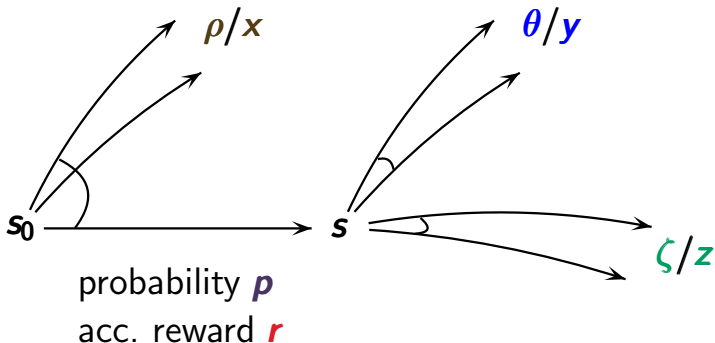
OD

check if  $\mathbf{CE}^\sigma \geq \vartheta$  for the generated scheduler  $\sigma$

Let  $\rho, \theta, \zeta, r \in \mathbb{R}$ ,  $p, x, y, z \in [0, 1]$  such that  $y > z$  and  $x + py > 0$ ,  $x + pz > 0$ .

$$\text{CE}^\sigma = \frac{\rho + p(ry + \theta)}{x + py}$$

$$\text{CE}^\tau = \frac{\rho + p(rz + \zeta)}{x + pz}$$



Let  $\rho, \theta, \zeta, r \in \mathbb{R}$ ,  $p, x, y, z \in [0, 1]$  such that  $y > z$  and  $x + py > 0$ ,  $x + pz > 0$ .

$$\mathbb{CE}^\sigma = \frac{\rho + p(ry + \theta)}{x + py} \quad \mathbb{CE}^\tau = \frac{\rho + p(rz + \zeta)}{x + pz}$$

$$\mathbb{CE}^\sigma > \mathbb{CE}^\tau \quad \text{iff} \quad r + \frac{\theta - \zeta}{y - z} > \max \left\{ \mathbb{CE}^\sigma, \mathbb{CE}^\tau \right\}$$

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↑  
does not depend  
on  $\rho, x, p$



Let  $\rho, \theta, \zeta, r \in \mathbb{R}$ ,  $p, x, y, z \in [0, 1]$  such that  $y > z$  and  $x + py > 0$ ,  $x + pz > 0$ .

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threshold algorithm:

$$r + \frac{\theta - \zeta}{y - z} \geq \vartheta \quad \text{iff} \quad \theta - (\vartheta - r)y \geq \zeta - (\vartheta - r)z$$

Let  $\rho, \theta, \zeta, r \in \mathbb{R}$ ,  $p, x, y, z \in [0, 1]$  such that  $y > z$  and  $x + py > 0$ ,  $x + pz > 0$ .

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threshold algorithm:

$$r + \frac{\theta - \zeta}{y - z} \geq \vartheta \quad \text{iff} \quad \theta - (\vartheta - r)y \geq \zeta - (\vartheta - r)z$$

... use LP-techniques to maximize  $\theta - (\vartheta - r)y$

Let  $\rho, \theta, \zeta, r \in \mathbb{R}$ ,  $p, x, y, z \in [0, 1]$  such that  $y > z$  and  $x + py > 0$ ,  $x + pz > 0$ .

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$$\mathbf{CE}^\sigma > \mathbf{CE}^\tau \quad \text{iff} \quad r + \frac{\theta - \zeta}{y - z} > \max \left\{ \mathbf{CE}^\sigma, \mathbf{CE}^\tau \right\}$$

saturation point: smallest value  $r$  such that

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... it suffices to consider “one-step variants”  $\tau$  of  $\sigma$

# Computing the maximal conditional expectation

using a **scheduler-improvement approach** with iterative calls of the threshold algorithm

If  $\mathbf{CE}^{\max} \geq \vartheta$  then the threshold algorithm generates a scheduler  $\sigma$  s.t.  $\mathbf{CE}^{\sigma} > \vartheta$  or  $\mathbf{CE}^{\max} = \mathbf{CE}^{\sigma} = \vartheta$ .

# Computing the maximal conditional expectation

using a scheduler-improvement approach with iterative calls of the threshold algorithm

let  $\sigma$  be an arbitrary scheduler;

REPEAT

$\vartheta := \mathbf{CE}^\sigma$ ;

$\sigma :=$  outcome of the algorithm for threshold  $\vartheta$

UNTIL  $\mathbf{CE}^\sigma = \vartheta$

computation of an optimal scheduler

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**time complexity:  
double exponential**

in the worst-case:  $|\mathbf{MD}|^{\wp}$  iterations where the saturation point  $\wp$  can be exponential in  $\mathit{size}(\mathcal{M})$

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exponential-time algorithm for computing  $CE^{\max}$

- \* freezes level-wise optimal decisions
- \* uses threshold algorithm for scheduler-improvement steps
- \* maintains an interval of feasible threshold candidates

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If this holds for all  $\tau$  then  $\sigma$  is optimal for level  $r$ .

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↑  
use these values as threshold values

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in total:  $\mathcal{O}(p \cdot |\mathbf{MD}|)$  scheduler-improvement steps

# Summary

model checking for systems with discrete probabilities

- Markov chains:
  - \* linear equation systems (reachability probabilities)
  - \* analysis of BSCCs (long-run properties)
- Markov decision processes:
  - \* linear programs (max. reachability prob.)
  - \* analysis of end components (long-run properties)

## Active research area ...

- logics and algorithms for weighted Markovian models
- multi-objective reasoning for MDPs
- parametric model checking for Markovian models
- continuous-time and -space
- probabilistic real-time/hybrid systems
- stochastic games
- various techniques for state-explosion problem
- applications in system biology, security, ...

...

# Tool support

PRISM	various models and logics	(Oxford, Birmingham)
	symbolic, explicit and hybrid engines	
STORM	PCTL, bisimulation	(Aachen)
	parametric models	
Modest	MDPs (with clocks)	(Saarbrücken, Twente)
PARAM	parametric models	(Saarbrücken)
ProbDiVinE	parallel LTL model checker	(Brno)
iscasMC	lazy determinization	(Beijing, Liverpool)
⋮	⋮	



THANK YOU