

Orthogonal Range Searching

Sándor Kisfaludi-Bak

Computational Geometry
Summer semester 2020



Overview

- Intro and problem definition

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- Kd trees

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- Range trees

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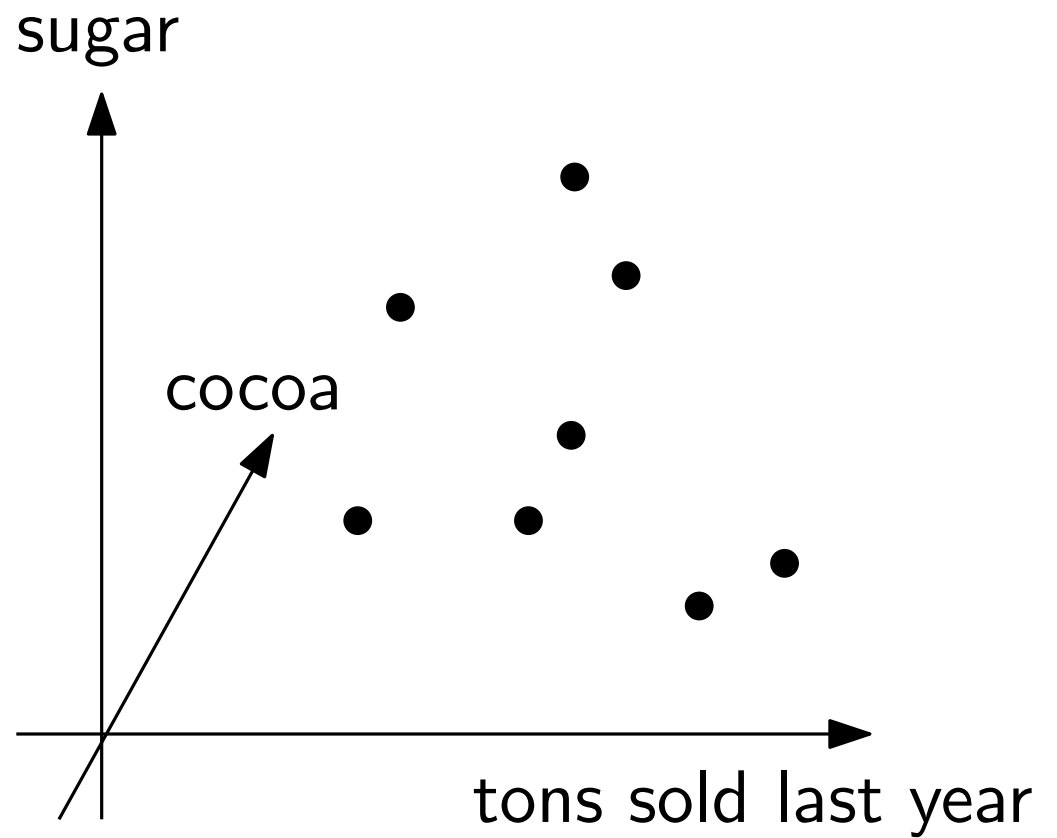
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- Fractional cascading

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- Kd trees
- Range trees
- Fractional cascading
- Priority search trees

The obvious application

Database of cakes.

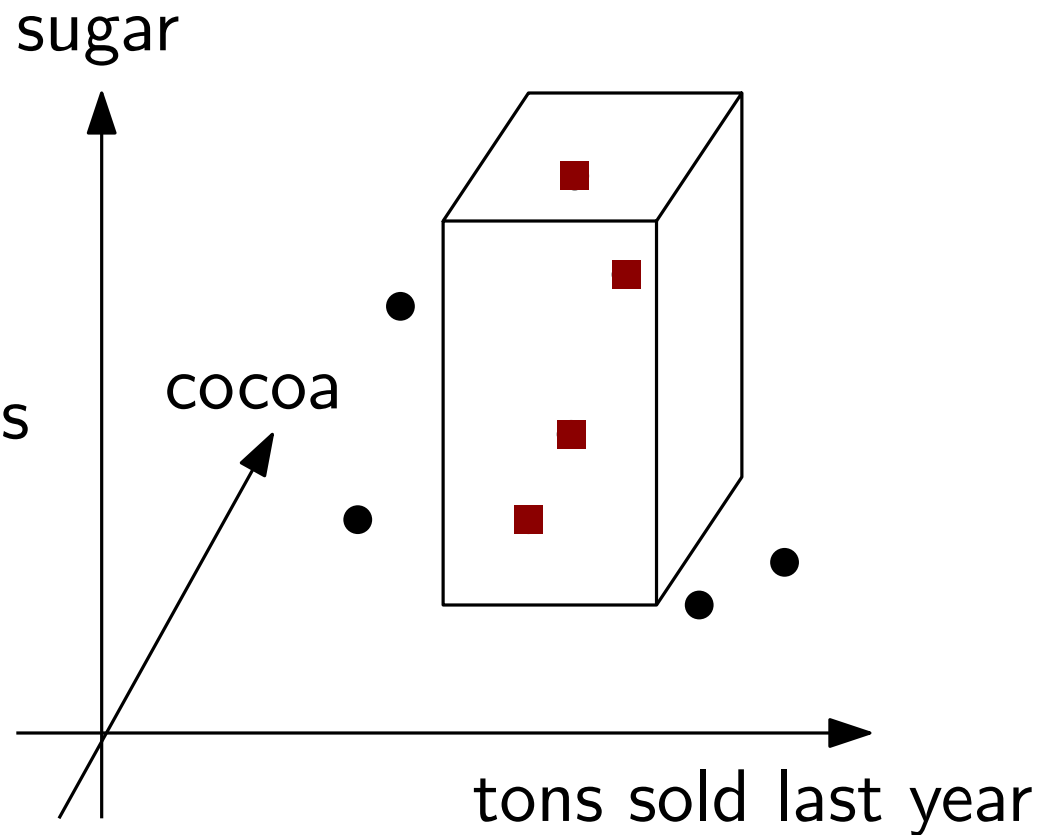


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Which cakes have

- sugar content $[0.12, 0.17]$
- cocoa content $[0.05, 0.1]$
- and sold btw. 3 and 4 tons last year?



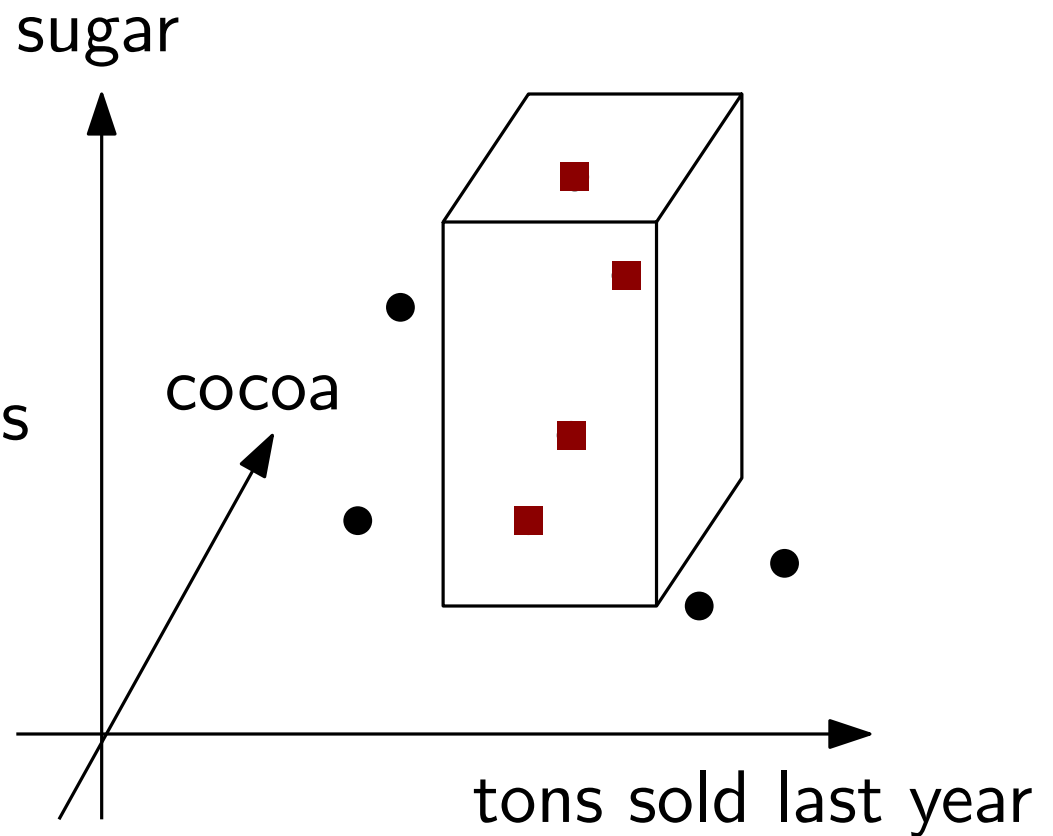
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Orthogonal range query



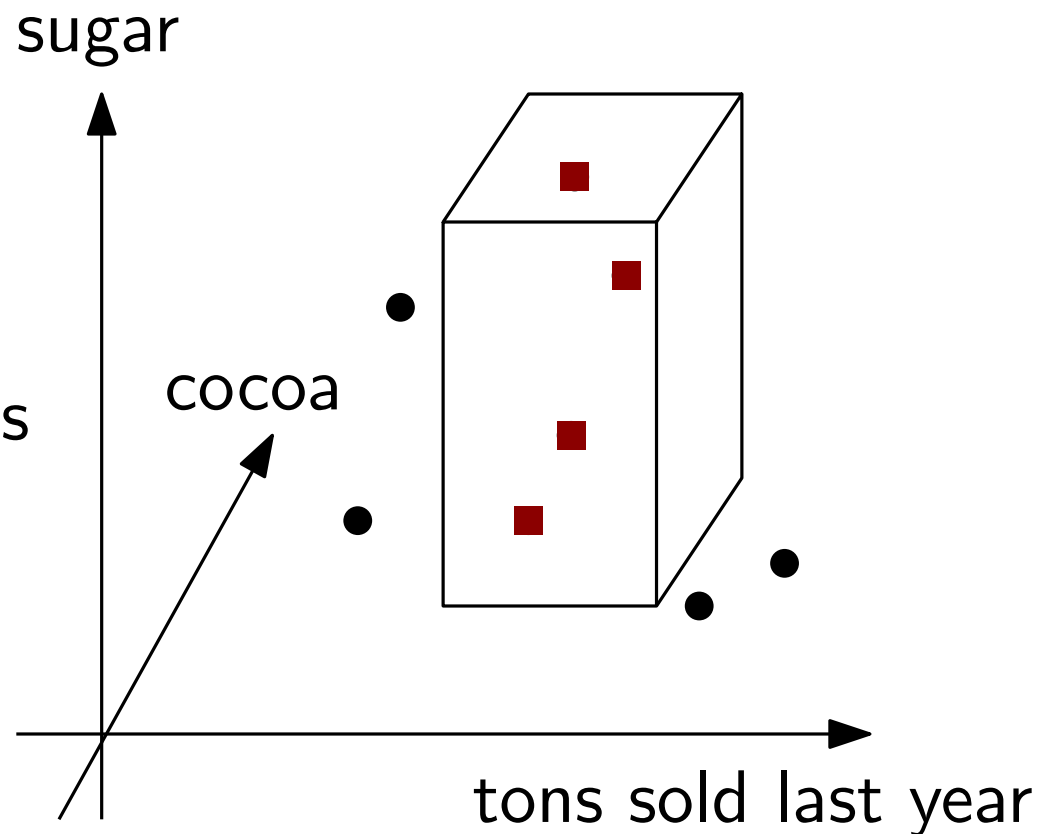
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Orthogonal range query



Task: support such queries efficiently

Problem definition

Given n points in \mathbb{Z}^d or \mathbb{Q}^d ,

1. Preprocess them in $\tilde{O}(n)$ time and space to
2. support orthogonal range queries in $\text{poly}(\log n) + O(k)$
3. on a Word RAM.

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Static: preprocess and answer queries



Dynamic: update insertions and deletions in $\text{poly}(\log(n))$

The 1-dimensional problem

Query: $[x, x']$

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Option 1. Use sorted array:

Binary search for x

Report next until exceeds x'

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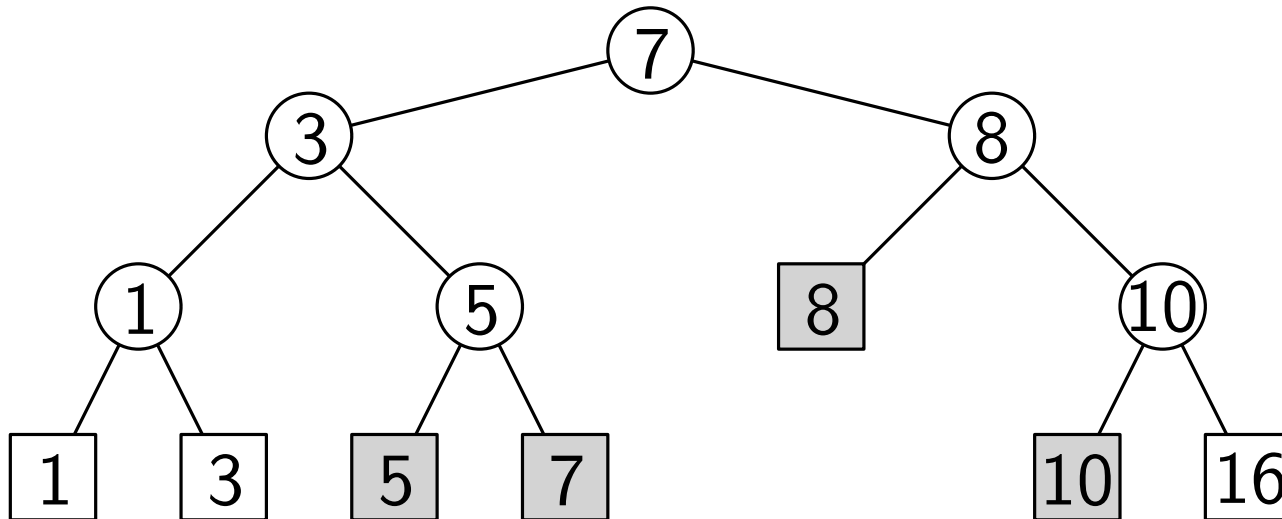
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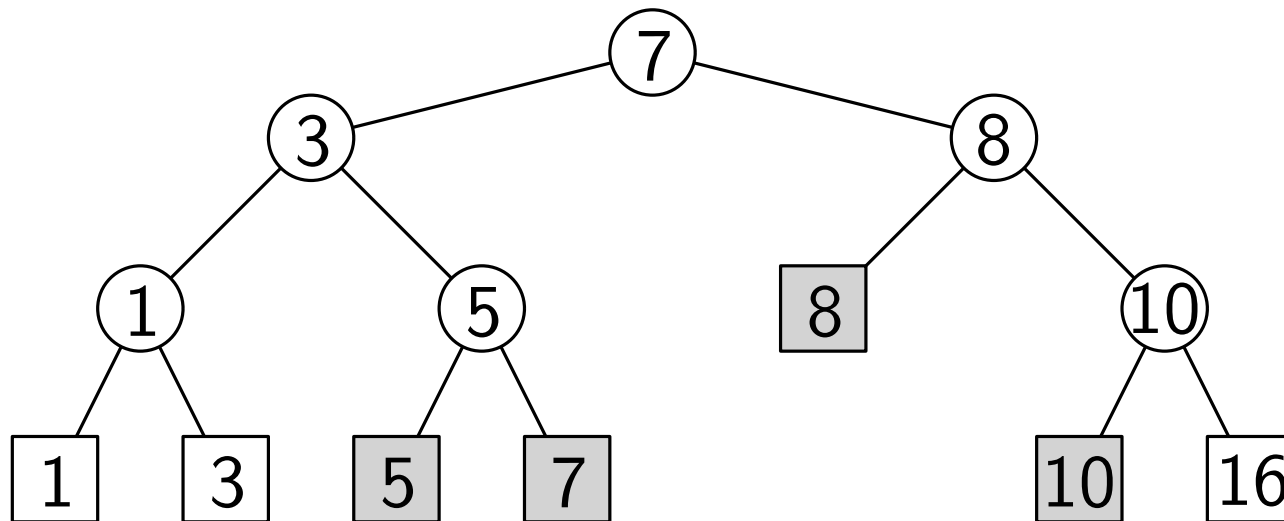
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Option 2. Binary search tree:



P in the leaves
Query: $[4, 11]$

inner vertex = largest value in left child's subtree

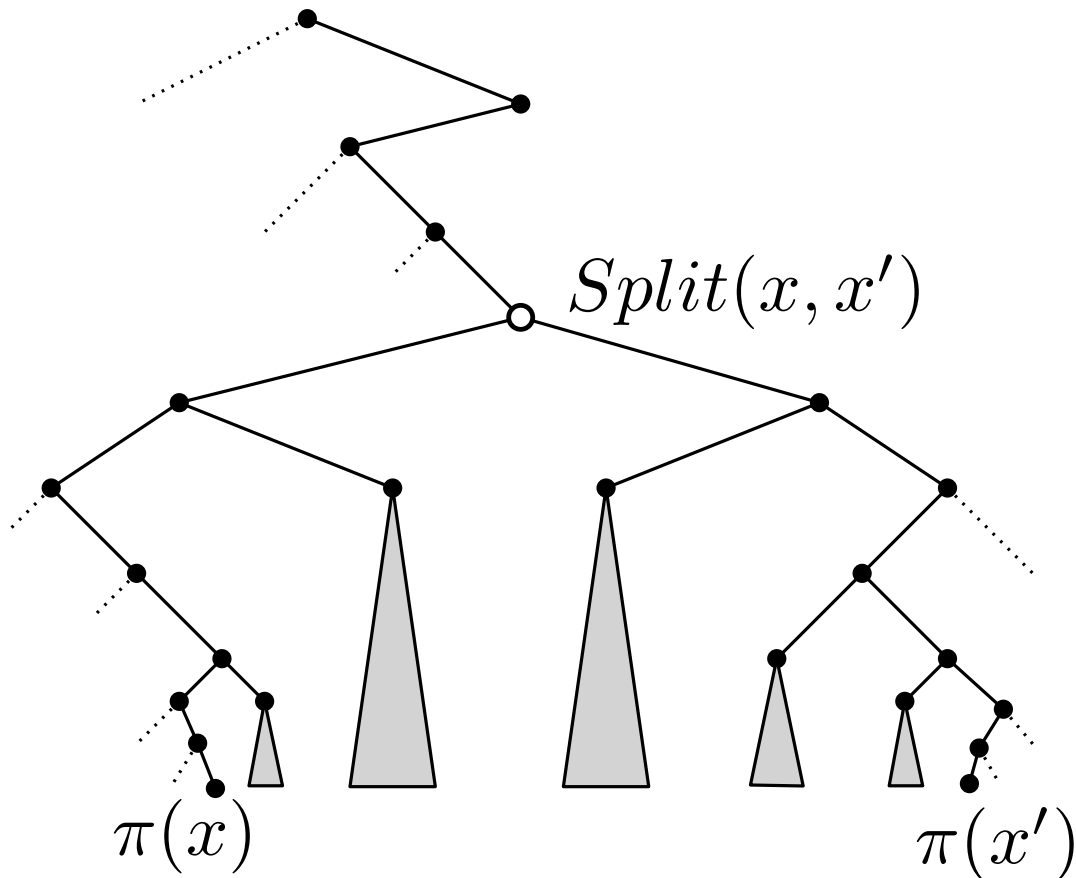
Dynamic solution in \mathbb{R}^1

Answering a query

Binary search for $Split(x, x')$

Search for x , reporting right child subtrees

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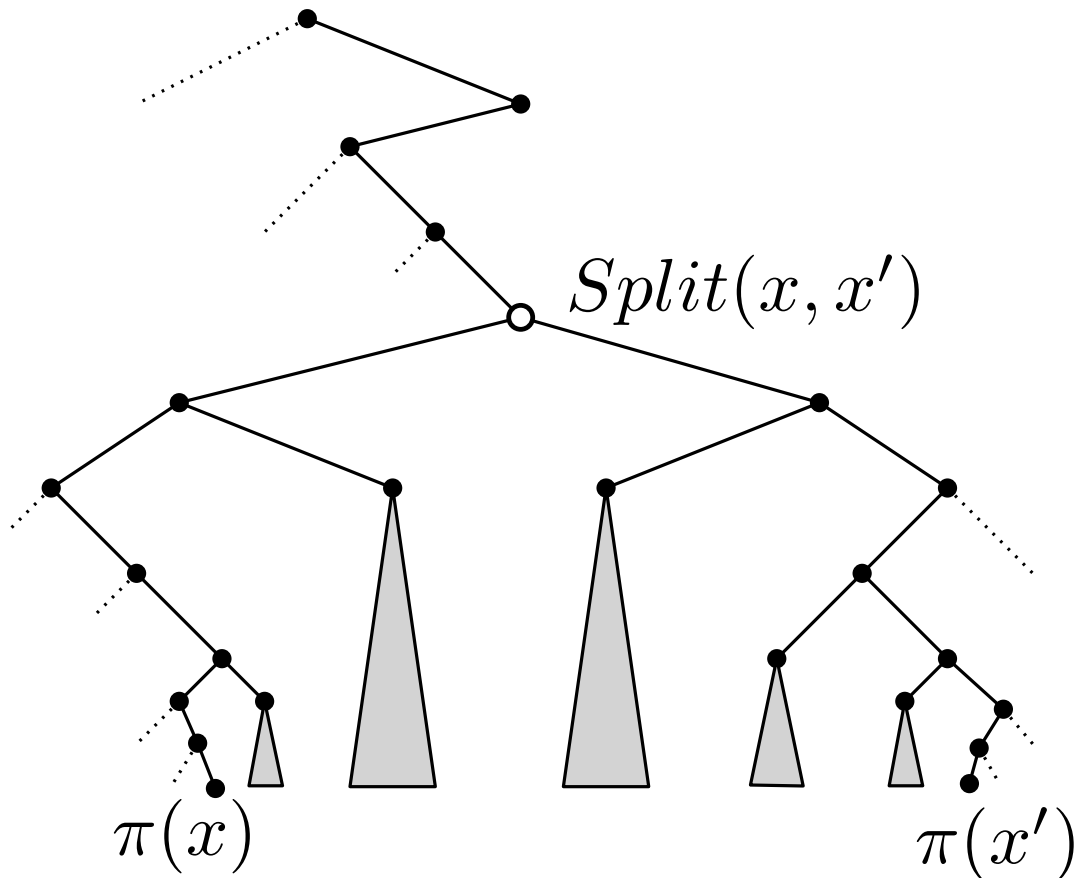
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Space = $O(n)$



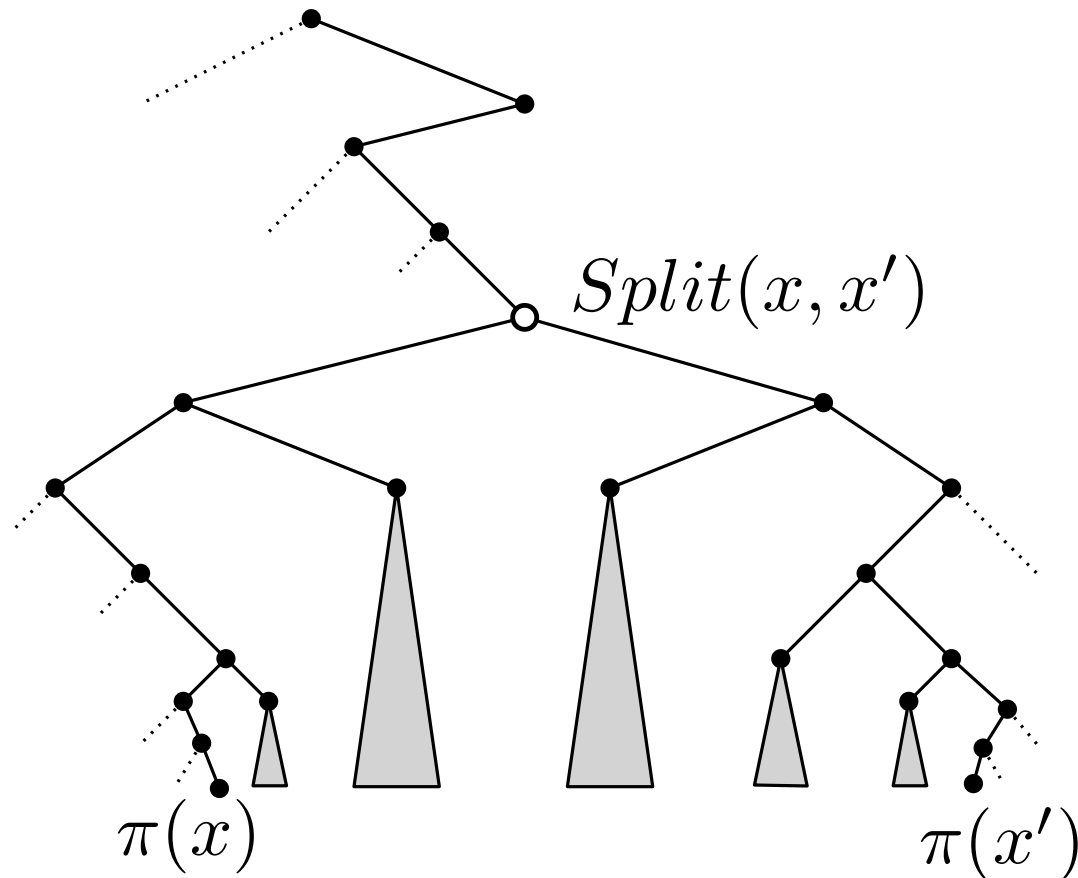
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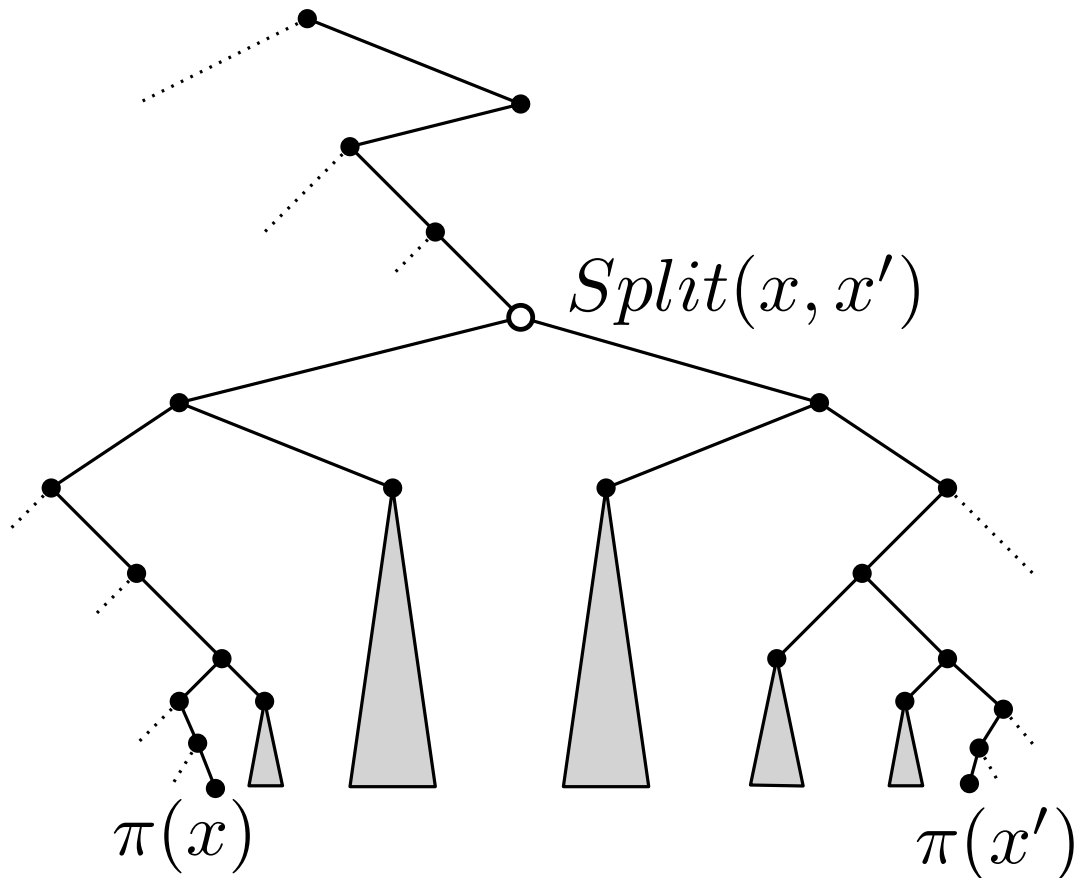
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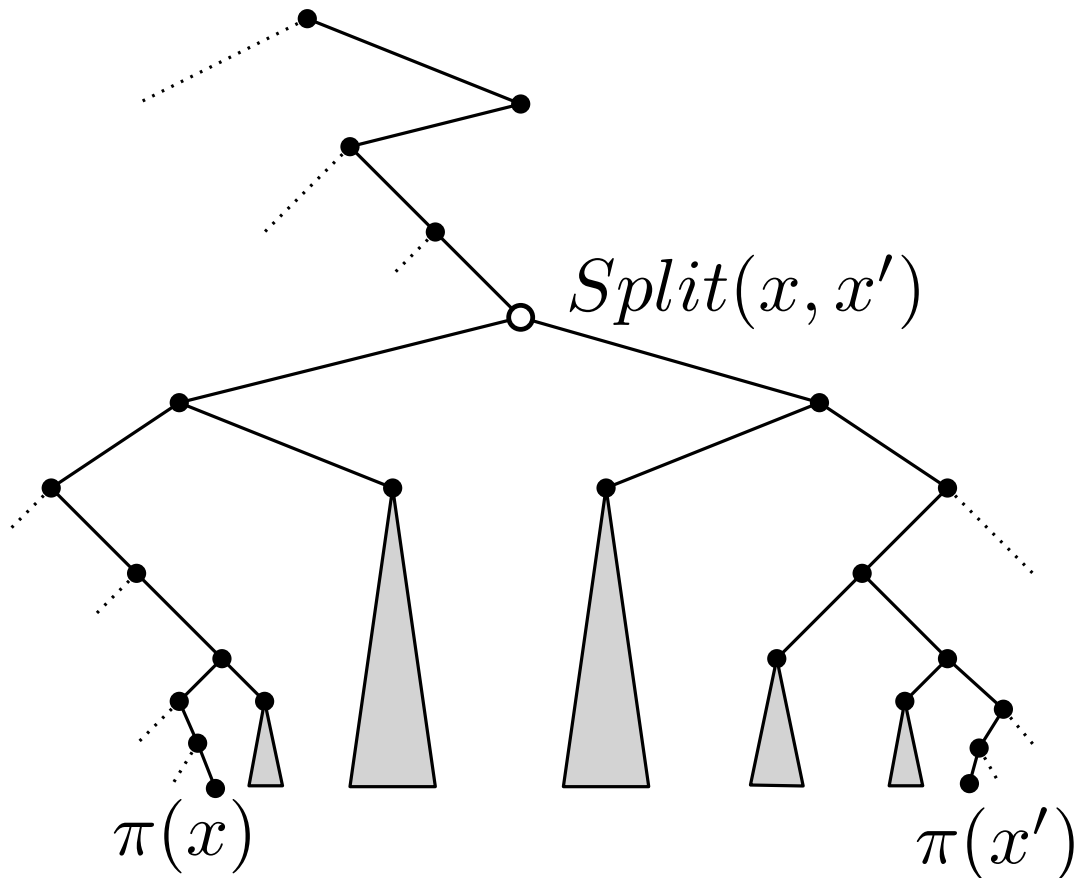
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Space = $O(n)$

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Update = $O(\log n)$

Query = $O(\log n + k)$

Kd trees
Bentley 1975

Kd trees in \mathbb{R}^2

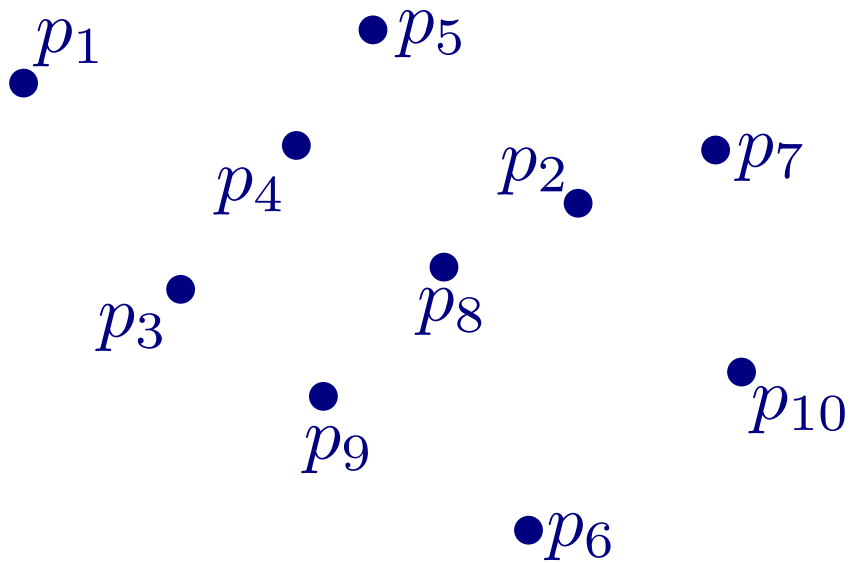
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Idea:

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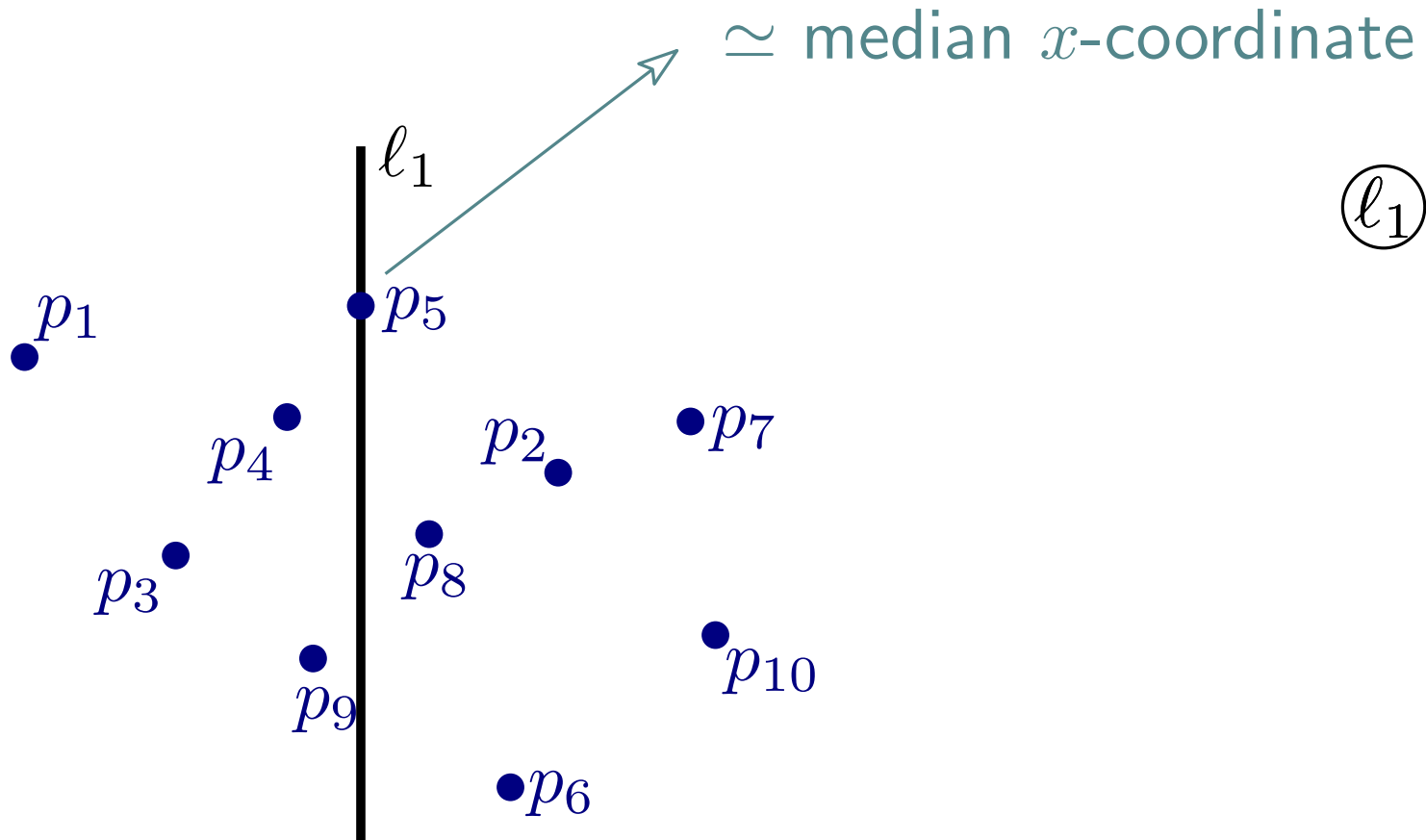
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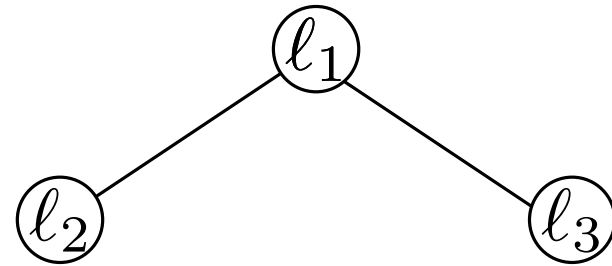
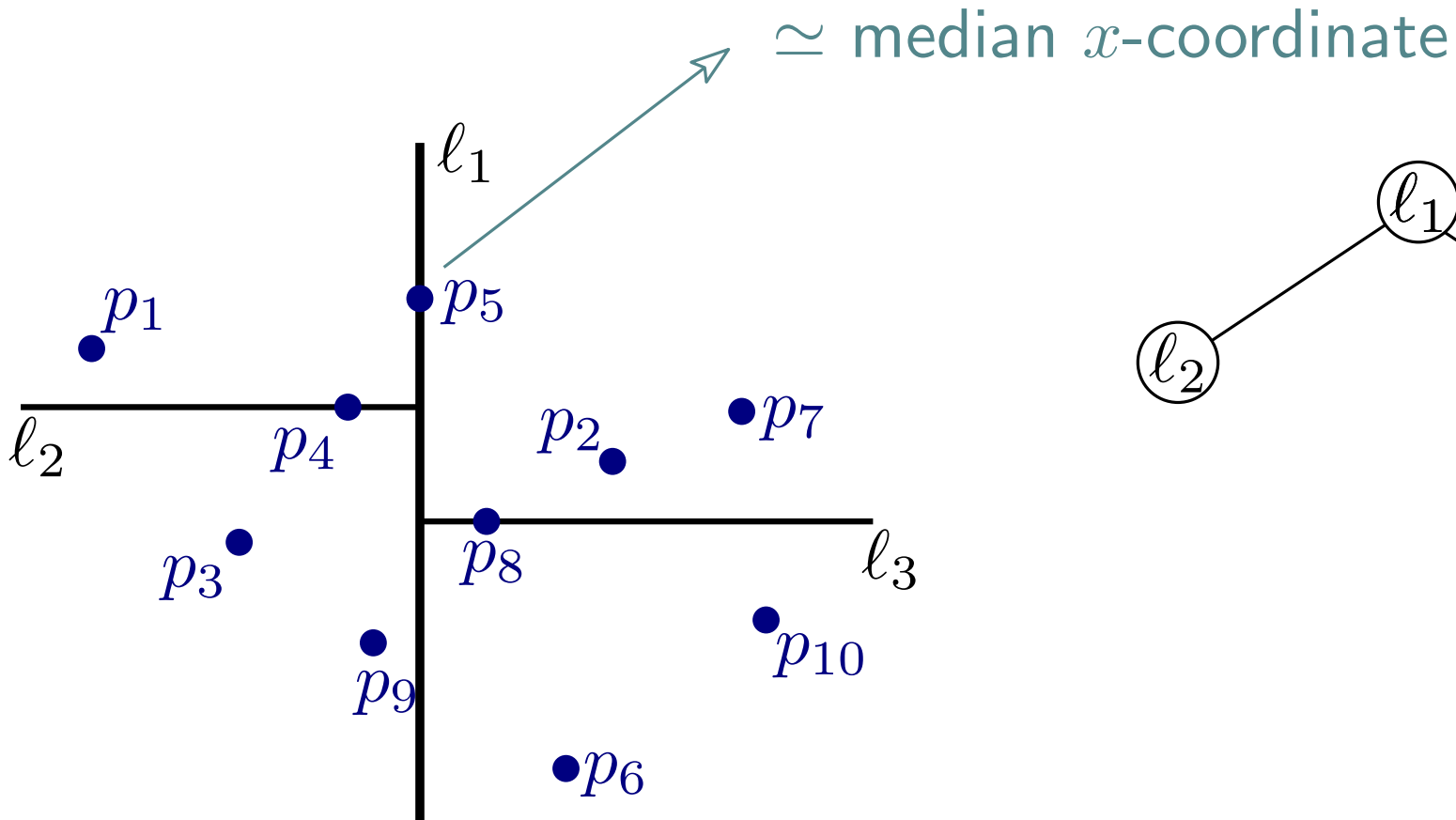
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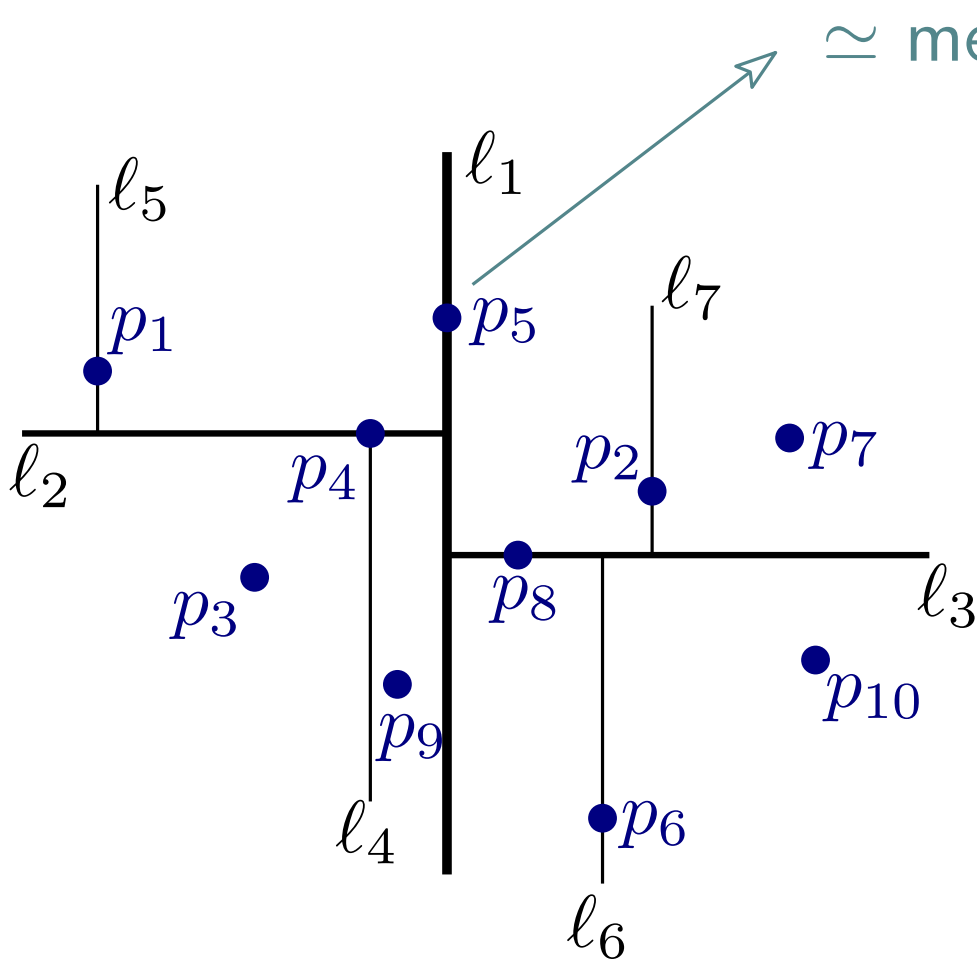
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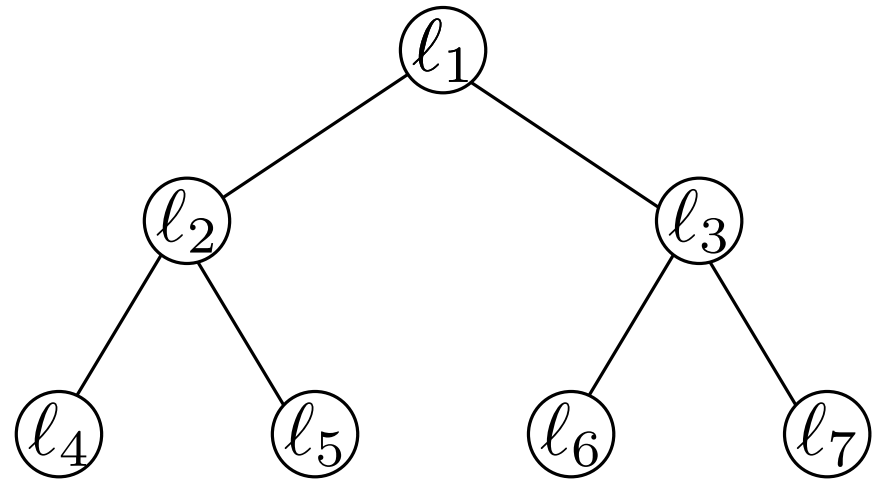
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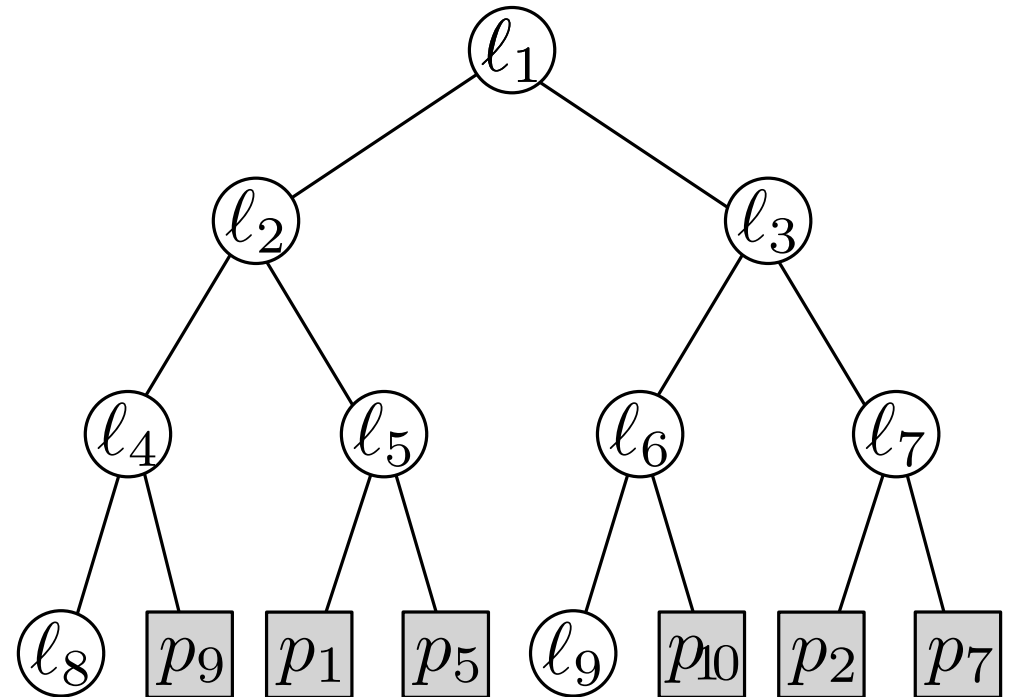
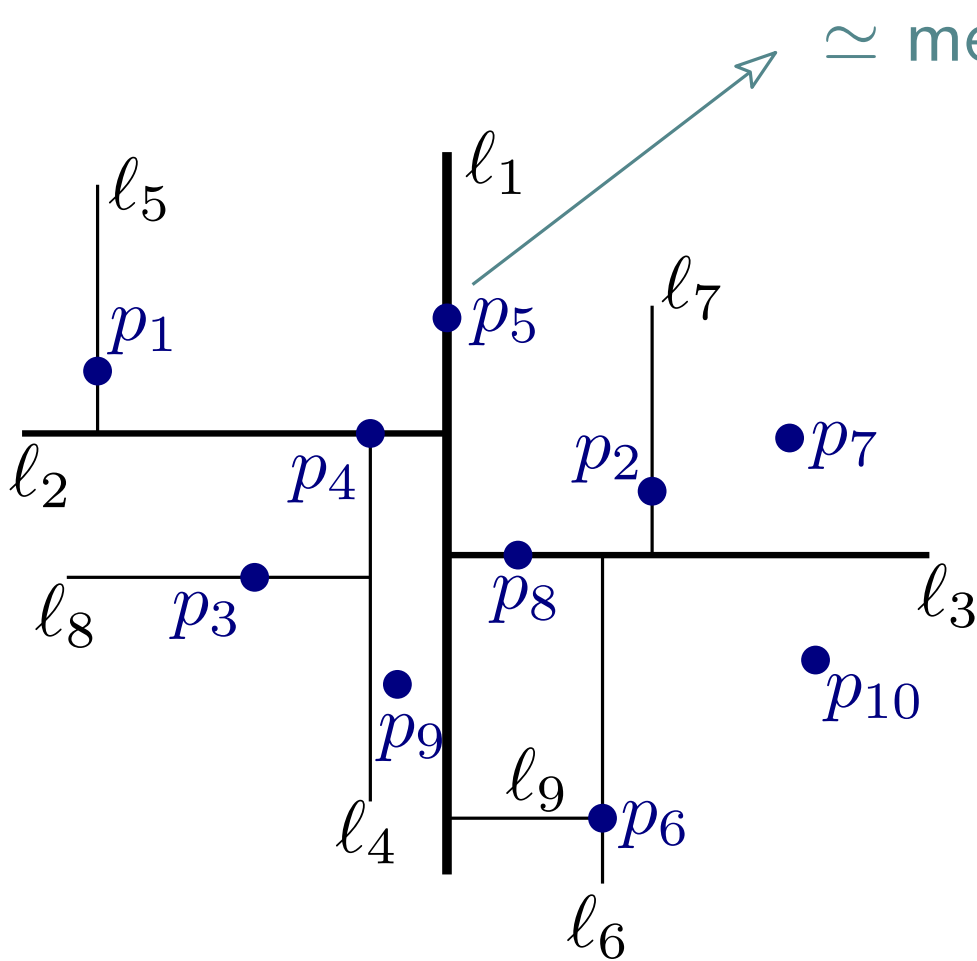
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Kd trees in \mathbb{R}^2

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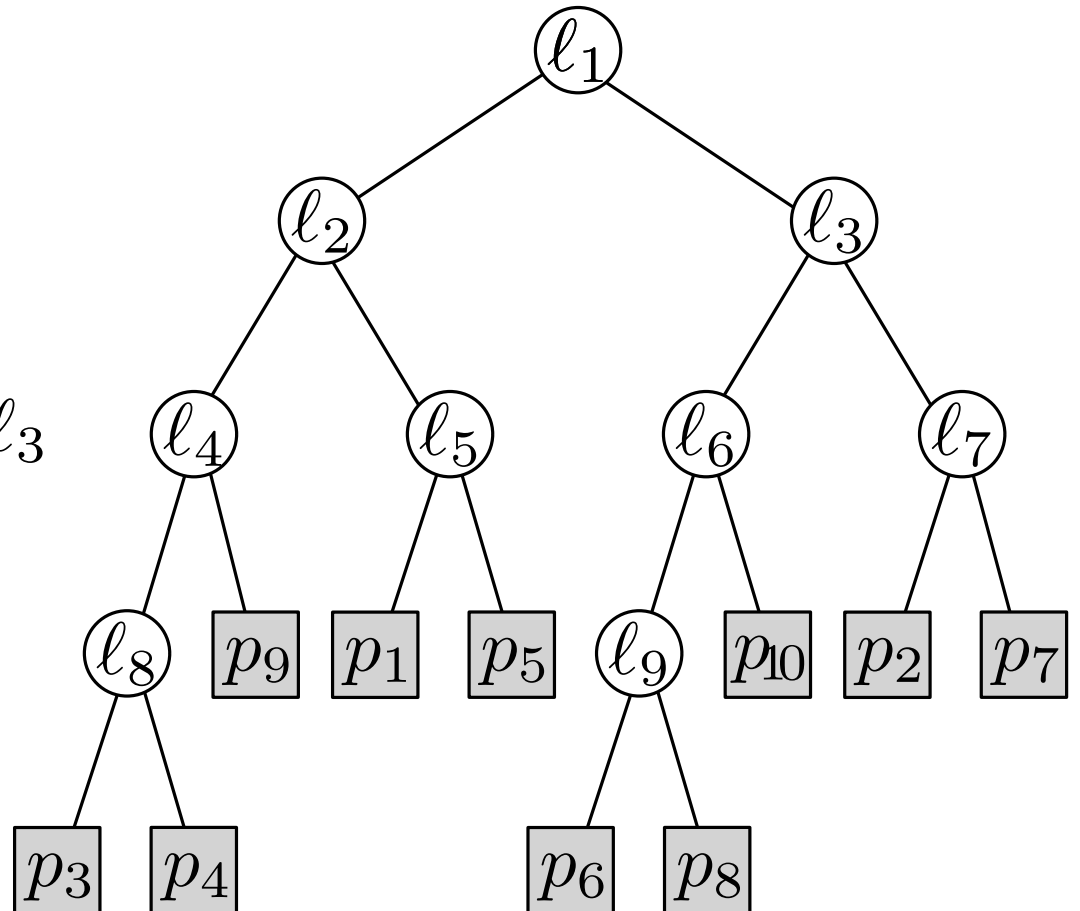
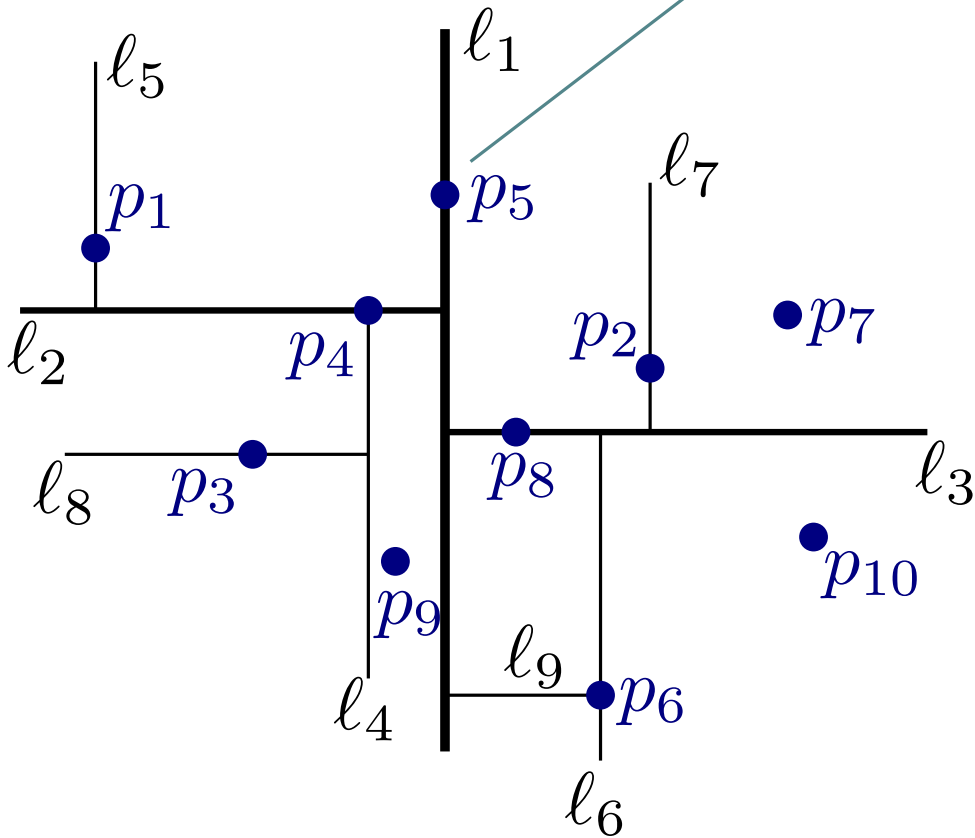


Kd trees in \mathbb{R}^2

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Kd tree anatomy

Space: $O(n)$

Tree has $O(\log n)$ depth.

Preprocessing: use linear time median:

$$T(n) = 2T(n/2) + O(n) \Rightarrow O(n \log n)$$

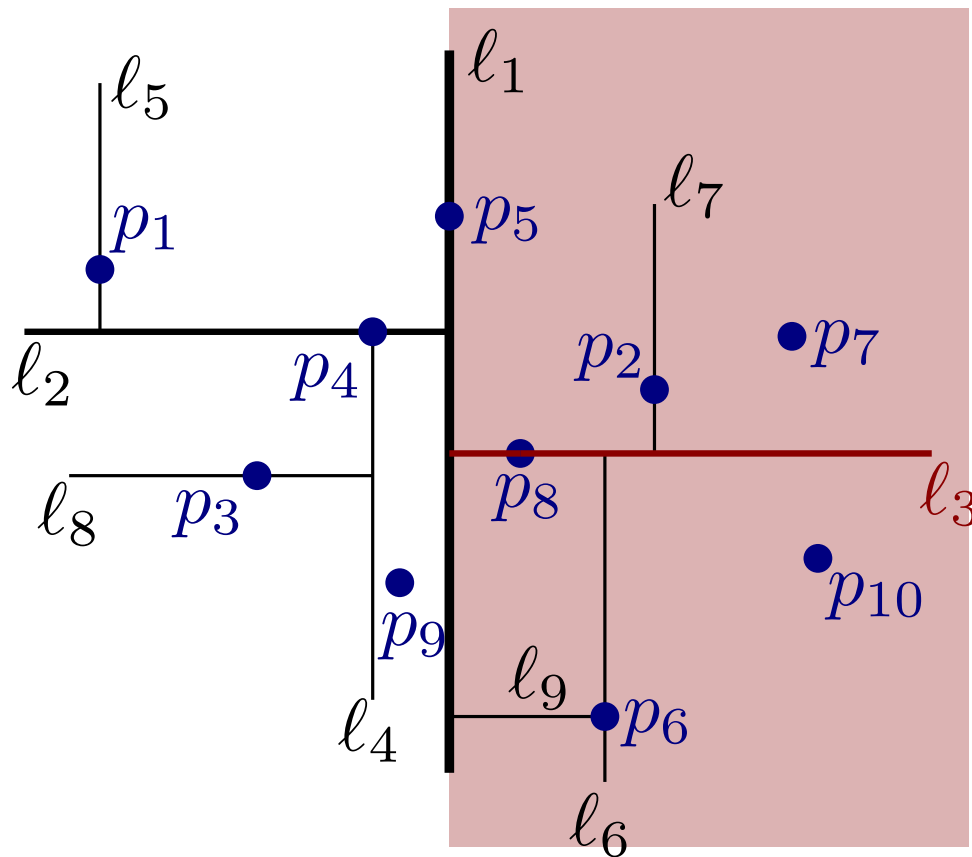
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Each l has a rectangular region

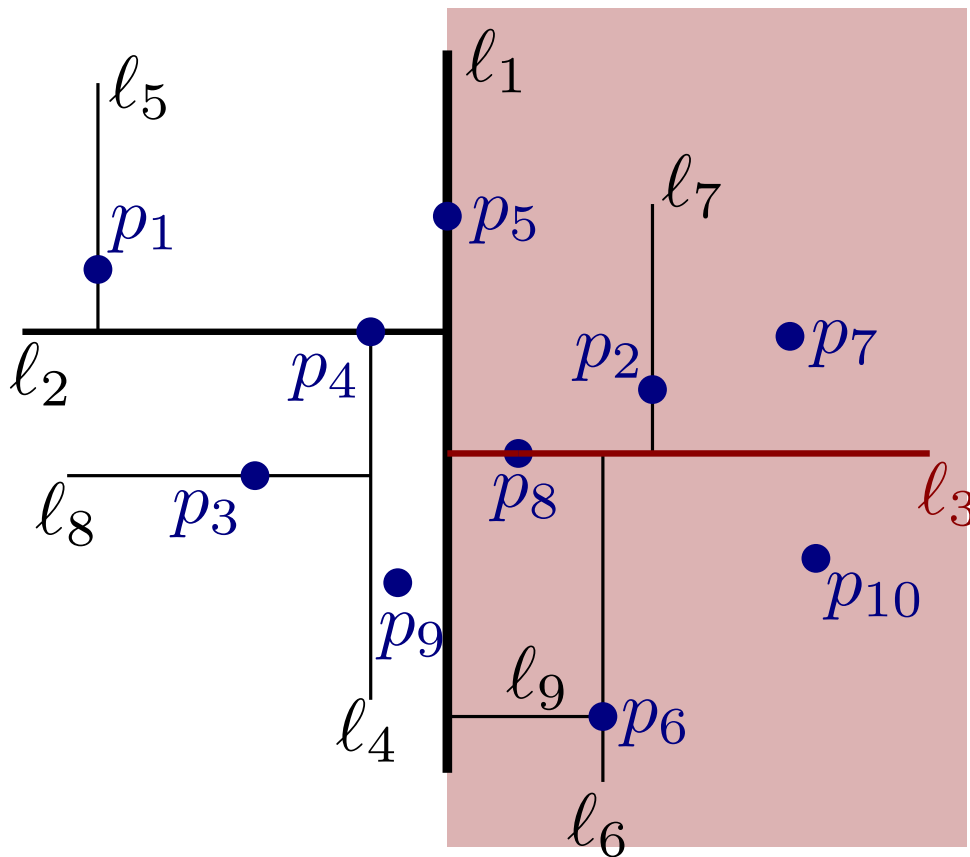
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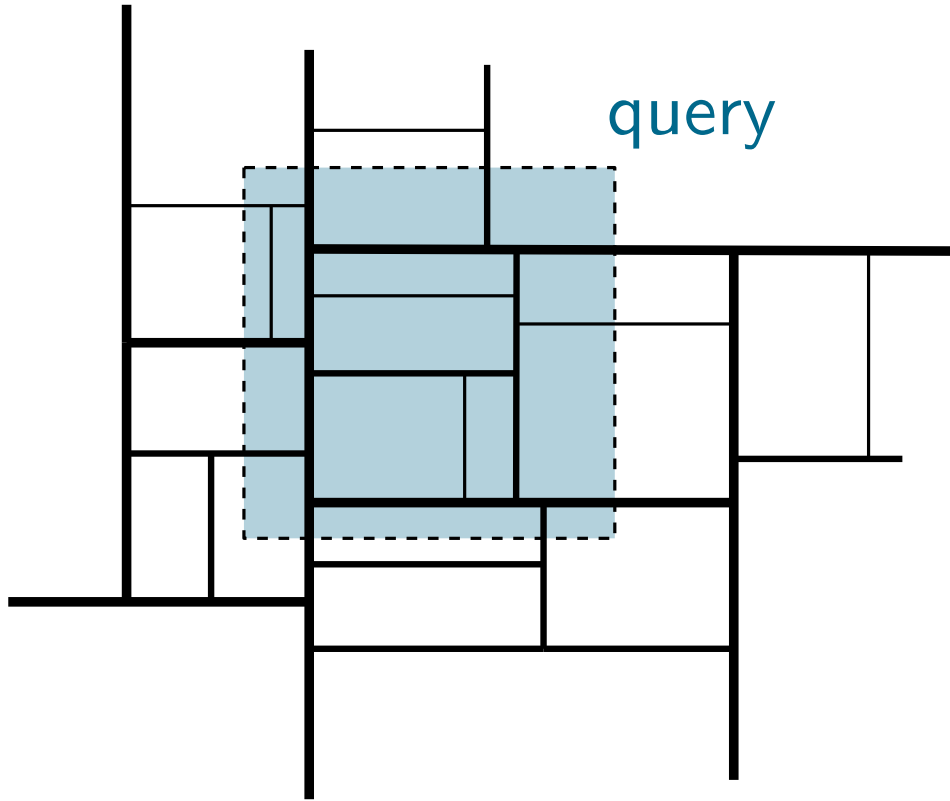


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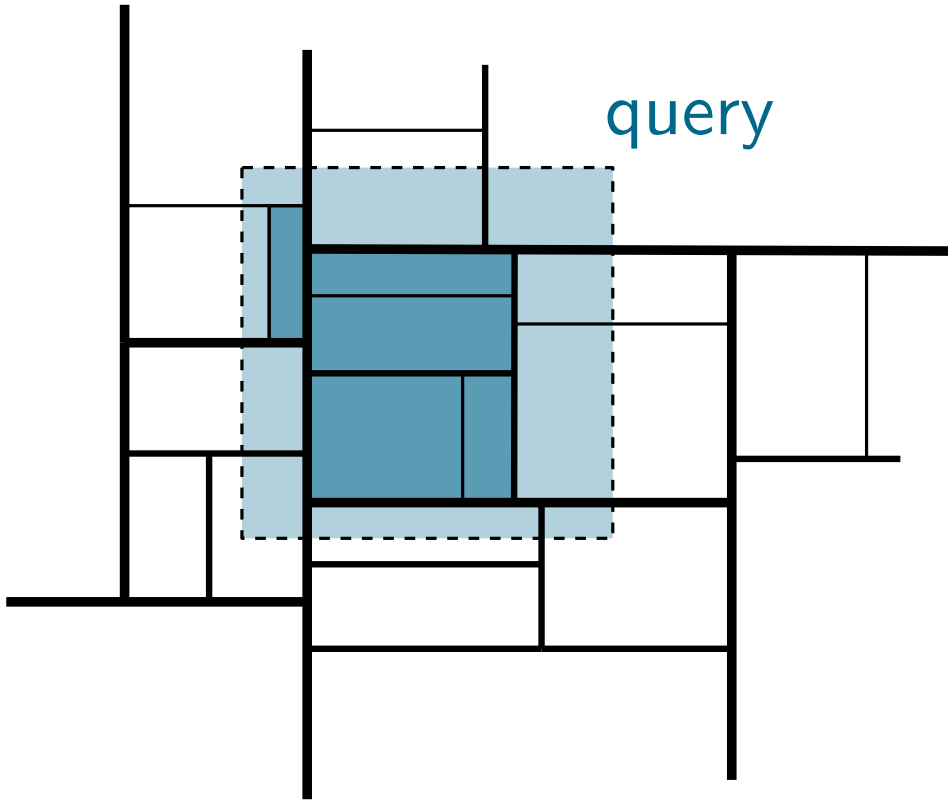
$$reg(l_1) = \mathbb{R}^2$$

Child regions of l :
separated by l

Querying a kd tree

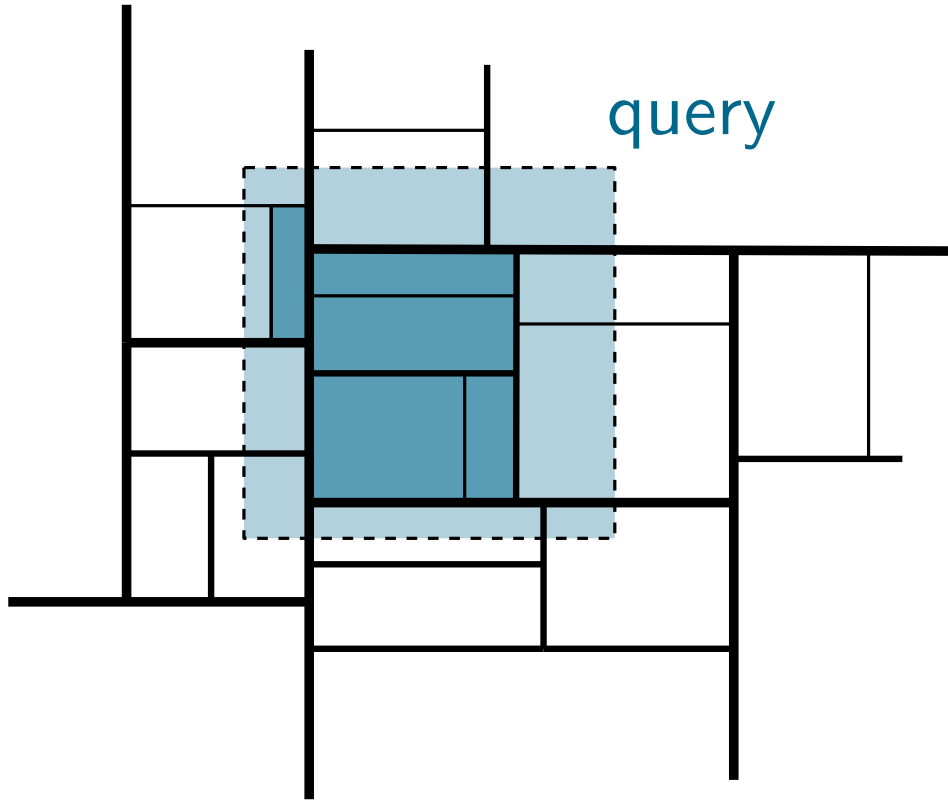


Querying a kd tree



Report subtree if $reg(\ell) \subseteq Q$

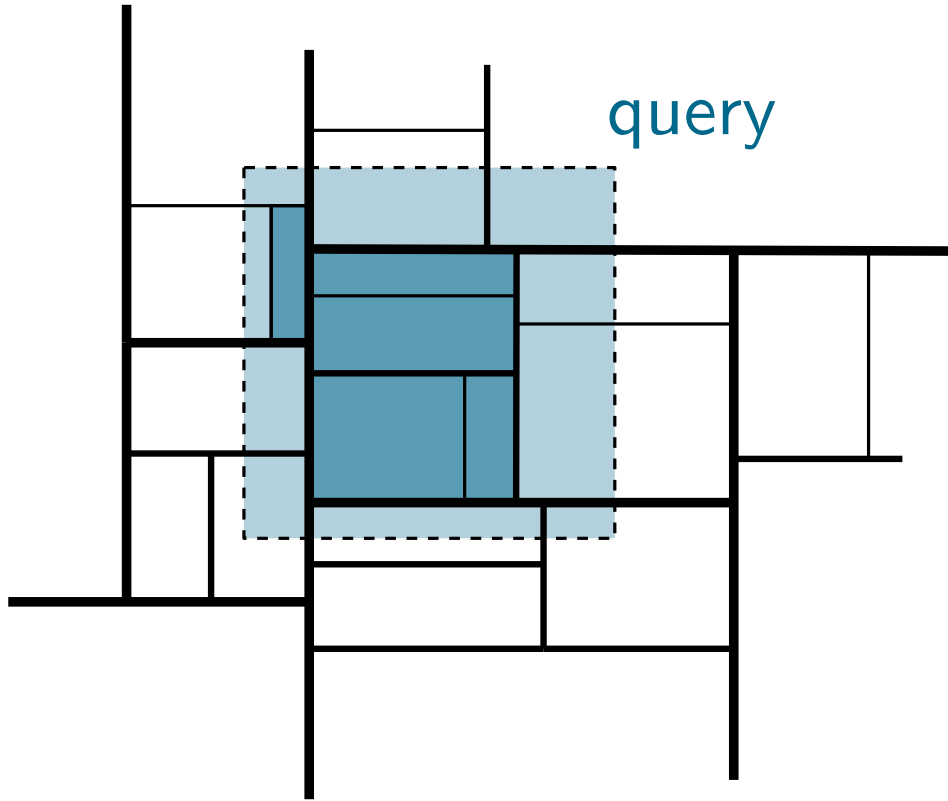
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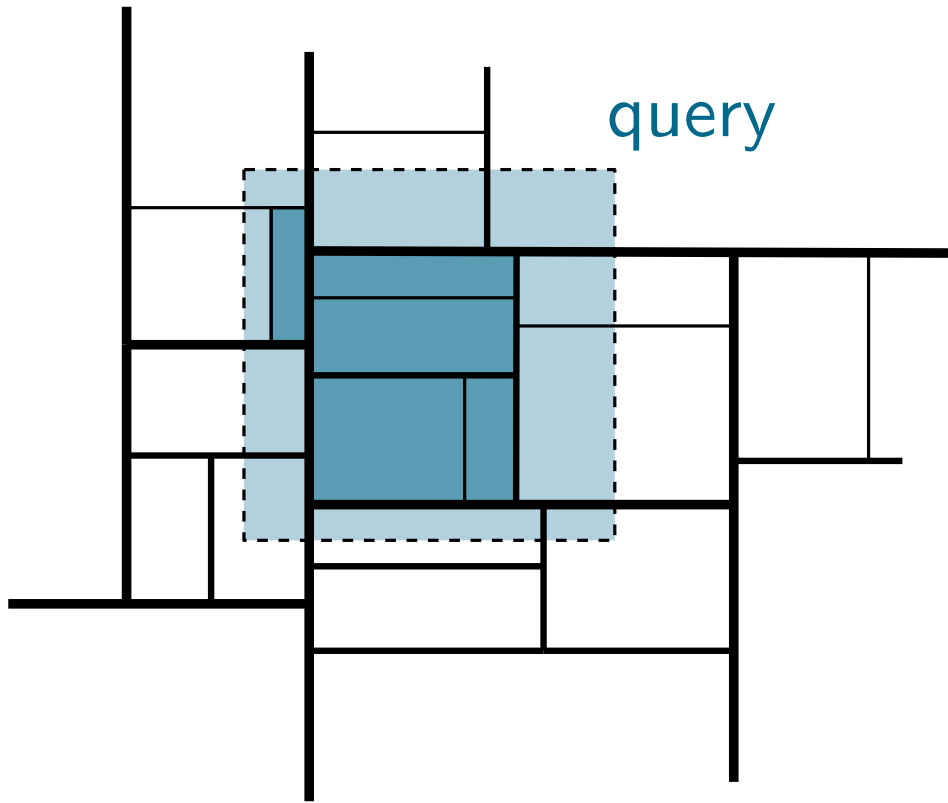


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Searching, reporting covered regions: $O(\log n + k)$

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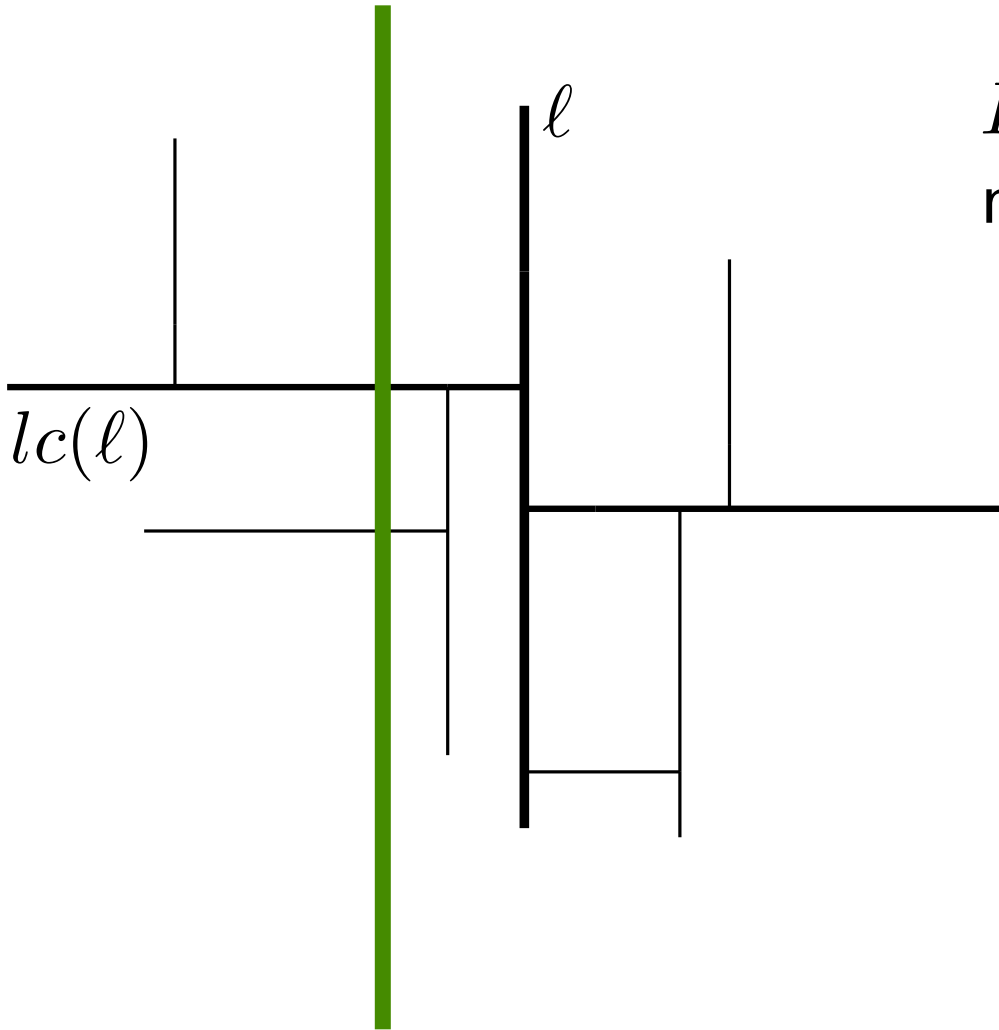
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Searching, reporting covered regions: $O(\log n + k)$

How many regions can intersect ∂Q ?

Regions intersected by the boundary

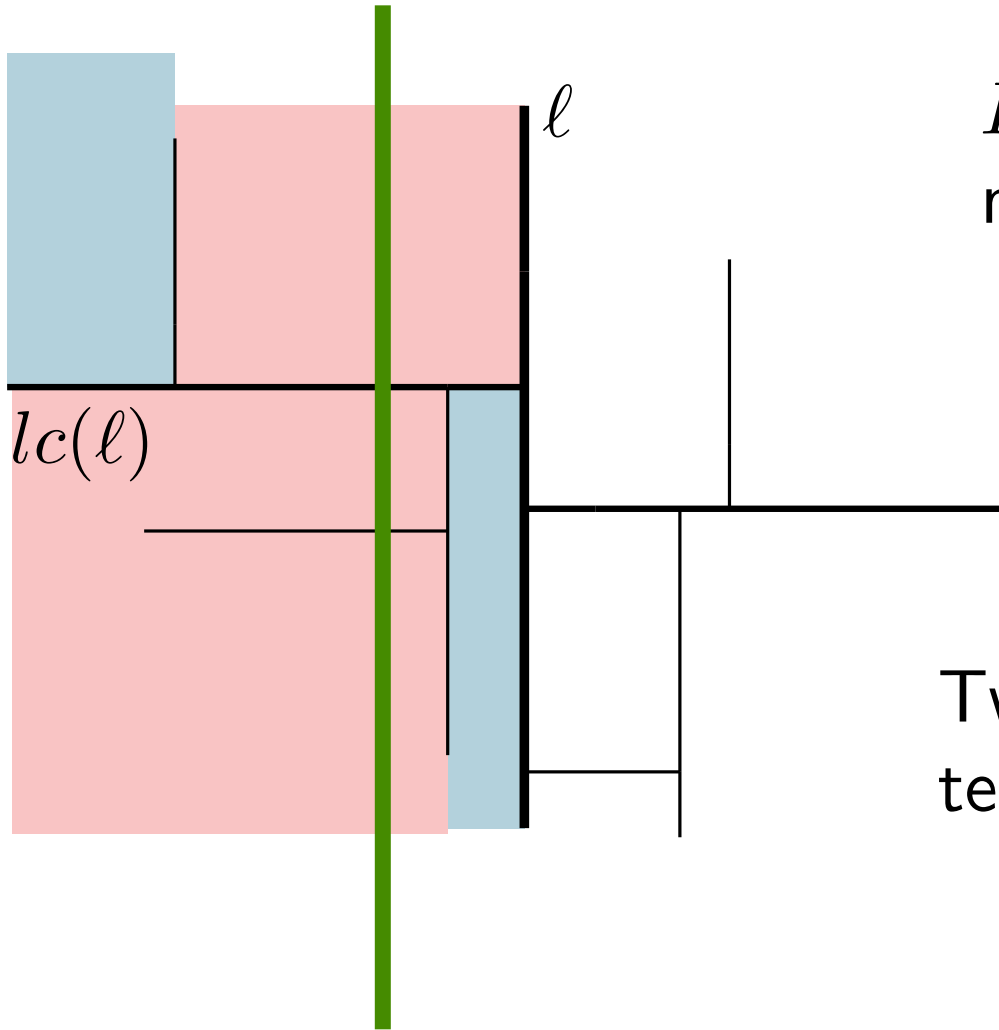
Claim. A vertical line intersects at most $O(\sqrt{n})$ node regions.



$I(n)$: vert. line intersects this many regions in kd tree of size n

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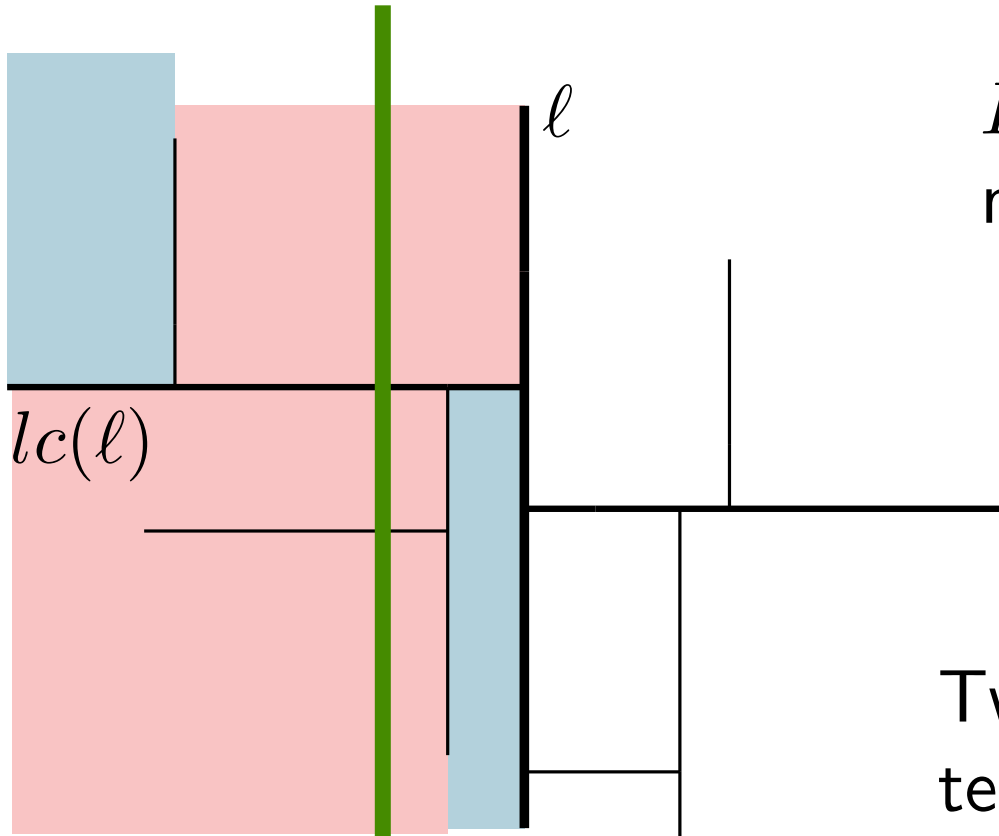


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Two grandchild regions are not intersected

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Two grandchild regions are not intersected

$$I(n) = 2 + 2I(n/4)$$

$reg(\ell)$ and $reg(leftchild(\ell))$

Intersections in red subtrees

Kd tree query time

$$I(n) = 2 + 2I(n/4) = 2 + 2 \cdot (2 + 2 \cdot (\dots)) = 2 + 4 + \dots + 2^{\log_4 n}$$

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Q has ≤ 2 vertical and ≤ 2 horizontal sides

$\Rightarrow \partial Q$ intersects $O(\sqrt{n})$ regions

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Orthogonal range queries of a 2-dim kd tree take $O(\sqrt{n} + k)$ time.

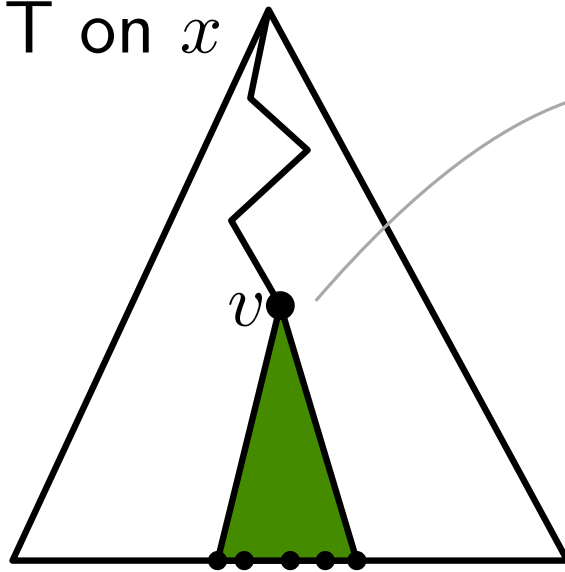
Range trees

Range tree in \mathbb{R}^2

Binary search tree on x -coordinates

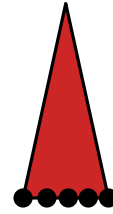
Each node has a new BST for y -coords of descendant leaves

BST on x



v

$T(v)$ Auxiliary tree

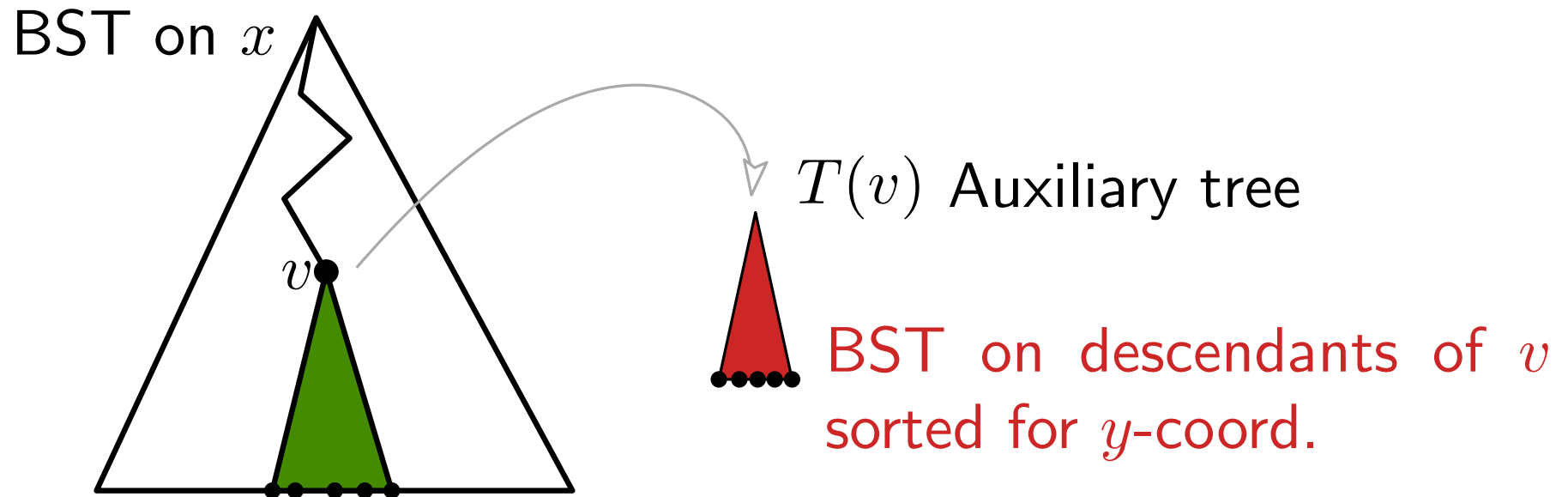


BST on descendants of v
sorted for y -coord.

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Binary search tree on x -coordinates

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Construction:

- Presort on y -coord to array A

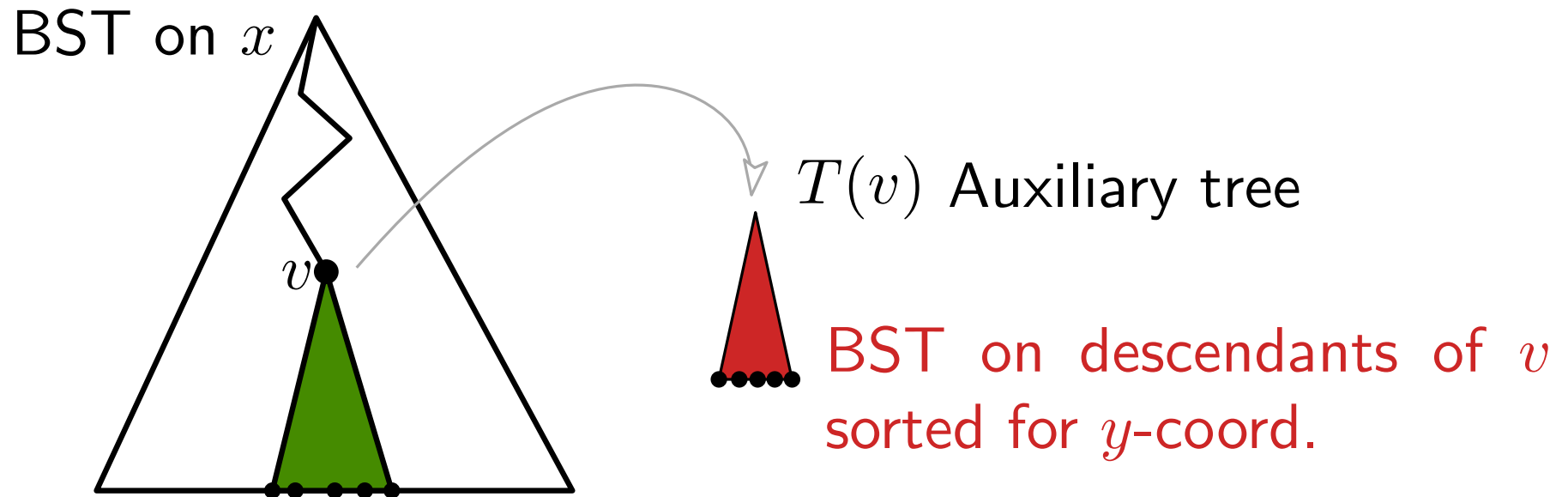
Construct(v, A):

- Construct $T(v)$ using A
- Find median x , split A to A_{left}, A_{right}
- Construct($lc(v), A_{left}$), Construct($rc(v), A_{right}$)

Range tree in \mathbb{R}^2

Binary search tree on x -coordinates

Each node has a new BST for y -coords of descendant leaves



Construction:

- Presort on y -coord to array A $O(n \log n)$

Construct(v, A):

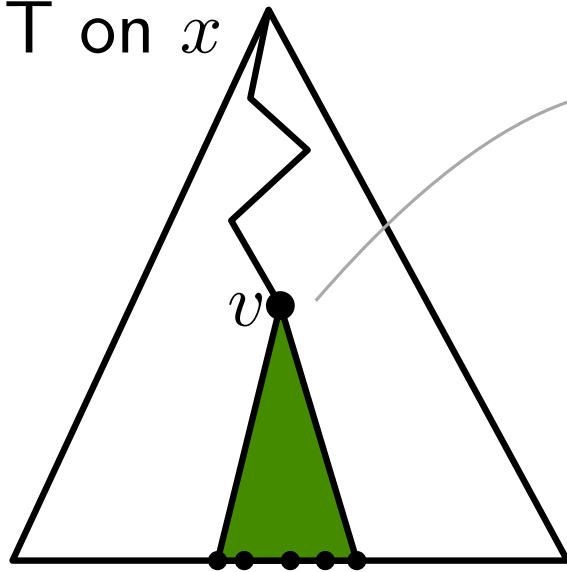
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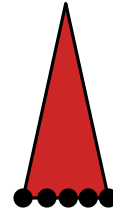
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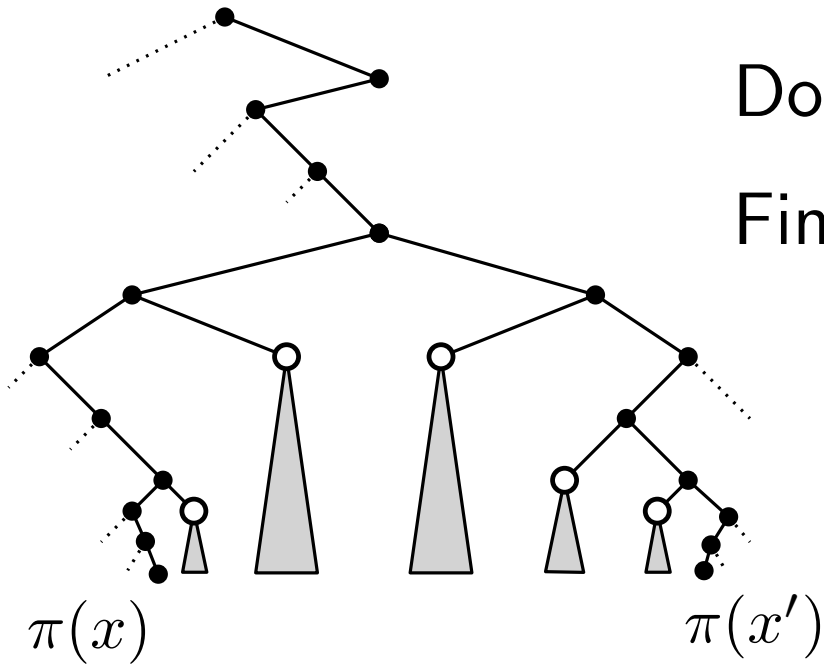
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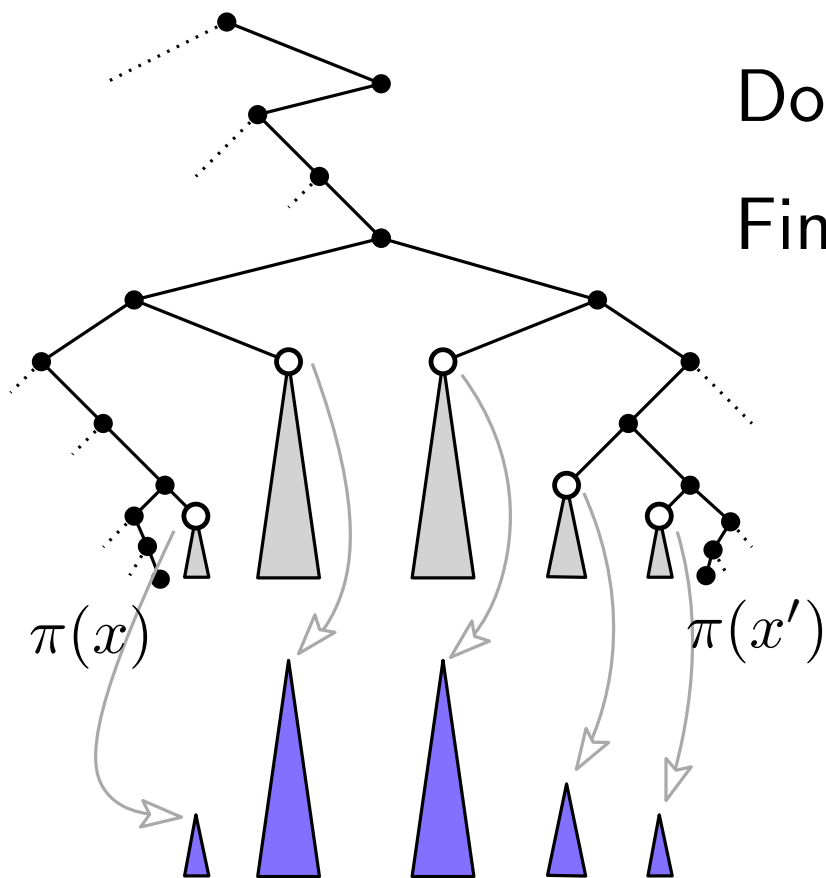
Querying a 2-dim range tree

Do 1-dim range query on x -coordinates

Find $O(\log n)$ reported subtree roots



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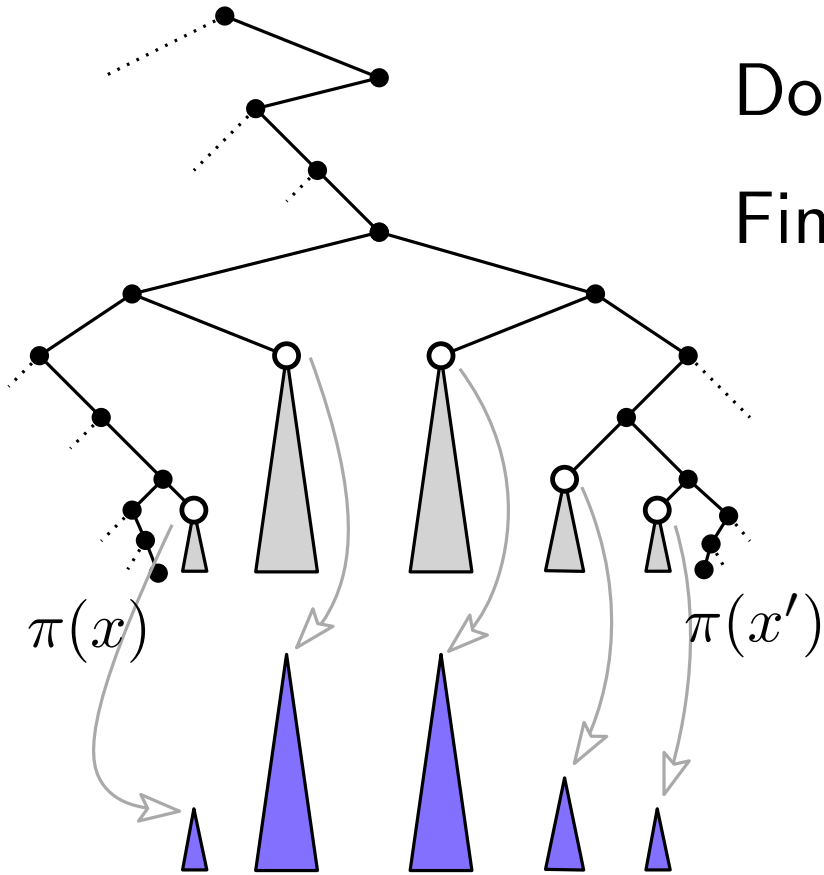


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Querying a 2-dim range tree



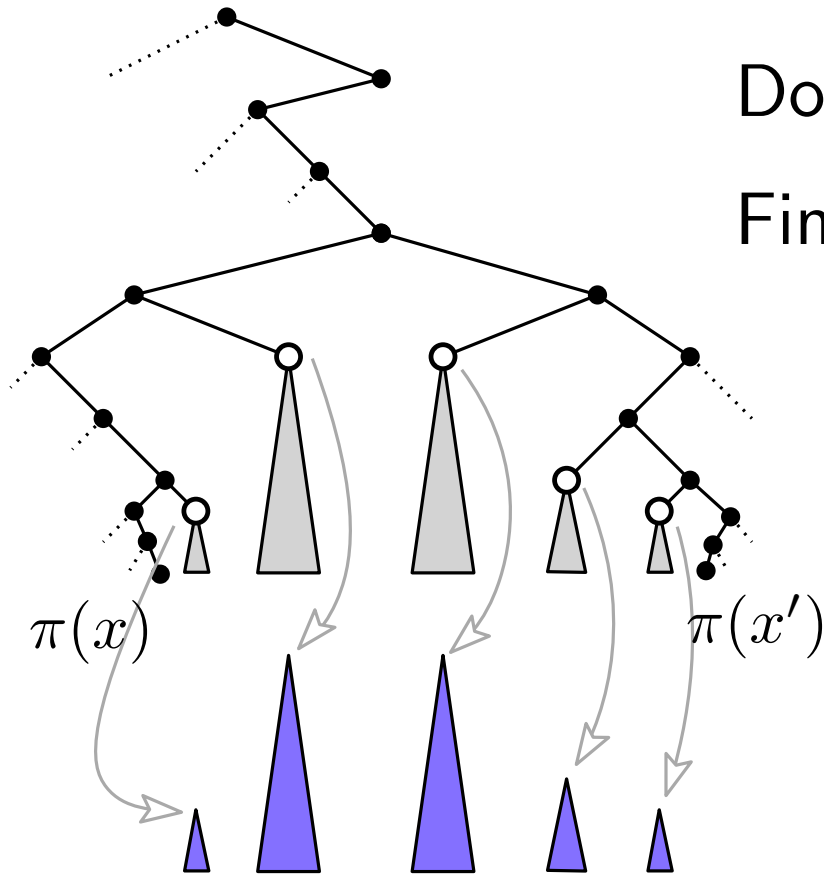
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Total query time:

$$\sum_v O(\log n + k_v) = O(\log^2 n + k)$$

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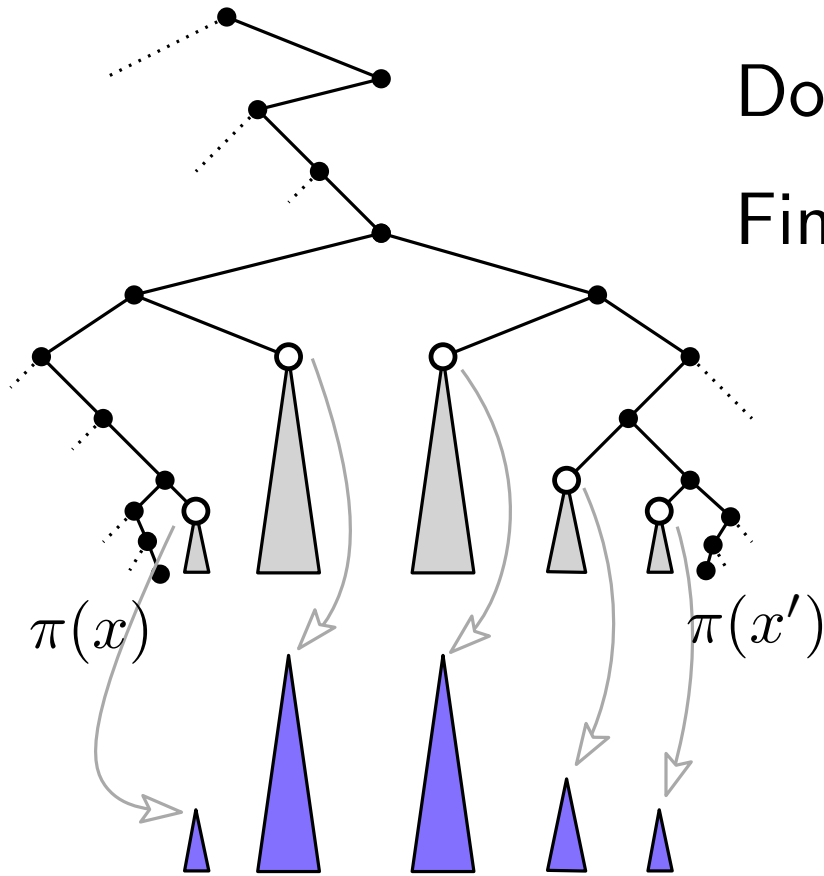
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Querying a 2-dim range tree



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Each level stores chunks of
 a $(d - 1)$ -dim range tree

Total query time:

$$\sum_v O(\log n + k_v) = O(\log^2 n + k)$$

In \mathbb{R}^d , it gives $O(\log^d n + k)$

But! space is up to $\Theta(n \log^{d-1} n)$

Handling degeneracies

Composite numbers: $a, b \in \mathbb{R} \rightarrow (a|b)$

Sorted lexicographically.

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\Rightarrow all first and second coords are distinct

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Given query $Q = [x, x'] \times [y, y']$, replace by

$$Q^* = [(x|-\infty), (x'|\infty)] \times [(y|-\infty), (y'|\infty)]$$

Handling degeneracies

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Given query $Q = [x, x'] \times [y, y']$, replace by

$$Q^* = [(x|-\infty), (x'|\infty)] \times [(y|-\infty), (y'|\infty)]$$

Observation.

$$p \in Q \Leftrightarrow p^* \in Q^*$$

(Special) Fractional cascading

Lueker 1978, Willard 1978

Chazelle and Guibas 1986

Speeding up binary searches on subsets

Array and subarray, query $[4, 45]$

\Rightarrow two binary searches?

A

2	3	5	8	13	21	34	55	89	92	95	99
---	---	---	---	----	----	----	----	----	----	----	----

B

2	8	13	34	55	92	95
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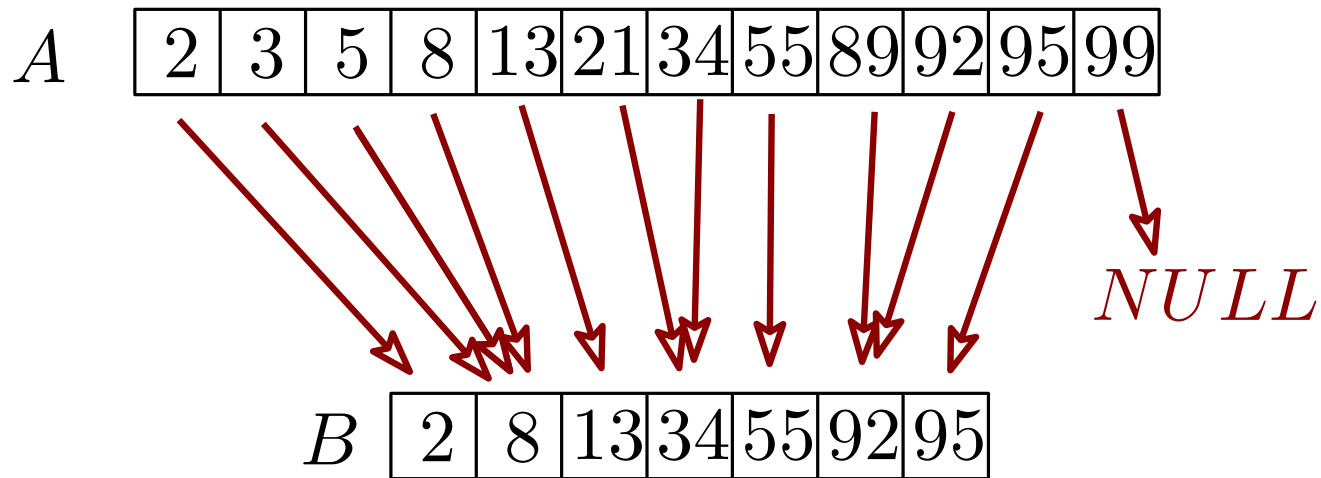
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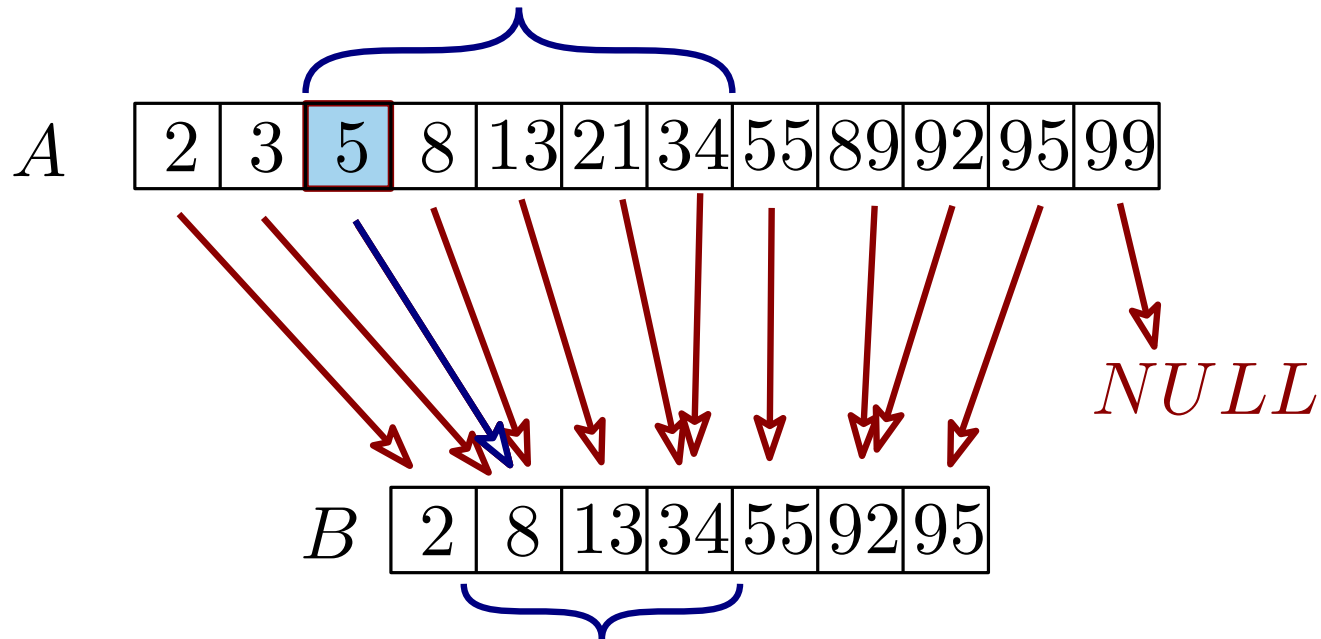


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Binary search A , use pointer of smallest reported

Layered range trees in \mathbb{R}^2

Idea:

Replace 2nd level BSTs for y -coords w/ sorted arrays A_v
+ 2 pointers per entry

At node v , array A_v has:

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Layered range trees in \mathbb{R}^2

Idea:

Replace 2nd level BSTs for y -coords w/ sorted arrays A_v
+ 2 pointers per entry

At node v , array A_v has:

- Points in descendant leafs of v sorted by y -coords
- Each entry $(a, b) \in A_v$ has:
 - Pointer to entry in $A_{lc(v)}$ with smallest y -coord $\geq b$
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Layered range trees in \mathbb{R}^2

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Replace 2nd level BSTs for y -coords w/ sorted arrays A_v
+ 2 pointers per entry

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A_v

2	3	5	8	13	21	34	55	89	92	95	99
---	---	---	---	----	----	----	----	----	----	----	----

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$A_{lc(v)}$

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---	---	----	----	----	----

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of entries

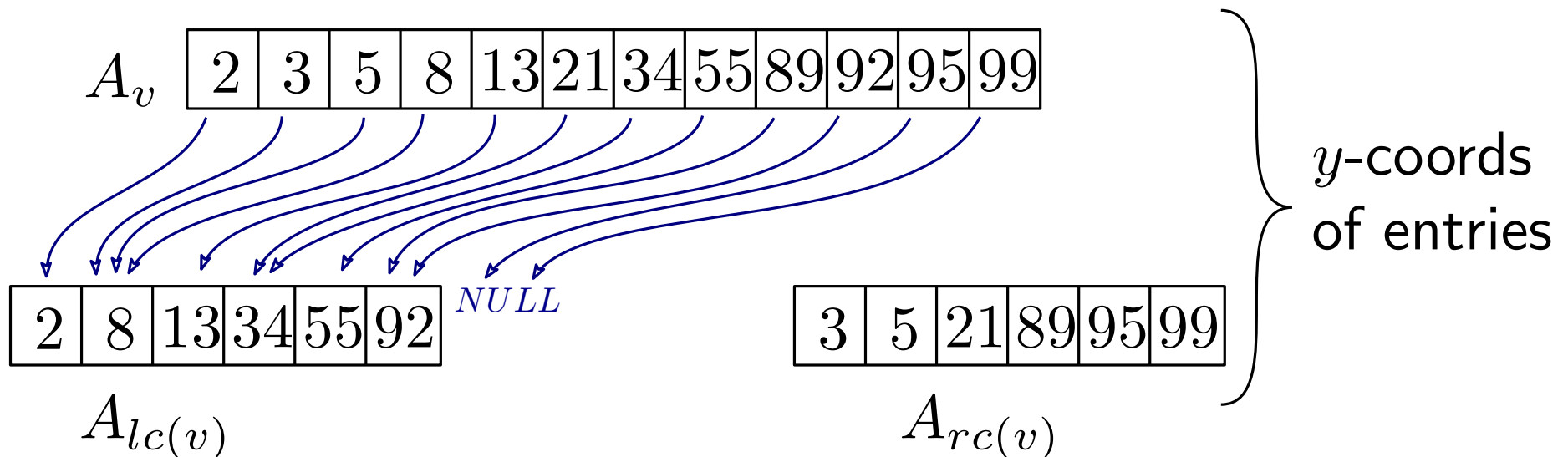
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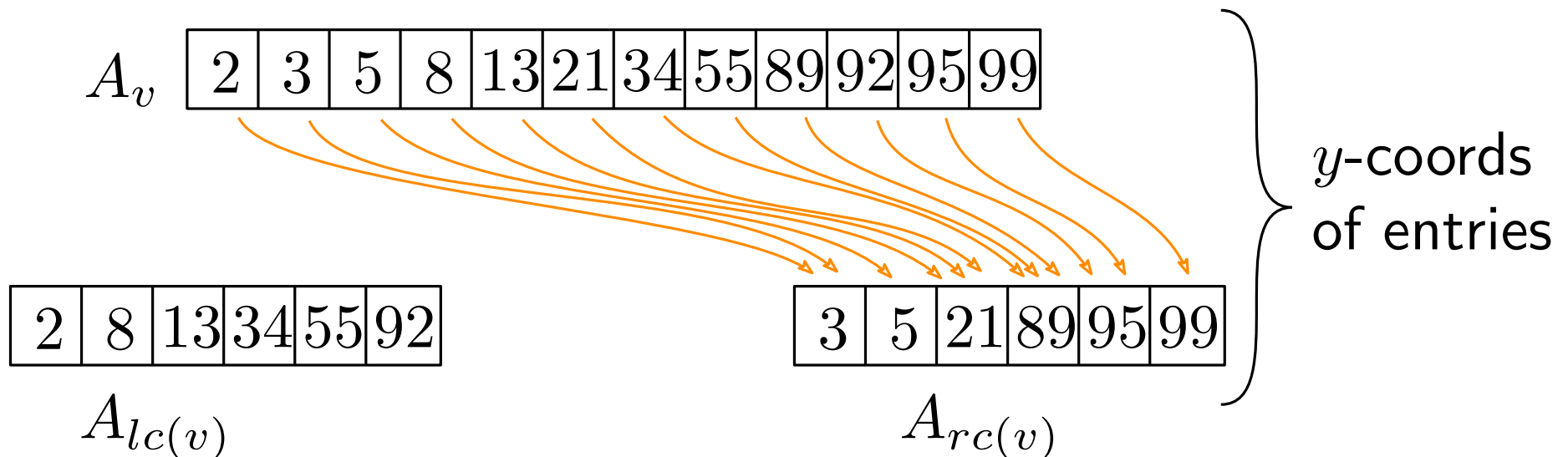
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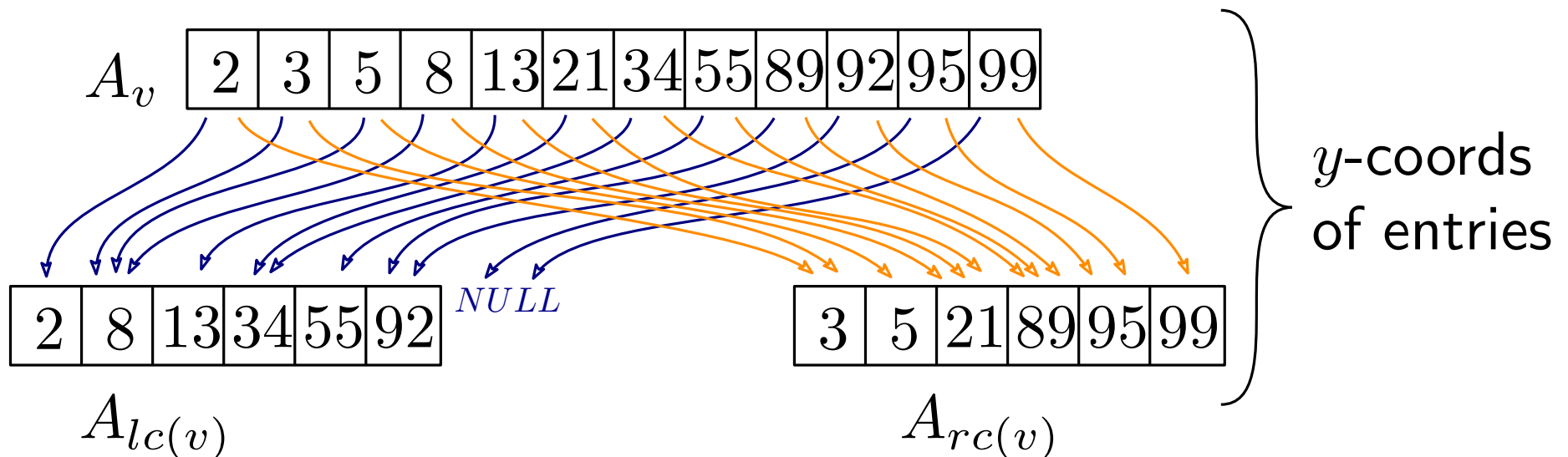
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Query: $[x, x'] \times [y, y']$

Search top (x-)tree for x and x' .

At $v = \text{Split}(x, x')$, binary search for y in $A_v \rightarrow A_v.\text{find}(y)$

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Priority search trees

McCreight 1985

Priority search tree

Priority queue (insert, pop max)

+

Binary search tree

Priority search tree

Priority queue (insert, pop max)

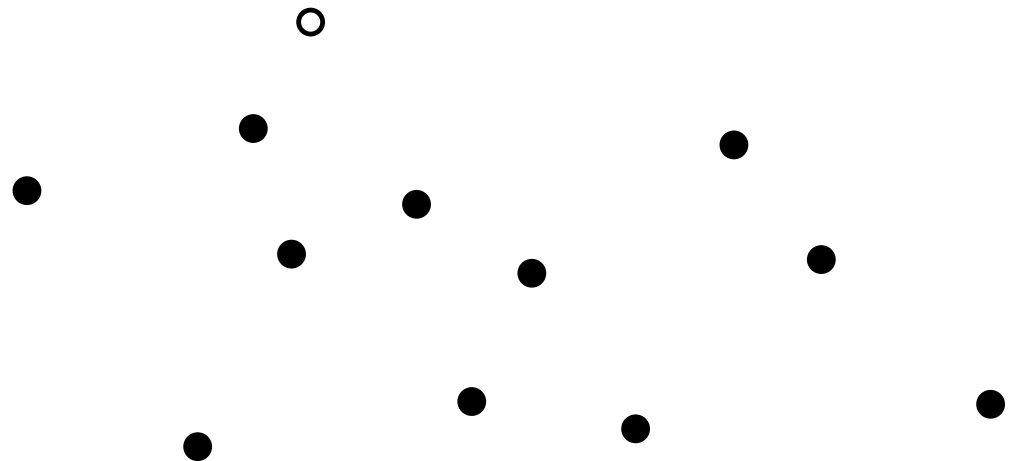
+

Binary search tree

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Priority search tree

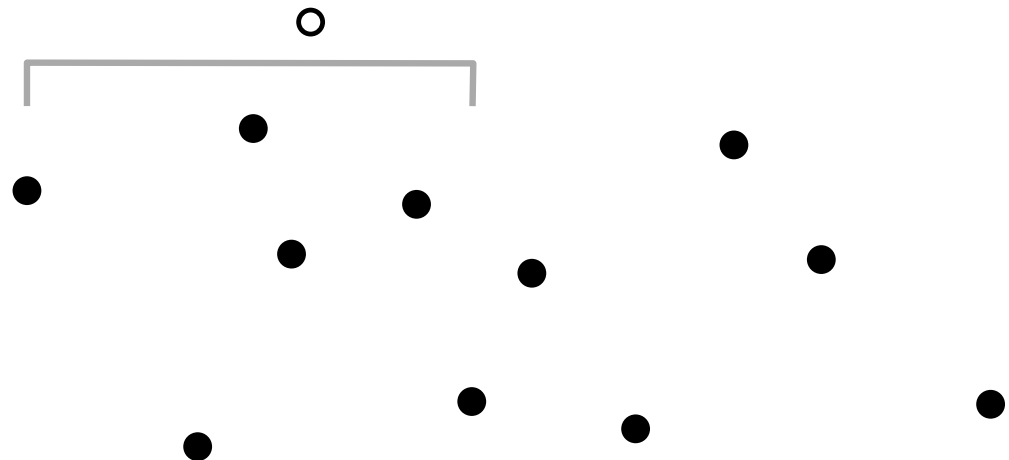
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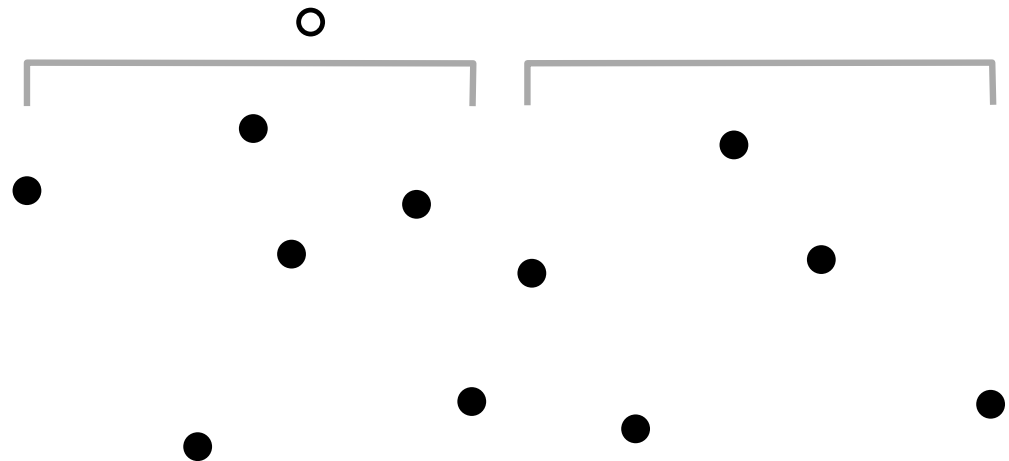
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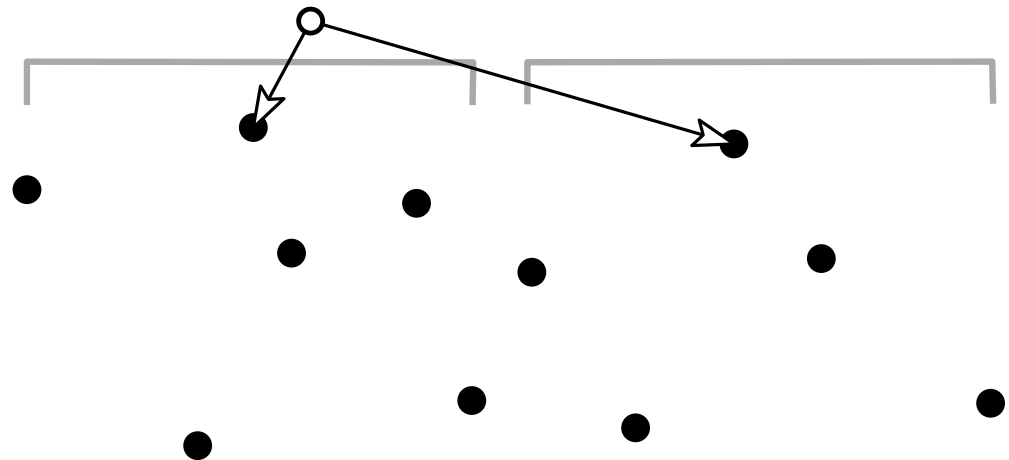
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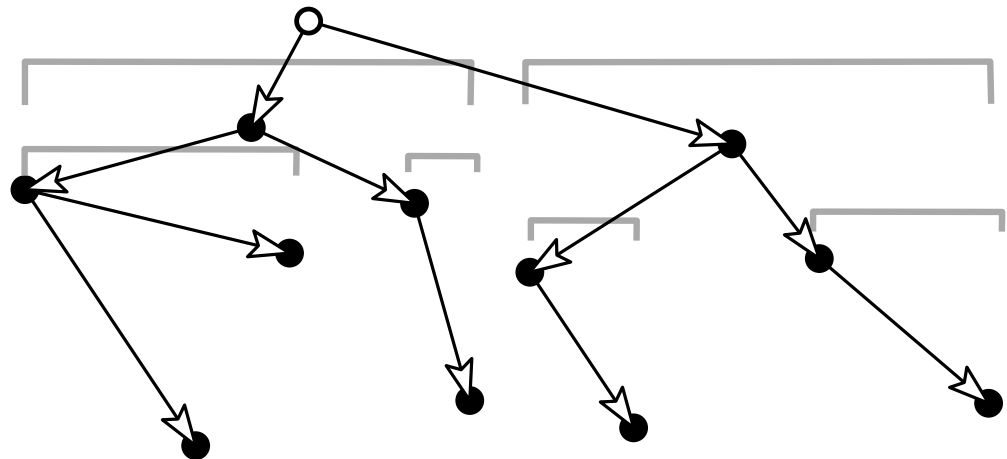
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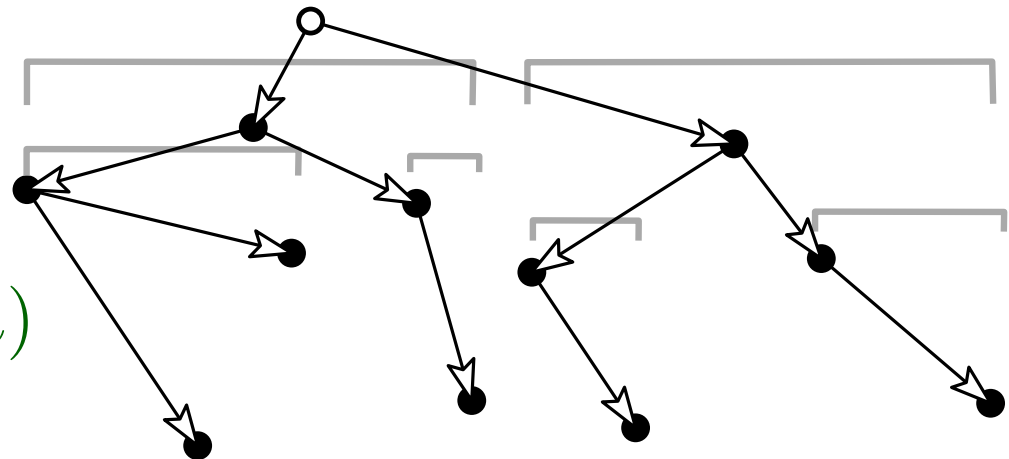
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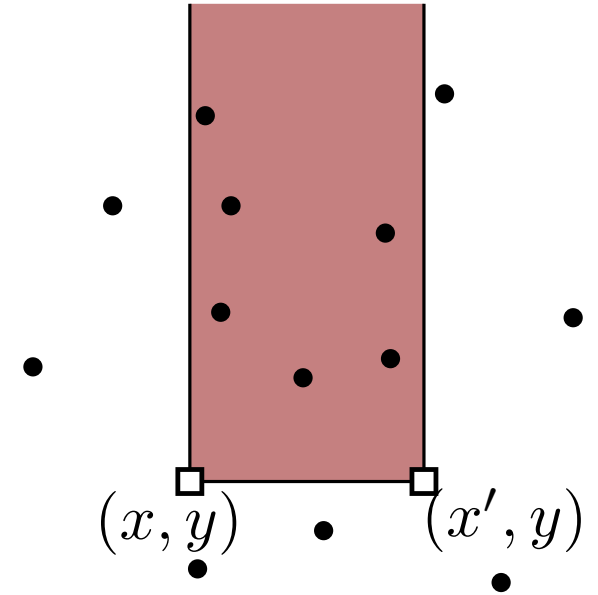
Space: $O(n)$

Construction: $O(n \log n)$



Answering 3-sided queries

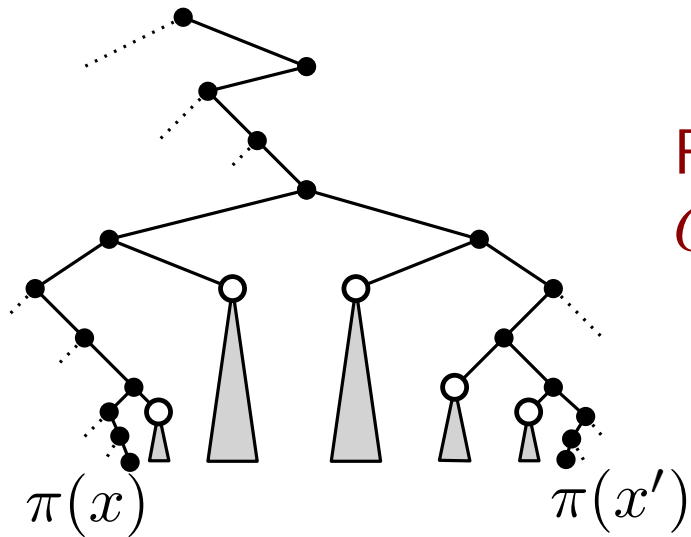
Wlog queries of the type $[x, x'] \times [y, \infty]$



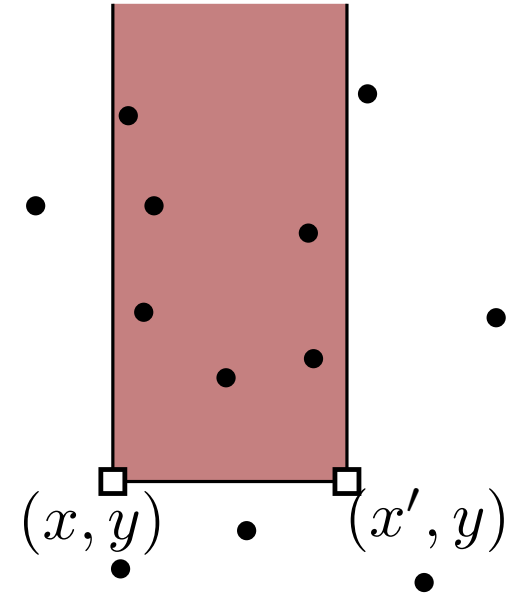
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To answer the query from root = v :



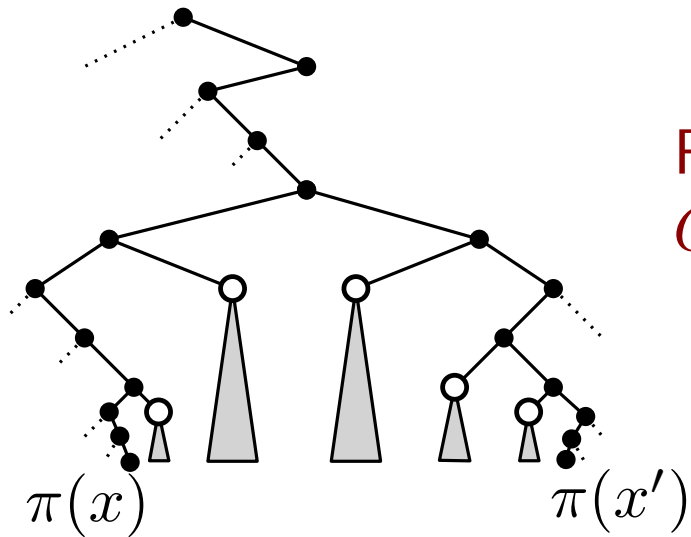
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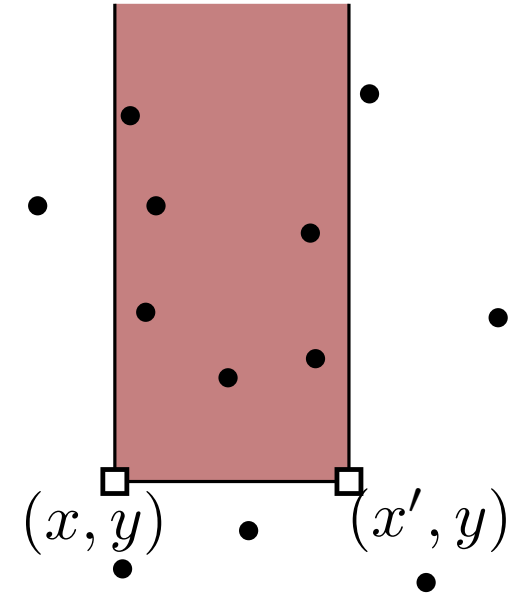
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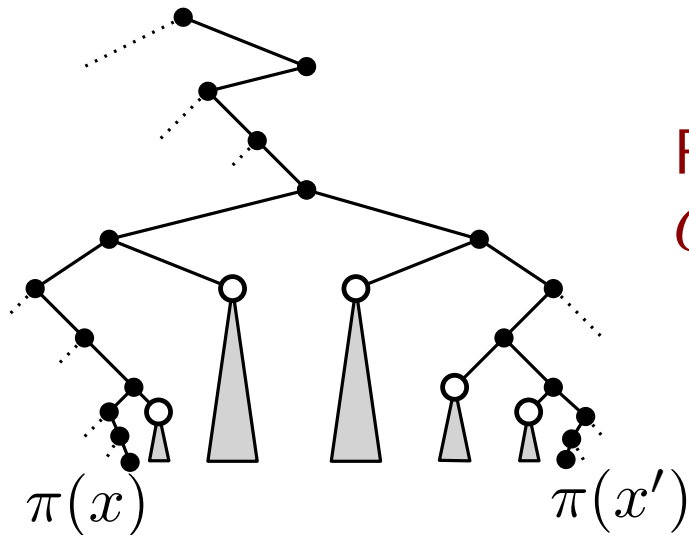
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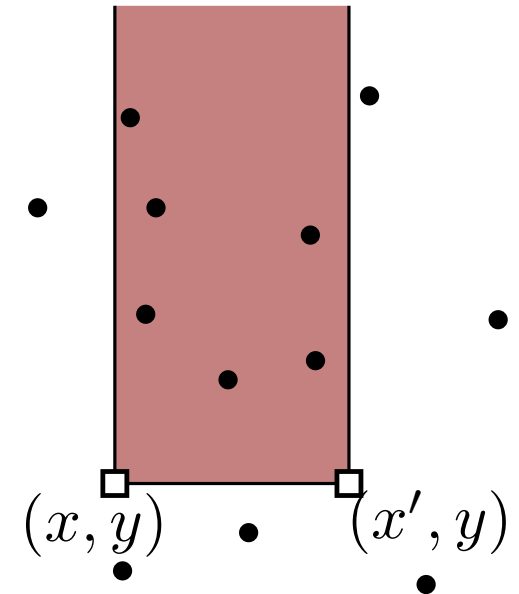
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Query time: $O(\log n + k)$



Current best data structures

Assume coordinates fit in machine words on w bits.
Multiply all by $\log w \simeq \log \log n$.

Static

Dynamic

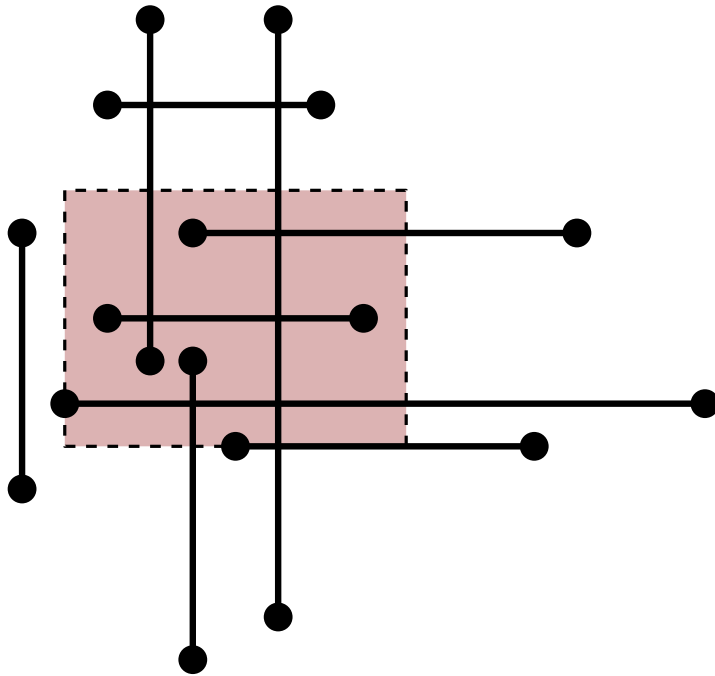
amortized

$s:O(n)$ $q:O(\log^\varepsilon n + k \log^\varepsilon n)$ or $s:O(n \log \log n),$ $q:O(\log \log n + k \log \log n)$ or $s:O(n \log^\varepsilon n),$ $q:O(\log \log n + k)$	$s:O(n \log^{2/3+o(1)} n)$ $q:O(\frac{\log n}{\log \log n} + k)$ $u:O(\log^{2/3+o(1)} n)$
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Chan–Larsen–Pătraşcu

Chan–Tsakalidis

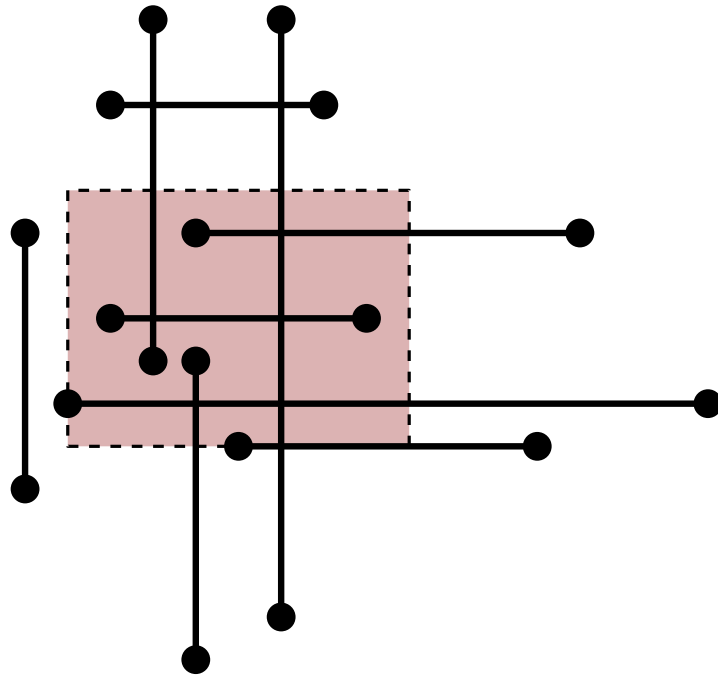
Range searching axis-parallel intervals



→ intervals ending in Q :
range searching on endpoints

→ intervals "crossing" Q ?

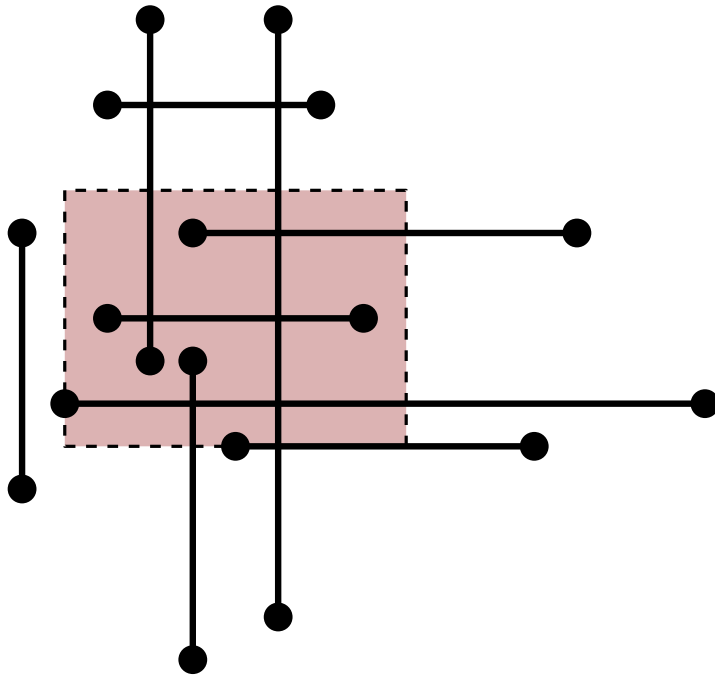
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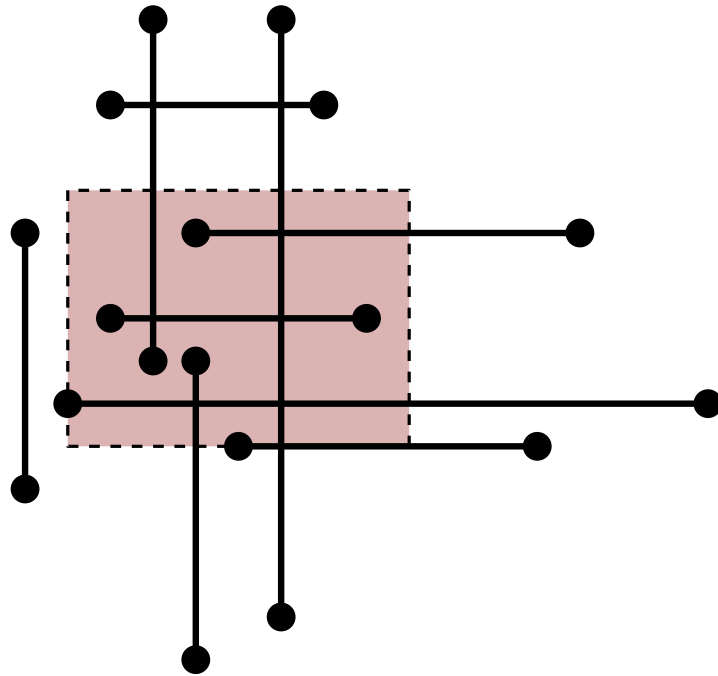


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Given a vertical query segment, report all horizontal segments
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Range searching axis-parallel intervals



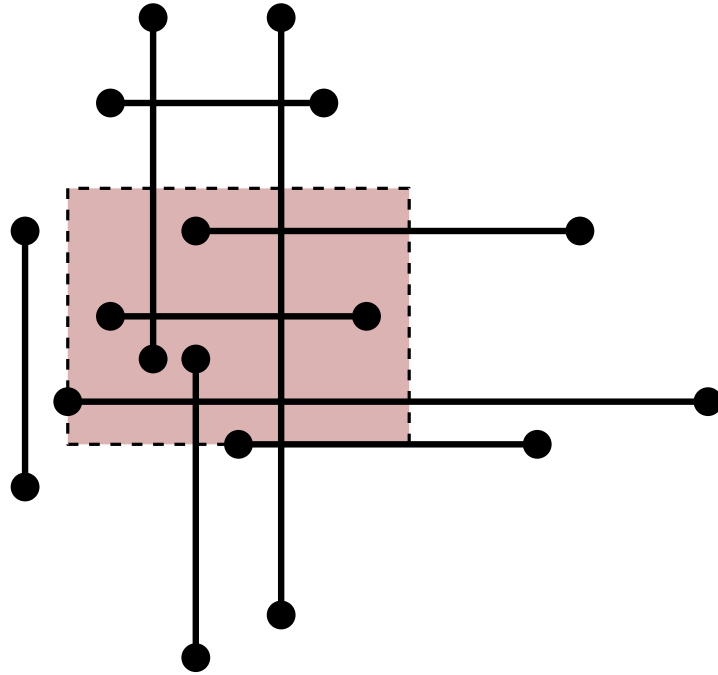
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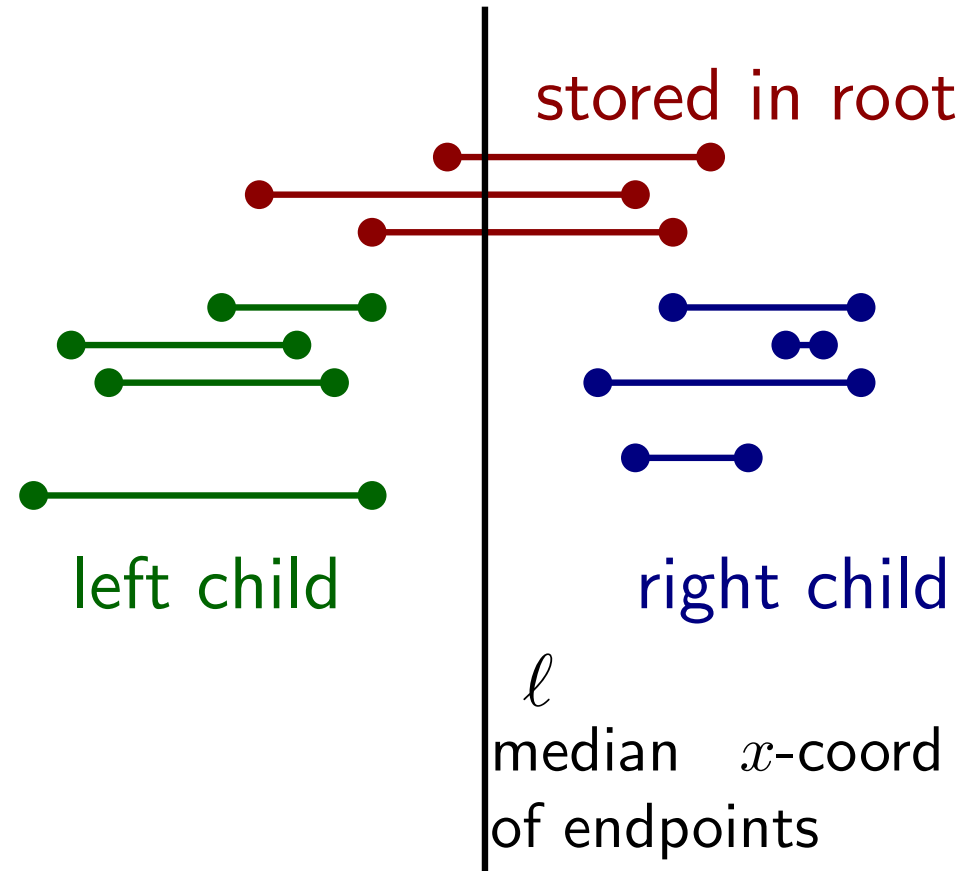
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⇔ in \mathbb{R}^1 , which intervals contain query point q ?

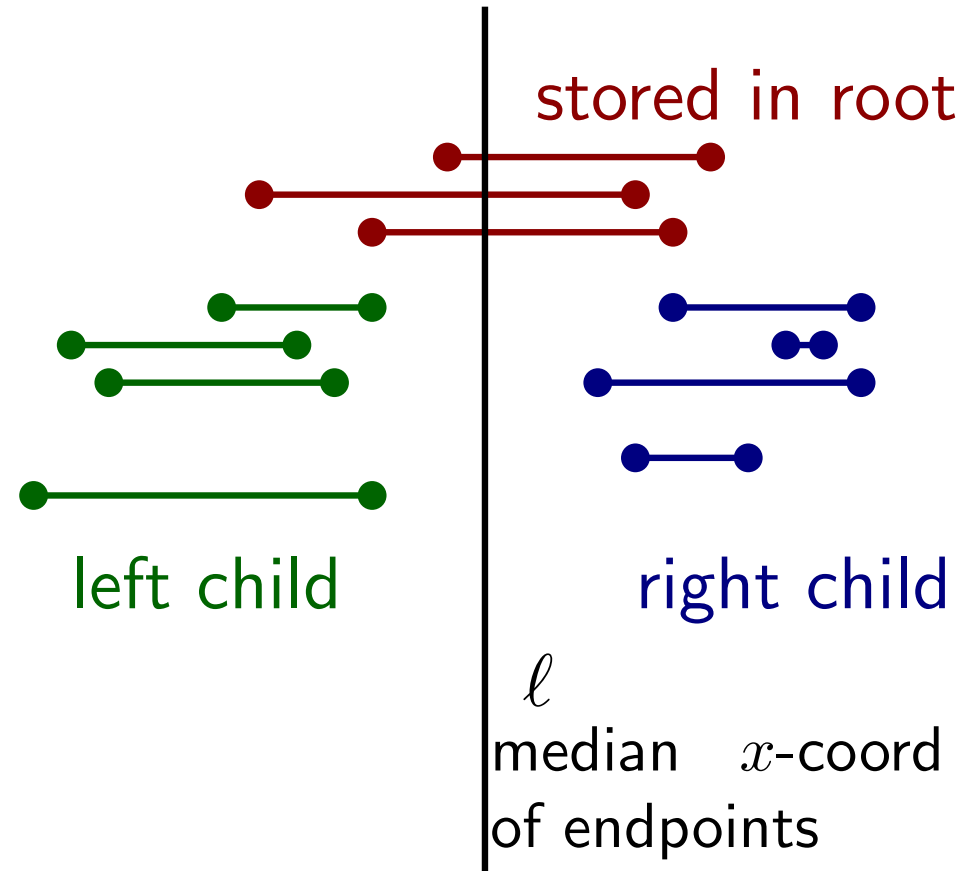
Interval trees (Edelsbrunner 1980 McCreight 1980)

root has intervals intersected by ℓ
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(same for right)



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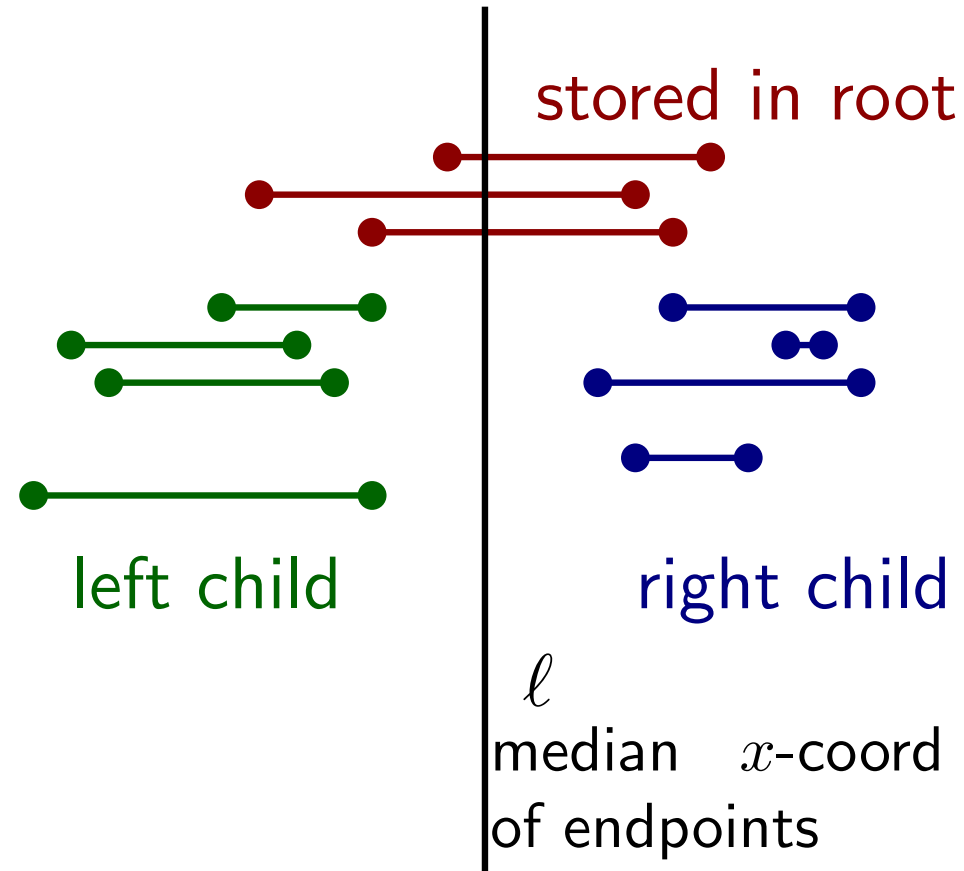
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If segment query:
use priority search tree instead of list

