Ch 14 – Consensus

- The problem and its relevance
- The Binary Consensus
- Generalization to multivalued Consensus
- Basic lower bounds

Def - Consensus

Definition 14.1 (Consensus). Each node $v \in V_g$ is given an input $x_v \in X$. To solve Consensus, an algorithm must compute output values $o_v \in X$ at all correct nodes $v \in V_g$ meeting the following conditions:

- Agreement: There is $o \in X$ so that $o_v = o$ for all $v \in V_g$. We refer to o as the output of the Consensus algorithm.
- Validity: If there is $x \in X$ so that for all $v \in V_g$ it holds that $x_v = x$, then o = x.
- **Termination:** There is $r \in \mathbb{N}$ satisfying that each $v \in V_g$ terminates and outputs o_v by the end of round r.

The algorithm has round complexity $R \in \mathbb{N}$, if it terminates in R rounds in all executions.

If $X = \{0, 1\}$, we refer to the task as Binary Consensus, and denote the input of node v by b_v (to indicate that it is a bit).

Breakout room:

The power of Consensus -- Safe Broadcast – a node is forced to send the same value to every other node

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-- (n-f ≥) 2f+1; f+1 ; 1
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-- Lynch-Welch ? Byzantine case Selfstabilized version

-- Other examples?

Models

Consensus (with at most f Byzantine nodes) is **not** solvable if:

- 1) fully <u>asynchronous</u> system
- 2) more than f faulty in total (including self-stabilized)
- 3) n ≤ 3f
- 4) nodes connectivity $\leq 2f$
- 5) less than f+1 rounds

Other remarks:

- 1) with cryptography
 - no limit of ration n to f
 - node connectivity > f; round complexity f+1
- 2) in the literature sometimes "agreement" is used for "safe broadcast"
 agreeing on the leaders value
- 3) the problem was studies for many many different models
- 4) we will assume full synchrony, and no cryptography

Consensus – universal (complete graphs)

Theorem 14.4. Suppose that G is a complete graph on n nodes, X is a set of feasible messages, and \mathcal{A} is a Consensus algorithm for input set $X \cup \{\bot\}$ on G of round complexity R. Then we can simulate communication by Safe Broadcast for messages in X on G, where R + 1 rounds are required for each simulated round. Denoting by M the maximum message size of \mathcal{A} , the maximum message size of the simulation is $n \cdot \max\{M, \lceil \log(|X| + 1) \rceil\}$.

Simulate each message sending by a safe broadcast

- each communication exchange is simulated by
- n concurrent safe broadcasts
- takes R+1 rounds per sending

By the Consensus properties: all correct nodes ends each wave of sending holding an identical "message value" associated to each sender

Consensus – universal (general graphs)

Theorem 14.11. Suppose that \mathcal{A} is a Consensus algorithm for a complete graph on n nodes with up to f Byzantine faults. Fix an arbitrary (2f + 1)-node connected n-node graph G. Then there is an algorithm simulating \mathcal{A} on G. Its round complexity is at most factor n larger and it uses messages of size $O(n^2(M + \log n))$, where M is the maximum message size of \mathcal{A} .

- Simulate each message sending by sending along (2f+1) node independent paths (Menger's Theorem)
- f+1 support for a message or null (\perp)
- feed algorithm \mathcal{A} with that message
- for v,w \in V $_g$ w accepts message m from v iff v sent it in that specific round

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The Phase King Alg

- Binary Consensus
- Leader per phase
- f+1 phases
- Each phase is composed of 3 broadcasts

The idea: once we have a correct leader a value will be set and will never be changed again Algorithm 18 Phase King Algorithm at node $i \in V_g$. Note that for convenience the code assumes that *i* also receives its own broadcasts and all messages are consistent with the format required by the algorithm (i.e., invalid or missing messages by faulty nodes are replaced by valid default values).

1: $op \leftarrow b_i$	
2: for $j = 1 \dots f + 1$ do	
3: strong $\leftarrow 0$	
4: broadcast <i>op</i>	▹ first broadcast
5: if received at least $n - f$ times op then	
6: strong $\leftarrow 1$	
7: end if	
8: if strong = 1 then	
9: broadcast <i>op</i>	> second broadcast
0: end if	
1: if received fewer than $n - f$ times op then	
2: strong $\leftarrow 0$	
3: end if	
4: if $i = j$ then	king's broadcast
5: if received at least $f + 1$ times 0 then	
6: broadcast 0	
7: else	
8: broadcast 1	
9: end if	
0: end if	
1: if strong = 0 and received $b \in \{0, 1\}$ from node <i>j</i> the formula of the strong	nen
2: $op \leftarrow b$ bif not s	sure, obey the king
3: end if	
4: end for	
5: return op	
1: 2: 3: 4: 5: 6: 7: 8: 9: 1: 2: 3: 4: 5: 6: 7: 8: 9: 1: 2: 3: 4: 5: 6: 7: 8: 9: 1: 2: 3: 4: 5: 6: 7: 8: 9: 1: 2: 3: 4: 5:	$op \leftarrow b_i$ for $j = 1 \dots f + 1$ do strong ← 0 broadcast op if received at least $n - f$ times op then strong ← 1 end if if strong = 1 then broadcast op end if if received fewer than $n - f$ times op then strong ← 0 end if if $i = j$ then if received at least $f + 1$ times 0 then broadcast 0 else broadcast 1 end if if strong = 0 and received $b \in \{0, 1\}$ from node j then op ← b end if end if en

- 1: $op \leftarrow b_i$
- 2: **for** $j = 1 \dots f + 1$ **do**
- 3: strong $\leftarrow 0$
- 4: broadcast op
- 5: **if** received at least n f times *op* **then**

```
6: strong \leftarrow 1
```

7: **end if**

- op is node's current opinion
- strong a flag to indicate support to op
- validity, or consistent value leads all correct to strong=1
- strong =1 doesn't mean everyone has n-f, but since n ≥ 3f+1 each correct sees at least f+1 support to op (if it holds op)

▹ first broadcast

- 8: **if** strong = 1 **then**
- 9: broadcast *op*
- 10: end if
- 11: **if** received fewer than n f times *op* **then**
- 12: strong $\leftarrow 0$
- 13: **end if**

• only correct nodes with strong=1 participate in this round

- there can be only <u>a single value with support ≥ f+1</u>
- if we have had a consistent op value, all correct would get at least n-f support
- if any correct sees support to op, since n ≥ 3f+1
 each correct sees at least f+1 support to op (if it holds op)
- If we wouldn't be in a consistent op state some may set to 0

▹ second broadcast

14:	if $i = j$ then	king's broadcast
15:	if received at least $f + 1$ times 0 then	
16:	broadcast 0	
17:	else	
18:	broadcast 1	
19:	end if	
20:	end if	

 if any correct saw n-f support to op in the previous stage the leader would obtain that value

- thus, if we would be in a consistent op state, that would be the value the leader would see at this stage
- in such a case a correct leader would broadcast that value
- in any case, a correct leader broadcasts a value to all correct

14:	if $i = j$ then	king's broadcast
15:	if received at least $f + 1$ times 0 then	
16:	broadcast 0	
17:	else	
18:	broadcast 1	
19:	end if	
20:	end if	
21:	if strong = 0 and received $b \in \{0, 1\}$ from no	ode j then
22:	$op \leftarrow b$ \triangleright	if not sure, obey the king
23:	end if	

 if we would be in a consistent op state, all correct are with strong=1 and wouldn't do anything

- if any correct is with strong=1, that would be the value a correct leader would send and all others will adopt it
- if the leader is correct we move into a consistent op state
- a faulty leader can affect only those without strong=1

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23:	end if	
24:	end for	
25:	return op	

- Validity (or having identical input values) and Termination hold
- once we hit a correct leader agreement is reached
- within f+1 rounds it will happen
- all correct return an identical value

Proof 1

Lemma 14.13. If, for some $b \in \{0, 1\}$ and all $i \in V_g$, $op_i = b$ at the beginning of a phase of Algorithm 18, then the same holds at the end of the phase.

1: $op \leftarrow b_i$ 2: for $j = 1 \dots f + 1$ do strong $\leftarrow 0$ 3: broadcast op first broadcast 4: 5: if received at least n - f times op then strong $\leftarrow 1$ 6: end if 7: if strong = 1 then 8: ▷ second broadcast broadcast op 9: end if 10: if received fewer than n - f times op then 11: strong $\leftarrow 0$ 12:

throughout the f+1 rounds:

- for all $v \in V_g$ op=b.
- strong = 1 and remains 1

Proof 1

Lemma 14.13. If, for some $b \in \{0, 1\}$ and all $i \in V_g$, $op_i = b$ at the beginning of a phase of Algorithm 18, then the same holds at the end of the phase.

Corollary 14.14. Algorithm 18 satisfies validity.

21:	if strong = 0 and received b	$\in \{0, 1\}$ from node <i>j</i> then
22:	$op \leftarrow b$	if not sure, obey the king
23:	end if	

- 24: **end for**
- 25: **return** *op*

throughout the f+1 rounds:

- for all $v \in V_g$ op=b.
- strong = 1 and remains 1
- no leader can change that
- all return that value

Proof 2

Lemma 14.15. Fix a phase $j \in \{1, ..., f+1\}$. There is a $b \in \{0, 1\}$ satisfying that each $i \in V_g$ holding strong = 1 after the first broadcast of phase j has $op_i = b$.

2: **for** $j = 1 \dots f + 1$ **do**

- 3: strong $\leftarrow 0$
- 4: broadcast op

```
▶ first broadcast
```

5: **if** received at least n - f times op **then**

```
6: strong \leftarrow 1
```

7: end if

Count how many different pairs (i, b_i) are sent in total in line 4

- Each $i \in V_g$ contributes a single pair (i, b_i), since they send the same to all
- Each j $\in V \setminus V_g$ may contribute up to two such pairs
- the total \leq n-f+2f = n+f
- if there are two different values in line 5 there are at least 2(n-f) pairs
- $2(n-f) \le total number of pairs \le n+f$

which implies $n \le 3f - a$ contradiction