



max planck institut  
informatik

# Topics in Computational Social Choice Theory

Lecture 03:

“EFX: A Simpler Approach and an (Almost) Optimal  
Guarantee via Rainbow Cycle Number”

Hannaneh Akrami

# This Talk

## EFX: A Simpler Approach and an (Almost) Optimal Guarantee via Rainbow Cycle Number. EC'23



**Hannaneh AKrami**

MPII



**Noga Alon**

Princeton University



**Bhaskar Ray Chaudhury**

UIUC



**Jugal Garg**

UIUC



**Kurt Mehlhorn**

MPII



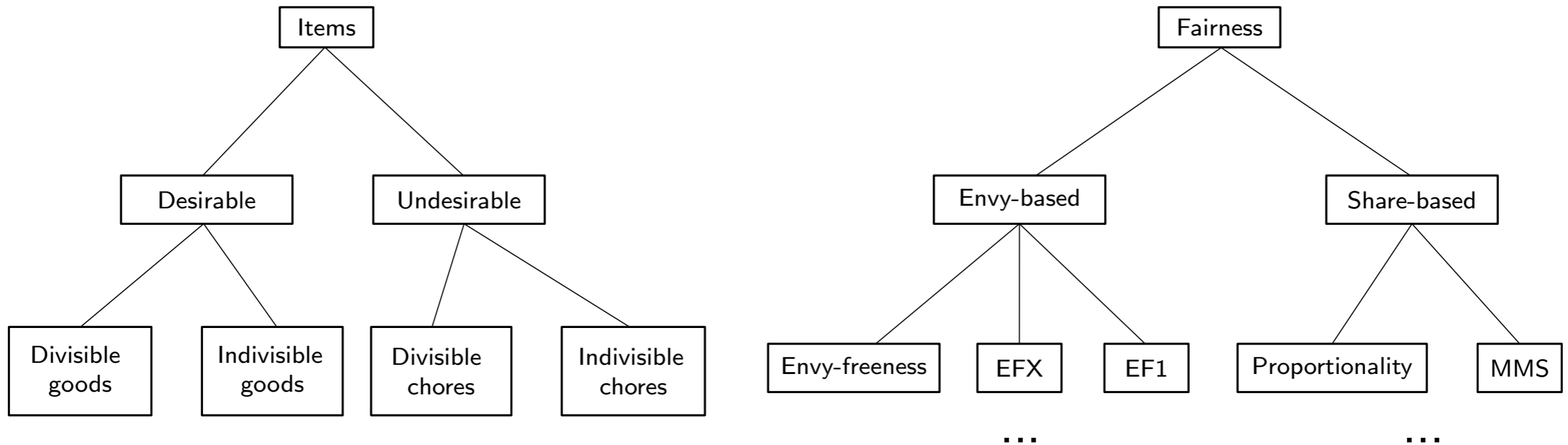
**Ruta Mehta**

UIUC



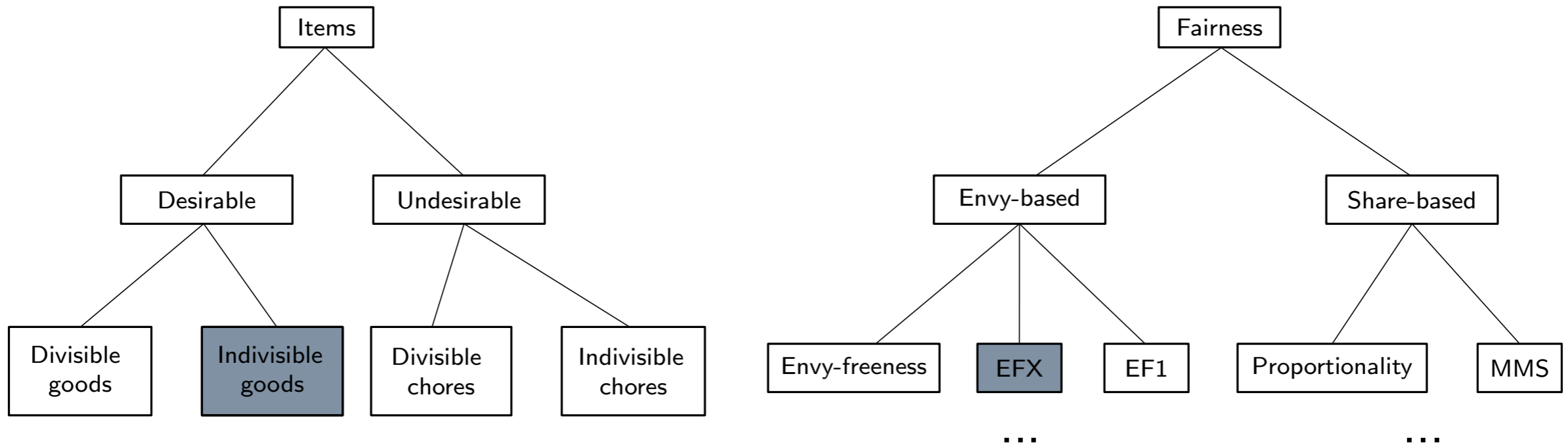
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Divide **items** among agents in a **fair** manner.



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# Problem Definition

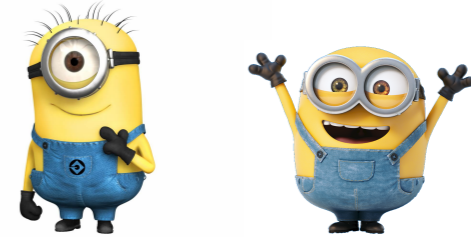
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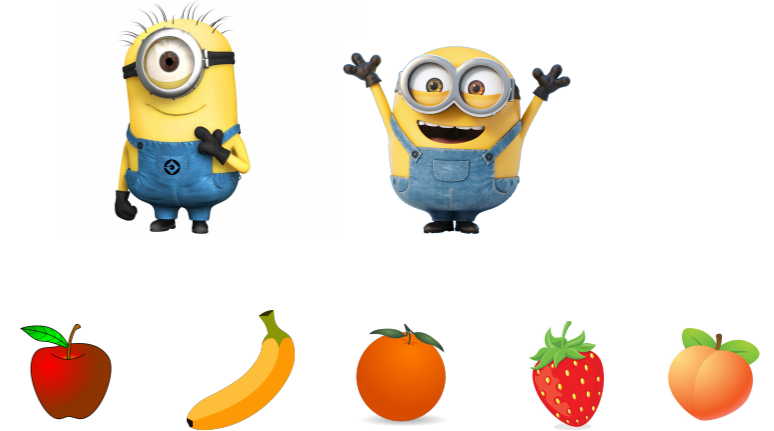
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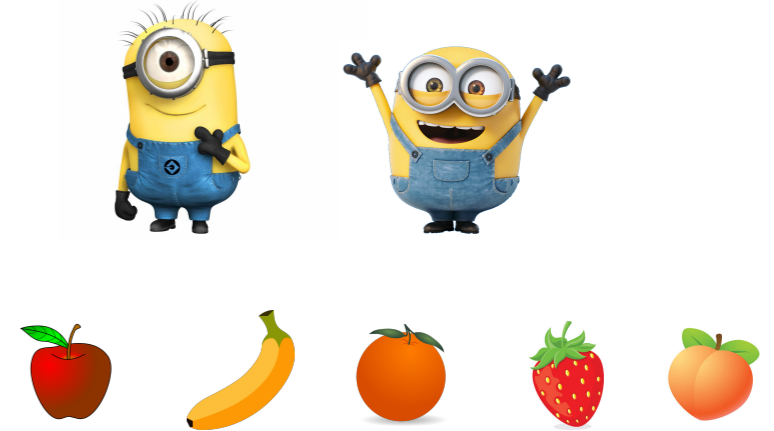


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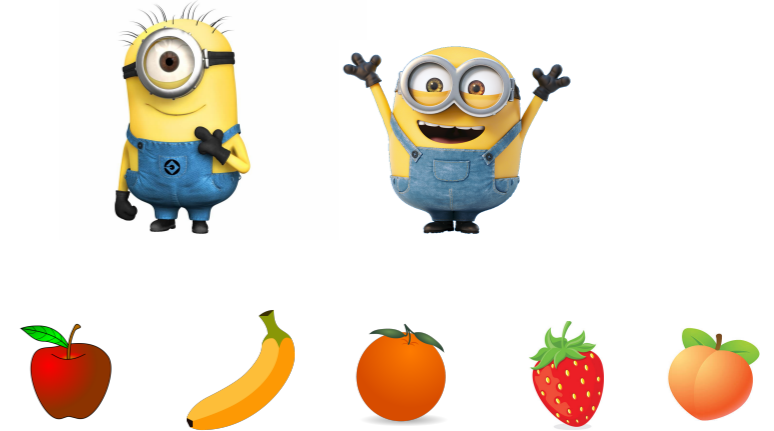


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$$\text{A partition } X = \langle X_1, X_2, \dots, X_n \rangle \text{ of } M$$

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Envy-freeness:

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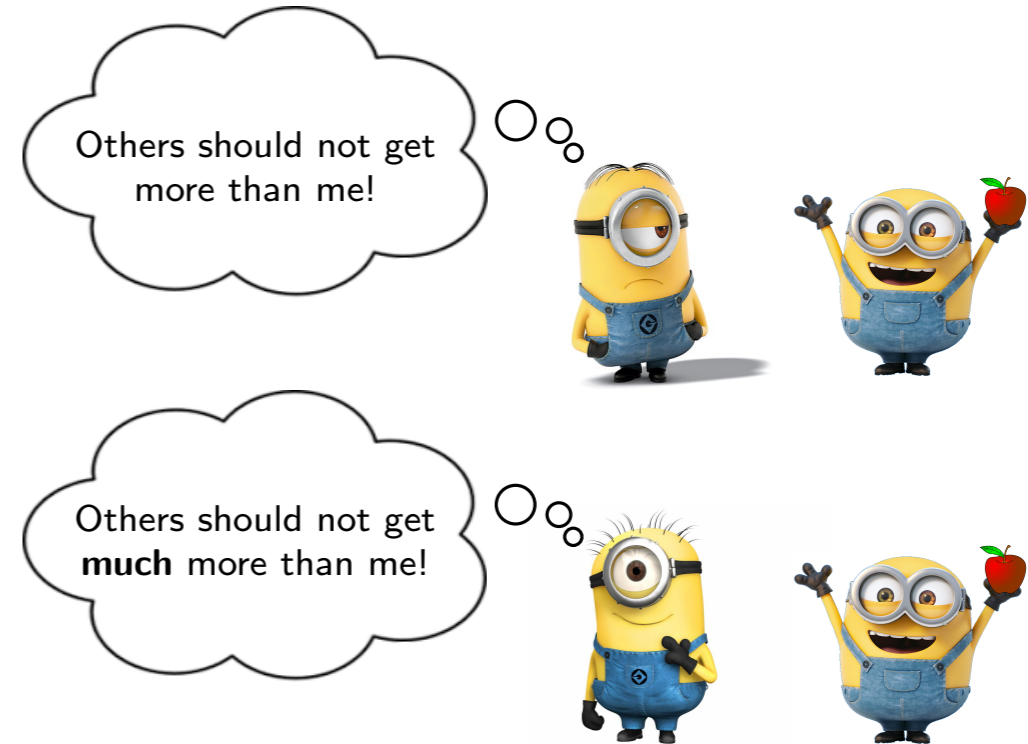
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Fair division's biggest problem!





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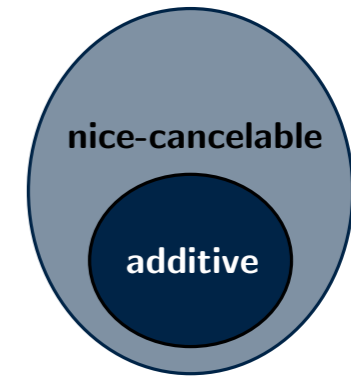
# Small $n$

- $n = 2$  with general monotone valuations [Plaut, Roughgarden'18]
- $n = 3$  with **additive** valuations [Chaudhury, Garg, Mehlhorn'20]

$$v_i(S) = \sum_{g \in S} v_i(\{g\})$$

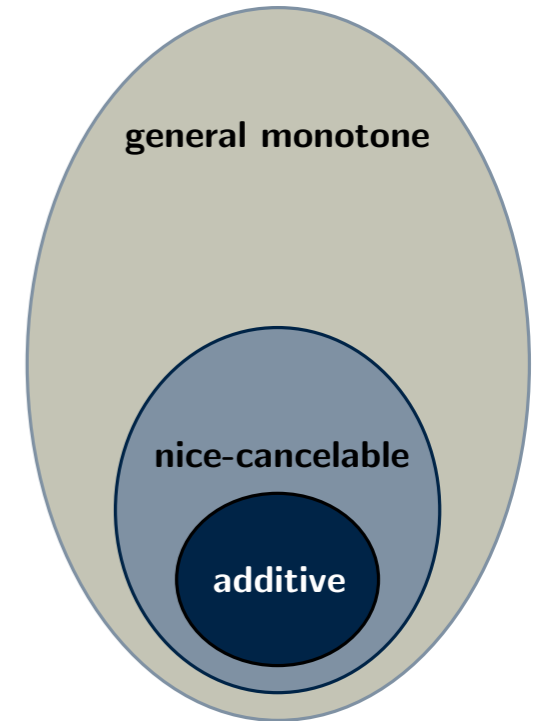
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## Theorem 1 [A., Alon, Chaudhury, Garg, Mehlhorn, Mehta]

EFX allocations exists for  $n = 3$  when

- one agent has **nice-cancelable** valuation function, and
- two agents have **general monotone** valuation functions.

# Previous Approaches on $n = 3$

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# Previous Approaches: Drawbacks

- Start with the empty allocation.
  - Move in the space of partial EFX allocations. Some goods might be unallocated.
  - Improve a certain potential function.
  - Terminate when reaching a complete allocation. All goods are allocated.
1. Fails even if one agent has general monotone valuations.
  2. Fails when  $n \geq 4$ . [\[Chaudhury, Garg, Mehlhorn'20\]](#)

# New Approach

- Move in the space of ~~partial EFX~~ **complete** allocations.
- Improve a certain potential function.
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- Move in the space of ~~partial EFX~~ **complete** allocations.
  - Improve a certain potential function.
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1. Works even if two agent have general monotone valuations.
  2.  $n \geq 4$ ?
  3. Add-on: Simpler analysis.

# High Level Idea



# Cake Cutting

How to divide a cake among two agents fairly?

envy-freeness

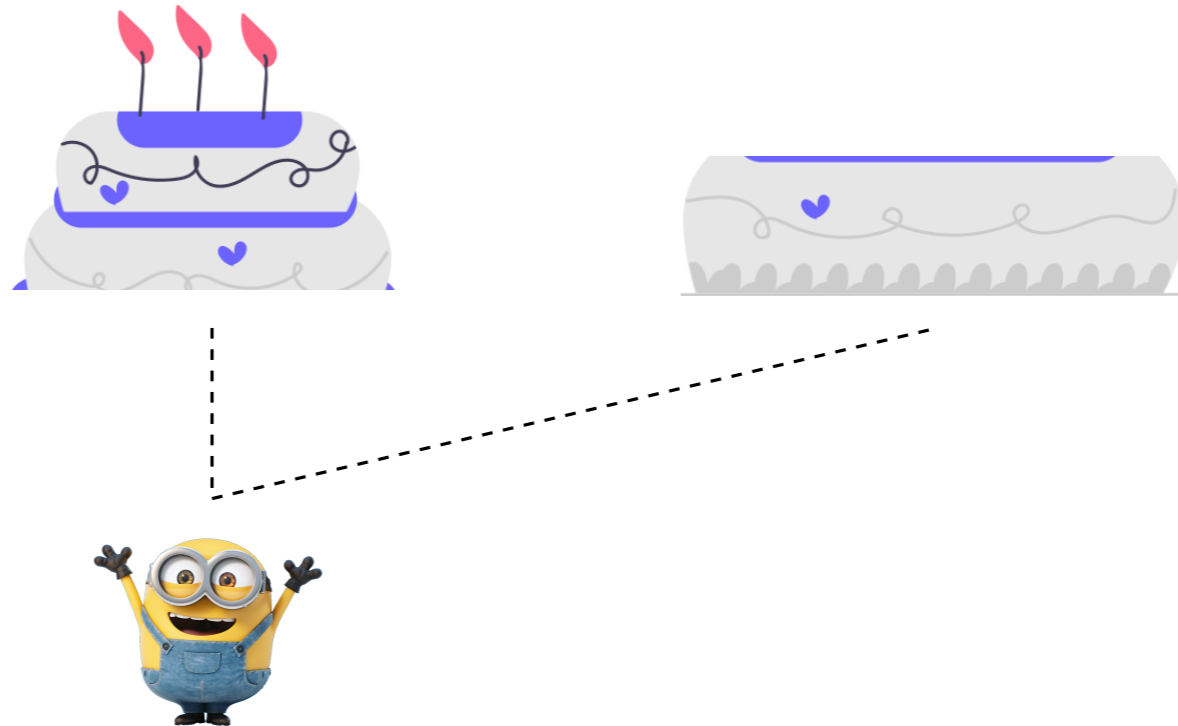


# Cut and Choose

How to divide a cake among two agents fairly?

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- Agent 1 cuts.

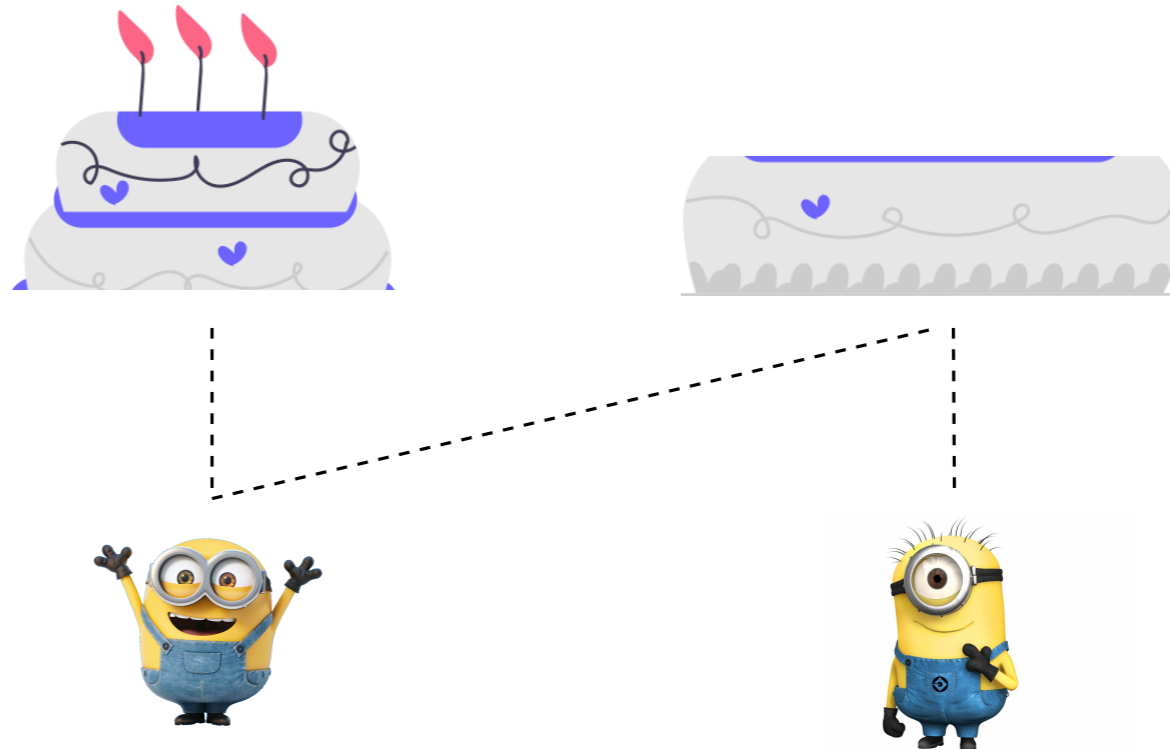


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- Agent 1 cuts.
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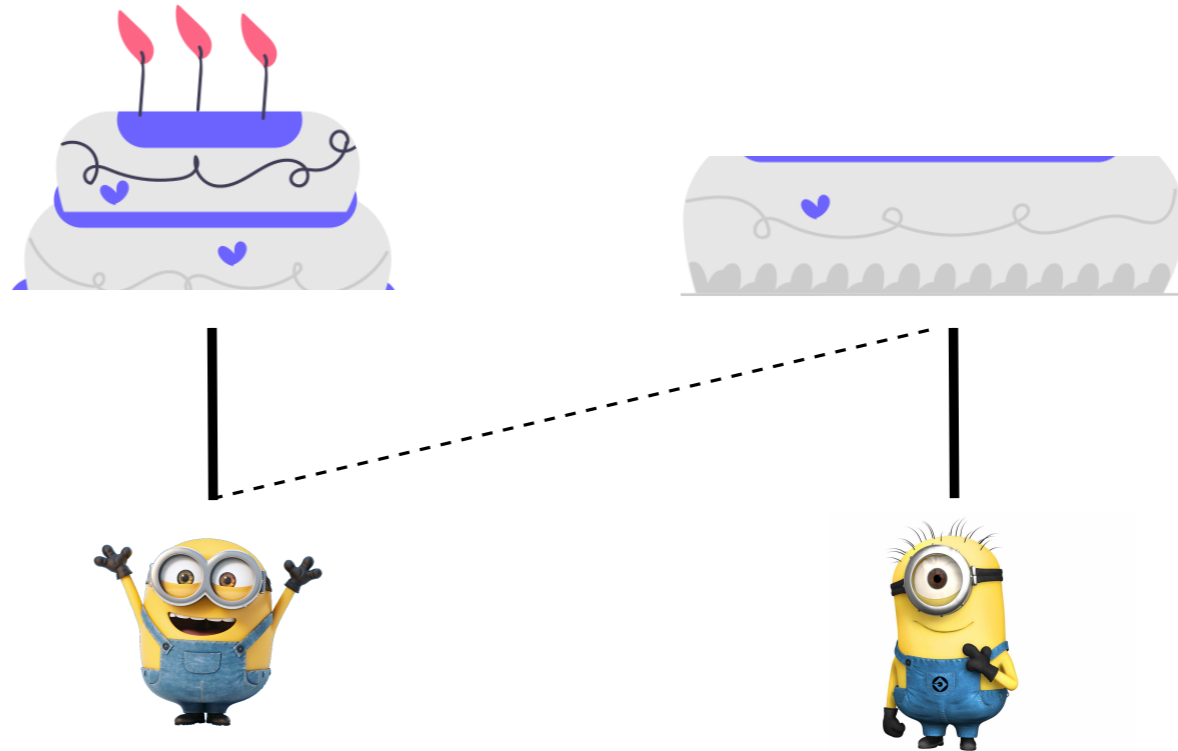


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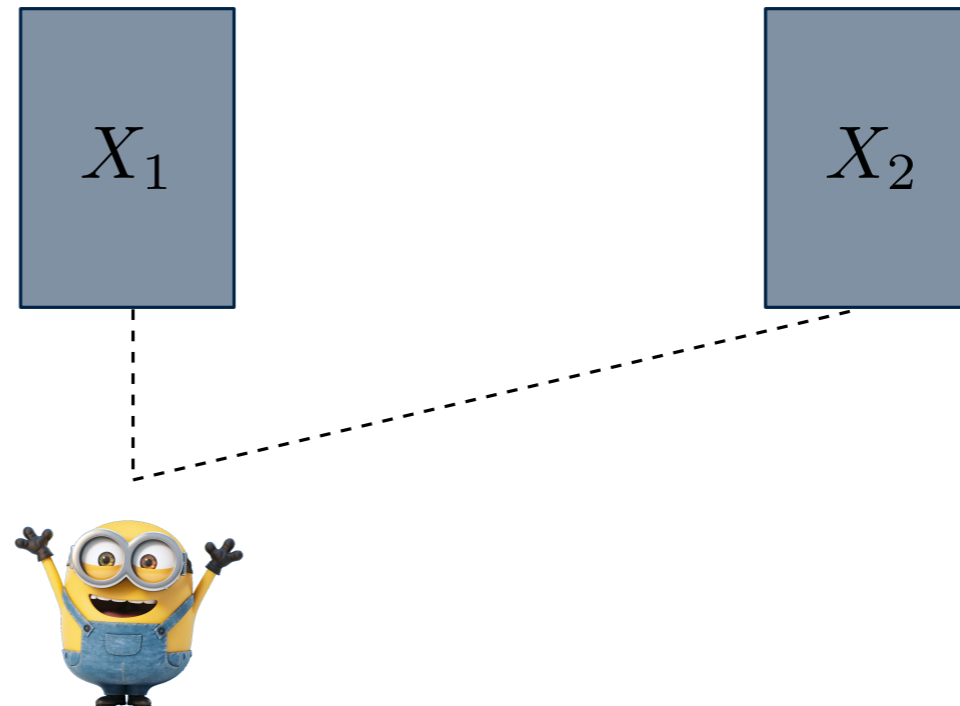


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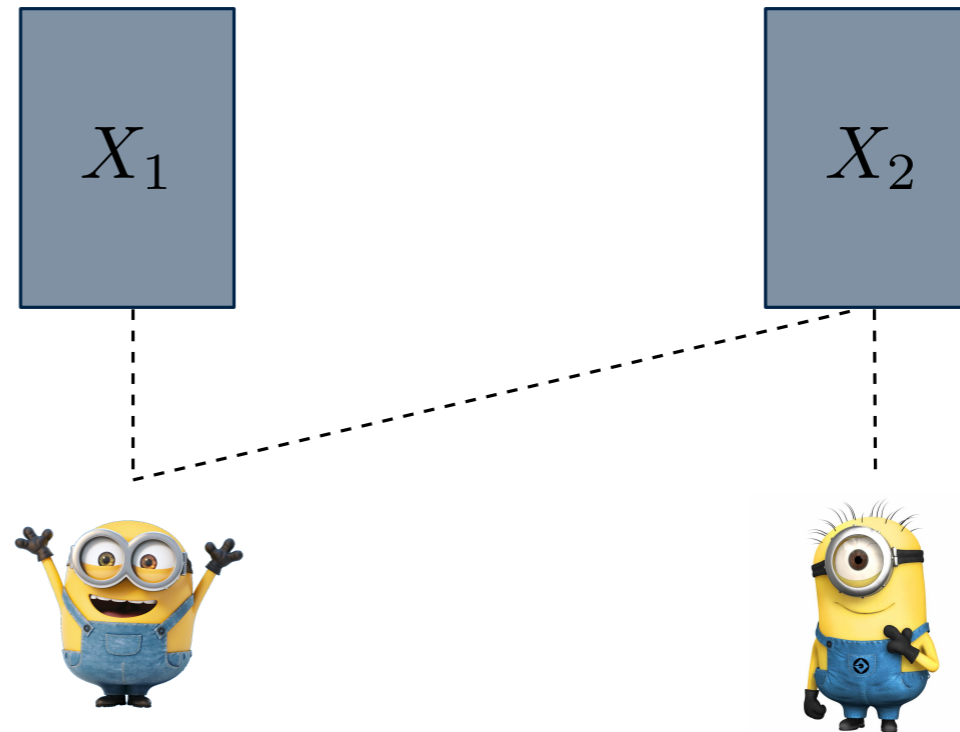


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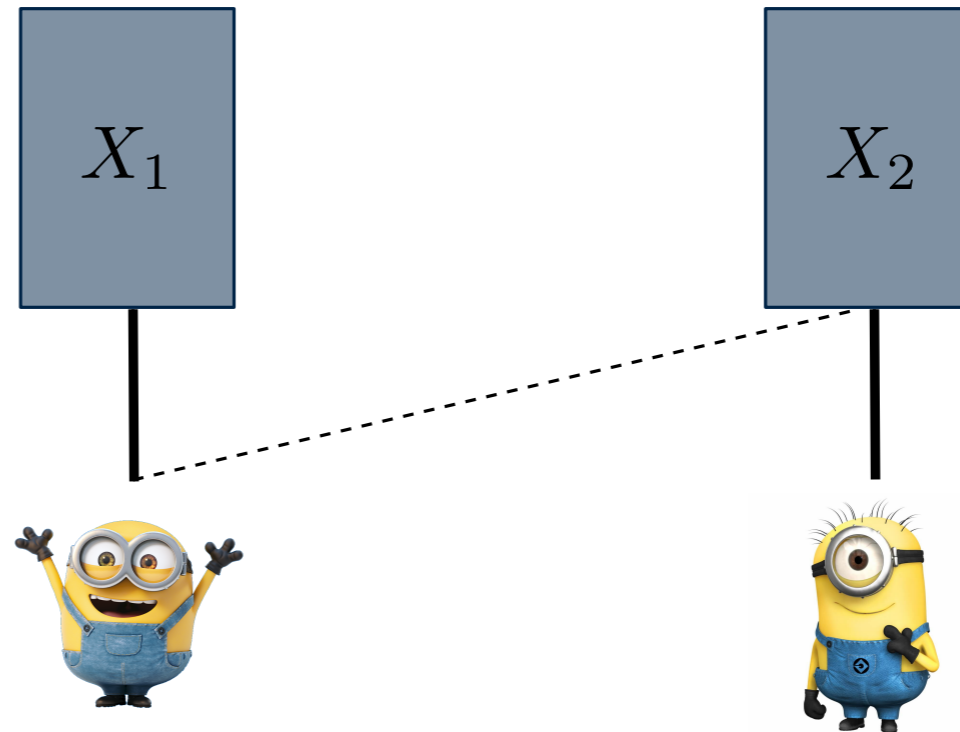


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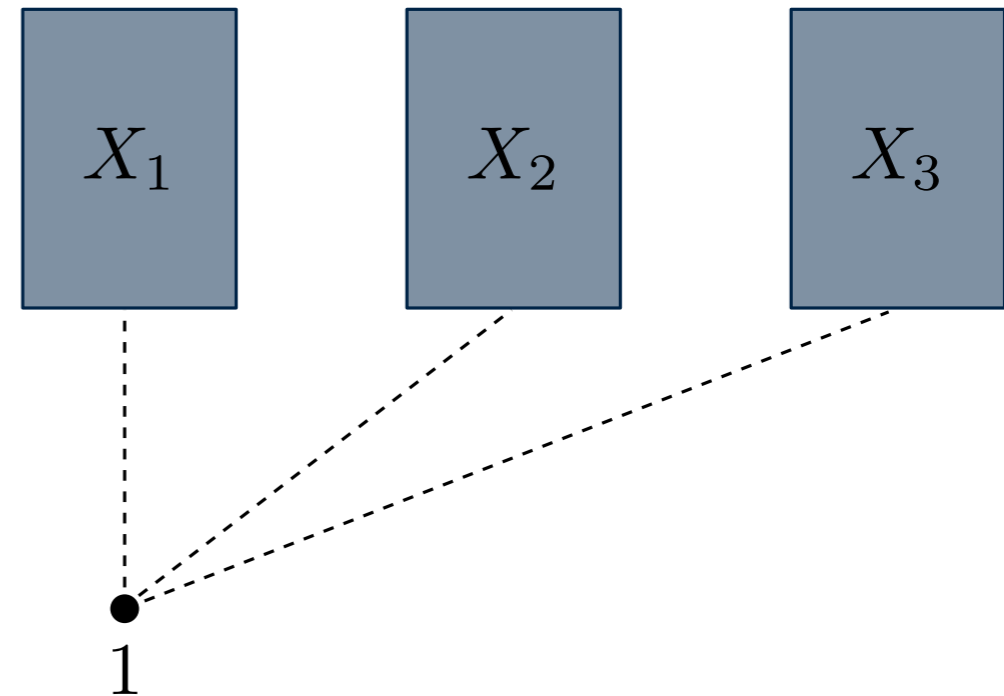


# Generalization of Cut and Choose

How to divide a set of indivisible goods among 3 agents fairly?

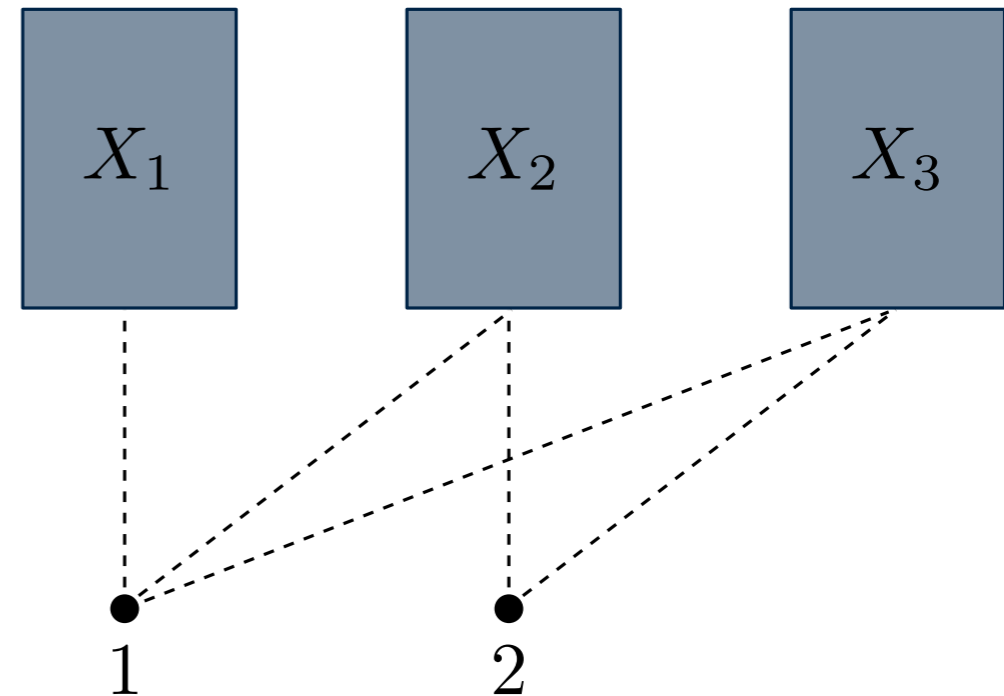
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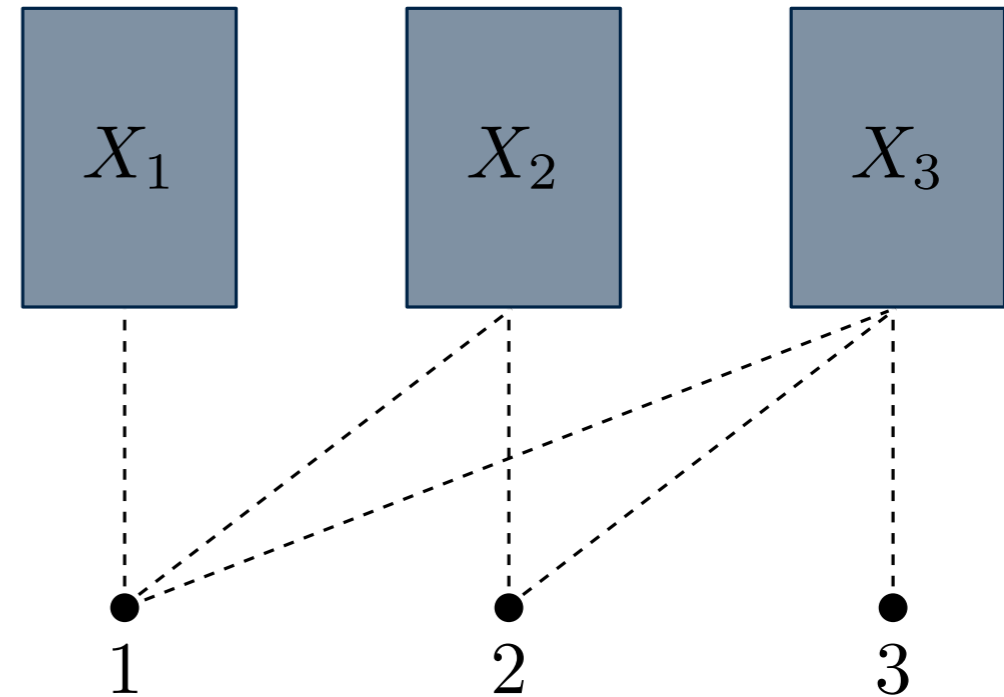
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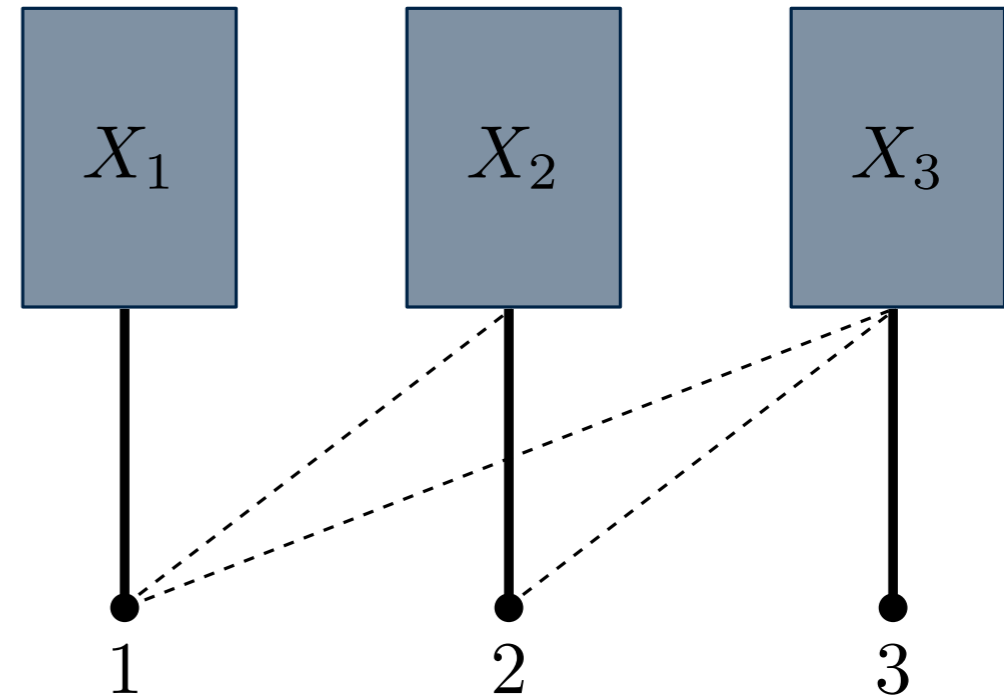
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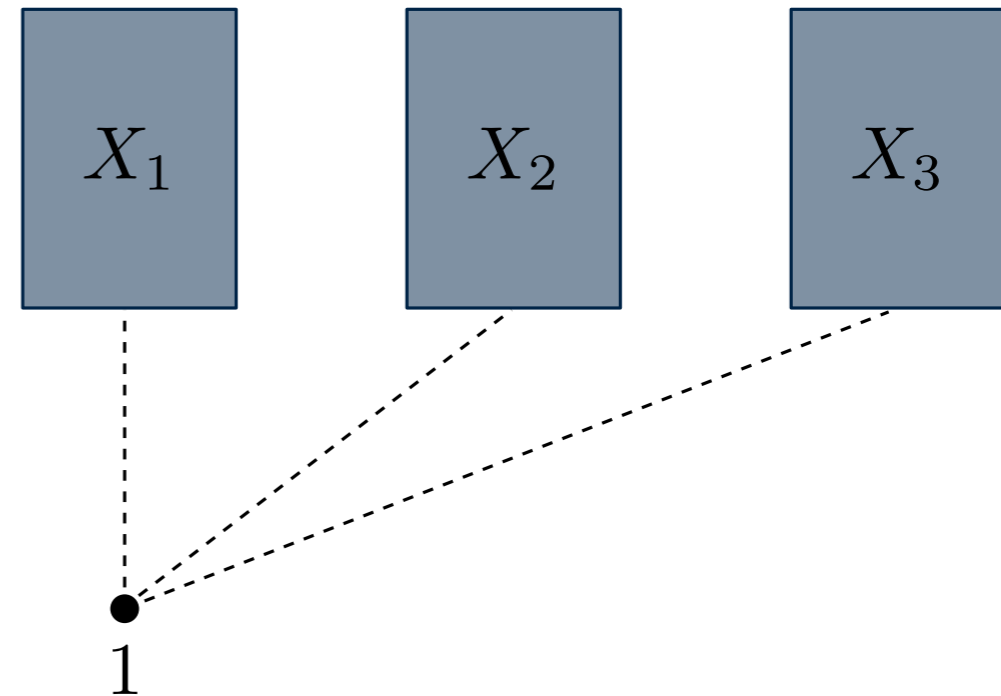
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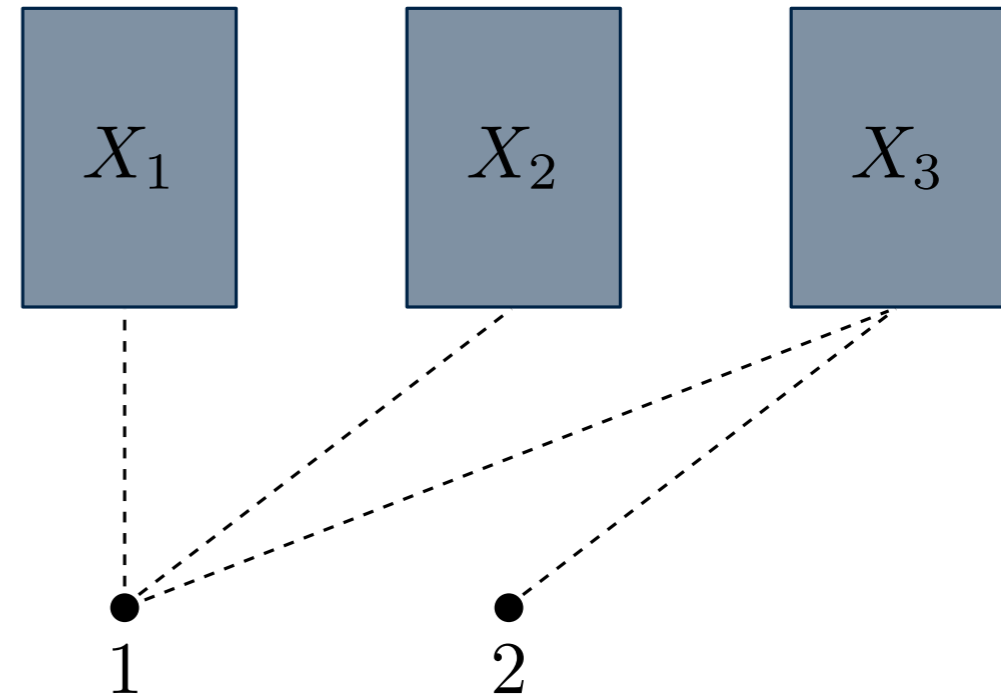
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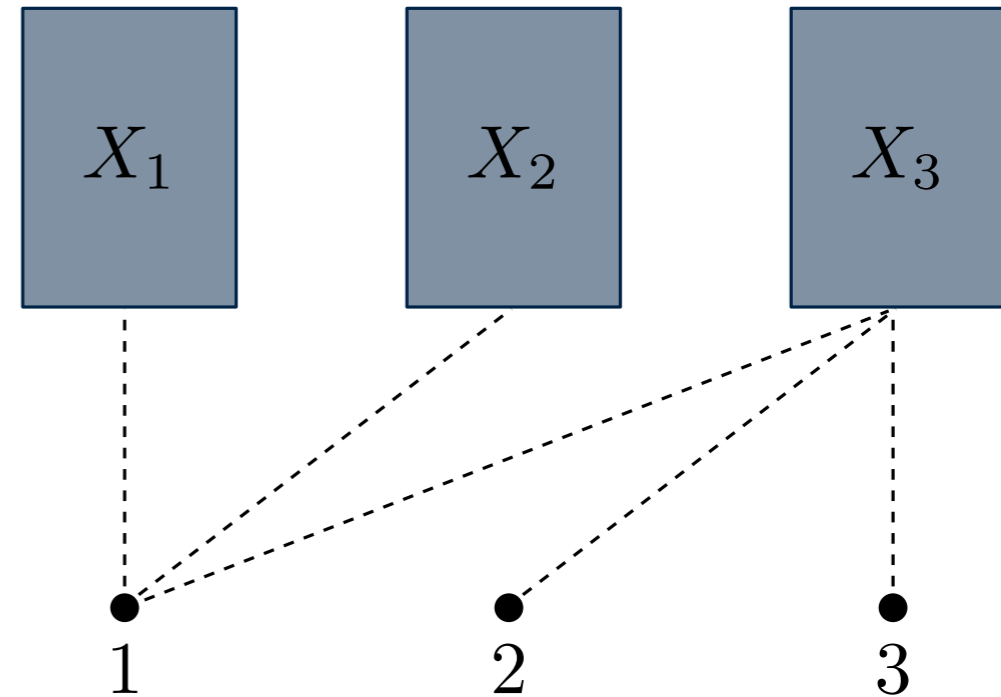
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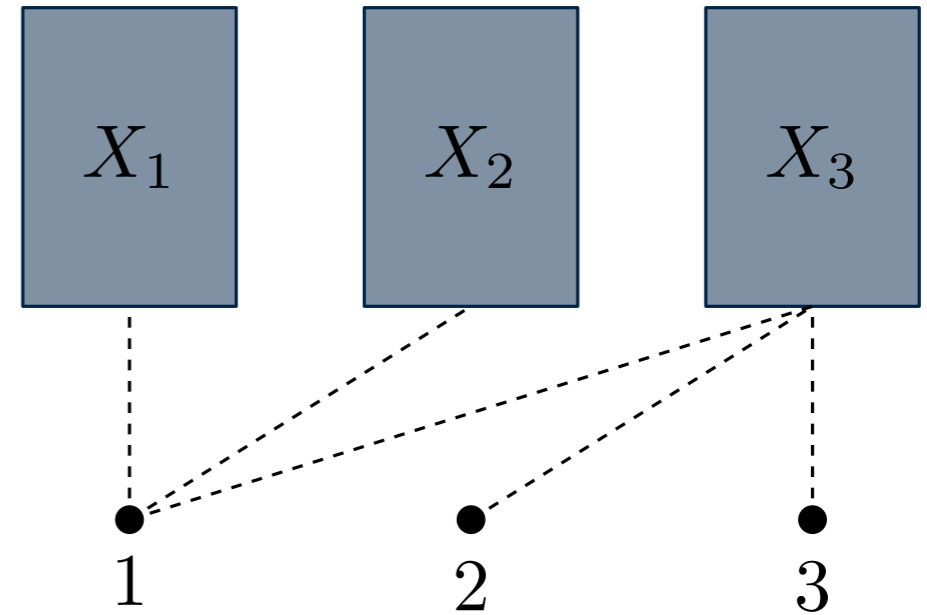
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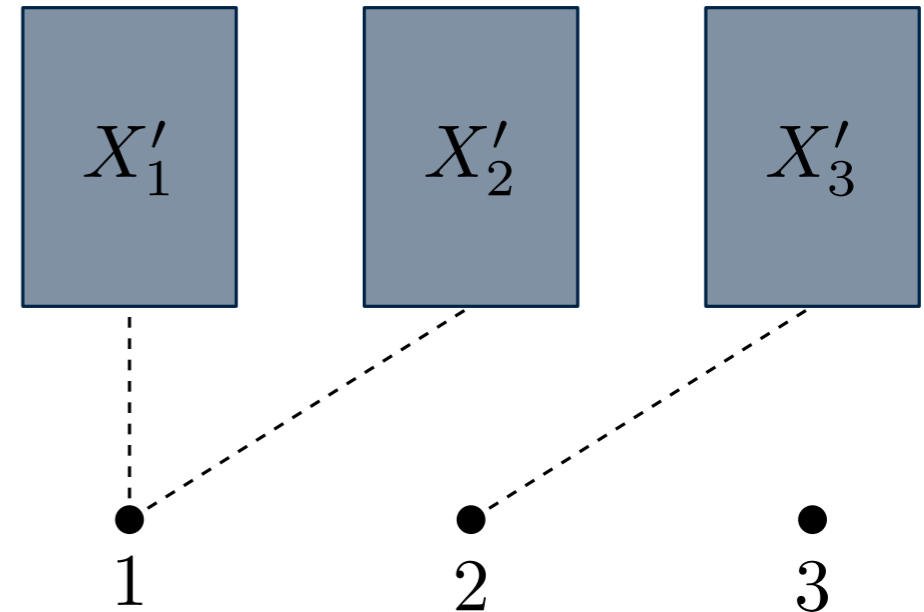


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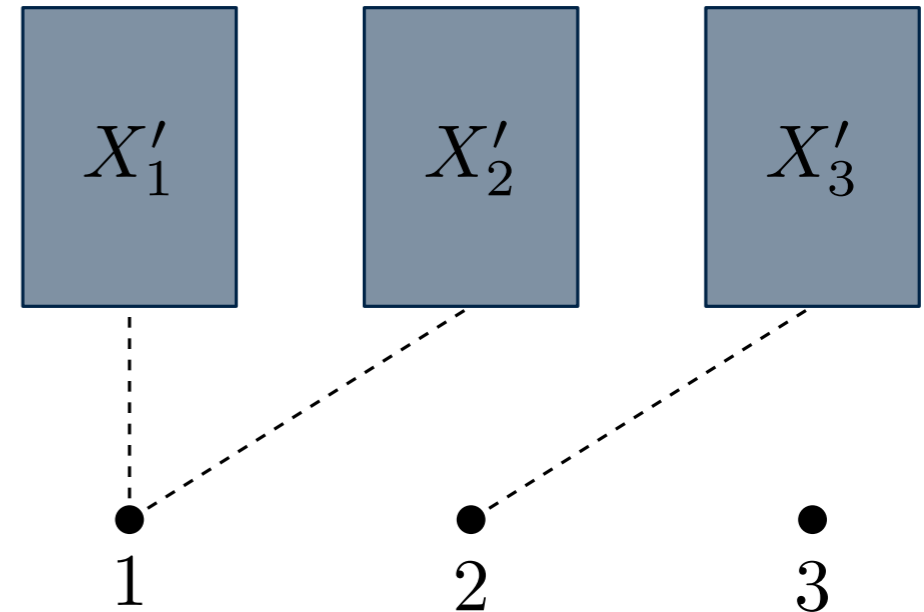
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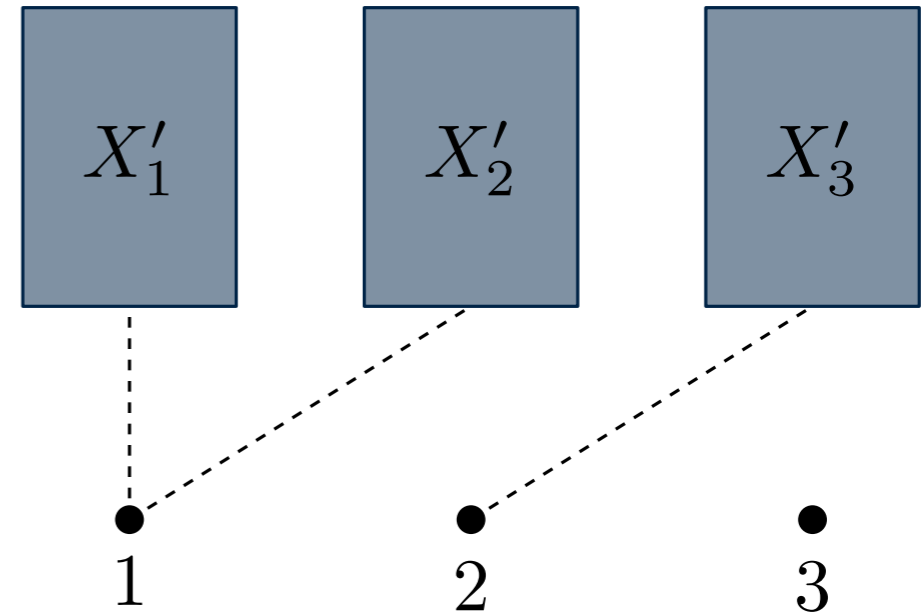
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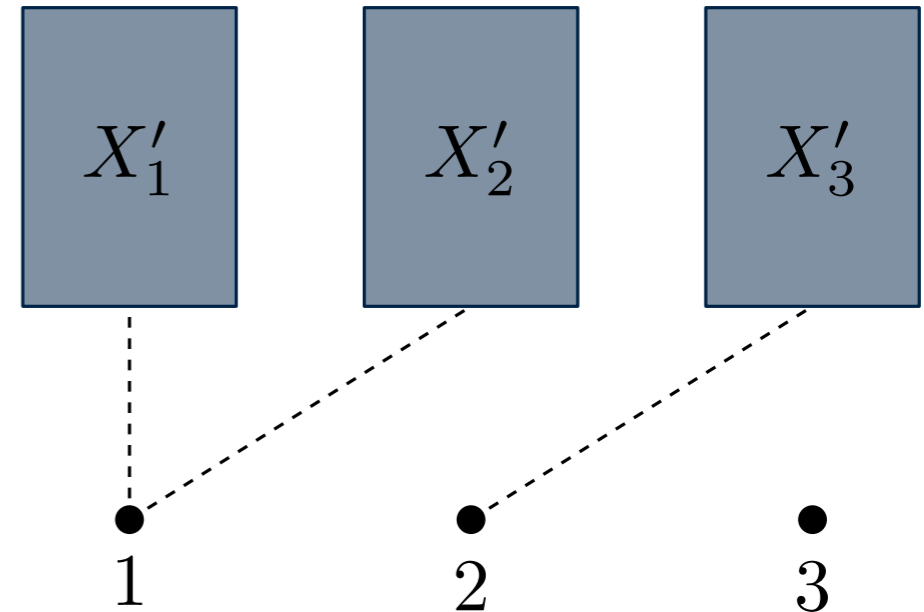


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Why does the algorithm terminate? Potential argument.

# Algorithm



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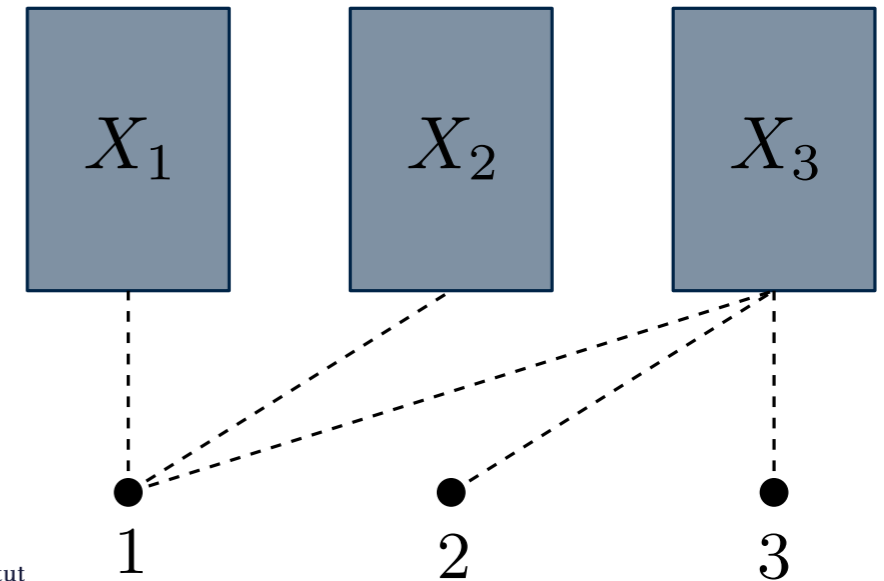
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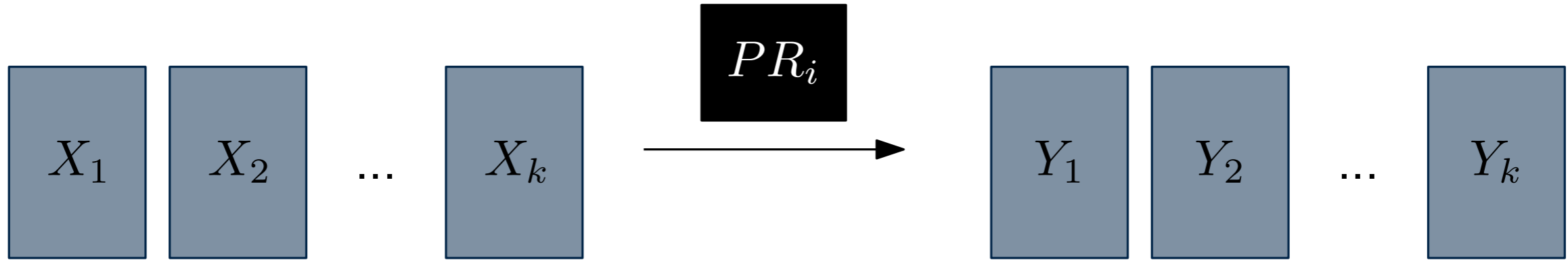
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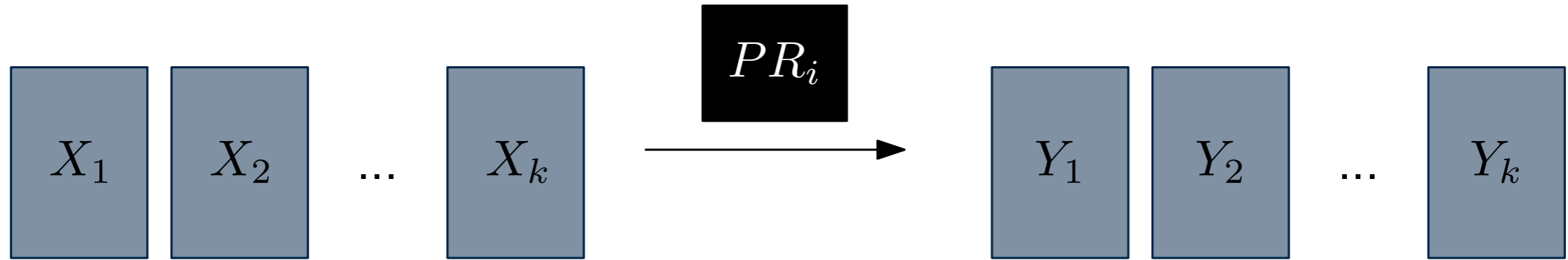
- Assume agent 3 has additive valuation.
- Non-degeneracy: For all bundles  $A \neq B$ ,  $v_i(A) \neq v_i(B)$  for all agents  $i$ .

# PR Algorithm



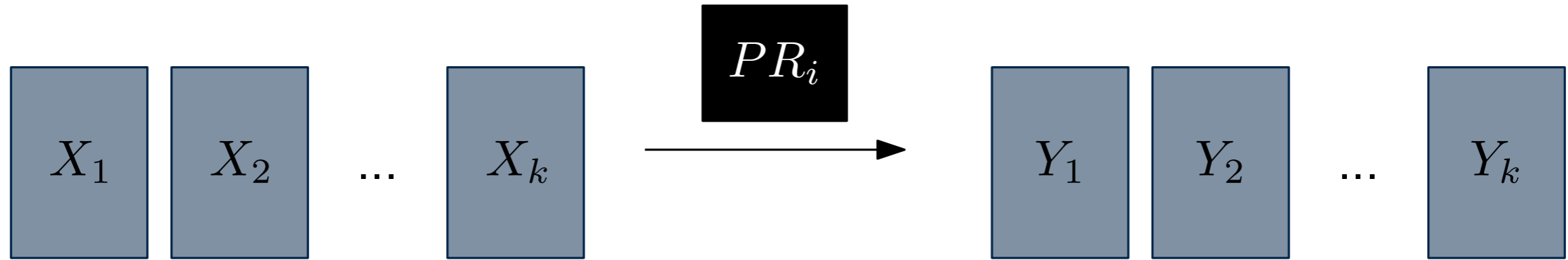
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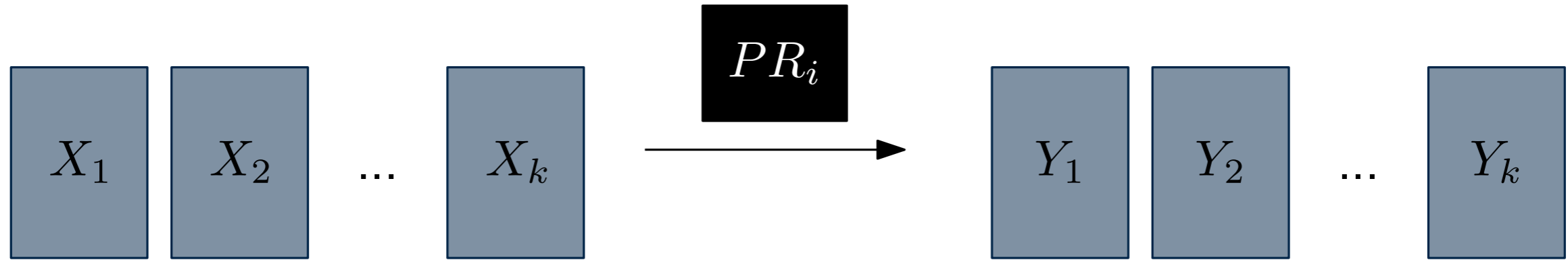
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- $Y_1, Y_2, \dots, Y_k$  are EFX-feasible for agent  $i$ .
- $\min_j v_i(Y_j) \geq \min_j v_i(X_j)$ .

# PR Algorithm

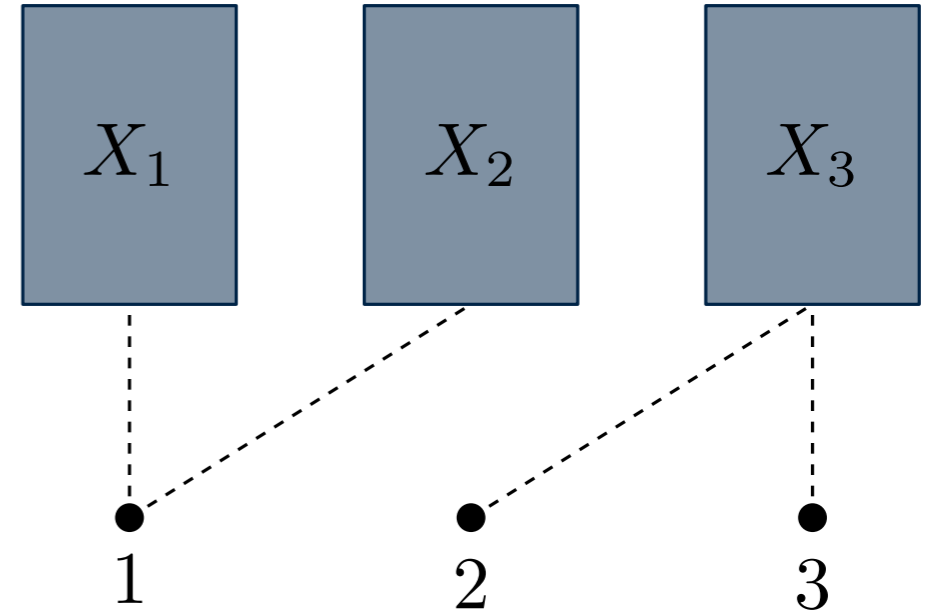


- $(Y_1, \dots, Y_k) = PR_i(X_1, \dots, X_k)$
- $Y_1, Y_2, \dots, Y_k$  are EFX-feasible for agent  $i$ .
- $\min_j v_i(Y_j) > \min_j v_i(X_j)$  if  $Y \neq X$ .

# Algorithm

Invariants:

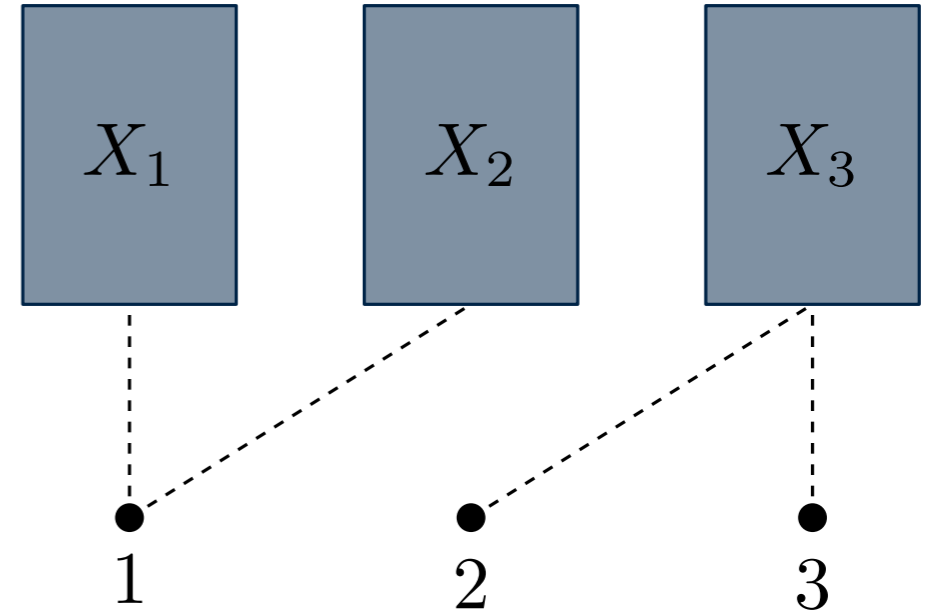
- $X_1$  and  $X_2$  are **EFX-feasible** to agent 1.
- $X_3$  is **EFX-feasible** to agent 2 or 3.



# Algorithm

Invariants:

- $X_1$  and  $X_2$  are **EFX-feasible** to agent 1.
- $X_3$  is **EFX-feasible** to agent 2 or 3.



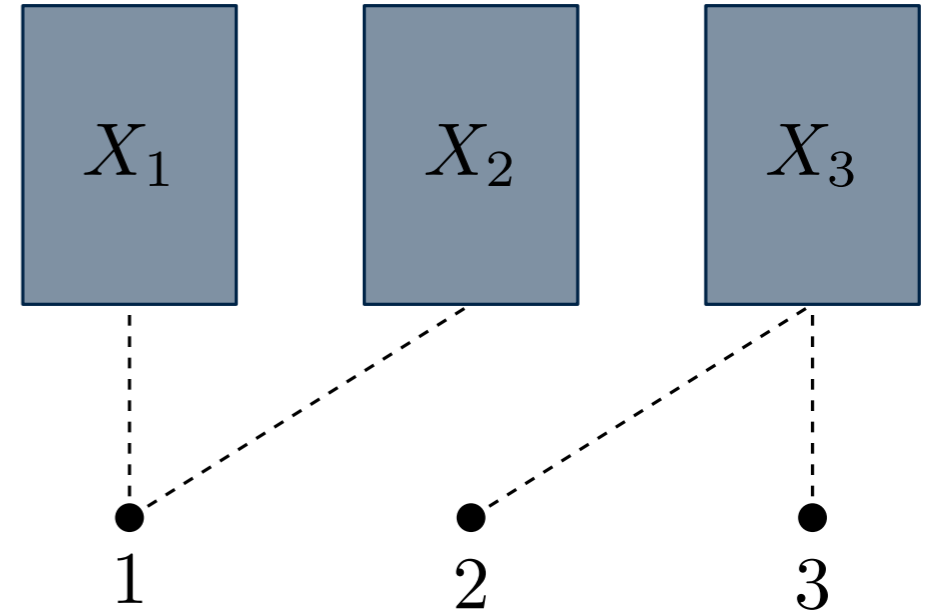
How to proceed?



# Algorithm

Invariants:

- $X_1$  and  $X_2$  are **EFX-feasible** to agent 1.
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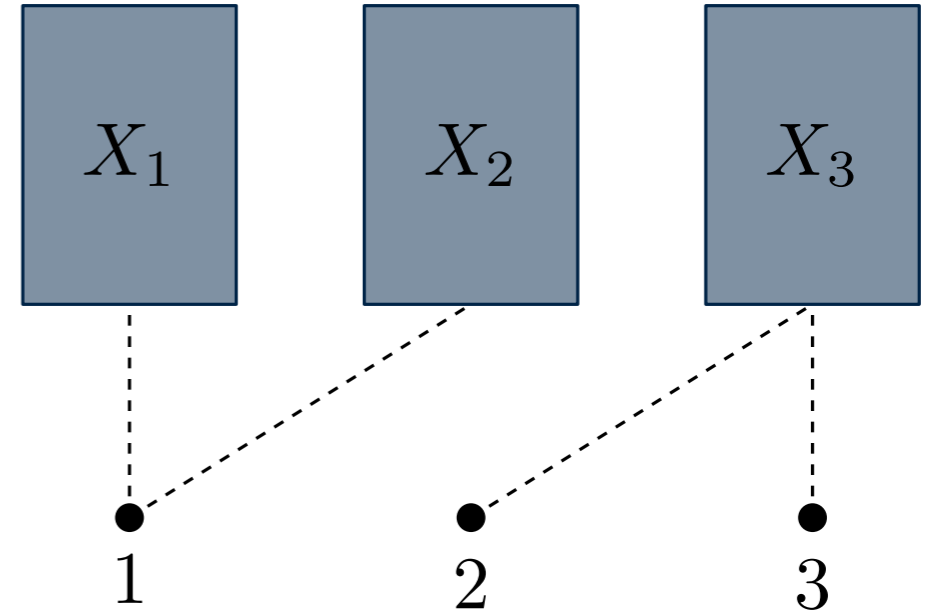
How to proceed?

Make  $X_3$  less desirable by moving goods from  $X_3$  to  $X_1$  and  $X_2$ .

# Algorithm

Invariants:

- $X_1$  and  $X_2$  are **EFX-feasible** to agent 1.
- $X_3$  is **EFX-feasible** to agent 2 or 3.



How to proceed?

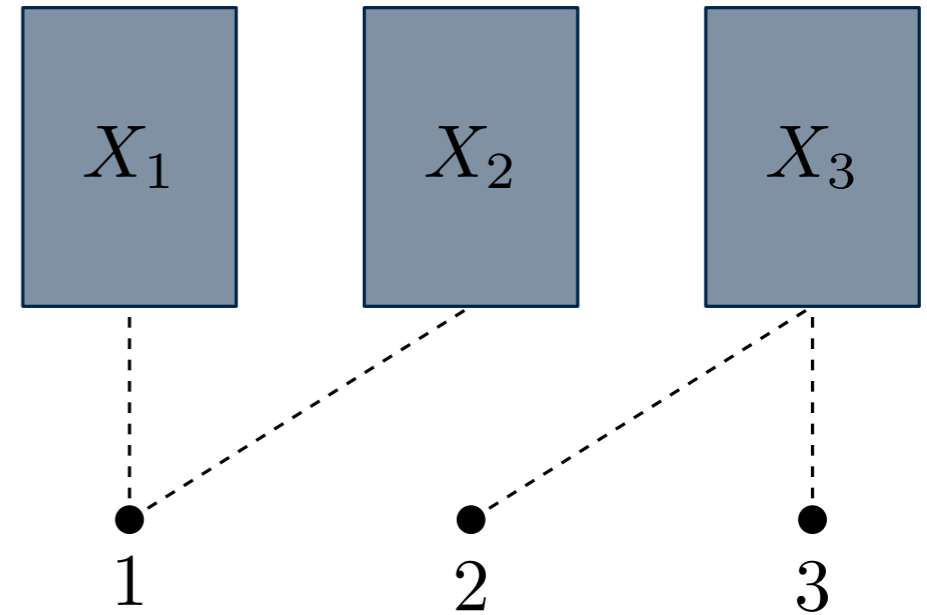
Make  $X_3$  less desirable by moving goods from  $X_3$  to  $X_1$  and  $X_2$ .

**Potential function:**

$$\Phi(X) = \min(v_1(X_1), v_1(X_2))$$

# Algorithm

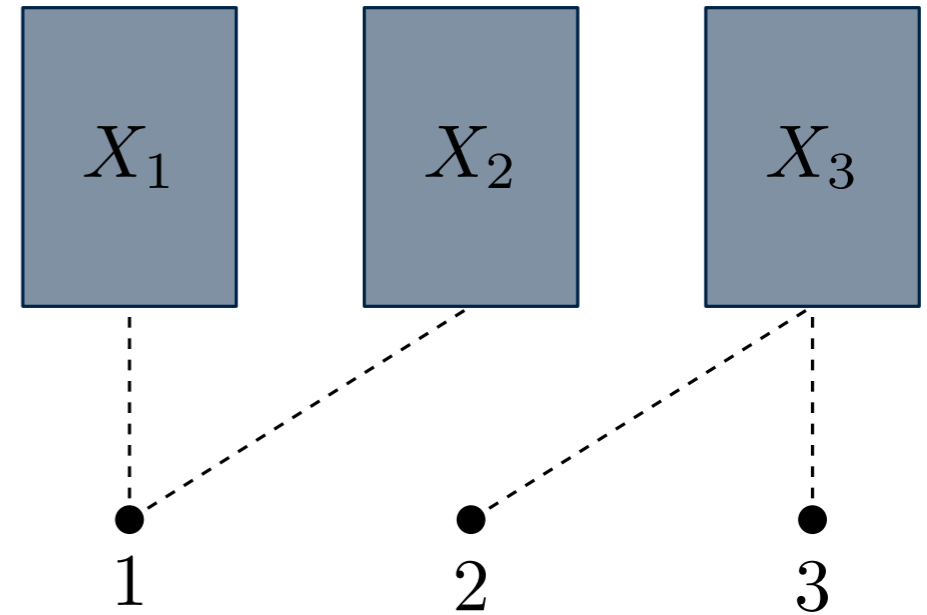
$X_3$  is the only EFX-feasible bundle for agent 2.



# Algorithm

$X_3$  is the only EFX-feasible bundle for agent 2.

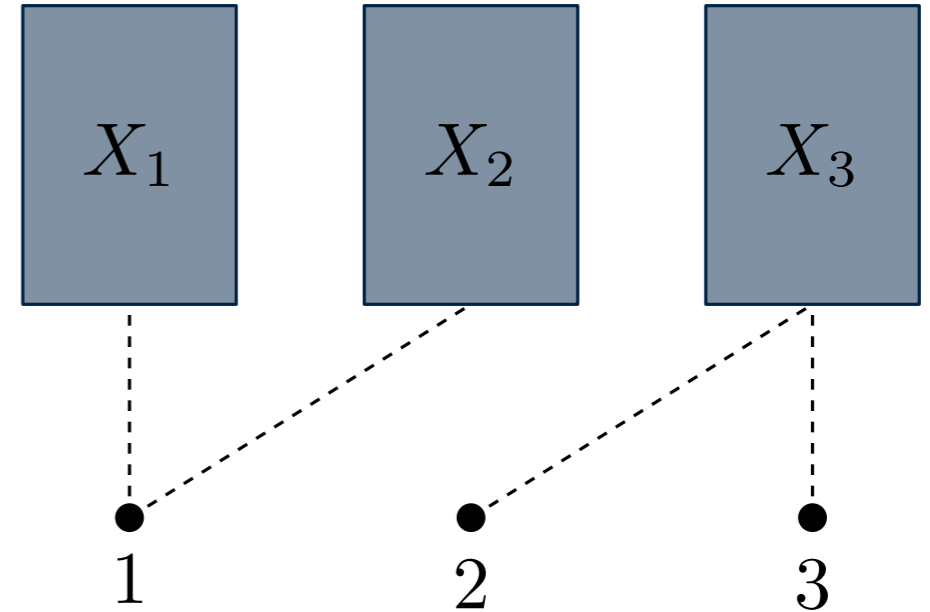
- $X_3 >_2 X_1$  and  $X_3 >_2 X_2$



# Algorithm

$X_3$  is the only EFX-feasible bundle for agent 2.

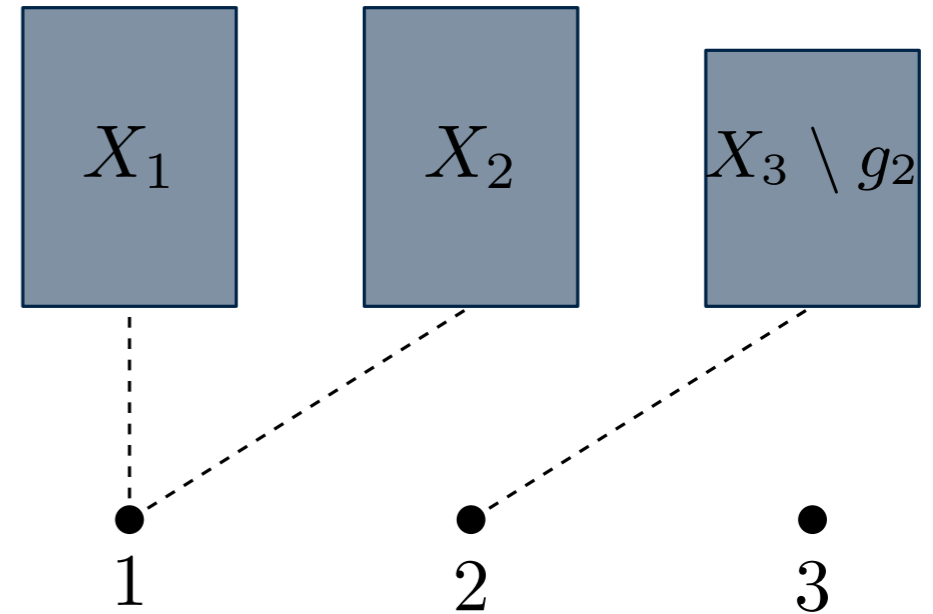
- $X_3 >_2 X_1$  and  $X_3 >_2 X_2$
- For some  $g_2 \in X_3$ ,  
 $X_3 \setminus \{g_2\} >_2 X_1$  and  
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# Algorithm

$X_3$  is the only EFX-feasible bundle for agent 2.

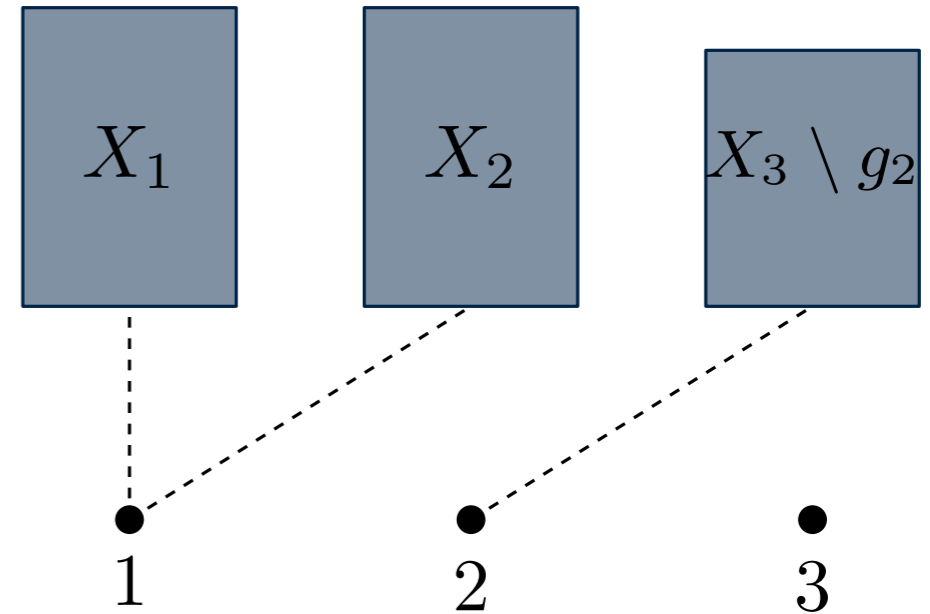
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# Algorithm

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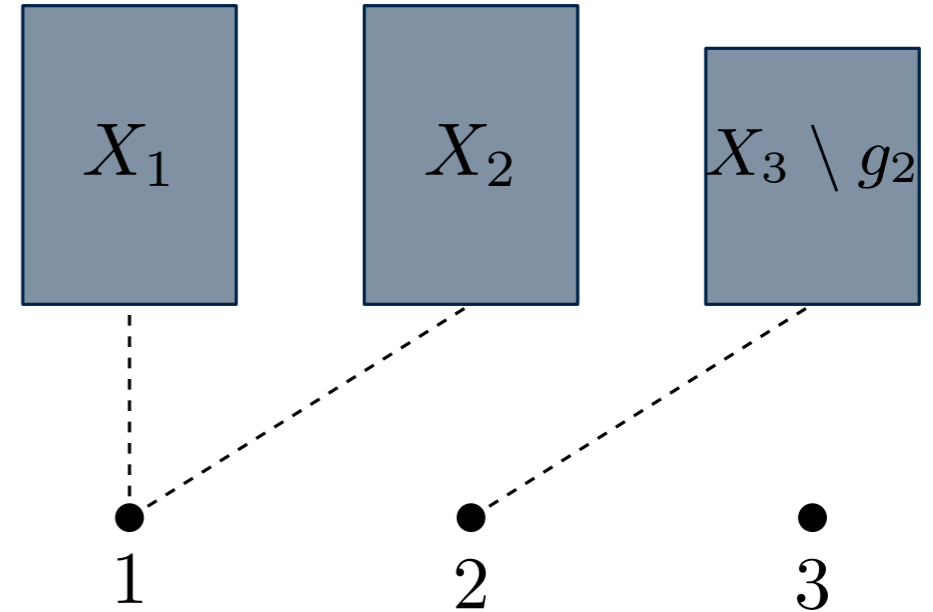


Assume  $X_1 <_1 X_2$ :  $\Phi(X) = v_1(X_1)$

# Algorithm

$X_3$  is the only EFX-feasible bundle for agent 2.

- $X_3 >_2 X_1$  and  $X_3 >_2 X_2$
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Assume  $X_1 <_1 X_2$ :  $\Phi(X) = v_1(X_1)$

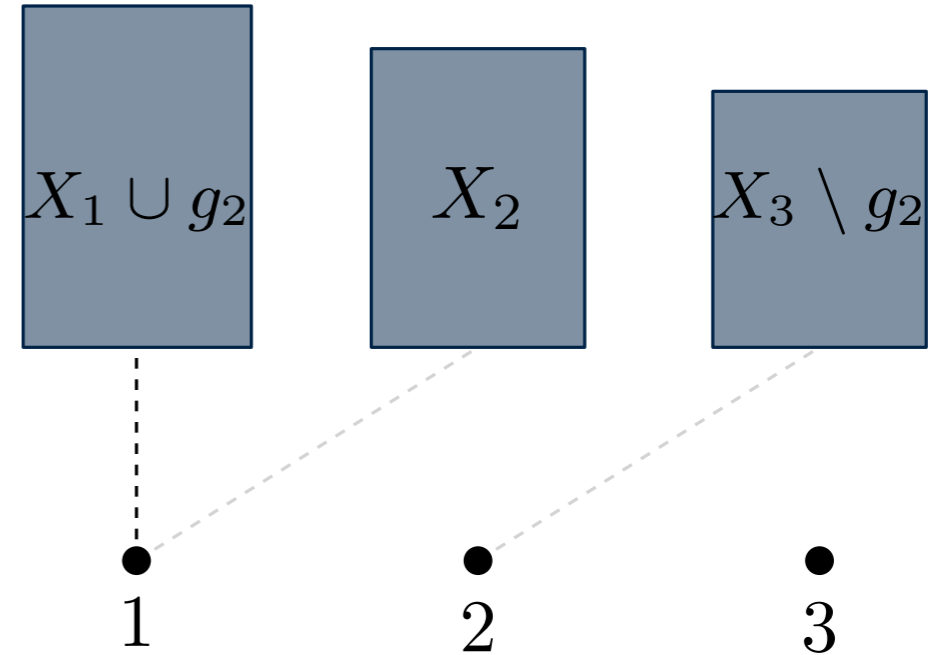
- Move  $g_2$  to  $X_1$



# Algorithm

$X_3$  is the only EFX-feasible bundle for agent 2.

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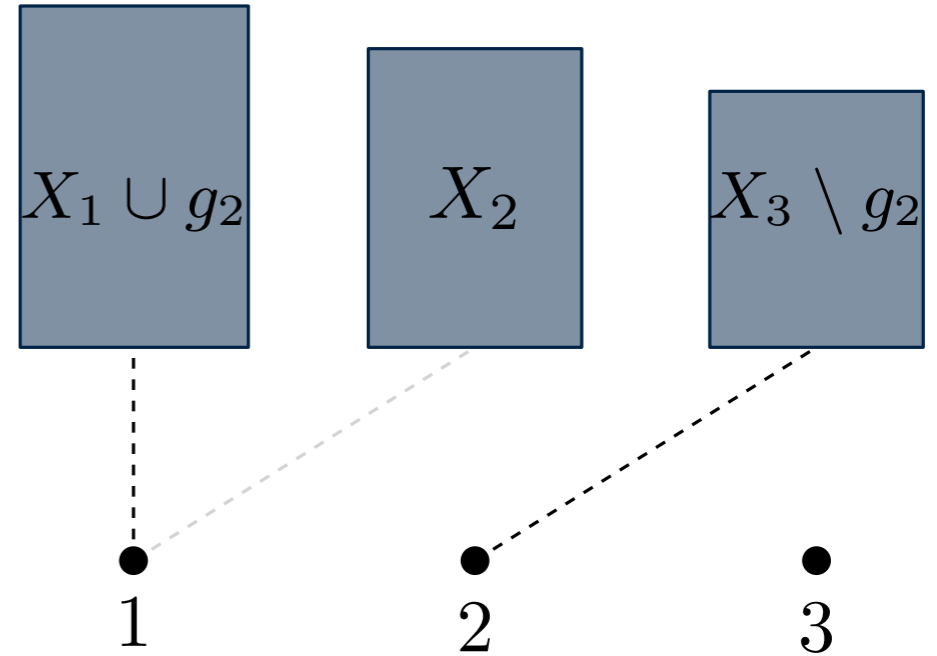
Assume  $X_1 <_1 X_2$ :  $\Phi(X) = v_1(X_1)$

- Move  $g_2$  to  $X_1$

# Case Analysis

Case 1:

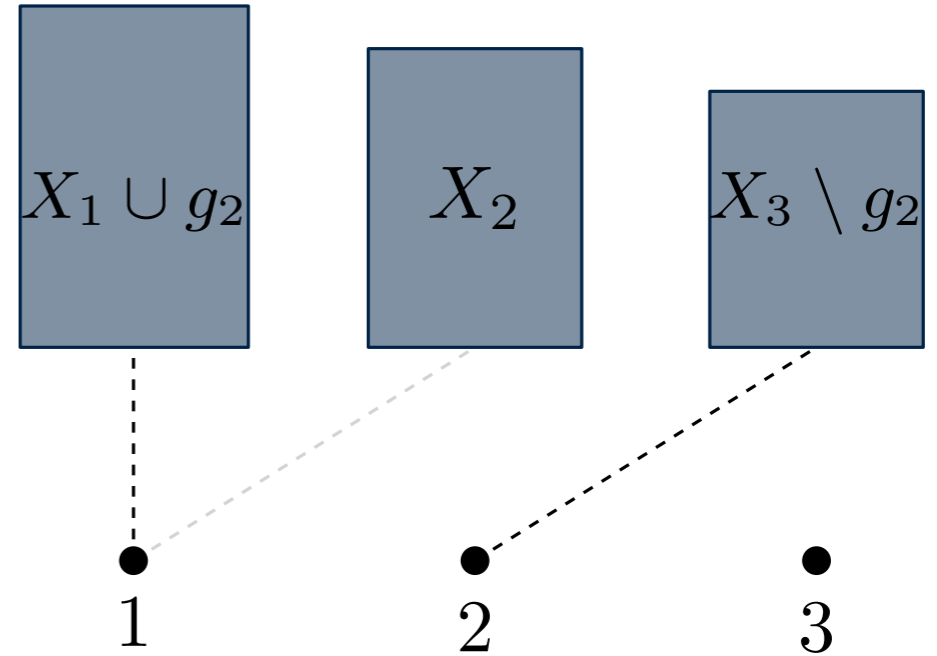
$$X_3 \setminus \{g_2\} \succ_2 X_1 \cup \{g_2\}$$



# Case Analysis

**Case 1:**

$$X_2 <_2 X_3 \setminus \{g_2\} >_2 X_1 \cup \{g_2\}$$

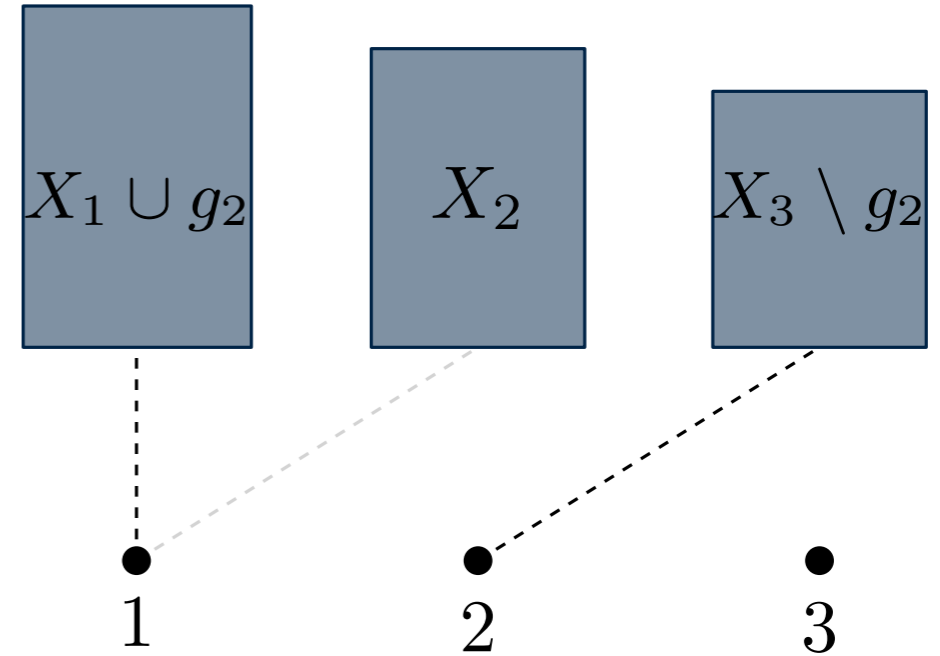


# Case Analysis

## Case 1:

$$X_2 <_2 X_3 \setminus \{g_2\} >_2 X_1 \cup \{g_2\}$$

- $X'_1 :=$  smallest subset of  $X_1 \cup \{g_2\}$   
s.t.  $X'_1 >_1 X_1$ .

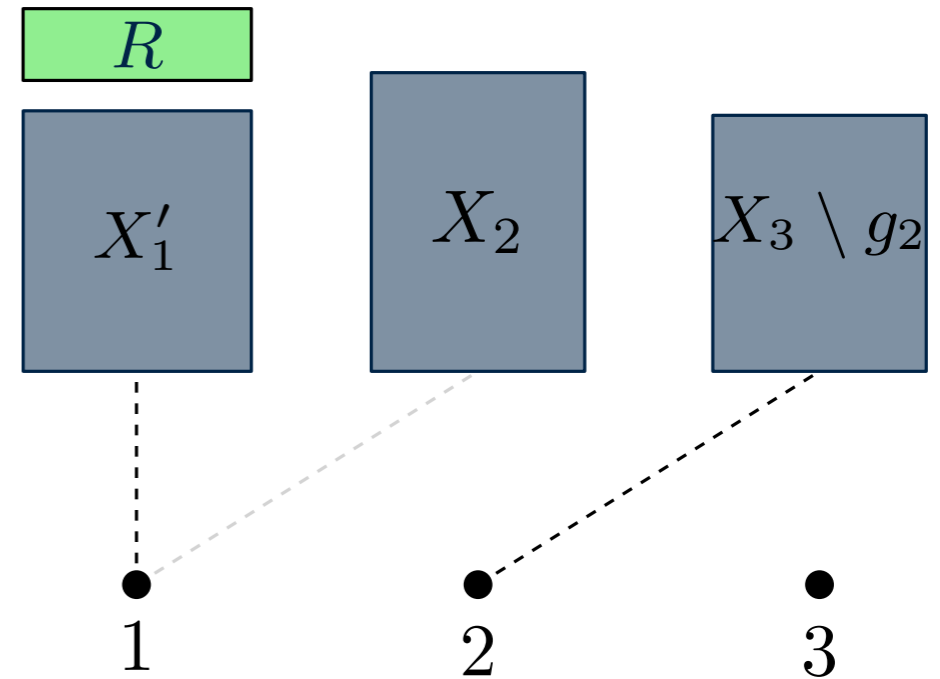


# Case Analysis

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$$X_2 <_2 X_3 \setminus \{g_2\} >_2 X_1 \cup \{g_2\}$$

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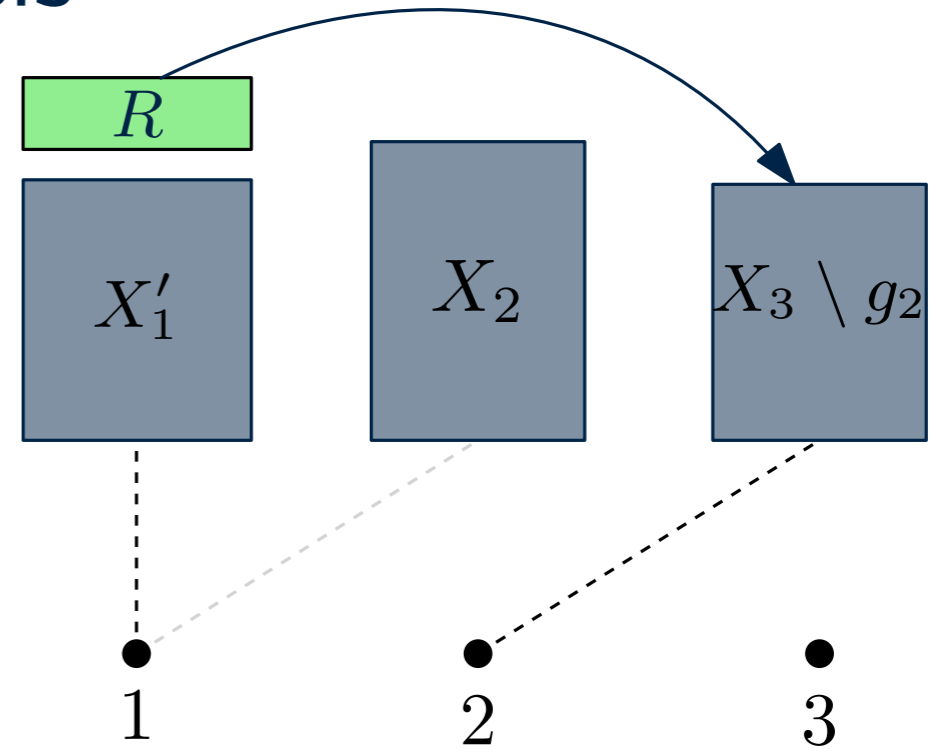


# Case Analysis

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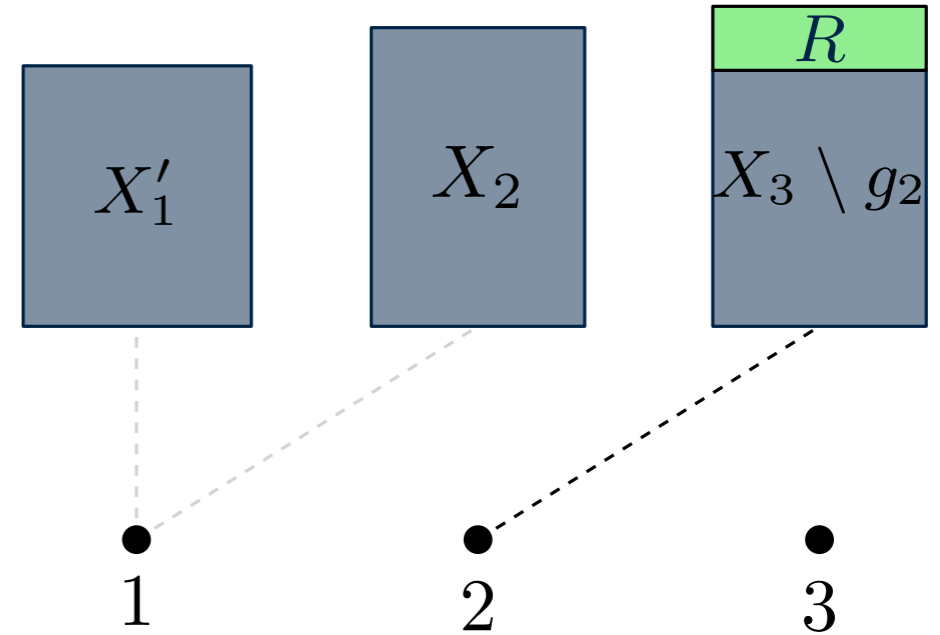


# Case Analysis

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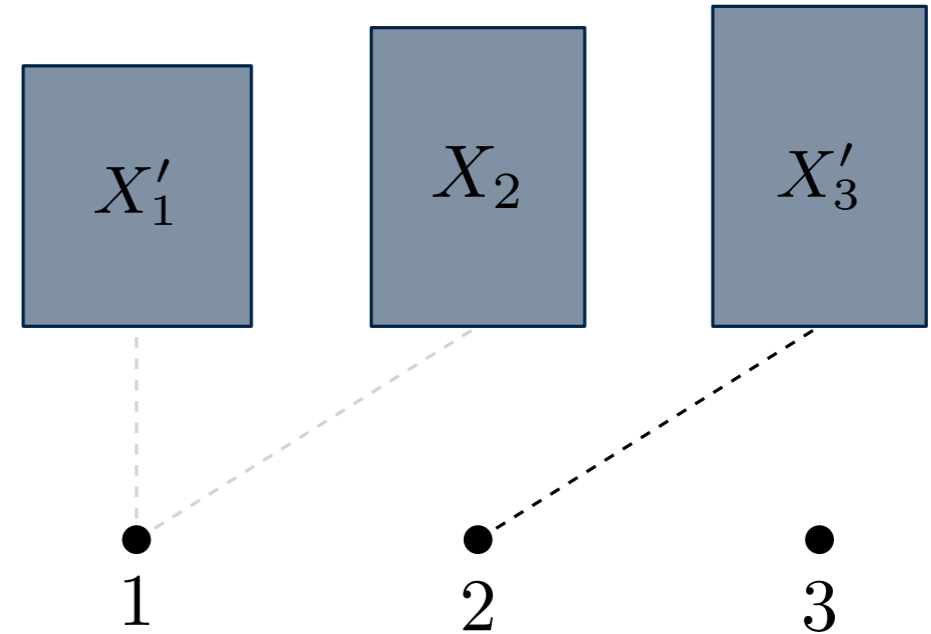


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$$X_2 <_2 X_3 \setminus \{g_2\} >_2 X_1 \cup \{g_2\}$$

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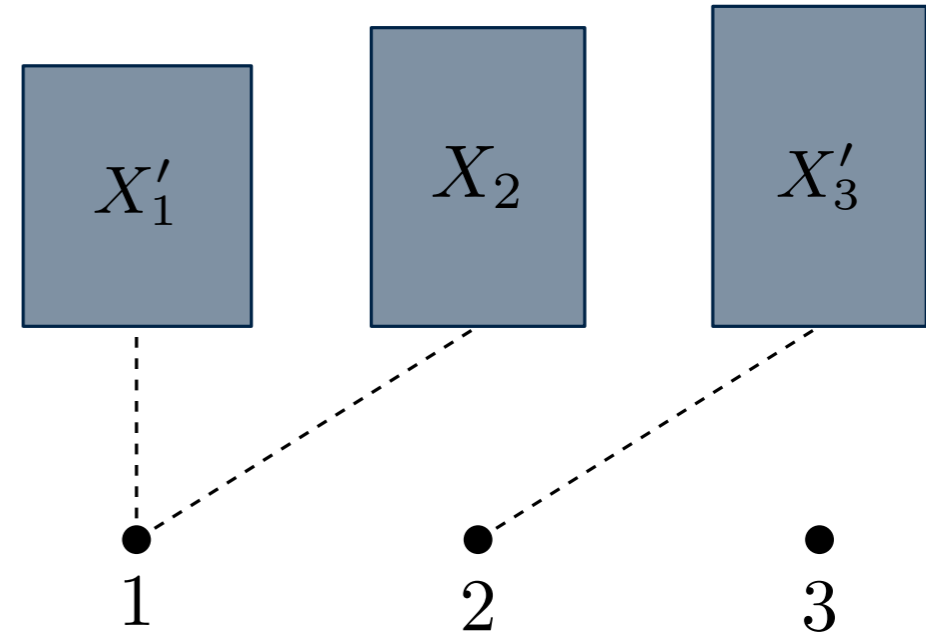


# Case Analysis

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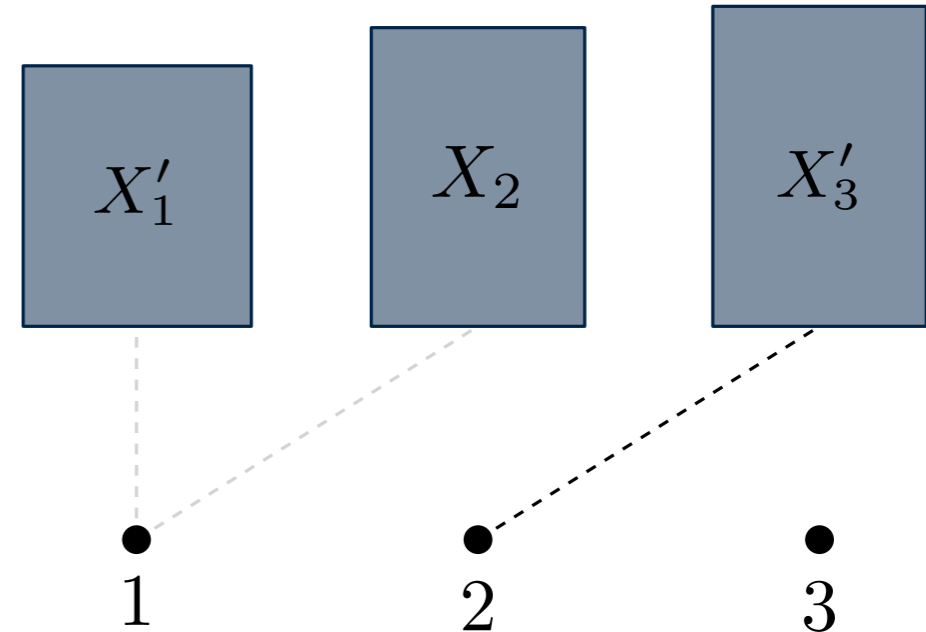
- If  $X'_1$  and  $X_2$  are EFX-feasible for agent 1, DONE!

# Case Analysis

## Case 1:

$$X_2 \prec_2 X_3 \setminus \{g_2\} \succ_2 X_1 \cup \{g_2\}$$

- $X'_1 :=$  smallest subset of  $X_1 \cup \{g_2\}$   
s.t.  $X'_1 \succ_1 X_1$ .



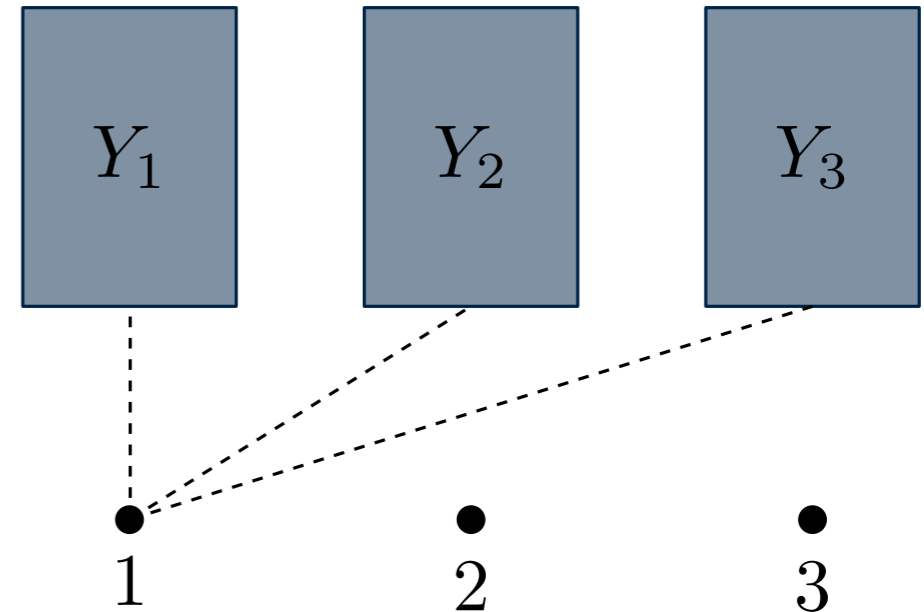
- If  $X'_1$  and  $X_2$  are EFX-feasible for agent 1, DONE!
- Otherwise ...  $(Y_1, Y_2, Y_3) \leftarrow PR_1(X'_1, X_2, X'_3)$ .

# Case Analysis

## Case 1:

$$X_2 \prec_2 X_3 \setminus \{g_2\} \succ_2 X_1 \cup \{g_2\}$$

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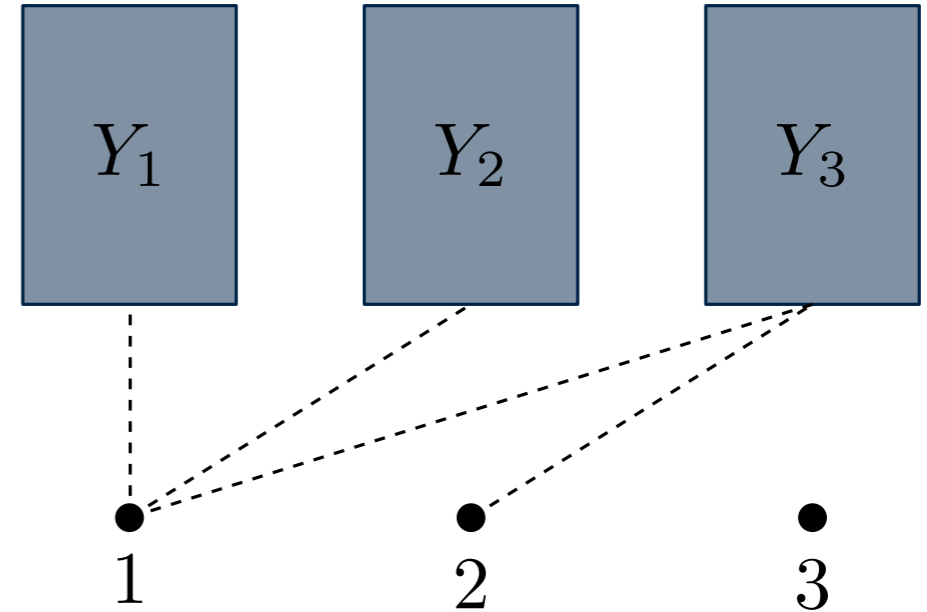
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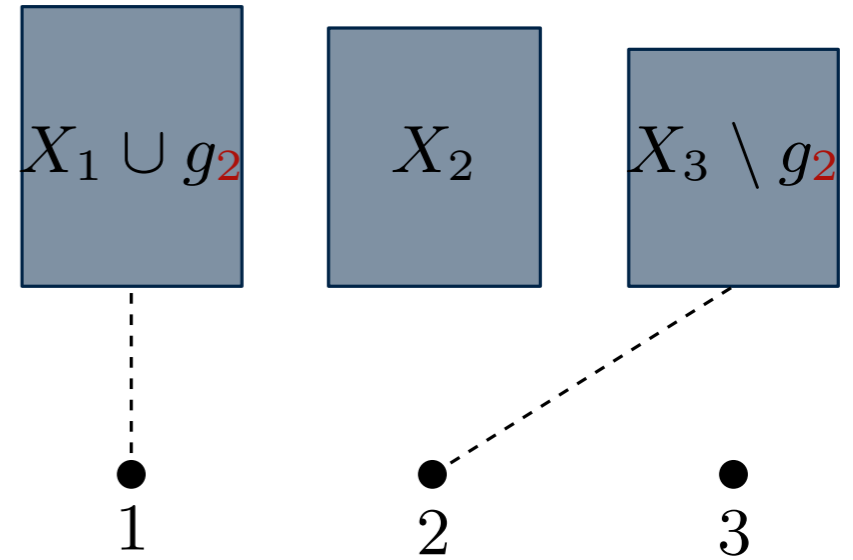


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# Case Analysis

Case 1:

$$X_2 <_2 X_3 \setminus \{g_2\} >_2 X_1 \cup \{g_2\}$$



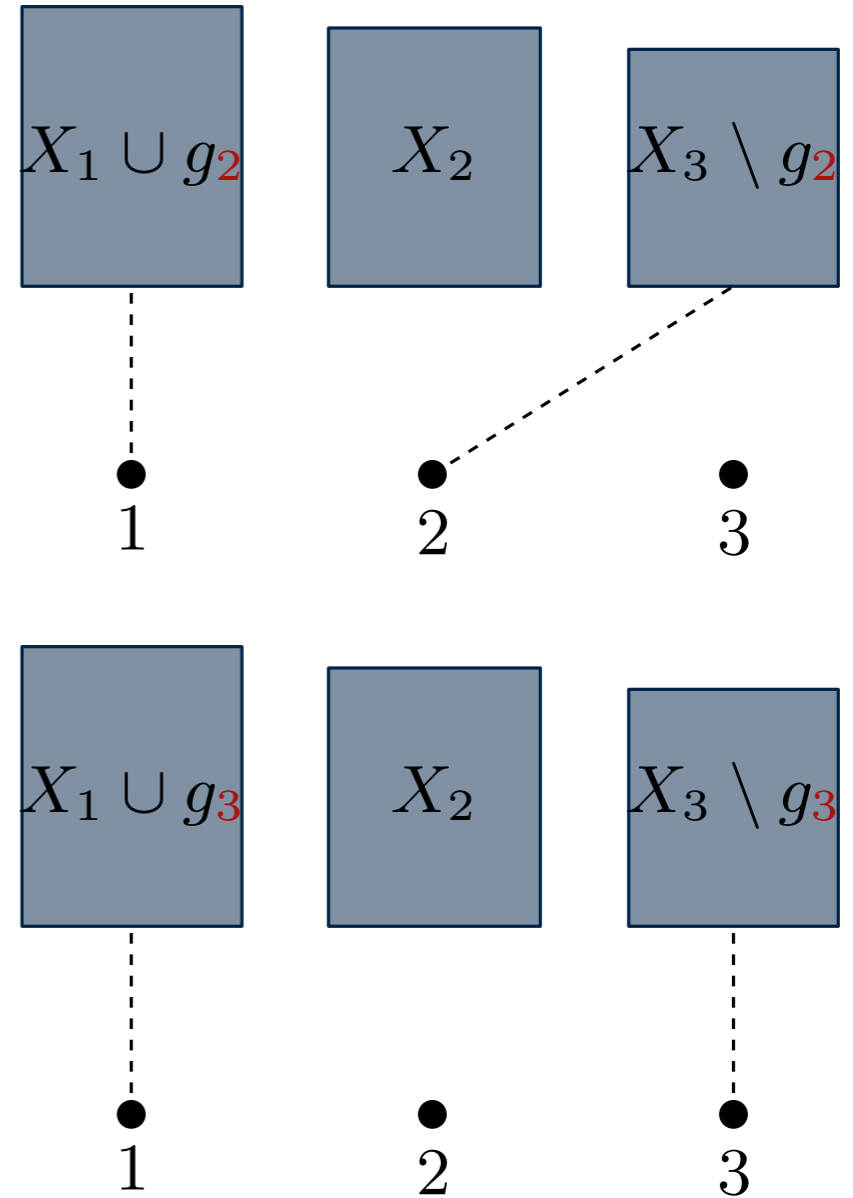
# Case Analysis

Case 1:

$$X_2 <_2 X_3 \setminus \{g_2\} >_2 X_1 \cup \{g_2\}$$

OR

$$X_2 <_3 X_3 \setminus \{g_3\} >_3 X_1 \cup \{g_3\}$$



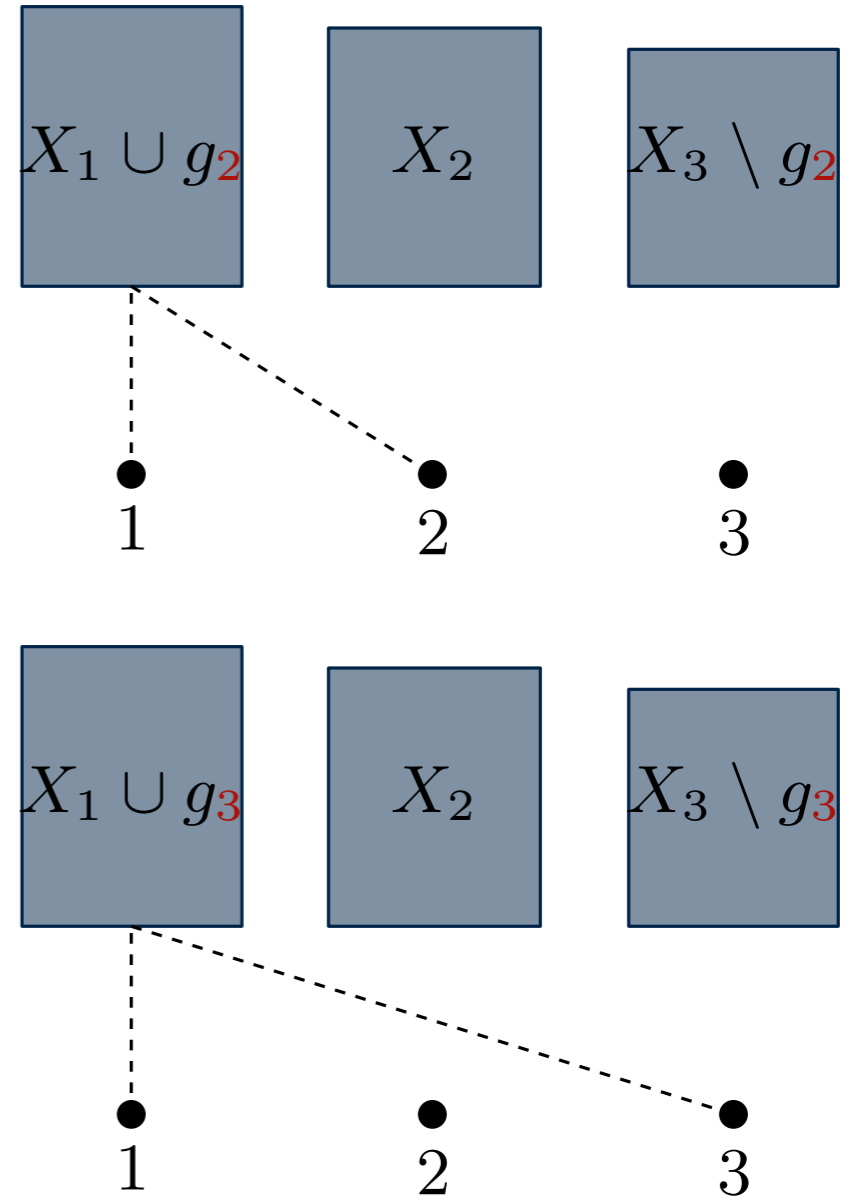
# Case Analysis

Case 2:

$$X_2 <_2 X_3 \setminus \{g_2\} <_2 X_1 \cup \{g_2\}$$

AND

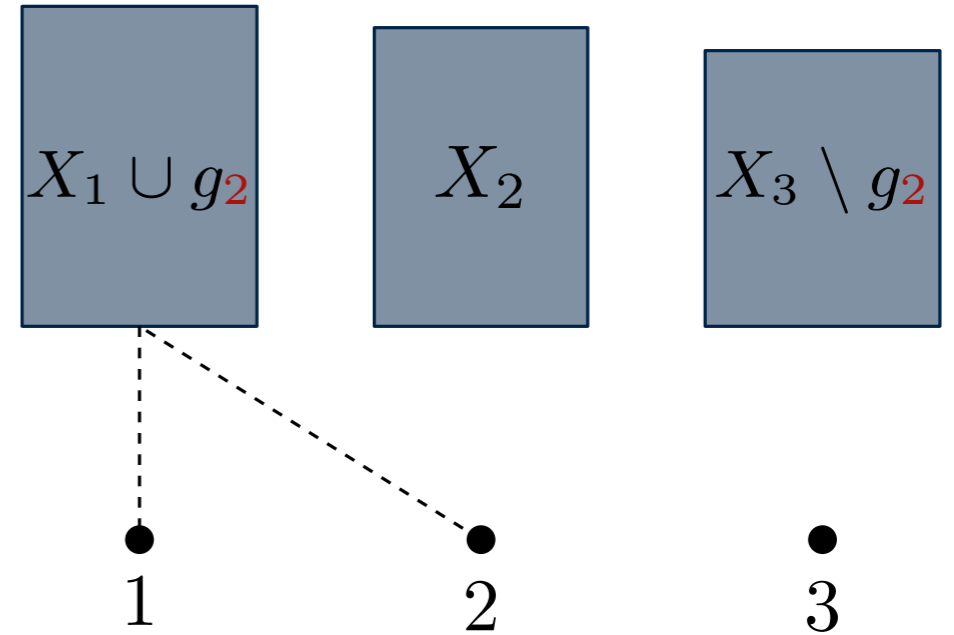
$$X_2 <_3 X_3 \setminus \{g_3\} <_3 X_1 \cup \{g_3\}$$



# Case Analysis

Case 2:

$$X_2 <_2 X_3 \setminus \{g_2\} <_2 X_1 \cup \{g_2\}$$



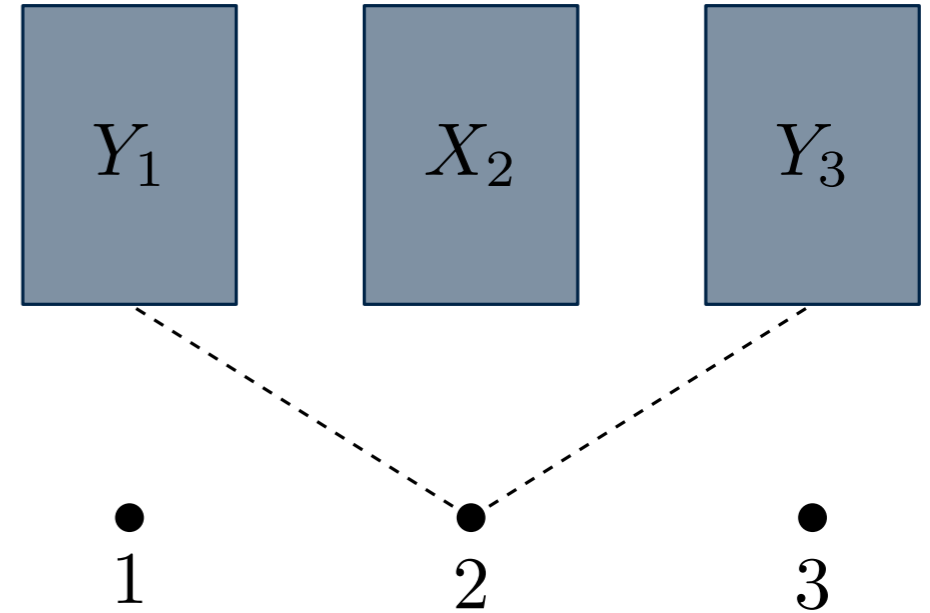


# Case Analysis

Case 2:

$$X_2 <_2 X_3 \setminus \{g_2\} <_2 X_1 \cup \{g_2\}$$

- $(Y_1, Y_3) \leftarrow PR_2(X_1 \cup \{g_2\}, X_3 \setminus \{g_2\})$



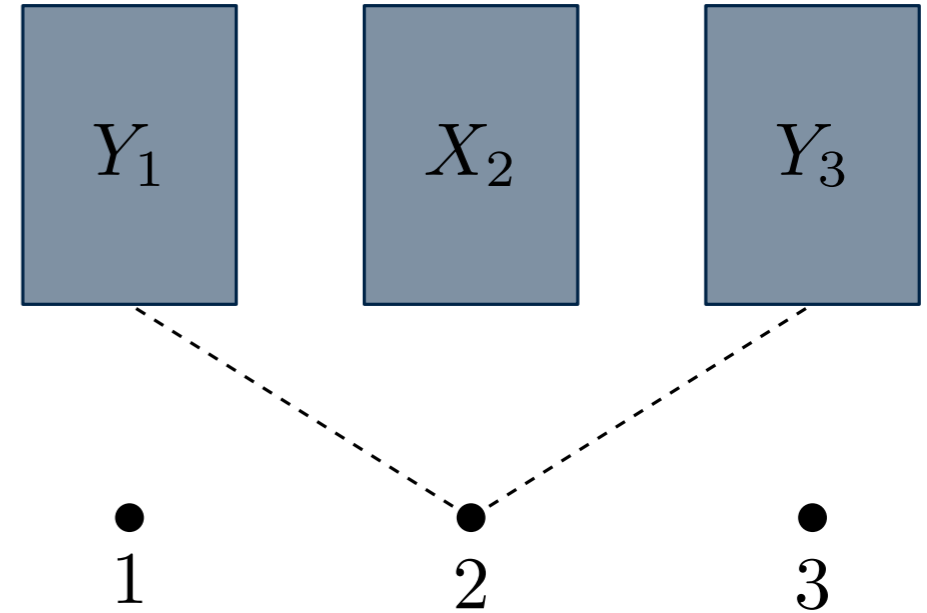
# Case Analysis

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$$X_2 <_3 X_3 \setminus \{g_3\} <_3 X_1 \cup \{g_3\}$$



# Case Analysis

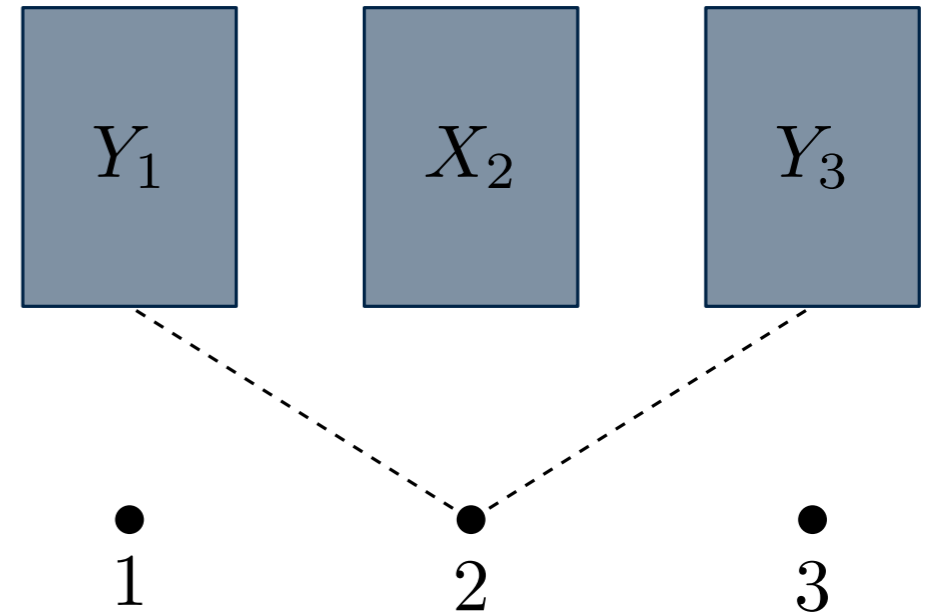
## Case 2:

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$$X_2 <_3 X_3 \setminus \{g_3\} <_3 X_1 \cup \{g_3\}$$

$$\implies \max_3(Y_1, Y_3) >_3 X_2$$



# Case Analysis

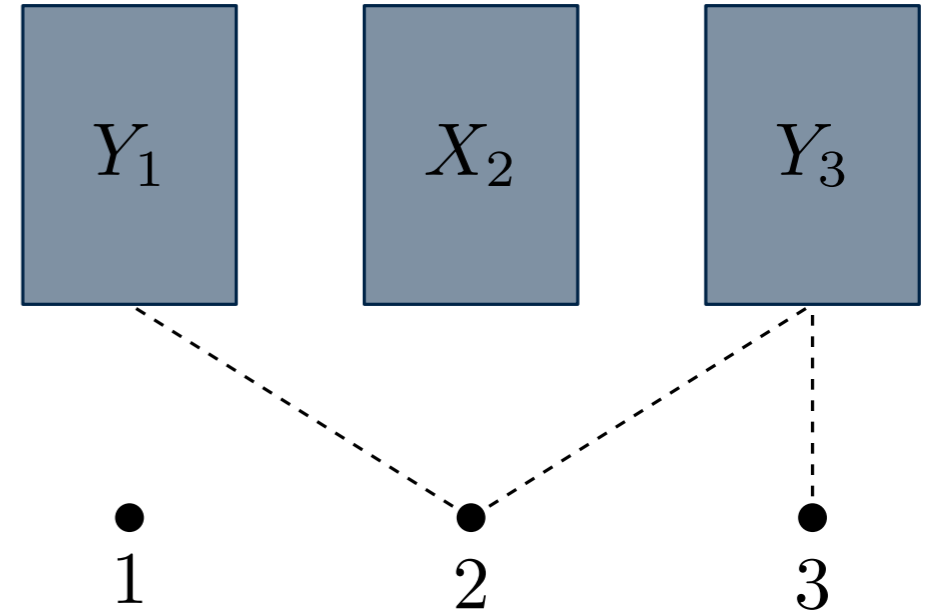
## Case 2:

$$X_2 <_2 X_3 \setminus \{g_2\} <_2 X_1 \cup \{g_2\}$$

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# Case Analysis

## Case 2:

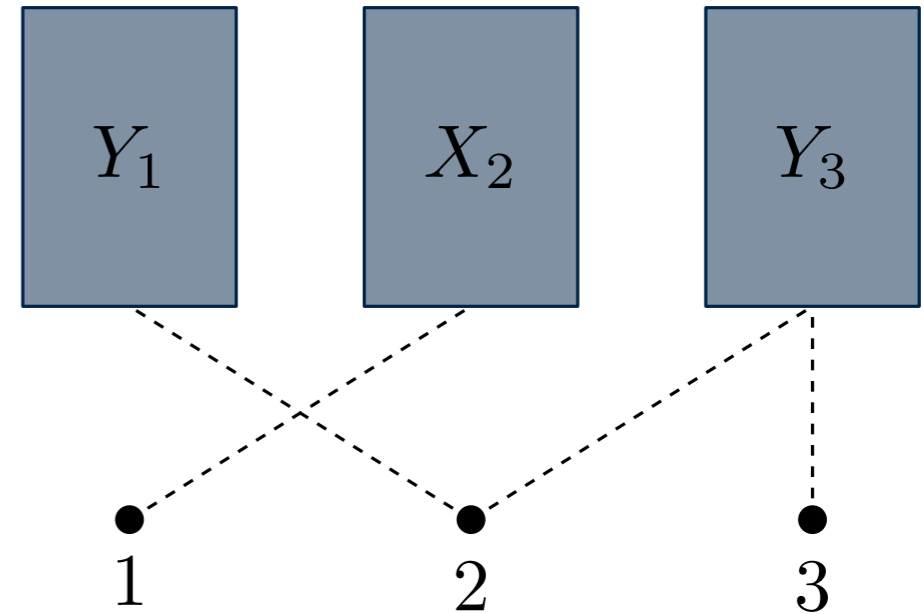
$$X_2 <_2 X_3 \setminus \{g_2\} <_2 X_1 \cup \{g_2\}$$

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$$X_2 <_3 X_3 \setminus \{g_3\} <_3 X_1 \cup \{g_3\}$$

$$\implies \max_3(Y_1, Y_3) >_3 X_2$$

- If  $X_2$  is EFX-feasible for agent 1, DONE!



# Case Analysis

## Case 2:

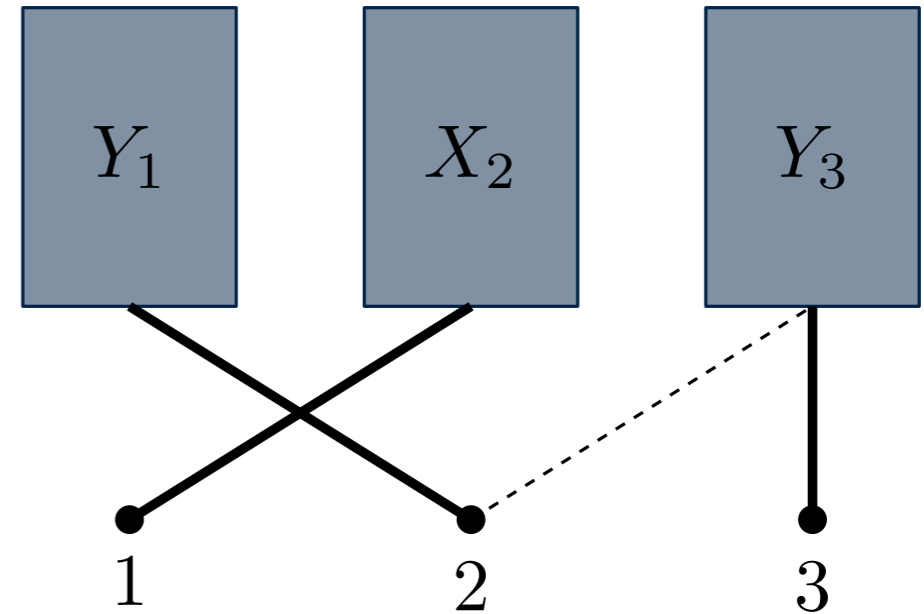
$$X_2 <_2 X_3 \setminus \{g_2\} <_2 X_1 \cup \{g_2\}$$

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## Case 2:

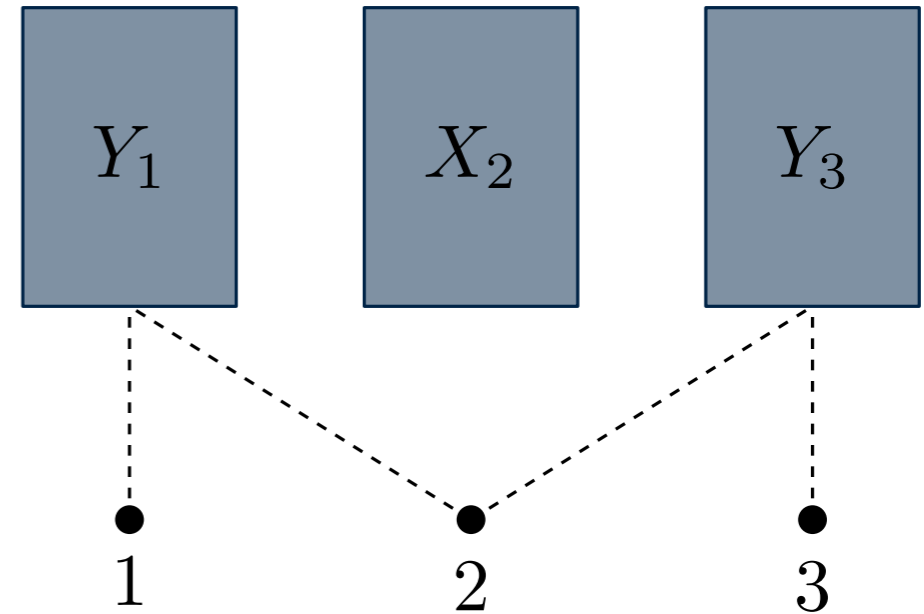
$$X_2 <_2 X_3 \setminus \{g_2\} <_2 X_1 \cup \{g_2\}$$

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$$X_2 <_3 X_3 \setminus \{g_3\} <_3 X_1 \cup \{g_3\}$$

$$\implies \max_3(Y_1, Y_3) >_3 X_2$$

- If  $X_2$  is EFX-feasible for agent 1, DONE!
- Otherwise ...



# Case Analysis

## Case 2:

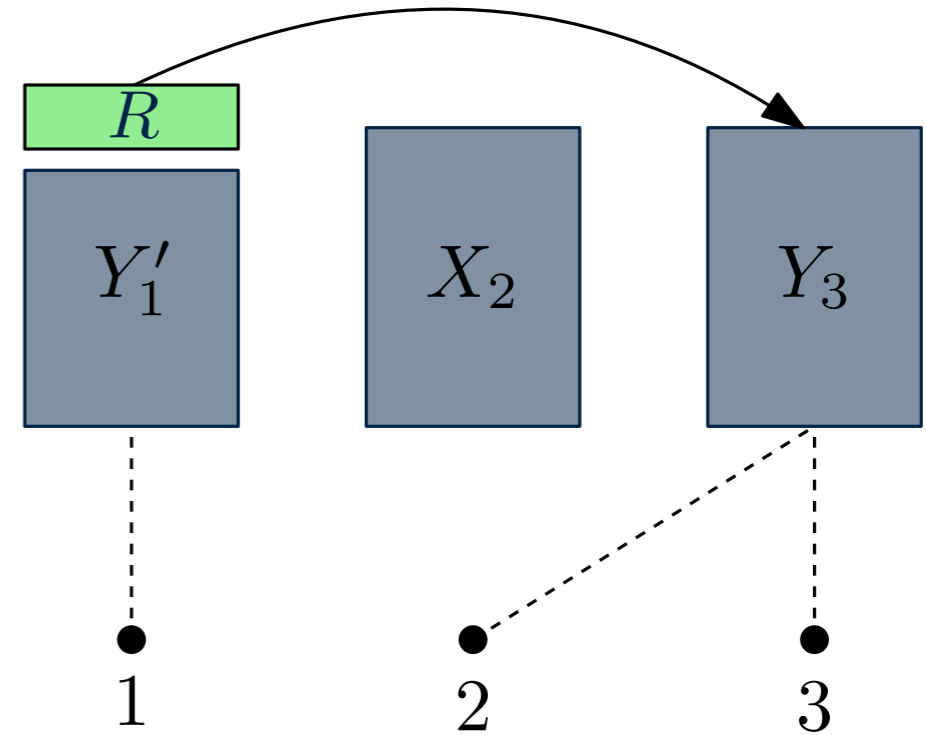
$$X_2 <_2 X_3 \setminus \{g_2\} <_2 X_1 \cup \{g_2\}$$

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$$X_2 <_3 X_3 \setminus \{g_3\} <_3 X_1 \cup \{g_3\}$$

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- If  $X_2$  is EFX-feasible for agent 1, DONE!
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# Case Analysis

## Case 2:

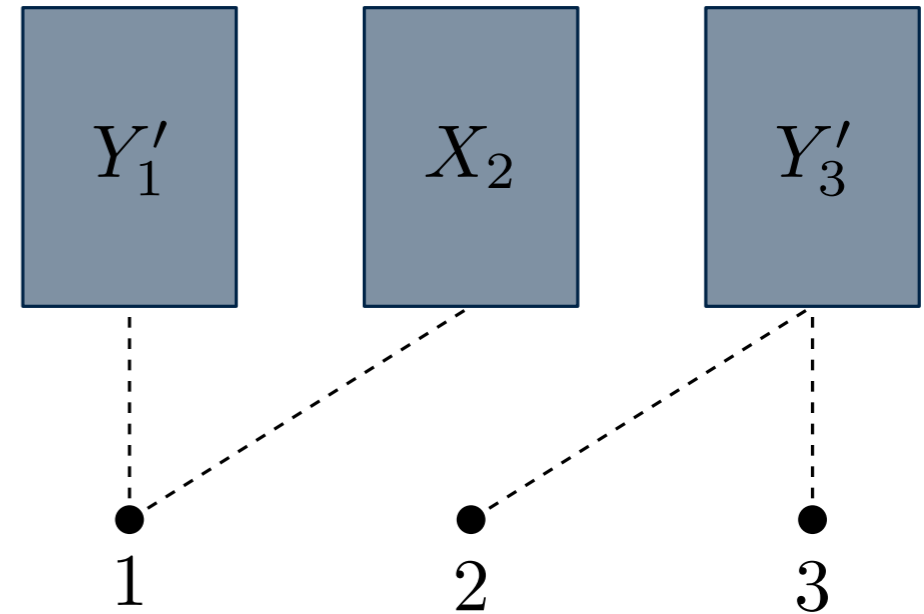
$$X_2 <_2 X_3 \setminus \{g_2\} <_2 X_1 \cup \{g_2\}$$

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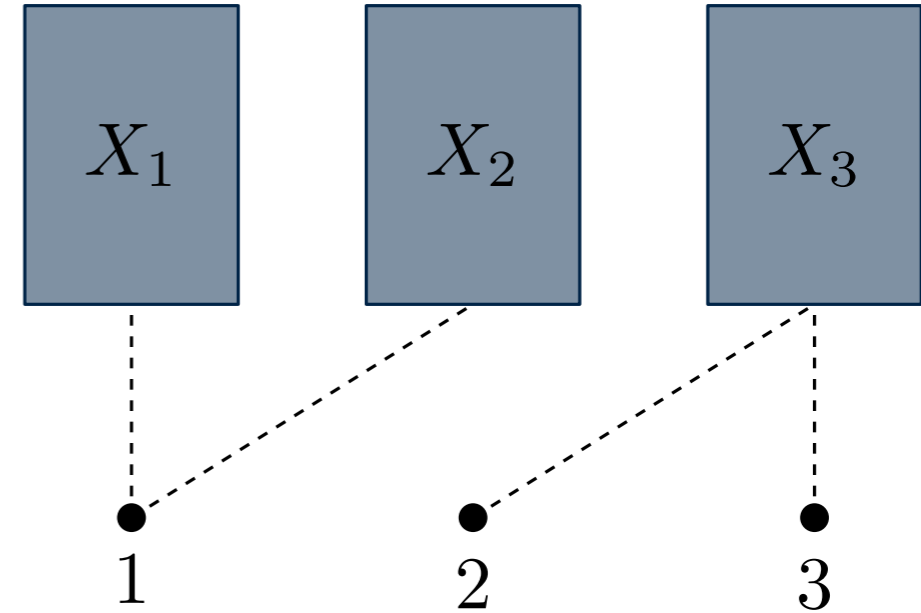


# Recap

Invariants:

- $X_1$  and  $X_2$  are **EFX-feasible** to agent 1.
- $X_3$  is **EFX-feasible** to agent 2 or 3.

$$\Phi(X) = \min(v_1(X_1), v_1(X_2))$$



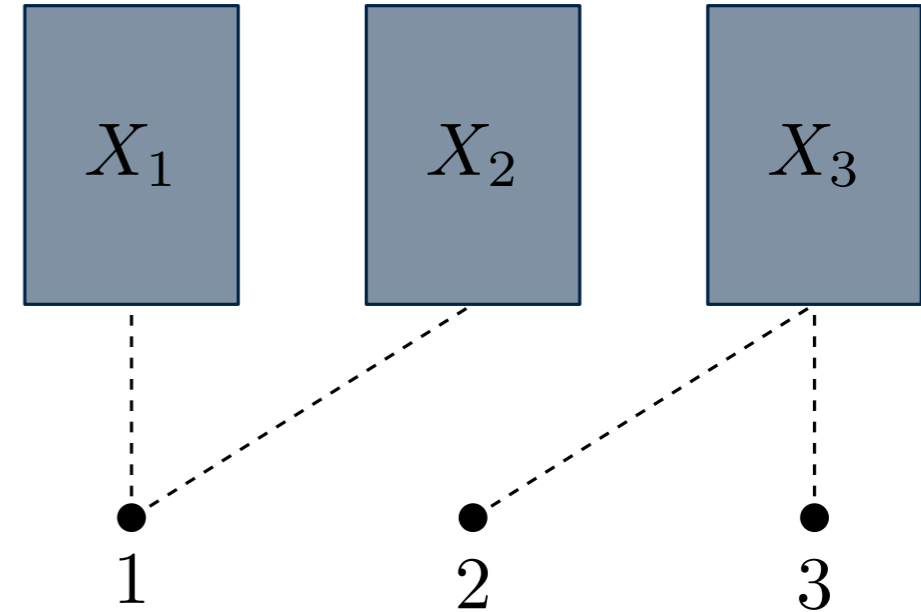
# Recap

Invariants:

- $X_1$  and  $X_2$  are **EFX-feasible** to agent 1.
- $X_3$  is **EFX-feasible** to agent 2 or 3.

$$\Phi(X) = \min(v_1(X_1), v_1(X_2))$$

- Make  $X_3$  less desirable!



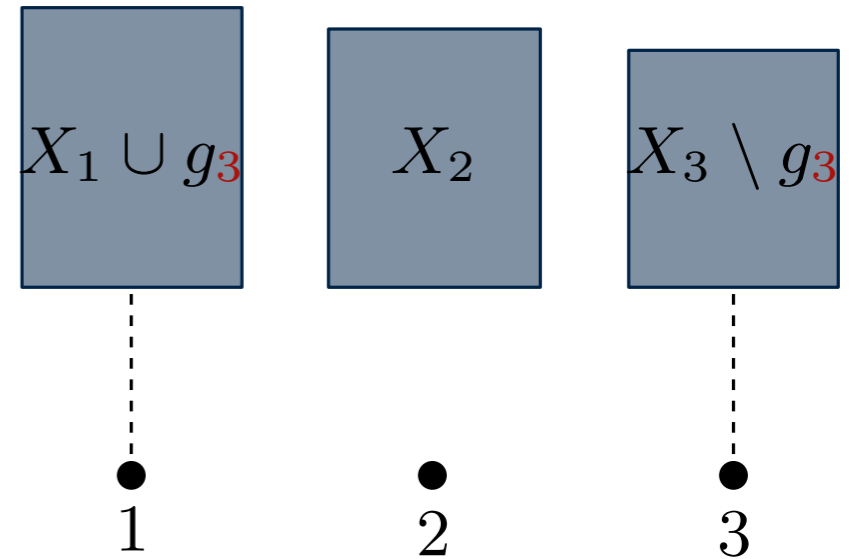
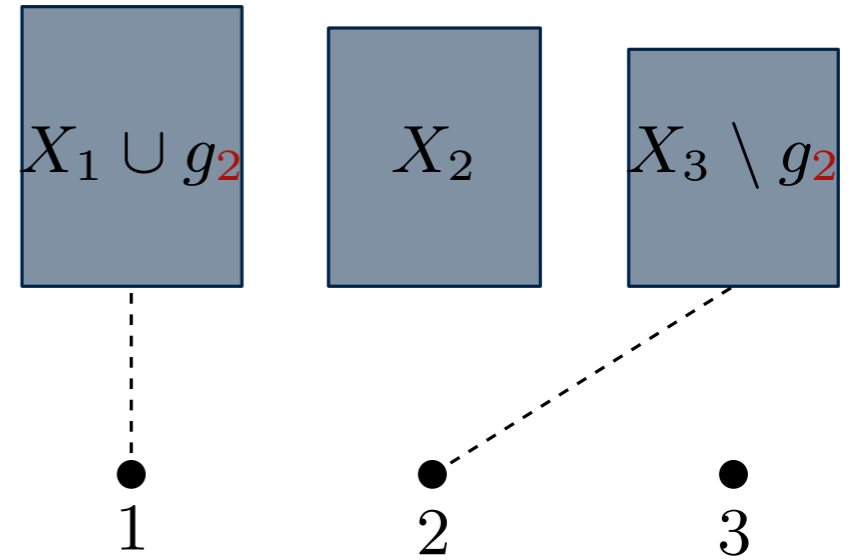
# Recap

Case 1:

$$X_2 <_2 X_3 \setminus \{g_2\} >_2 X_1 \cup \{g_2\}$$

OR

$$X_2 <_3 X_3 \setminus \{g_3\} >_3 X_1 \cup \{g_3\}$$



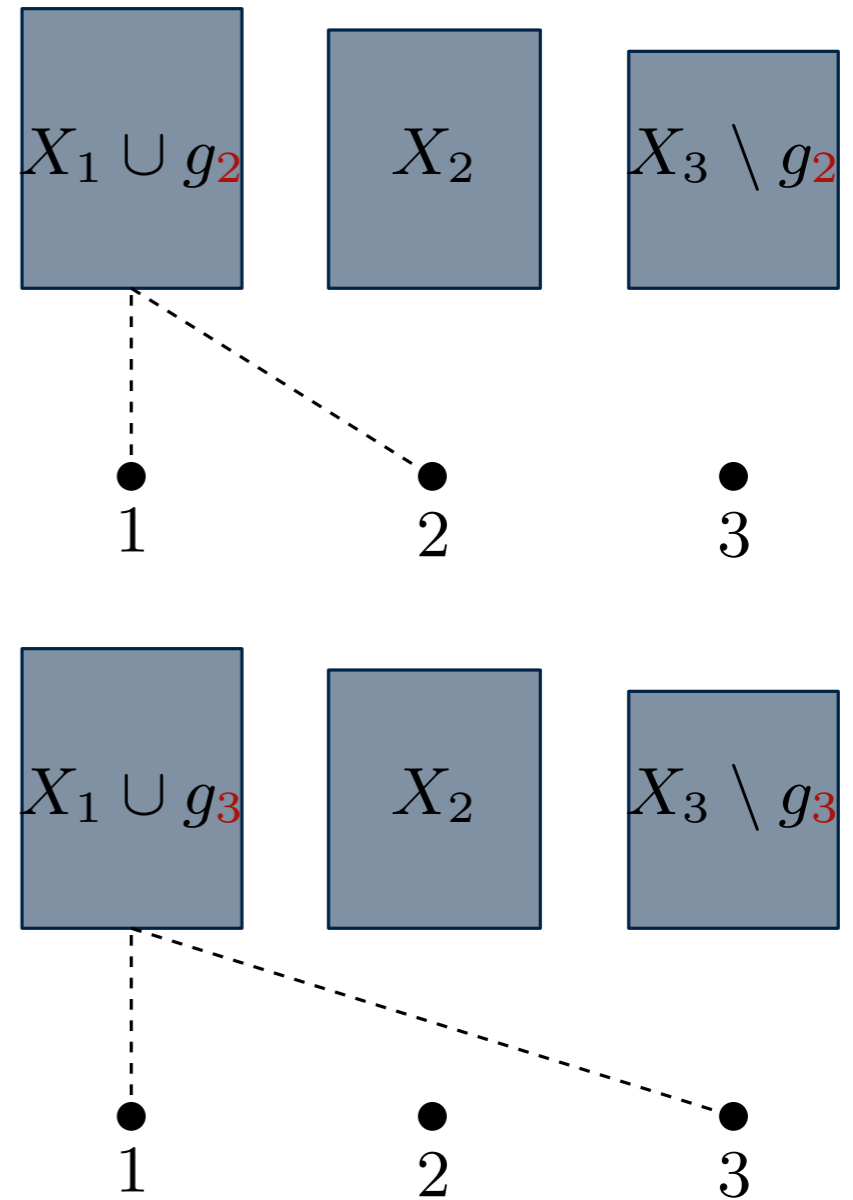
# Recap

Case 2:

$$X_2 <_2 X_3 \setminus \{g_2\} <_2 X_1 \cup \{g_2\}$$

AND

$$X_2 <_3 X_3 \setminus \{g_3\} <_3 X_1 \cup \{g_3\}$$



# EFX with Charity



# EFX with Charity

- $\frac{1}{2}$ -NSW [Caragiannis, Gravin, Huang'19]
- $n - 1$  unallocated goods +  $\frac{1}{2}$ -NSW [Chaudhury, Kavitha, Mehlhorn, Sgouritsa'20]
- $n - 2$  unallocated goods +  $\frac{1}{2}$ -NSW [Berger, Cohen, Feldman, Fiat'21][Mahara'21]

# EFX with Charity

- $\frac{1}{2}$ -NSW [Caragiannis, Gravin, Huang'19]
- $n - 1$  unallocated goods +  $\frac{1}{2}$ -NSW [Chaudhury, Kavitha, Mehlhorn, Sgouritsa'20]
- $n - 2$  unallocated goods +  $\frac{1}{2}$ -NSW [Berger, Cohen, Feldman, Fiat'21][Mahara'21]
- $(1 - \epsilon)$ -EFX allocation with  $\mathcal{O}\left((n/\epsilon)^{\frac{4}{5}}\right)$  unallocated goods

[Chaudhury, Garg, Mehlhorn, Mehta, Misra'21]

$v_i(X_i) \geq (1 - \epsilon) \cdot v_i(X_j \setminus \{g\})$  for all agents  $i, j$  and all goods  $g \in X_j$ .



# Rainbow Cycle Number

- $(1 - \epsilon)$ -EFX allocation with  $\mathcal{O}((n/\epsilon)^{\frac{4}{5}})$  unallocated goods

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# Our Results

1. Assume  $n$  is small.

**Theorem 1** [A., Alon, Chaudhury, Garg, Mehlhorn, Mehta]

EFX allocations exists for  $n = 3$  when

- one agent has **nice-cancelable** valuation function, and
- two agents have **general monotone** valuation functions.

2. EFX with charity: Allow a small subset of goods to remain unallocated.

**Theorem 2** [A., Alon, Chaudhury, Garg, Mehlhorn, Mehta]

$(1 - \epsilon)$ -EFX allocations exist with  $\tilde{O}((n/\epsilon)^{\frac{1}{2}})$  unallocated goods.

# Future Directions

- EFX for 3 agents with general monotone valuations?
- EFX for 4 agents?
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