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## Exercises for Randomized and Approximation Algorithms

[www.mpi-inf.mpg.de/departments/algorithms-complexity/teaching/winter18/rand-apx-algo/](http://www.mpi-inf.mpg.de/departments/algorithms-complexity/teaching/winter18/rand-apx-algo/)

### Exercise Sheet 1: Greedy Approximation Algorithms

To be handed in by **October 23rd, 2018** via e-mail to André Nusser (CC to Antonios Antoniadis and Marvin Künnemann)

**Exercise 1** (10 Points) In the *k-suppliers* problem we are given as input a positive integer  $k$  and a set of vertices  $V$ , along with distances  $d_{ij} \geq 0$  between any two vertices  $i, j$ . We assume  $d_{ii} = 0, d_{ij} = d_{ji}$  for each  $i, j \in V$ , and that the distances obey the triangle inequality, i.e., for each triple  $i, j, l \in V$  there holds  $d_{ij} + d_{jl} \geq d_{il}$ . Furthermore, the vertices are partitioned into *suppliers*  $F \subseteq V$  and *customers*  $D = V \setminus F$ . The goal is to find  $k$  suppliers such that the maximum distances from a supplier to a customer is minimized. In other words, we wish to find, among all sets  $S \subseteq F, |S| \leq k$ , the set  $S$  that minimizes  $\max_{j \in D} d(j, S)$ .

Give a 3-approximation algorithm for the *k-suppliers* problem (and prove that it is indeed a 3-approximation algorithm).

**Exercise 2** (30 Points) Consider the unweighted version of the *vertex cover problem* that we saw in the lecture, where all weights are equal to one. More formally, we are given a graph  $G = (V, E)$  and the goal is to find a set  $C \subseteq V$  of minimum cardinality such that for any edge  $(i, j) \in E$  either  $i \in C$  or  $j \in C$ .

We define two different greedy algorithms for the unweighted vertex cover problem, *edge-based greedy* and *vertex-based greedy*:

#### Algorithm: edge-based greedy

```
C := ∅
while E ≠ ∅ do
  let (i, j) be an arbitrary edge of E
  C := C ∪ {i, j}
  remove from E every edge
  incident to either i or j.
return C
```

#### Algorithm: vertex-based greedy

```
C := ∅
while E ≠ ∅ do
  let v be the vertex of
  maximal degree in V
  C := C ∪ {v}
  remove v from V and every edge e
  incident to v from E.
return C
```

(The degree of a vertex  $v$  is the number of edges incident to  $v$ .)

- a) (5 Points) Argue that both algorithms produce a feasible solution, i.e., the returned set of vertices  $C$  has the property for any edge  $(i, j) \in E$  either  $i \in C$  or  $j \in C$ . Also show that both algorithms run in time polynomial in  $|V|$  and  $|E|$ .
- b) (10 Points) Prove that edge-based greedy has an approximation-ratio of 2.
- c) (15 Points) Prove that vertex-based greedy cannot have an approximation-ratio better than  $\Theta(\log n)$ . In order to do this, give an example graph for which the solution returned by vertex-based greedy has a value a factor  $\Theta(\log n)$  away from the value of the optimal solution.

(Hint: A bipartite graph, is a graph whose vertices can be partitioned into two disjoint sets  $L$  and  $R$  such that no two graph vertices within the same set are adjacent.

First prove that that it suffices to construct a bipartite graph with  $|L| = k$  that satisfies the following properties:

- $|R| = \Theta(k \log k)$ ,
- vertex-based greedy outputs  $C = R$  while the optimal solution outputs  $C^* = L$ .

Then describe a bipartite graph that satisfies the two aforementioned properties.)