

## Exercise 8: Don't get Lost

### Task 1: ... everything is (probably) going to be fine

An event occurs *with high probability (w.h.p.)*, if its probability is, for any choice of  $c \in \mathbb{R}_{\geq 1}$ , at least  $1 - n^{-c}$ . Here  $n$  is the input size (in our case,  $n = |V|$ ), and  $c$  is a (user-provided) parameter, very much like the  $\epsilon$  in a  $(1 + \epsilon)$ -approximation algorithm.

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**Algorithm 1** Code for generating a random ID at node  $v$ .

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1:  $\text{id}_v \leftarrow \lceil c \log n \rceil$  random bits from independent, fair sources

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- a) Suppose that some algorithm  $\mathcal{A}$  is called ten times, and each call succeeds w.h.p. Pick  $c$  such that for  $n \geq 10$ , all ten calls of  $\mathcal{A}$  all succeed with a probability of at least 0.999.

**Hint:** Union bound.

- b) Let  $\mathcal{E}_1, \dots, \mathcal{E}_k$  be polynomially many events, i.e.,  $k \in n^{\mathcal{O}(1)}$ , each of them occurring w.h.p. Show that  $\mathcal{E} := \mathcal{E}_1 \cap \dots \cap \mathcal{E}_k$ , the event that all  $\mathcal{E}_i$  happen, occurs w.h.p.
- c) Consider Algorithm 1, which generates random node IDs. Fix two distinct nodes  $v, w \in V$  and show that w.h.p., they have different IDs.
- d) Show that w.h.p., Algorithm 1 generates pairwise distinct node IDs.

### Task 2: ... in the Steiner Forest!

In this exercise, we're going to find a 2-approximation for the Steiner Tree problem on a weighted graph  $G = (V, E, W)$ , as defined in an earlier exercise; we use the CONGEST model. Denote by  $T$  the set of nodes that need to be connected, and by  $G_T = (T, \binom{T}{2}, W_T)$  the terminal graph.

- a) For each node  $v$ , denote by  $t(v)$  the closest node in  $T$ . Show that all  $v \in V$  can determine  $t(v)$  along with the weighted distance  $\text{dist}(v, t(v))$  in

$$\max_{v \in V} \{\text{hop}(v, t(v))\} + \mathcal{O}(D)$$

rounds,<sup>1</sup> where  $\text{hop}(v, t(v))$  denotes the hop length of the minimum-weight distance path from  $v$  to  $t(v)$ .

**Hint:** This essentially is a single-source Moore-Bellman-Ford with a virtual source connected to all nodes in  $T$ .

- b) Consider a terminal graph edge  $\{t(v), t(w)\}$  "witnessed" by  $G$ -neighbors  $v$  and  $w$  with  $t(v) \neq t(w)$ , i.e.,  $v$  and  $w$  know that  $\text{dist}(t(v), t(w)) \leq \text{dist}(t(v), v) + W(v, w) + \text{dist}(w, t(w))$ . Show that if there are no such  $v$  and  $w$  with  $\text{dist}(t(v), t(w)) = \text{dist}(v, t(v)) + W(v, w) + \text{dist}(w, t(w))$ , then  $\{t(v), t(w)\}$  is not in the MST of  $G_T$ !

**Hint:** Observe that  $G$  is partitioned into Voronoi cells  $V_t = \{v \in V \mid t(v) = t\}$ , and that in the above case any shortest  $t(v)$ - $t(w)$  path must contain a node  $u$  with  $t(u) \notin \{t(v), t(w)\}$ , i.e., cross a third Voronoi cell. Conclude that  $\{t(v), t(w)\}$  is the heaviest edge in the cycle  $(t(v), t(u), t(w), t(v))$ .

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<sup>1</sup>These are partial shortest-path trees rooted in each  $t \in T$ .

- c) Show that an MST of  $G_T$  can be determined and made globally known in  $\mathcal{O}(|T| + D)$  additional rounds.

**Hint:** Use the distributed variant of Kruskal's algorithm from the lecture.

- d) Show how to construct a Steiner Tree of  $G$  of at most the same weight as the MST of the terminal graph in additional  $\max_{v \in V} \{\text{hop}(v, t(v))\}$  rounds.

**Hint:** Modify the previous step so that the “detecting” pair  $v, w$  with  $\text{dist}(t(v), t(w)) = \text{dist}(v, t(v)) + W(v, w) + \text{dist}(w, t(w))$  is remembered. Then mark the respective edges  $\{v, w\}$  and the leaf-root-paths from  $v$  to  $t(v)$  and  $w$  to  $t(w)$  for inclusion in the Steiner Tree.

- e) Conclude that the result is a 2-approximate Steiner Tree. What is the running time of the algorithm?

**Hint:** Recall Task 2 from Exercise 6.

### Task 3\*: . . . under a Heap of Presents

weight	RGB
1	(255, 255, 0)
2	(34, 139, 34)
3	(165, 42, 42)
5	(255, 0, 0)
20	(193, 255, 244)

- a) Determine an MST of the graph given in Figure 1!
- b) Color each MST edge. The edge colors are given in the table above, i.e., an edge of weight 1 has color (255, 255, 0).

- c) Look for other Christmas trees in the computer science literature!

**Hint:** xkcd.

- d) Have a Merry Christmas and a Happy New Year!

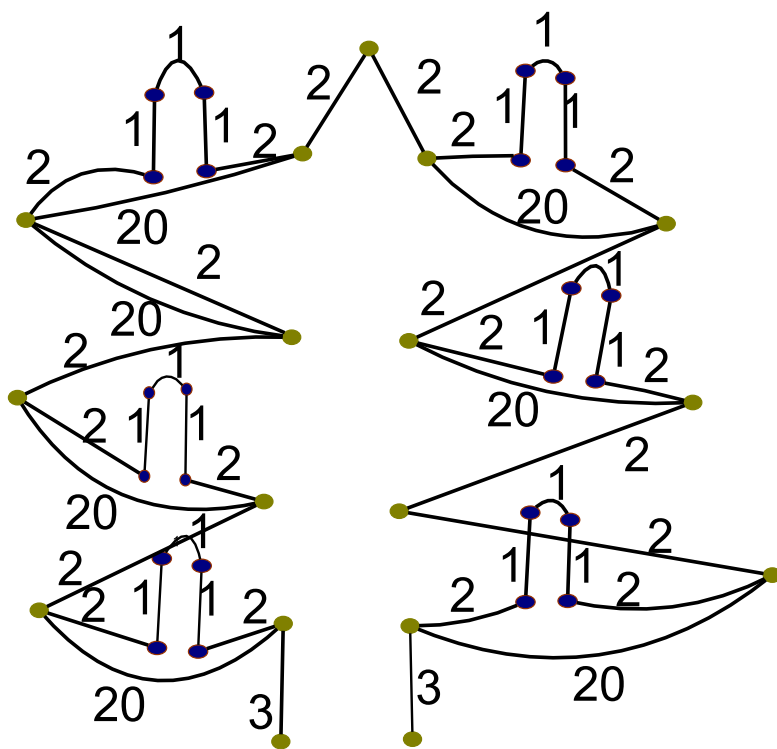


Figure 1: Poorly disguised Christmas tree.