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Winter 2025/26

————— **Randomized and Approximation Algorithms, Exercise Sheet 1** —————

<https://www.mpi-inf.mpg.de/departments/algorithms-complexity/teaching/winter-2025/26/randomized-and-approximation-algorithms>

Total Points: **100** + 35 bonus points

Due: **14:00** on Thursday, **October 30**, 2025

————— **Exercise 1** ————— **6 + 6 + 6 + 6 + 6** points —————

Let X, Y, Z be subsets of an n -element universe, sampled independently and uniformly at random. Compute the following quantities. Justify each answer.

- a $\mathbb{P}[X \subseteq Y]$;
- b $\mathbb{E}[|X \setminus Y|]$;
- c $\mathbb{P}[X \subseteq Y \mid X \subseteq Z]$;
- d $\mathbb{E}[|X \cap Y \cap Z| \mid X \cup Y = Z]$;
- e $\mathbb{E}[|X| \mid X \subseteq Y]$.

Hint: There are two equivalent definitions of a uniformly random subset X of a universe U :

- For each subset $V \subseteq U$, we have $\mathbb{P}[X = V] = 2^{-|U|}$.
- For each element $u \in U$, we have $\mathbb{P}[u \in X] = \frac{1}{2}$ and the events $\{u \in X\}$ are mutually independent across $u \in U$.

————— **Exercise 2** ————— **10 + 15** points + 15 bonus points —————

Suppose that Alice and Bob have length- n binary strings $A, B \in \{0, 1\}^n$. During the lecture, we discussed a one-way communication protocol in which Alice sends an $\mathcal{O}(\log n)$ -bit message to Bob so that he:

- always answers ‘equal’ if $A = B$;
- answers ‘equal’ with probability at most $\frac{1}{n}$ if $A \neq B$.

Recap: Alice picks the smallest prime $p \in \{n^2, \dots, 2n^2\}$ (it exists by Bertrand–Chebyshev theorem), draws $x \in \{0, \dots, p-1\}$ uniformly at random, computes $\Phi_x(A) = (\sum_{i=0}^{n-1} A[i] \cdot x^i) \bmod p$, and sends a tuple $\langle x, \Phi_x(A) \rangle$. Having received the message, Bob evaluates $\Phi_x(B) := (\sum_{i=0}^{n-1} B[i] \cdot x^i) \bmod p$ and answers ‘equal’ if and only if $\Phi_x(B) = \Phi_x(A)$. The message size is $2 \lceil \log p \rceil \leq 2 \log(2p) \leq 2 \log(4n^2) = 4 \log(2n)$.

- a Modify the protocol (keeping the guarantees $\frac{1}{n}$ on the error probability and $4 \log(2n)$ on the message size) so that Alice’s only source of randomness is a single uniformly random string $R \in \{0, 1\}^{\lceil 2 \log n \rceil}$. As we discussed, this does not allow obtaining a uniformly random $x \in \{0, \dots, p-1\}$ (unless $p = 2$).

In the remainder of this exercise, Alice and Bob are given a **shared** uniformly random string $R \in \{0, 1\}^m$.

- b Prove that, if $m \geq n$, then Alice can send a 1-bit message so that Bob:
 - always answers ‘equal’ if $A = B$;
 - answers ‘equal’ with probability at most $\frac{1}{2}$ if $A \neq B$.
- c Prove that, if $m \geq 10 \cdot \log(2n)$, then Alice can send a 1-bit message so that Bob:
 - always answers ‘equal’ if $A = B$;
 - answers ‘equal’ with probability at most $\frac{2}{3}$ if $A \neq B$.

Hint: Combine the ideas from the points above.

Let $\text{MinCut}(G)$ denote the size of the global minimum cut of a multigraph G . Recall the algorithm from the lecture:

Algorithm 1: The min-cut algorithm from the lecture.

```

function Contract( $G, t$ ):
    while  $|V(G)| > t$  do
        | Sample  $e \in E(G)$  uniformly at random;
        |  $G \leftarrow G/e$ ;                                     // Contract edge  $e$ 
    return  $G$ ;
    
```

```

function SimpleMinCut( $G$ ):
    |  $G \leftarrow \text{Contract}(G, 2)$ ;
    | return  $|E(G)|$ ;
    
```

- a Prove that, for every multigraph G satisfying $|V(G)| \geq t$, we have

$$\mathbb{P}[\text{MinCut}(G) = \text{MinCut}(\text{Contract}(G, t))] \geq \frac{t(t-1)}{n(n-1)} > \frac{(t-1)^2}{(n-1)^2}.$$

- b Describe how to implement $\text{Contract}(G, t)$ in $\mathcal{O}(|V(G)|^2)$ time when the multigraphs are represented by adjacency matrices. Assume that a uniformly random integer from any range of size at most $|E(G)|$ can be generated in $\mathcal{O}(1)$ time.

Hint: This is much easier than an $\tilde{\mathcal{O}}(|V(G)| + |E(G)|)$ -time implementation using adjacency lists.

In the remainder of this exercise, you will analyze algorithms based on the following scheme, where $t(n)$ and $r(n)$ are parameters to be chosen; you can recover SimpleMinCut using $t(n) = 2$ and $r(n) = 1$.

Algorithm 2: A recursive global min-cut algorithm.

```

function RecursiveMinCut( $G$ ):
    |  $n \leftarrow |V(G)|$ ;
    | if  $n \leq 2$  then return  $|E(G)|$ ;
    |  $G \leftarrow \text{Contract}(G, t(n))$ ;
    |  $\text{mincut} \leftarrow \infty$ ;
    | for  $t \leftarrow 1$  to  $r(n)$  do
    | |  $\text{mincut} \leftarrow \min(\text{mincut}, \text{RecursiveMinCut}(G))$ ;
    | return  $\text{mincut}$ ;
    
```

- c Consider $t(n) = \lceil \frac{n+1}{2} \rceil$ and $r(n) = 5$. Prove that, for every multigraph G with $n \geq 2$ vertices:

- $\text{RecursiveMinCut}(G)$ works in $\mathcal{O}(n^{\log_2 5}) \leq \mathcal{O}(n^{2.322})$ time, and
Hint: Calculations are cleaner if you express the time complexity in terms of $2^{\lceil \log(n-1) \rceil}$ instead of n .
- $\text{RecursiveMinCut}(G)$ is correct with probability at least $\frac{1}{10}$.
Hint: Use induction on n .

- d Propose values for $t(n)$ and $r(n)$ such that, for every multigraph G with $n \geq 2$ vertices:

- $\text{RecursiveMinCut}(G)$ works in $\mathcal{O}(n^{2.01})$ time, and
- $\text{RecursiveMinCut}(G)$ is correct with probability $\Omega(1)$.

Hint: You can choose the parameters so that the calculations are analogous to part c.

- e Consider $t(n) = \lceil \frac{n+1}{2} \rceil$ and $r(n) = 4$. Prove that, for every multigraph G with $n \geq 2$ vertices:

- $\text{RecursiveMinCut}(G)$ works in $\mathcal{O}(n^2 \log n)$ time, and
- $\text{RecursiveMinCut}(G)$ is correct with probability $\Omega(1/\log n)$.

Argue that the global min-cut problem can be solved in $\mathcal{O}(n^2 \log^2 n)$ correctly with probability $\geq \frac{2}{3}$.