#### Pictorial Structures Revisited: People Detection and Articulated Pose Estimation











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# Generic model for human detection and pose estimation





#### Human pose estimation

[Felzenszwalb&Huttenlocher, ICCV'05], [Ren et al., ICCV'05], [Sigal&Black, CVPR'06], [Zhang et al., CVPR'06], [Jiang&Marin, CVPR'08], [Ramanan, NIPS'06], [Ferrari et al., CVPR'08], [Ferrari et al., CVPR'09]

often rather simple appearance model focus on finding optimal assembly of parts



#### **People Detection**

[Viola et al., ICCV'03], [Dalal&Triggs, CVPR'05], [Leibe et al., CVPR'05], [Andriluka et al., CVPR'08]



#### complex appearance model no pose model or limited to walking motion

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# Can we make pictorial structures model effective for these tasks?





[Fischler&Elschlager, 1973]

# Can we make pictorial structures model effective for these tasks?





#### Yes... if the model components are chosen right.



## **Pictorial Structures Model**



Pictorial structures allow exact and efficient inference.

- tree-structured prior
- independent part appearance model
- discretized part locations



- Gaussian pairwise part relationships

posterior marginals

 $p(\mathbf{l}_i|D) \propto \sum p(L|D)$  $L \setminus \mathbf{l}_i$ 

# Can we make pictorial structures model effective for these tasks?





#### So... what are the right components?

### **Model Components**



Appearance Model:





### **Model Components**



Appearance Model:







- Build on recent advances in object detection:
  - state-of-the-art image descriptor: Shape Context [Belongie et al., PAMI'02; Mikolajczyk&Schmid, PAMI'05]
  - dense representation
  - discriminative model: AdaBoost classifier for each body part



- Shape Context: 96 dimensions (4 angular, 3 radial, 8 gradient orientations)
- Feature Vector: concatenate the descriptors inside part bounding box
- head: 4032 dimensions
- torso: 8448 dimensions



• Part likelihood derived from the boosting score:















### **Model Components**



Appearance Model:





## **Kinematic Tree Prior**

2

 Represent pairwise part relations [Felzenszwalb & Huttenlocher, IJCV'05]

$$p(L) = p(\mathbf{l}_0) \prod_{(i,j)\in E} p(\mathbf{l}_i | \mathbf{l}_j),$$

$$p(\mathbf{l}_2|\mathbf{l}_1) = \mathcal{N}(T_{12}(\mathbf{l}_2)|T_{21}(\mathbf{l}_1), \Sigma^{12})$$

part locations relative to the joint









#### **Kinematic Tree Prior**



- Prior parameters:  $\{T_{ij}, \Sigma^{ij}\}$
- Parameters of the prior are estimated with maximum likelihood



#### **Evaluation Scenarios**



1. Human Pose Estimation "People" dataset [Ramanan, NIPS'06]







2. Upper-body Pose Estimation "Buffy" dataset [Ferrari et al., CVPR'08]



3. Pedestrian Detection"TUD Pedestrians" dataset[Andriluka et al., CVPR'08]



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Method	Torso	Upper legs	Lower legs	Upper arm	Forearm	Head	Total
[Ramanan, NIPS'06] 2nd parse	52	30	29	17	13	37	27
Our inference, edge features from [Ramanan, NIPS'06]	63	48	37	26	20	45	37
Our part detectors (SC)	29	12	18	3	4	40	14
Our prior, our part detectors (SC)	81	63	55	47	31	75	55
Our prior, our part detectors (SIFT)	78	58	54	44	31	66	52



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#### **Estimated upper-body poses**





















#### **Quantitative Results**

Method	Torso	Upper arm	Lower arm	Head	Total
[Ferrari et al. CVPR'08]	-	-	-	-	57.9
detectors only	18.9	6.8	3.1	47.2	14.3
full model	90.7	79.3	41.2	95.9	71.3



- generic model
- prior and appearance learned on the "People" dataset

![](_page_29_Picture_0.jpeg)

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[Ferrari et al. CVPR'09]	-	-	-	-	72.2

![](_page_29_Figure_3.jpeg)

- generic model
- prior and appearance learned on the "People" dataset

![](_page_30_Picture_0.jpeg)

#### **Quantitative Results**

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[Ferrari et al. CVPR'09]	-	-	-	-	72.2
full model, Buffy pose prior	90.7	81.35	46.5	95.5	73.5

![](_page_30_Figure_3.jpeg)

- specialized upper body prior
- appearance learned on the "Deeple" detect
- "People" dataset

![](_page_31_Picture_0.jpeg)

#### **Typical Failure Cases**

![](_page_31_Picture_2.jpeg)

Foreshortening

![](_page_31_Picture_4.jpeg)

Part occlusion

![](_page_31_Picture_6.jpeg)

Detections on other body parts

#### **Evaluation Scenarios**

![](_page_32_Picture_1.jpeg)

1. Human Pose Estimation "People" dataset [Ramanan, NIPS'06]

![](_page_32_Picture_3.jpeg)

![](_page_32_Picture_4.jpeg)

![](_page_32_Picture_5.jpeg)

2. Upper-body Pose Estimation "Buffy" dataset [Ferrari et al., CVPR'08]

![](_page_32_Picture_7.jpeg)

Pedestrian Detection
"TUD Pedestrians" dataset
[Andriluka et al., CVPR'08]

![](_page_32_Picture_9.jpeg)

## **People Detection: Results**

![](_page_33_Picture_1.jpeg)

Comparison with state-of-the art in people detection

![](_page_33_Figure_3.jpeg)

![](_page_33_Figure_4.jpeg)

![](_page_33_Picture_5.jpeg)

![](_page_33_Picture_6.jpeg)

This work

![](_page_33_Picture_8.jpeg)

![](_page_33_Picture_9.jpeg)

![](_page_33_Picture_10.jpeg)

## **Conclusion & Future Work**

![](_page_34_Picture_1.jpeg)

- Success of pose estimation by "body part" detection
  - use well understood pose estimation framework (Pictorial Structures)
  - use appropriate representation for kinematic dependencies
  - use state of the art appearance representation (SIFT, SC) and classification (AdaBoost)
- Next steps:
  - estimate poses in 3D
  - part occlusions
  - appearance constraints between parts

## Thanks!

![](_page_35_Picture_1.jpeg)

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  - Thanks to Krystian Mikolajczyk for image descriptors code
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- Code and pre-trained models will be available at:
  - http://www.mis.informatik.tu-darmstadt.de/code